## Working with text

- file formats
- CSV, JSON, XML, Excel
- regular expressions
- module re, finditer

#### Some file formats

File extension	Content
.html	HyperText Markup Language
.mp3	Audio File
.png .jpeg .jpg	Image files
.svg	Scalable Vector Graphics file
.json	JavaScript Object Notation
.csv	Comma separated values
.xml	eXtensible Markup Language
.xlmx	Micosoft Excel 2010/2007 Workbook

File extension	Description
.exe	Windows executable file
.app	Max OS X Application
.py	Python program
.рус	Python compiled file
.java	Java program
.срр	C++ program
.c	C program
.txt	Raw text file

## PIL – the Python Imaging Library

pip install Pillow

```
rotate_image.py

from PIL import Image
img = Image.open("Python-Logo.png")
img_out = img.rotate(45, expand=True)
img_out.save("Python-rotated.png")
```

- For many file types there exist Python packages handling such files, e.g. for images Pillow supports 40+ different file formats
- For more advanced computer vision tasks you should consider <u>OpenCV</u>



Python-Logo.png



Python-rotated.png

## **CSV files - Comma Separated Values**

- Simple 2D tables are stored as rows in a file, with values separated by comma
- Strings stored are quoted if necessary
- Values read are strings
- The deliminator (default comma) can be changed by keyword argument delimiter.

Other typical deliminators are tabs '\t', and semicolon ';'

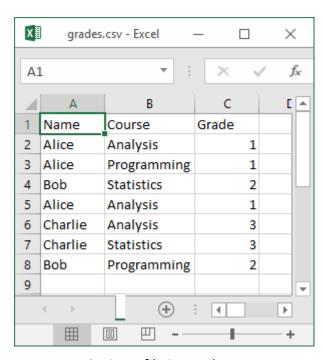
```
csv-example.py
import csv
FILE = 'csv-data.csv'
data = [[1, 2, 3],
        ['a', '"b"'],
        [1.0, ['x',"y"], 'd']]
with open(FILE, 'w', newline='') as outfile:
    csv out = csv.writer(outfile)
    for row in data:
        csv out.writerow(row)
with open(FILE, 'r', newline='') as infile:
    for row in csv.reader(infile):
        print(row)
                               csv-data.csv
Python shell
                               1,2,3
['1', '2', '3']
                               a,"""b"""
  ['a', '"b"']
                               1.0,"['x', 'y']",d
  ['1.0', "['x', 'y']", 'd']
```

## **CSV files - Tab Separated Values**

```
csv-tab-separated.py
import csv
FILE = 'tab-separated.csv'
with open (FILE) as infile:
    for row in csv.reader(infile, delimiter='\t'):
       print(row)
                               tab-separated.csv
Python shell
 ['1', '2', '3']
  ['4', '5', '6']
  ['7', '8', '9']
```

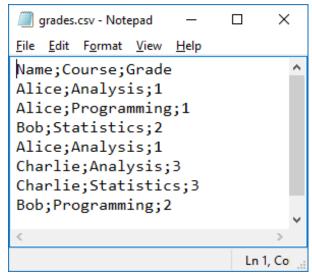
## Reading an Excel generated CSV file

```
average.py
import csv
with open('grades.csv') as file:
   data = csv.reader(file, delimiter=';') # data = iterator over the rows
   header = next(data)
                                            # ['Name', 'Course', 'Grade']
   count = {}
   total = {}
   for row in data:
                                            # iterate over data rows
        course = row[header.index('Course')]
        grade = int(row[header.index('Grade')])
        count[course] = count.get(course, 0) + 1
        total[course] = total.get(course, 0) + grade
print('Average grades:')
width = max(map(len, count)) # maximum course name length
for course in count:
   print(f'{course:>{width}s} : {total[course] / count[course]:.2f}')
Python shell
  Average grades:
     Analysis: 1.67
  Programming: 1.50
   Statistics: 2.50
```



#### Saving a file in Excel as CSV (Comma delimited) (\*.csv)

Sometimes use ';' as default separator, determined by Windows Regional settings



## CSV files - Quoting

- The amount of quoting is controlled with keyword argument quoting
- etc. can be used to select the quoting level
- Depending on choice of quoting, numeric values and strings cannot be distinguished in CSV file (csv.reader will read all as strings anyway)

#### Python shell

```
| QUOTE_MINIMAL  # cannot distinguish 1.0 and "1.0" | 1,1.0,1.0 | abc,""""," | ""","," | QUOTE_ALL  # cannot distinguish 1.0 and "1.0" | "1","1.0","1.0" | "abc",""""," | QUOTE_NONNUMERIC | 1,1.0,"1.0" | "abc",""""," | QUOTE_NONE  # cannot distinguish 1.0 and "1.0" | 1,1.0,1.0 | abc,\", \",\,
```

#### File encodings...

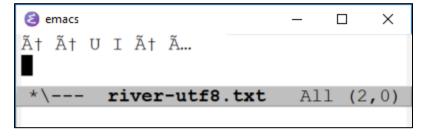
```
river-utf8.py (size 17 bytes, encoding UTF-8)

E E U I E Å

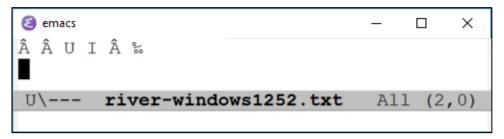
river-windows1252.py (size 13 bytes, encoding Windows-1252)

E E U I E Å
```

- Text files can be encoded using many different encodings (UTF-8, UTF-16, UTF-32, Windows-1252, ANSI, ASCII, ISO-8859-1, ...)
- Different encodings can result in different file sizes, in particular when containing non-ASCII symbols
- Programs often try to predict the encoding of text files (often with success, but not always)
- Opening files assuming wrong encoding can give strange results....



Opening UTF-8 encoded file but trying to decode using Windows-1252



Opening Windows-1252 encoded file but trying to decode using UTF-8

```
encoding.py

for filename in ['river-utf8.txt', 'river-windows1252.txt']:
    print(filename)
    f = open(filename, 'rb') # open input in binary mode, default = text mode = 't'
    line = f.readline() # type(line) = bytes = immutable list of integers in 0..255
    print(line) # byte literals look like strings, prefixed 'b'
    print(list(line)) # print bytes as list of integers
    f = open(filename, 'r', encoding='utf-8') # try to open file as UTF-8
    line = f.readline() # fails if input line is not utf-8
    print(line)
```

#### Python shell

river-utf8.txt

```
b'\xc3\x86 \xc3\x86 \xc3\x86 \xc3\x86 \xc3\x85\r\n' # \x = hexadecimal value follows
[195, 134, 32, 195, 134, 32, 85, 32, 73, 32, 195, 134, 32, 195, 133, 13, 10]

EEUIEÅ

river-windows1252.txt
b'\xc6 \xc6 U I \xc6 \xc5\r\n'
[198, 32, 198, 32, 85, 32, 73, 32, 198, 32, 197, 13, 10]
UnicodeDecodeError: 'utf-8' codec can't decode byte 0xc6 in position 0: invalid continuation byte

> 'EEUIEÅ'.encode('utf8') # convert string to (an immutable array of) bytes
| b'\xc3\x86 \xc3\x86 U I \xc3\x86 \xc3\x85'
> 'EEUIEÅ'.encode('utf8').decode('Windows-1252') # decode bytes to string
| 'Æ Ã† U I Æ Ã...'
```

## Reading CSV files with specific encoding

```
read_shopping.py
import csv
with open('shopping.csv', encoding='Windows-1252') as file:
    for article, amount in csv.reader(file):
        print('Buy', amount, article)

Python shell
| Buy 2 æbler
| Buy 4 pærer
| Buy 3 jordbær
| Buy 10 gulerøder
```

```
abler,2
pærer,4
jordbær,3
gulerøder,10
```

CSV file saved with Windows-1252 encoding

#### **JSON**

"JSON (JavaScript Object Notation) is a lightweight data-interchange format. It is easy for humans to read and write. It is easy for machines to parse and generate. It is based on a subset of the JavaScript Programming Language, Standard ECMA-262 3rd Edition - December 1999. JSON is an ideal data-interchange language."

www.json.org

- Human readable file format
- Easy way to save a Python expression to a file
- Does not support all Python types, e.g. sets are not supported, and tuples are saved (and later loaded) as lists

## JSON example

```
json-example.py
import json
FILE = 'json-data.json'
data = ((None, True), (42.7, (42,)), [3,2,4], (5,6,7),
        { 'b': 'banana', 'a': 'apple', 'c': 'coconut'})
with open(FILE, 'w') as outfile:
    json.dump(data, outfile, indent=2, sort keys=True)
with open (FILE) as infile:
    indata = json.load(infile)
print(indata)
Python shell
 [[None, True], [42.7, [42]], [3, 2, 4], [5, 6, 7], {'a':
  'apple', 'b': 'banana', 'c': 'coconut'}]
```

#### json-data.json

```
null.
 true
  42.7,
    42
],
  "a": "apple",
  "b": "banana",
  "c": "coconut"
```

## XML - eXtensible Markup Language

 XML is a widespread used data format to store hierarchical data with tags and attributes

world docs.python.org/3/library/xml.html country country {name: 'Denmark'} {name: 'USA'} city city city city {name: 'Aarhus', {name: 'Copenhagen', {name: 'New York', {name: 'San Francisco', pop: '884363' pop: '1295686' pop: '8622698' pop: '264716'

#### xml-example.py import xml.etree.ElementTree as ET FILE = 'cities.xml' tree = ET.parse(FILE) # parse XML file to internal representation root = tree.getroot() # get root element for country in root: for city in country: print(city.attrib['name'], # get value of attribute for an element 'in', country.attrib['name'], 'has a population of', city.attrib['pop']) print(root.tag, root[0][1].attrib) # the tag & indexing the children of an element print([city.attrib['name'] for city in root.iter('city')]) # .iter finds elements

#### Python shell

Aarhus in Denmark has a population of 264716
Copenhagen in Denmark has a population of 1295686
New York in USA has a population of 8622698
San Francisco in USA has a population of 884363
world {'name': 'Copenhagen', 'pop': '1295686'}
['Aarhus', 'Copenhagen', 'New York', 'San Francisco']

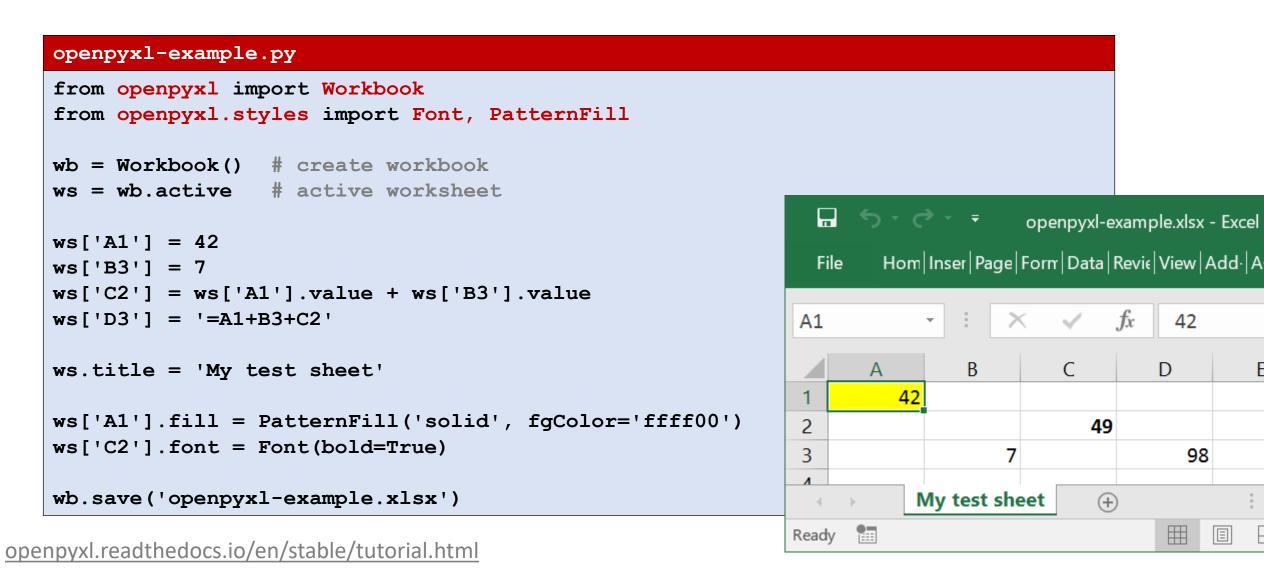
## XML tags with text

# import xml.etree.ElementTree as ET FILE = 'city-descriptions.xml' tree = ET.parse(FILE) root = tree.getroot() for city in root.iter('city'): print(city.get('name'), "-", city.text)

#### Python shell

```
Aarhus - The capital of Jutland
Copenhagen - The capital of Denmark
New York - Known as Big Apple
San Francisco - Home of the Golden Gate Bridge
```

## Openpyxl - Microsoft Excel 2010 manipulation



## String searching using find

- Search for first occurrence of substring in str[start, end] str.find(substring[, start[, end]])
- Returns -1 if no occurence found.
- .index similar as .find, except raises ValueError exception if substring not found

```
string-search.py

text = 'this is a string - a list of characters'
pattern = 'is'

idx = text.find(pattern)
while idx >= 0:
    print(idx, end=" ")
    idx = text.find(pattern, idx + 1)

Python shell
    | 2 5 22
```

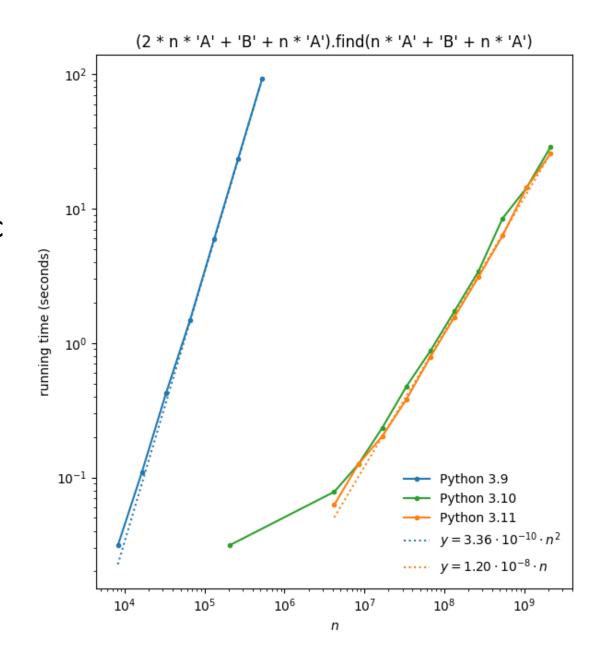
#### Is *str*.find fast?

- Typically linear
- Until Python 3.9 in some cases quadractic

"
$$A^{2n}BA^{n}$$
".find(" $A^{n}BA^{n}$ ")

docs.python.org/3/whatsnew/3.10.html

"Substring search functions such as str1 in str2 and str2.find(str1) now sometimes use Crochemore & Perrin's "Two-Way" string searching algorithm to avoid quadratic behavior on long strings."



#### Regular expression

#### A powerful language to describe sets of strings

#### Examples

- abc denotes a string of letters
- ab\*c any string starting with a, followed by an arbitrary number of bs and terminated by c, i.e. {ac, abc, abbc, abbbc, abbbc, ...}
- ab+c equivalent to abb\*c, i.e. there must be at least one b
- a\wc any three letter string, starting with a and ending with c, where second character is any character in [a-zA-Z0-9]
- a [xyz] c any three letter string, starting with a and ending with c, where second character is either x, y or z
- a [^xyz] c any three letter string, starting with a and ending with c, where second character is *none* of x, y or z
- ^xyz match at start of string (prefix)
- xyz\$ match at end of string (suffix)
- •
- See <u>docs.python.org/3/library/re.html</u> for more

## String searching using regular expressions

- re.search(pattern, text)
  - find the first occurence of pattern in text returns None or a match object
- re.findall(pattern, text)
  - returns a list of non-overlapping occurrence of pattern in text returns a list of substrings
- re.finditer(pattern, text)
  - iterator returning a match object for each non-overlapping occurrence of pattern in text

## Substitution and splitting using regular expressions

- re.sub(pattern, replacement, text)
  - replace any occurence of the pattern in text by replacement
- re.split(pattern, text)
  - split text at all occurences of patern

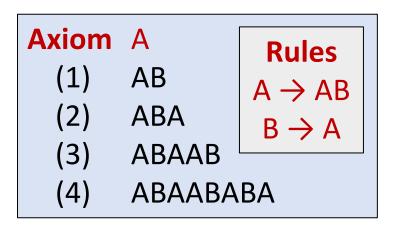
```
Python shell
> text = 'this is a string - a list of characters'
> re.sub(r'\w*i\w*', 'X', text) # replace all words containing i by 'X'
| 'X X a X - a X of characters'
> re.sub(r'\w*i\w*', lambda m: m.group()[::-1], text) # reverse words containing i
| 'siht si a gnirts - a tsil of characters'
> re.split(r'[^\w]+a[^\w]+', text) # split around word 'a'
| ['this is', 'string', 'list of characters']
```

## Regular expression substitution: \b \w \1 \2 ...

Assume we want to replace "a" with "an" in front of words starting with the vowels a, e, i, o and u.

```
Python shell
> txt = 'A elephant, a zebra and a ape' # two places to correct
> re.sub('a', 'an', txt)
 'A elephannt, an zebran annd an anpe'
                                       # replaces all letters 'a' with 'an'
> re.sub(r'\ba\b', 'an', txt)
                                       # raw string + \b boundary of word
 'A elephant, an zebra and an ape' # all lower 'a' replaced
> re.sub(r'\b[aA]\b', 'an', txt)
 'an elephant, an zebra and an ape' # both 'a' and 'A' replaced by 'an'
> re.sub(r'\b([aA])\b', r'\1n', txt)
                                       # use () and 1 to reinsert match
 'An elephant, an zebra and an ape' # kept 'a' and 'A'
> re.sub(r'\b([aA])\s+[aeiou]', r'\1n', txt) #\s+ = one or more whitespace
 'Anlephant, a zebra and anpe' # missing original whitespace + vowel
> re.sub(r'\b([aA])(\s+[aeiou])', r'\1n\2', txt) # reinsert both () using \1 \2
  'An elephant, a zebra and an ape'
```

## Fun with strings: Lindenmayer systems (L-systems)

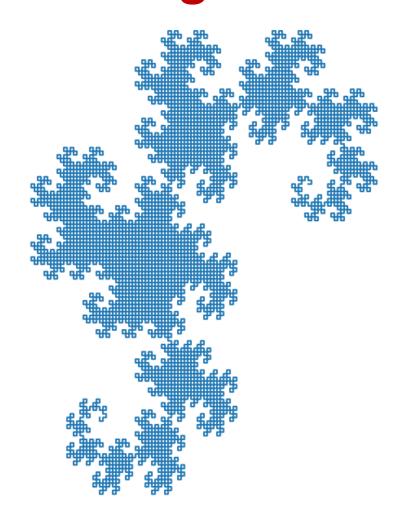


First four iterations of parallel rewriting

"L-systems were introduced and developed in 1968 by Aristid Lindenmayer, a Hungarian theoretical biologist and botanist at the University of Utrecht. Lindenmayer used L-systems to describe the behaviour of plant cells and to model the growth processes of plant development."

```
L system.py
        # axiom
S = 'A'
rules = {'A': 'AB', 'B': 'A'}
for i in range(8):
    S = ''.join(rules.get(c, c) for c in S)
   print(S)
Python shell
 AB
 ABA
 ABAAB
  ABAABABA
  ABAABABAABAAB
  ABAABABAABABABABABA
  ABAABABAABABABAABABAABAABAABAABAAB
```

## Heighway Dragon



```
dragon.py
import matplotlib.pyplot as plt
from math import sin, cos, radians
axiom = 'FX'
rules = {'X': 'X+YF+', 'Y': '-FX-Y'}
def apply rules(axiom, rules, repeat):
    for in range(repeat):
        axiom = ''.join(rules.get(symbol, symbol) for symbol in axiom)
    return axiom
def walk(commands, position=(0, 0), angle=0, turn=90):
   path = [position]
    for move in commands:
        if move == 'F':
            position = (position[0] + cos(radians(angle)),
                        position[1] + sin(radians(angle)))
            path.append(position)
        elif move == '-': angle -= turn
        elif move == '+': angle += turn
    return path
path = walk(apply rules(axiom, rules, 13))
plt.plot(*zip(*path), '-')
plt.title('Heighway dragon')
plt.show()
```

Interprete the symbols of the resulting string as a walk where 'F' = draw line forward, and '+' and '-' are turn left and right 90° (X and Y are skipped)

## More space filling curves...

#### Sierpinski triangle



Axiom F-G-G  $F \rightarrow F$ -G+F+G-F  $G \rightarrow GG$ 

Forward F and G Turns 120°

#### Heighway dragon



Axiom FX  $X \rightarrow X+YF+$  $Y \rightarrow -FX-Y$ 

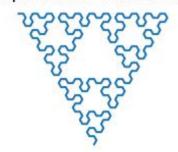
#### McWorter Pentigree curve



Axiom F-F-F-F  $F \rightarrow F-F-F++F+F-F$ 

Turns 72°

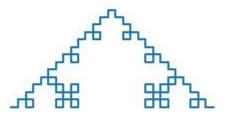
#### Sierpinski arrowhead curve



Axiom A  $A \rightarrow B-A-B$  $B \rightarrow A+B+A$ 

Forward A and B Turns 60°

#### Koch curve



Axiom F F  $\rightarrow$  F+F-F-F+F

#### Tree



Axiom F  $F \rightarrow F[+FF][-FF]F[-F][+F]F$ 

Turns 36° [ and ] return to start point when done

#### Peano curve



Axiom L L → LFRFL-F-RFLFR+F+LFRFL R→ RFLFR+F+LFRFL-F-RFLFR

#### Hilbert curve



Axiom L L  $\rightarrow$  +RF-LFL-FR+ R  $\rightarrow$  -LF+RFR+FL-

#### Cesero fractal



Axiom F F  $\rightarrow$  F+F--F+F

Turns 80°

## More space filling curves... (source code)

```
space-filling-L systems.py
import matplotlib.pyplot as plt
                                           def apply rules(axiom, rules, repeat=1):
from math import sin, cos, radians
                                                for in range(repeat):
                                                    axiom = ''.join(rules.qet(symbol, symbol) for symbol in axiom)
def walk (commands,
                                                return axiom
        pos=(0, 0),
        forward=frozenset('F'),
                                           curves = [ # Lindenmayer systems (L-systems)
                                              ('Sierpinski triangle', 'F-G-G', {'F': 'F-G+F+G-F', 'G': 'GG'}, 5, {'turn': 120, 'forward': {'F', 'G'}}),
         angle=0,
         turn=90):
                                              ('Sierpinski arrowhead curve', 'A', {'A': 'B-A-B', 'B': 'A+B+A'}, 5, {'turn': 60, 'forward': {'A', 'B'}}),
 paths = [[pos]]
                                              ('Peano curve', 'L', {'L': 'LFRFL-F-RFLFR+F+LFRFL', 'R': 'RFLFR+F+LFRFL-F-RFLFR'}, 3, {}),
                                              ('Heighway dragon','FX', {'X': 'X+YF+', 'Y': '-FX-Y'}, 10, {}),
  stack = []
                                              ('Koch curve', 'F', {'F': 'F+F-F-F+F'}, 3, {}),
  for move in commands:
    if move in forward:
                                              ('Hilbert curve', 'L', {'L': '+RF-LFL-FR+', 'R': '-LF+RFR+FL-'}, 4, {}),
                                              ('McWorter Pentigree curve', 'F-F-F-F', {'F': 'F-F-F++F+F-F'}, 3, {'turn': 72}),
     pos = (pos[0]+cos(radians(angle)),
                                              ('Tree', 'F', {'F': 'F[+FF][-FF]F[-F][+F]F'}, 3, {'turn': 36}),
             pos[1]+sin(radians(angle)))
     paths[-1].append(pos)
                                              ('Cesero fractal', 'F', {'F': 'F+F--F+F'}, 5, {'turn': 80})
   elif move == '-': angle -= turn
   elif move == '+': angle += turn
   elif move == '[':
                                           for idx, (title, axiom, rules, repeat, walk arg) in enumerate(curves, start=1):
      stack.append((pos, angle))
                                               paths = walk(apply rules(axiom, rules, repeat), **walk arg)
   elif move == ']':
                                                ax = plt.subplot(3, 3, idx, aspect='equal')
                                               ax.set title(title)
     pos, angle = stack.pop()
     paths.append([pos])
                                                for path in paths:
                                                    plt.plot(*zip(*path), '-')
  return paths
                                           plt.axis('off')
                                           plt.show()
```