**1. What does RGBA stand for?**

Red-Green-Blue-Alpha

**2. From the Pillow module, how do you get the RGBA value of any images?**

USE PIL.Image.Image.getpixel()

**3. What is a box tuple, and how does it work?**

The box. tuple submodule provides read-only access for the tuple userdata type. It allows, for a single tuple: selective retrieval of the field contents, retrieval of information about size, iteration over all the fields, and conversion to a Lua table

**4. Use your image and load in notebook then, How can you find out the width and height of an Image object?**

USE PIL.Image.Image.size

**5. What method would you call to get Image object for a 100×100 image, excluding the lower-left quarter of it?**

**6. After making changes to an Image object, how could you save it as an image file?**

Syntax: Image.save(fp, format=None, \*\*params)

**7. What module contains Pillow’s shape-drawing code?**

Pillow provides a drawing module called ImageDraw that you can use to create simple 2D graphics on your Image objects

**8. Image objects do not have drawing methods. What kind of object does? How do you get this kind of object?**