

# Shubham Garg

✉ gshubham96@gmail.com    🐦 @gshubham96  
🌐 <http://gshubham96.com/>  
🌐 <https://www.linkedin.com/in/gshubham96/>



## Skills

Coding	📌 C/C++, C#, Python, ROS, Matlab, MOOS, MOOS-IvP, ...
Languages	📌 Strong reading, writing and speaking competencies for English, Hindi. Minimal knowledge of Portuguese.
Automation Development	📌 Embedded Systems, PCB Design and Fabrication, Non-Linear Control Systems, Navigation Filters.
Word Processing and Graphics	📌 CorelDRAW, Microsoft Office, Sketch-Up(CAD), Unity3D, $\LaTeX$
Web Dev	📌 HTML, CSS, PostgreSQL, Docker, Git, Gitbook, Hugo
Misc.	📌 Ship Experience: Arabian Sea - RV Sindhu Sankalp.

## Employment History

- 2018 – . . . .    📌 **Research Engineer** Instituto Superior Tecnico, Lisbon, Portugal
- 2017 – 2018    📌 **Intern** Marine Instrumentation Division, National Institute of Oceanography, Goa, India.
- 📌 **Software Engineer** Shell Ocean Discovery XPRIZE Team, Team Oceanus, Durham, USA(Remote).
- 2016 – 2018    📌 **Team Leader** Student Research Team, Team DTU AUV.

## Education

- 2014 – 2018    📌 **B.Tech in Engineering Physics**  
Delhi Technological University, Delhi, India
- 2020 – 2021    📌 **PG Diploma in Advanced Maritime Laws**  
NALSAR University of Law, Hyderabad, India
- 2021 – 2023    📌 **EMJMD in Master in Marine and Maritime Intelligent Robotics**  
Year 1: *Université de Toulon (UTLN, France)*  
Year 2: *Norwegian University of Science and Technology (NTNU, Norway)*  
Note: Program postponed to fall 2021 due to the Coronavirus pandemic

## Research Publications







### Conference Proceedings

- 1    **Garg, S., Joao, Q., Joao, C., & Pascoal, A. (2020).** NetMarSyS - A Tool for the Simulation and Visualization of Distributed Autonomous Marine Robotic Systems, In *Auv 2020 IEEE/OES Autonomous Underwater Vehicle Proceedings*.
- 2    **Garg, S., Afzulpurkar, S., & Kumar, A. (2019).** Adaptive Biased Random Walk Algorithm for Ocean Chemical Feature Tracking using an Autonomous Underwater Vehicle, In *Oceans 2018 MTS/IEEE Charleston, Ocean 2018*. 🌐 <https://doi.org/10.1109/OCEANS.2018.8604733>
- 3    **Garg, S., Pascoal, A., & Afzulpurkar, S. (2019).** Heuristics-based adaptive biased random walk algorithm for chemical source localization using AUVs, In *Oceans 2019 MTS/IEEE Seattle, Oceans 2019*. 🌐 <https://doi.org/10.23919/OCEANS40490.2019.8962882>

## Miscellaneous Experience

---

### Awards and Achievements




- 2018      **Participant**, Shell Ocean Discovery XPRIZE Challenge.
- 2017,18      **Participant**, Singapore AUV Challenge.
- 2016      **Finalist**, Shell Eco-Marathon Asia.
- 2015      **First Place**, Broadcomm IOT Challenge.
- 2013      **Event at Rashtrapati Bhavan**, Met the Former President of Indian, Shri Pranab Mukherjee.
- 2012      **State Rank 1**, Department of Science and Technology INSPIRE Challenge.

### Certification

- 2019      **Level C1**. International English Language Testing System.

## Project

---

- 2020      **NetMarSyS - A Tool for the Simulation and Visualization of Distributed Autonomous Marine Robotic Systems**  
*A tool to model and visualize the behaviour of marine vehicles in three-dimensional space for surface and subsurface applications with a special focus on complex multi-vehicle cooperative mission scenarios.*
- 2019      **Medusa-Vx**  
*An open-source project to develop a complete Guidance-Navigation-Control solution for Autonomous Underwater Vehicle, with state machine and simulation packages to aid in rapid development of marine-crafts*
- 2018      **OceanTech**  
*This project aims to research and advance technological products, processes and services for deep ocean exploration and foster the growth of the blue economy. Relevant technical objective of the project include development and implementation of a range-based navigation algorithm for acoustics-based autonomous docking using a Hybrid-Deep Sea AUV/ROV*

## References

---

Available on Request