Receiver

* 10 second time out rate
  + NAK after time out
  + First time out sends NAK to signal a start, or send NAK immediately if sender is ready
* 1 second time out for rest of block
  + Must wait for line to clear if wants to NAK a block
* If valid header received, block number will be
  + Expected
  + Number of prev block – means receiver ack got glitched
  + Other block number – abort transmission, 2 CANS
* If EOT sent
  + Send a NAK followed by an ACK
* If receiver wants CRC
  + Send out a C to signal CRC
    - Times out after 3 seconds if no reply to C
    - If no reply, try up to 4 times before sending a NAK
* Send 8 CAN bytes to cancel transfer between blocks
  + 2 CAN bytes in a row at an appropriate time if want to cancel