



## Python – Animal Expedition

### Lesson 7-8 Homework

#### These weeks in class we learned about:

1. Create multiple NPCs
2. Move multiple NPCs
3. Apply border conditions to all NPCs

#### Homework

Create a small simulation of multiple moving NPCs

```
# Import
import turtle, random

# Screen
screen = turtle.Screen()
screen.bgcolor('black')
screen.title("Homework 4")

npcs = []

for i in range(100):
    npcs.append(turtle.Turtle())
    npcs[-1].speed(0)
    npcs[-1].shape('circle')
    npcs[-1].color('red')
    npcs[-1].setpos(random.randint(-200,200), random.randint(-200,200))

def move_the_npcs():
    for npc in npcs:
        npc.forward(random.randint(-50,50))
        npc.right(random.randint(-360,360))
    screen.ontimer(move_the_npcs,10)

move_the_npcs()

# LAST 2 LINES -----
screen.listen()
screen.mainloop()
```

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