Introduction:

This POC aims to do the following:

- Creation of a python (v2 model) based azure function which will work in local as well as in azure environment
- This function will be triggered through azure event-hub trigger whenever any data is published to azure event-hub. For running in local, azure event-hub emulator has been used.
- The function will also publish the data to azure blob storage. For running in local, azurite has been used.
- Creation of a http trigger-based helper azure function as well it will publish the data into the azure event-hub. This function will be used for testing the main function.

Pre-requisites:

- In local, everything is done in WSL environment. So, windows subsystem for Linux (WSL) installation is must.
- Docker Engine is installed in WSL
- Dotnet is installed in WSL sudo apt-get install -y dotnet-sdk-9.0
- Python version >=3.10 is installed
- VSCode (as IDE) is available
- Azure Functions Core Tools is installed in WSL (https://learn.microsoft.com/en-us/azure/azure-functions/functions-run-local?tabs=windows%2Cisolated-process%2Cnode-v4%2Cpython-v2%2Chttp-trigger%2Ccontainer-apps&pivots=programming-language-python)
- Azure EventHub emulator (https://github.com/Azure/azure-event-hubs-emulator-installer) and azurite (for azure storage emulator) should be available.

Steps:

Open WSL in PowerShell

Create a Function App

func init MyPFunctionApp --python -m v2

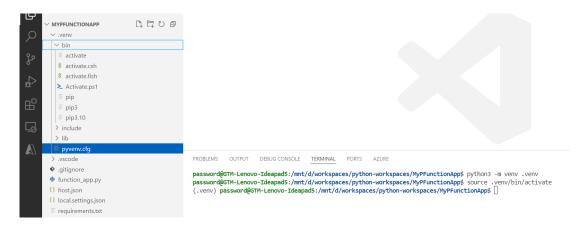
```
password@GTM-Lenovo-Ideapad5:/mnt/d/workspaces/python-workspaces$ func init MyPFunctionApp --python -m v2 Found Python version 3.10.12 (python3).

The new Python programming model is generally available. Learn more at https://aka.ms/pythonprogrammingmodel Writing requirements.txt

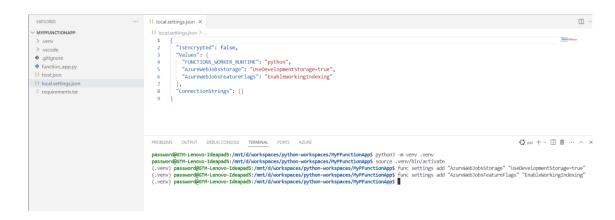
Writing function_app.py
Writing .gitignore
Writing host.json
Writing local.settings.json
Writing local.settings.json
Writing /mnt/d/workspaces/python-workspaces/MyPFunctionApp/.vscode/extensions.json
password@GTM-Lenovo-Ideapad5:/mnt/d/workspaces/python-workspaces$|
```

Create a virtual environment

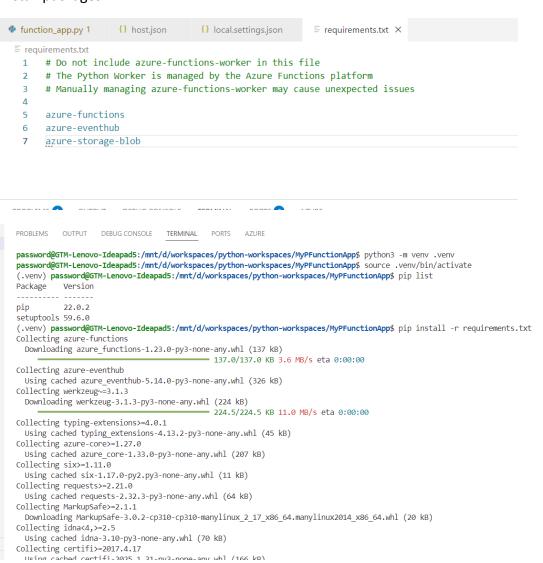
Open the project in an IDE & switch to IDE Terminal & Activate the virtual environment

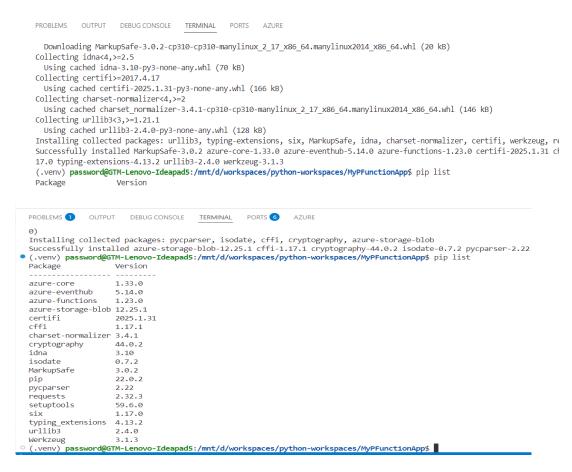


- Update local setting, using func command

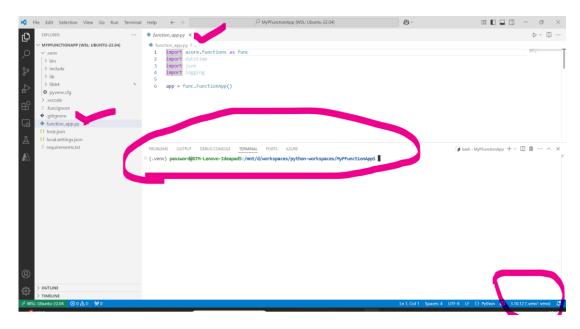


Install packages





- Add python interpreter to virtual env
 - Restart VSCode and open it in WSL mode:
 - Install the WSL Extension: To work with WSL2 in VS Code, you need to install the WSL extension:
 - o Open VS Code.
 - Go to the Extensions view by clicking the Extensions icon in the Activity Bar on the side of the window or by pressing Ctrl+Shift+X.
 - Search for "WSL" and click "Install."
 - Activate WSL and open your project folder
 - Once the WSL extension is installed, you can activate WSL.
 - Open the Command Palette (Ctrl+Shift+P) in VS Code and Type "WSL: Connect to WSL"
 - VS Code will reopen with your project folder in the WSL environment.
 - Click on your python file and you will see that it is considering virtual environment's python
 - If the project folder doesn't open automatically, please remember to open it in wsl form (NOT like D:/..., it should be like /mnt/d/...)



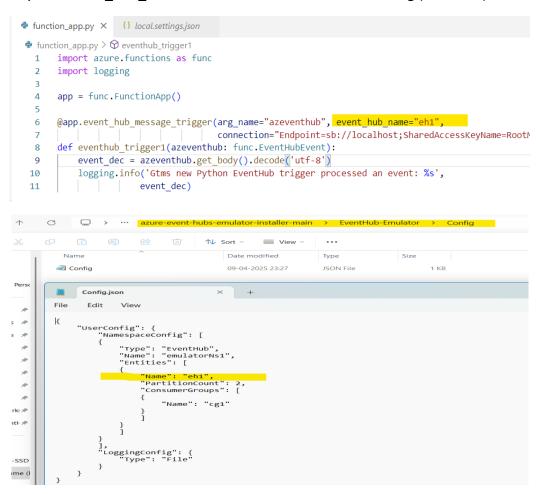
- Start Azure Event Hub Emulator in WSL:
 - Follow instructions written here https://learn.microsoft.com/en-us/azure/event-hubs/test-locally-with-event-hub-emulator?tabs=automated-script%2Cusing-kafka
 - Download installer from https://github.com/Azure/azure-event-hubs-emulator-installer
 - Run Launchemulator.sh

```
PS D:\workspaces\Azure\Azure_EventHub_Emulator\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator: https://github.com/Azure/azure-event-hubs-emulator-installer-main\azure-event-hubs-emulator: https://github.com/Azure/azure-event-hubs-emulator: https://github.com/Azure/azure-event-hubs-emulator: https://github.com/Azure/azure-event-hubs-emulator: https://github.com/Azure/azure-event-hubs-emulator: https://github.com/Azure/azure-event-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-avent-hubs-emulator: https://github.com/Azure-event-hubs-emulator: https://github.com/Azure-event-hubs-emulator: https://github.com/Azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-installer-main/azure-event-hubs-emulator-in
```

Write a basic function code (event hub trigger):

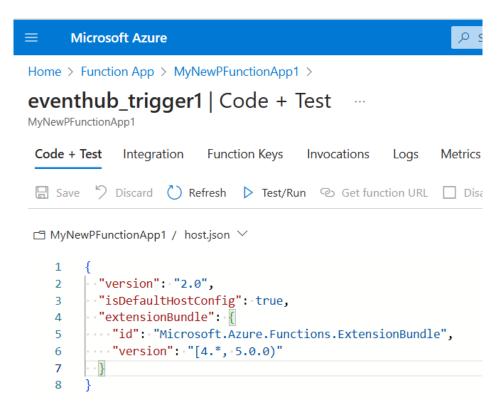
Update Connection string with Emulator connection to run it in local:

Update event hub name with the name mentioned in config (Emulator):



- Delete all extentionBundle from host.json (relevant only for running in local azurehub Emulator / not recommended when deploying in Azure):
 - o Local:

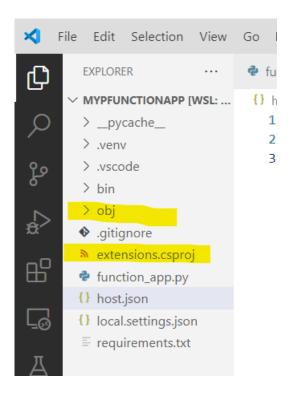
o In Azure:



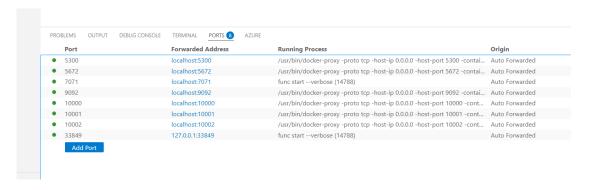
- Run the following command from terminal (only for Local env):

func extensions install --package Microsoft.Azure.WebJobs.Extensions.EventHubs --version 6.3.0

We can see the following files and folders in local directory (needed only for local azurehub emulator)



Check ports which are running:



- Start your function in Local:

func start -verbose

```
PROBLEMS
           OUTPUT DEBUG CONSOLE TERMINAL PORTS 8 AZURE
(.venv) password@GTM-Lenovo-Ideapad5:/mnt/d/workspaces/python-workspaces/MyPFunctionApp$ func start --verbose
 Found Python version 3.10.12 (python3).
 Selected out-of-process host.
                  %%%%%%%
                 %%%%%
 Azure Functions Core Tools
 Core Tools Version:
                          4.0.6821 Commit hash: N/A +c09a2033faa7ecf51b3773308283af0ca9a99f83 (64-bit)
 Function Runtime Version: 4.1036.1.23224
 [2025-04-12T20:13:50.540Z] Building host: version spec: , startup suppressed: 'False', configuration suppressed:
 [2025-04-12T20:13:50.905Z] Reading host configuration file '/mnt/d/workspaces/python-workspaces/MyPFunctionApp/h
  [2025-04-12T20:13:50.906Z] Host configuration file read:
  [2025-04-12T20:13:50.906Z] }
  [2025-04-12T20:13:50.953Z] FUNCTIONS_WORKER_RUNTIME set to python. Skipping WorkerConfig for language: java
  [2025-04-12T20:13:50.9597] FUNCTIONS_WORKER_RUNTIME set to python. Skipping WorkerConfig for language: node
  [2025-04-12T20:13:50.961Z] FUNCTIONS_WORKER_RUNTIME set to python. Skipping WorkerConfig for language: powershel
 [2025-04-12T20:13:50.968Z] Extension Bundle not loaded. Loading extensions from /mnt/d/workspaces/python-workspa
                             maxoutstandingкequests : -i,
"RoutePrefix": "api"
 [2025-04-12120:13:52.8/02]
 [2025-04-12T20:13:52.870Z]
                            "RoutePrefix":
 [2025-04-12T20:13:52.870Z]
 [2025-04-12T20:13:52.870Z] Initializing function HTTP routes
 [2025-04-12T20:13:52.870Z] No HTTP routes mapped
 [2025-04-12T20:13:52.876Z] Host initialized (1379ms)
 Functions:
        eventhub_trigger1: eventHubTrigger
   025-04-12T20:13:56.510Z] Host lock lease acquired by instance ID '00000000000000000000000000077B0948F'.
```

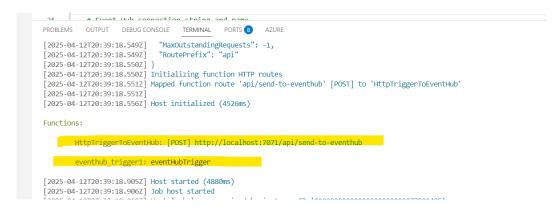
- How to Test it?
 - 1. Create a http function who can publish the data to eventhub emulator

```
{} local.settings.json
function_app.py X {} host.json
function_app.py > send_to_eventhub
        @app.event_hub_message_trigger(arg_name="azeventhub", event_hub_name="eh1",
                                                connection="EventHubConnection")
        def eventhub_trigger1(azeventhub: func.EventHubEvent):
    event_dec = azeventhub.get_body().decode('utf-8')
    logging.info('Gtms new Python EventHub trigger processed an event: %s',
                            event_dec)
        @app.function_name(name="HttpTriggerToEventHub")
         @app.route(route="send-to-eventhub", auth_level=func.AuthLevel.ANONYMOUS, methods=["POST"])

def send_to_eventhub(req: func.HttpRequest) -> func.HttpResponse:

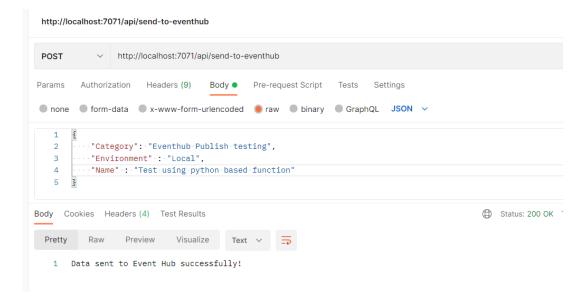
logging.info('HTTP trigger function processed a request.')
             # Read data from the HTTP request
             data = req.get_json()
             # Event Hub connection string and name
             connection_str = "Endpoint=sb://localhost;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKey=SAS_KEY_VALUE;UseDevelopmentEmulator eventhub_name = "eh1"
             # Create an Event Hub producer client
             producer = EventHubProducerClient.from connection string(
                  conn_str=connection_str, eventhub_name=eventhub_n
             # Send data to Event Hub
                 event data batch.add(EventData(str(data)))
                producer.send_batch(event_data_batch)
```

2. Start the function and fetch the URL from the console



3. Publish data using postman or Bruno or equivalent

http://localhost:7071/api/send-to-eventhub

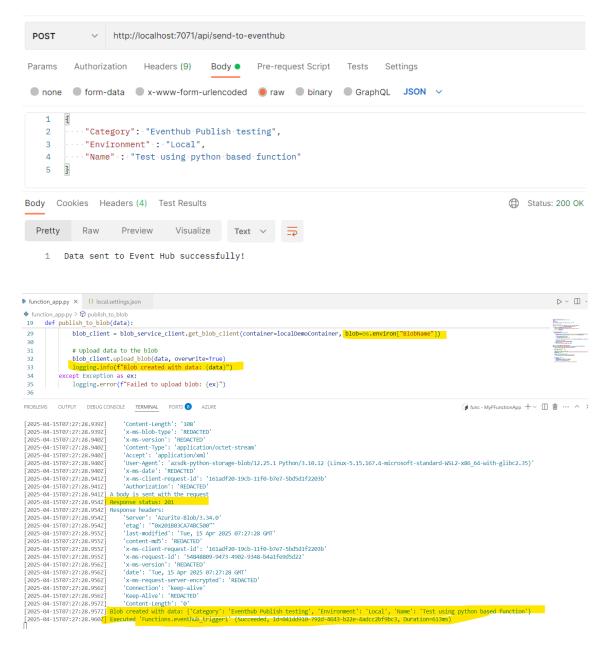


4. Add code to writing the data to blob

```
function_app.py X {} local.settings.json

† function_app.py > 
† publish_to_blob
       @app.event_hub_message_trigger(arg_name="azeventhub", event_hub_name="eh1",
 10
                                           connection="EventHubConnection")
 11
       def eventhub_trigger1(azeventhub: func.EventHubEvent):
 12
 13
            event_dec = azeventhub.get_body().decode('utf-8')
 14
            logging.info('Gtms new Python EventHub trigger processed an event: %s',
 15
                          event_dec)
            publish_to_blob(event_dec)
 16
 17
 18
       def publish to blob(data):
 19
             localDemoContainer = str(uuid.uuid4())
 20
 21
                 blob_service_client = BlobServiceClient.from_connection_string(os.environ["BlobConnectionString"])
 22
 23
                 container_client = blob_service_client.get_container_client(localDemoContainer)
 24
 25
                 # Create a container if not exists
                 if not container_client.exists():
 26
 27
                    container_client.create_container()
 28
                 blob_client = blob_service_client.get_blob_client(container=localDemoContainer, blob=os.environ["BlobName"])
 29
 30
 31
                 # Upload data to the blob
 32
                 blob_client.upload_blob(data, overwrite=True)
 33
                 logging.info(f"Blob created with data: {data}")
 34
            except Exception as ex:
 35
                logging.error(f"Failed to upload blob: {ex}")
 36
  37
function_app.py {} local.settings.json ×
{} local.settings.json > ...
         "IsEncrypted": false,
           "FUNCTIONS_WORKER_RUNTIME": "python",
          "AzureWebJobsStorage": "UseDevelopmentStorage=true",
          "AzurekebJobsDashboard": "UseDevelopmentStorage=true",
"AzurekebJobsFeatureFlags": "EnableWorkingIndexing",
"EventHubConnection": "Endpoint=sb://localhost;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKey=SAS_KEY_VALUE;
          UseDevelopmentEmulator=true;",
"BlobConnectionString": "DefaultEndpointsProtocol=http;AccountName=devstoreaccount1;
          AccountKey=Eby8vdM02XNOcqFlqUWJPLlmEtlCDXJ10UzFT50uSRZ61FsuFq2UVErCz4I6tq/K1SZFPTOtr/KBHBeksoGMGw==;BlobEndpoint=http://127.0.0.1:10000/
           devstoreaccount1;",
"BlobName" : "local-blob-eh1"
         'ConnectionStrings": {}
```

5. Run the function again and test



6. Consuming from two topics

o Add a new topic in azurehub emulator config file

```
📙 new 3 🗵 📙 new 2 🔼 🗎 Config.json 🗵 🗎 new 4 🗵 🗎 new 5 🗵 📙
  2
              "UserConfig": {
                   "NamespaceConfig": [
  4
5
                        "Type": "EventHub",
"Name": "emulatorNs1",
  6
7
                        "Entities": [
  8
                             "Name": "eh1",
  9
                             "PartitionCount": 2,
 10
                             "ConsumerGroups": [
                                  "Name": "cg1"
 14
 15
 16
 17
 18
                             "Name": "mh2",
                             "PartitionCount": 2,
 19
 20
                             "ConsumerGroups": [
 21
22
23
24
25
26
                                   "Name<mark>": "pq1"</mark>
                        ]
 27
 28
 29
                   "LoggingConfig": {
 30
                        "Type": "File"
 31
```

o Add another function in the same file (beauty of V2 model)

```
function_app.py X {} local.settings.json

function_app.py > ② eventhub_trigger2

def eventhub_trigger1(azeventhub: func.EventHubEvent):

| 'eh1', event_dec)
| publish_to_blob(event_dec, os.environ["BlobName1"])

| @app.event_hub_message_trigger(arg_name="azeventhub", event_hub_name="mh2",
| connection="EventHubConnection")

| def eventhub_trigger2(azeventhub: func.EventHubEvent):
| event_dec = azeventhub.get_body().decode('utf-8')
| logging.info('Gtms new Python EventHub trigger %s processed an event: %s',
| 'mh2', event_dec)
| publish_to_blob(event_dec, os.environ["BlobName2"])
```

- Restart Azurite
- Restart Functions
- o Test

