Shruti Gullapuram

Education

Master of Science in Computer Science

University of Massachusetts Amherst

Coursework: Computer Vision, Machine Learning, Neural Networks, NLP, Affective Computing

Graduate Teaching Assistant for Introduction to Simulation, Spring '18

Bachelor of Technology in Electronics and Communication Engineering

International Institute of Information Technology Hyderabad

Dean's Merit List for 3 semesters, Undergraduate Research Award '16-'17

Coursework: Data Structures, Algorithms, Operating Systems, Data Mining, Digital Image Processing

Technical Skills

Programming/Scripting Languages: Python, C++, C, Matlab

Frameworks & Libraries: PyTorch, Darknet, Caffe, Keras, Python scientific stack, OpenCV

Research & Experience

United Technologies Research Center, ML Research Intern

Hartford, CT - Summer'18

Expected Graduation: Dec 2018

GPA: **3.96/4.0**

2013 - 2017

Presence Detection for Energy Efficient Buildings, supported by ARPA-E (C++, Darknet, Python, MATLAB)

- o Created a prototype module for presence detection, with the end-goal of reducing energy consumption of HVAC systems
- Captured and labeled training data from low resolution infrared cameras, dealing with issues such as thermal drift and NUC
- o Evaluated the trained model's performance on data collected from different camera models
- o Also contributed in testing the respiration detection algorithm, which is based on image and radar signal processing

Microsoft Research Maluuba

Feb-May'18

Answering Visual-Reasoning Questions on Charts and Graphs

(Python, PyTorch)

- Built novel models leveraging deep neural mechanisms for visual reasoning that can achieve nearly state-of-the-art performance on the FigureQA task: (https://datasets.maluuba.com/FigureQA)
- o Improved performance by 2% through new ideas drawn from Stacked Co-Attention, FiLM architecture, and Relational Networks

Undergraduate Independent Study

Sep'16-Apr'17

Affect Recognition in Advertisements

(MATLAB, Python, Caffe)

- o Developed a model that estimates the state of arousal and emotion (valence) in viewers while watching advertisements
- o Trained neural networks on collected EEG data, used multi-task learning to achieve F1-score of 94% on audio-visual features
- o Targeted ads via an optimization framework based on psychology rules, with the goal of maximizing ad recall and user experience

Google Summer of Code, Student Developer

May-Aug'16

Red Hen Lab, (Blog: http://bit.ly/2hrl7N9)

(Python, Caffe)

- Developed and deployed an end-to-end visual recognition pipeline for the UCLA NewsScape dataset which tags news videos based on camera shot type (anchor/news person etc.), scene type, and detected objects
- o Compiled own training dataset of 10,000 images, and employed transfer learning. Was able to achieve an F1-score of 85%.

Publications

"Affect Recognition in Ads with Application to Computational Advertising", (ACM MM), 2017 (7.5% acceptance rate, Top 50 out of 650 accepted papers)

URL: http://dx.doi.org/10.1145/3123266.3123444

o "Evaluating Content-centric vs User-centric Ad Affect Recognition", (ACM ICMI), 2017

URL: http://dx.doi.org/10.1145/3136755.3136796

"Shot Classification from News Videos", International Conference on Multimodal Communication (ICMC), 2017

Other Projects

- o **Seam Carving for Content Aware Image-Resizing**: Implemented a dynamic programming algorithm by Avidan et al. to automatically re-size images while preserving content. Further experimented with image saliency and object detectors such as YOLO to achieve aesthetically better results.
- **Artist Identification from Stylized Images**: Implemented three research papers to perform style transfer in images. Trained a neural network model to identify artist style applied to unseen content.