Vortex of Projection Version Notes

* **0.x**
  + **Version 0.1**
    - created simple function that takes inputs of home team, away team, and whether the game is at a neutral site, and outputs a projected margin
  + **Version 0.2**
    - pulling in data frame of games for upcoming week from {cfbfastR} and filtering to only include games featuring FBS teams
    - reads in csv of prior week’s VoA to use as guide for creating projected win margin
      * adds VoA Rating to game df based on home and away
      * performs calculation of scoring margin
  + **Version 0.3**
    - Added random normal distribution number generator to create extremely rough estimates of FCS VoA ratings in the event that FBS teams will play an FCS team
    - fixed bug where home field advantage bonus of 2 points wasn’t actually being added
    - now creates gt table of games, and projected winners and margins
    - exports csv of games in style of [collegefootballdata.com](http://collegefootballdata.com) prediction contest
  + **Version 0.4**
    - VoP takes projected margins and win probabilities from SP+ and creates its own win probabilities which are featured in output table
* **1.x**
  + **Version 1.0**
    - VoP now includes SRS ratings from previous season for FCS teams in game winner projections
      * current season will be used once it is available in cfbfastR
    - **Version 1.0.1**
      * updated gt tables to use “fn” parameter instead of “colors” to scale VoA\_Rating column since colors is now deprecated