

Dictionaries and Sets

- dict
- set
- frozenset
- set/dict comprehensions

Dictionaries (type dict)

{*key*₁: *value*₁, ..., *key*_{*k*}: *value*_{*k*}}

- Stores a mutable set of (key, value) pairs, denoted *items*, with distinct keys, i.e. *maps* keys to values
- Constructing empty dictionary: `dict()` or `{ }`
- `dict[key]` returns value associated with key in dictionary. Key must be present, otherwise a `KeyError` is raised
- `dict[key] = value` assigns value to key, overriding existing value if present

key	value
'a'	7
'foo'	'42nd'
5	29
'5'	44
5.5	False
False	True
(3, 4)	'abc'



distinct keys,
i.e. not "`==`"

Dictionaries (type dict)

Python shell

```
> d = {'a': 42, 'b': 57}
> d
| {'a': 42, 'b': 57}

> d.keys()
| dict_keys(['a', 'b'])

> list(d.keys())
| ['a', 'b']

> d.items()
| dict_items([('a', 42), ('b', 57)])

> list(d.items())
| [('a', 42), ('b', 57)]
```

```
> for key in d:
    print(key)
| a
| b

> for key, val in d.items():
    print('Key', key, 'has value', val)
| Key a has value 42
| Key b has value 57

> {5: 'a', 5.0: 'b'}
| {5: 'b'}
```



Python shell

```
> surname = dict(zip(['Donald', 'Mickey', 'Scrooge'], ['Duck', 'Mouse', 'McDuck']))
> surname['Mickey']
| 'Mouse'
```

Dictionaries (type dict)

Python shell

```
> gradings = [('A', 7), ('B', 4), ('A', 12), ('C', 10), ('A', 7)]
> grades = {} # empty dictionary (grade[student] = [grade1, grade2,...])
> for student, grade in gradings:
    if student not in grades: # is key in dictionary
        grades[student] = []
        grades[student].append(grade)
> grades
| {'A': [7, 12, 7], 'B': [4], 'C': [10]}
> print(grades['A'])
| [7, 12, 7]
> print(grades['E']) # can only lookup keys in dictionary
| KeyError: 'E'
> print(grades.get('E')) # .get returns None if key not in dictionary
| None
> print(grades.get('E', [])) # change default return value
| []
> print(grades.get('A', []))
| [7, 12, 7]
```

Dictionary initialization

Python shell

```
> d1 = {'A': 7, 'B': 42}
> d2 = dict([('A', 7), ('B', 42)])      # list of (key, value) pairs
> d3 = dict(A=7, B=42)                  # keyword arguments to constructor
> d1 == d2 == d3
| True
```

- Note: *keyword initialization* only works if keys are strings which are valid keyword arguments to a function – but saves writing a lot of quotes

Python shell

```
> d1 = dict(A=1, B=2)
> d2 = dict(B=3, C=4)
> d1 | d2                                # merge dictionaries
| {'A': 1, 'B': 3, 'C': 4}                 # rightmost value for 'B' wins
> **d1, **d2, 'D': 5                      # ** inserts dictionary content
| {'A': 1, 'B': 3, 'C': 4, 'D': 5}        # rightmost value for 'B' wins
> d1 |= d2                                # same as d1.update(d2)
> d1
| {'A': 1, 'B': 3, 'C': 4}
```

⚠ | and |=
new in
Python 3.9
[PEP 584](#)

Dictionary operation	Description
<code>len(d)</code>	Items in dictionary
<code>d[key]</code>	Lookup key
<code>d[key] = value</code>	Update value of key
<code>del d[key]</code>	Delete an existing key
<code>key in d</code>	Key membership
<code>key not in d</code>	Key non-membership
<code>clear()</code>	Remove all items
<code>copy()</code>	Shallow copy
<code>get(key), get(key, default)</code>	<code>d[key]</code> if key in dictionary, otherwise <code>None</code> or default
<code>items()</code>	<i>View of the dictionaries items</i>
<code>keys()</code>	<i>View of the dictionaries keys</i>
<code>values()</code>	<i>View of the dictionaries values</i>
<code>pop(key)</code>	Remove key and return previous value
<code>popitem()</code>	Remove and return an arbitrary item
<code>update()</code>	Update key/value pairs from another dictionary/sequence of pairs

Tuples as dictionary keys

- A tuple can be used as a dictionary key, and parenthesis can be omitted

```
Python shell -  
> d = {('a', 1): 7, ('b', 2): 42}  
> d[('b', 2)]  
| 42  
> d['b', 2] # same as above, parenthesis omitted  
| 42  
> T = [[None, None], [42, None]] # 2D table as lists-of-lists  
> T[1][0]  
| 42  
> T[1, 0] # wrong, T is a list (of lists)  
| TypeError: list indices must be integers or slices, not tuple  
> T = {(1, 0): 42} # 2D table as dictionary  
> T[1, 0] # dictionary lookup with tuple (1, 0) as key  
| 42  
> T[1][0] # wrong, T has only one key = the tuple (1, 0)  
| KeyError: 1
```

Order returned by `list(d.keys())` ?

The Python Standard Library Mapping Types — dict

“Dictionaries preserve insertion order. Note that updating a key does not affect the order. Keys added after deletion are inserted at the end.” (since Python 3.7)

docs.python.org/3/library/stdtypes.html

Python shell

```
> d = {'d': 1, 'c': 2, 'b': 3, 'a': 4}
> d['x'] = 5    # new key at end
> d['c'] = 6    # overwrite value
> del d['b']    # remove key 'b'
> d['b'] = 7    # reinsert key 'b' at end
> d
| {'d': 1, 'c': 6, 'a': 4, 'x': 5, 'b': 7}
```



[Raymond Hettinger @ Twitter](#)

See also [Raymond's talk @ PyCon 2017](#)
[Modern Python Dictionaries](#)
[A confluence of a dozen great ideas](#)

Dictionary comprehension

- Similarly to creating a list using list comprehension, one can create a set of key-value pairs:

```
{key : value for variable in list}
```

Python shell

```
> names = ['Mickey', 'Donald', 'Scrooge']
> list(enumerate(names, start=1))
| [(1, 'Mickey'), (2, 'Donald'), (3, 'Scrooge')]
> dict(enumerate(names, start=1)) # construct dict from pairs
| {1: 'Mickey', 2: 'Donald', 3: 'Scrooge'}
> {name: idx for idx, name in enumerate(names, start=1)}
| {'Mickey': 1, 'Donald': 2, 'Scrooge': 3}
```

Sets (set and frozenset)

{ $value_1, \dots, value_k$ }

- Values of type `set` represent mutable sets, where “`==`” elements only appear once (opposed to lists where elements can repeat)
- Do **not** support: indexing, slicing
- `frozenset` is an immutable version of `set`

Python shell

```
> S = {2, 5, 'a', 'c'}
> T = {3, 4, 5, 'c'}
> S | T
| {2, 3, 4, 5, 'a', 'c'}
> S & T
| {5, 'c'}
> S ^ T
| {2, 3, 4, 'a'}
> S - T
| {2, 'a'}
> {4, 5, 5.0, 5.1}
| {4, 5, 5.1}
```



Operation	Description
<code>S T</code>	Set union
<code>S & T</code>	Set intersection
<code>S - T</code>	Set difference
<code>S ^ T</code>	Symmetric difference
<code>set()</code>	Empty set (<code>{}</code> = empty dictionary !)
<code>set(L)</code>	Create set from sequence
<code>x in S</code>	Membership
<code>x not in S</code>	Non-membership
<code>S.isdisjoint(T)</code>	Disjoint sets
<code>S <= T</code>	Subset
<code>S < T</code>	Proper subset
<code>S >= T</code>	Superset
<code>S > T</code>	Proper superset
<code>len(S)</code>	Size of S
<code>S.add(x)</code>	Add x to S (not frozenset)

<https://docs.python.org/3/tutorial/datastructures.html#sets>

<https://docs.python.org/3/library/stdtypes.html#set-types-set-frozenset>

Question – What value has the expression ?

```
sorted( { 5, 5.5, 5.0, '5' } )
```

- a) { '5', 5, 5.0, 5.5 }
- b) {5, 5.5}
- c) ['5', 5.0, 5.5]
- d) ['5', 5, 5.5]
- e) TypeError
- f) Don't know

Sets of (frozen) sets

- Sets are mutable, i.e. cannot be used as dictionary keys or elements in sets
- Frozen sets can



Python shell

```
> S = {{'a'}, {'a', 'b'}, {'a', 'c'}}  
| TypeError: unhashable type: 'set'  
> S = {frozenset({'a'}), frozenset({'a', 'b'}), frozenset({'a', 'c'})}  
> frozenset({'a', 'b'}) in S  
| True  
> {'a', 'b'} in S # automatically converts unhashable set to frozenset  
| True  
> {'a', 'b'} == frozenset(['a', 'b']) # frozenset from list  
| True  
> D = {frozenset({'a', 'b'}): 42} # dictionary  
> frozenset({'a', 'b'}) in D  
| True  
> {'a', 'b'} in D # dictionaries are not that friendly as sets  
| TypeError: unhashable type: 'set'
```

Set comprehension

- Similarly to creating a list using list comprehension, one can create a set of values (also using nested for- and if-statements):

{*value* for *variable* in *list*}

- A value occurring multiple times as *value* will only be included once

primes_set.py

```
n = 101
not_primes = {m for f in range(2, n) for m in range(2 * f, n, f)}
primes = set(range(2, n)) - not_primes
```

Python shell

```
> L = ['a', 'b', 'c']
> {(x,(y,z)) for x in L for y in L for z in L if x != y and y != z and z != x}
| {('a',('b','c')),('a',('c','b')),('b',('a','c')),...,('c',('b','a'))}
> L = {'a', 'b', 'c'}
> {(x,(y,z)) for x in L for y in L - {x} for z in L - {x, y}}
| {('c',('b','a')),('c',('a','b')),('a',('c','b')),...,('b',('a','c'))}
```

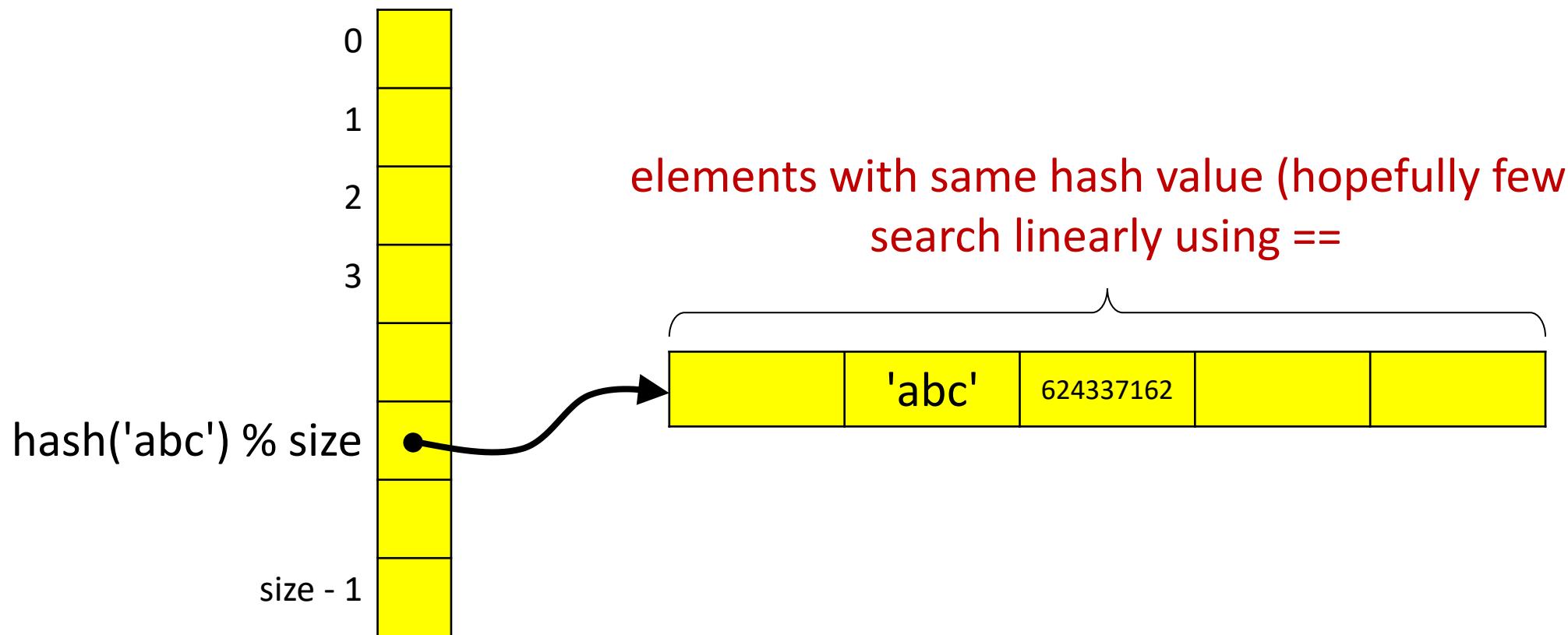
Hash, equality, and immutability

- Keys for dictionaries and sets must be *hashable*, i.e. have a `__hash__()` method returning an integer that does not change over their lifetime and an `__eq__()` method to check for equality with “==”

```
'abc'.__hash__() could e.g. return 624337162  
(624337162).__hash__() would also return 624337162
```

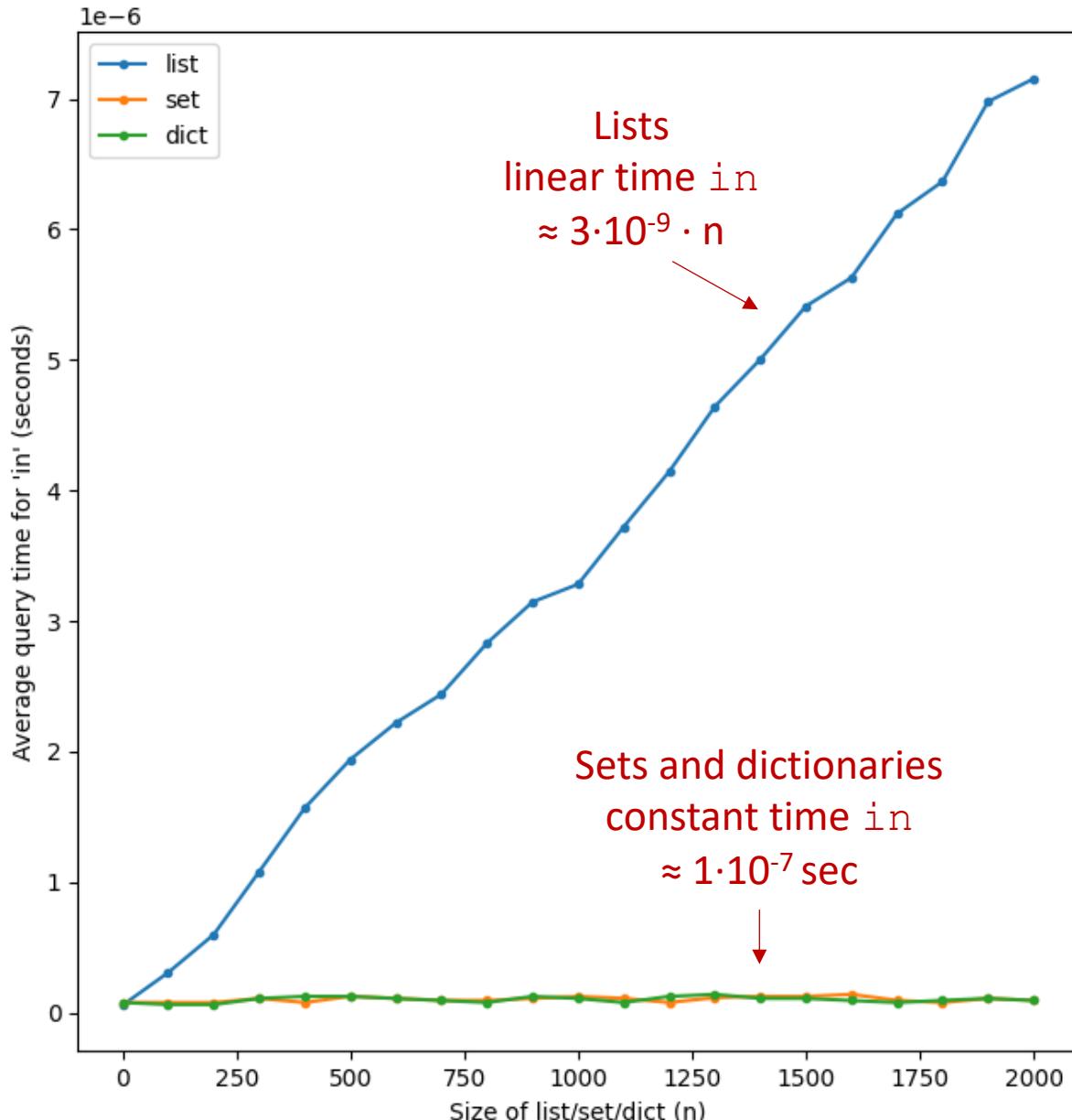
- All built-in immutable types are hashable.
In particular tuples of immutable values are hashable.
I.e. nested tuples like `((('a'), 'b'), ('c', ('d', 'e'))))`
representing trees can be used as dictionary keys or stored in a set

Sketch of internal set implementation



Raymond Hettinger,
Modern Python Dictionaries
- A confluence of a dozen great ideas

Membership queries in



in.py

```
from random import shuffle, choices
from time import time
import matplotlib.pyplot as plt

time_L = []
time_S = []
time_D = []

ns = [1, *range(100, 2001, 100)]

for n in ns:
    print(f'{n = }')
    L = list(range(n))
    shuffle(L)
    S = set(L)
    D = {value: 42 for value in L}

    queries = choices(L, k=1_000_000)
    for X, times in [(L, time_L), (S, time_S), (D, time_D)]:
        count = 0
        start = time()
        for q in queries:
            if q in X:
                count += 1
        end = time()
        times.append((end - start) / len(queries))

plt.plot(ns, time_L, '--', label='list')
plt.plot(ns, time_S, '--', label='set')
plt.plot(ns, time_D, '--', label='dict')
plt.xlabel('Size of list/set/dict (n)')
plt.ylabel("Average query time for 'in' (seconds)")
plt.legend()
plt.show()
```



Avoid using **in** repeatedly on long lists

Module **collections** (container datatypes)

- Python builtin containers for data: list, tuple, dict, and set.
- The module **collections** provides further alternatives
(but these are not part of the language like the builtin containers)

deque

double ended queue

namedtuple

tuples allowing access to fields by name

Counter

special dictionary to count occurrences of elements

...

deque – double ended queues

- Extends lists with efficient updates at the front
-  Inserting at the front of a standard Python list takes linear time in the size of the list – very slow for long lists

Python shell

```
> L = list()
> L.append(1)
> L.append(2)
> L.insert(0, 0)  # insert at the front
> L.insert(0, -1) # slow for long lists
> L.insert(0, -2)
> L
| [-2, -1, 0, 1, 2]
```

```
> from collections import deque
> d = deque()    # create empty deque
> d.append(1)
> d.append(2)
> d.appendleft(0) # efficient
> d.appendleft(-1)
> d.appendleft(-2)
> d
| deque([-2, -1, 0, 1, 2])
> for e in d: print(e, end=' ', )
| -2, -1, 0, 1, 2,
```

namedtuple – tuples with field names

- Compromise between tuple and dict, can increase code readability

Python shell

```
> person = ('Donald Duck', 1934, '3 feet') # as tuple
> person[1] # not clear what is accessed
| 1934
> person = {'name': 'Donald Duck', 'appeared': 1934, 'height': '3 feet'} # as dict
> person['appeared'] # more clear what is accessed, but [...] overhead
| 1934

> from collections import namedtuple
> Person = namedtuple('Person', ['name', 'appeared', 'height']) # create new type
> person = Person('Donald Duck', 1934, '3 feet') # as namedtuple
> person
| Person(name='Donald Duck', appeared=1934, height='3 feet')
> person.appeared # short and clear
| 1934
> person[1] # still possible
| 1934
```

Counter – dictionaries for counting

Python shell

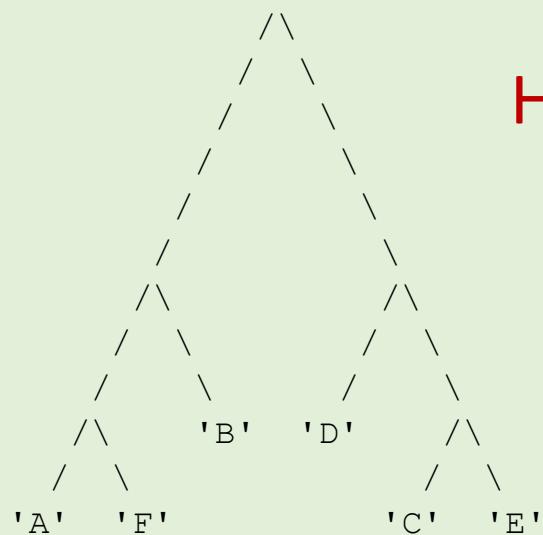
```
> from collections import Counter
> fq = Counter('abracadabra') # create new counter from a sequence
> fq
| Counter({'a': 5, 'b': 2, 'r': 2, 'c': 1, 'd': 1}) # frequencies of the letters
> fq['a']
| 5
> fq.most_common(3)
| [ ('a', 5), ('b', 2), ('r', 2) ]
> fq['x'] += 5 # increase count of 'x', also valid if 'x' not in Counter yet
> Counter('aaabbbcc') - Counter('aabdd') # counters can be subtracted
| Counter({'b': 2, 'c': 2, 'a': 1})
> Counter([1, 2, 1, 3, 4, 5]) + Counter([3, 3, 3]) # counters can be added
| Counter({3: 4, 1: 2, 2: 1, 4: 1, 5: 1})
> T = 'ADf adsf dsa f dsaf daf dsaf DSA fda f SA dsa f dsa fdsa f dsAf sAf f dsaf'
> Counter(T.lower().split()).most_common(3)
| [ ('f', 5), ('dsa', 4), ('dsaf', 4)]
```

Handin 3 & 4 – Triplet distance (Dobson, 1975)

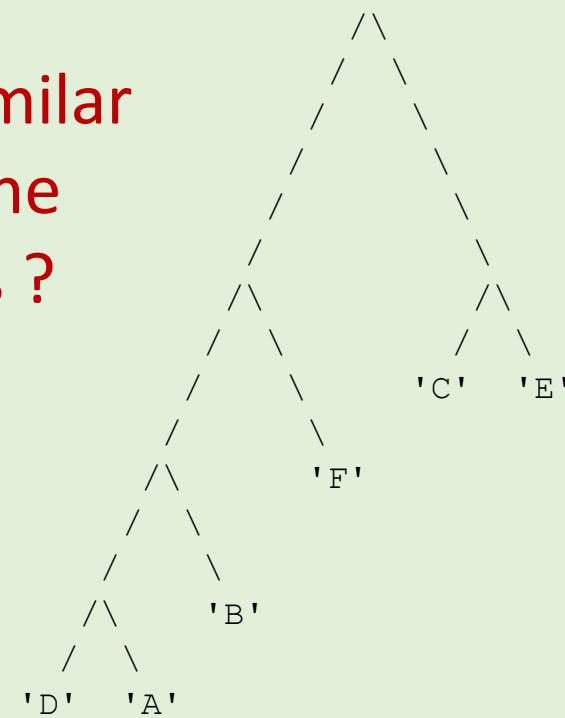
```
(( ('A', 'F'), 'B'), ('D', ('C', 'E'))))
```

```
(( ('D', 'A'), 'B'), 'F'), ('C', 'E'))
```

(a)



(b)



How similar are the trees ?

Handin 3 & 4 – Triplet distance (Dobson, 1975)

Consider all $\binom{n}{3}$ subsets of size three and count how many do not have identical substructure (topology) in the two trees

