1. Accessing Recipes

The best way to use this app is in the portrait mode. This maximizes the real estate when working with a specific recipe. The "Recipe List" button displays the recipes and offers a search bar for quickly finding a specific recipe. There is also a segmented control for a list of recipes by category. Once a recipe is displayed, you can email the recipe by selecting the share icon on the toolbar.

2. Marking and using Favorites

The main screen contains a favorites heart in the upper left corner of the screen. By tapping that heart you toggle favorite designation. A red heart marks the recipe as a favorite. The top segmented switch with the segments marked with a "heart" and "all" enable you to filter only your favorites in any of the categories. This may be especially useful when preparing two or more recipes at the same time. By marking them as favorites and filtering them, toggling between them is facilitated.

3. Creating Shopping lists

Once a recipe is displayed, the "+List" button adds the recipe to your shopping list. You may continue to add multiple recipes to your shopping list by displaying a new recipe and again pressing "+List". This shopping list will remain until the user clears it.

4. Using the Shopping list

To display the shopping list, one taps the "List" button. The shopping list has two sections: Items needing to be purchased on the top and items already on hand at the bottom. To move items from one section to the other, merely

tap on the check box adjacent to the item. If you wish to bring an item back to the top section tap its checkbox in the bottom section. You may email your shopping list by tapping the share icon. The clear button removes all items from the shopping list.

5. Adding a recipe

Note: Adding a recipe should be performed in the Portrait mode.

The plus button in the top right corner brings up the scene for adding a recipe. First give your recipe a name. Then tap to select a category (Appetizer, Entree, Side, or Dessert). The large space below the recipe name is where you type in the directions for preparing the recipe. Ingredients are entered in the section below.

You enter the ingredients one at a time by typing the item name and quantity and then selecting a department on the left which corresponds to the area of the grocery store in which the item is located. When you finish with an ingredient, tap the save button and move on to the next item. The ingredients will be listed in the order shown in the ingredients section. If you wish to change the order or delete an ingredient, tap the edit button which brings up the standard Apple format for editing. When you finish with the ingredients, be sure to tap "Save Recipe" in the top right navigation bar. Otherwise the recipe will not be saved.

6. Editing a recipe

First select a recipe and then tap the "edit" button on the bottom left of the "Detail" screen. You will be in the exact same screen that is used to enter a new recipe but this time all fields are pre-populated with the existing recipe data. You

may edit the directions just like any editable textview field. To enter a new ingredient, enter it just as you would in entering a new recipe. To edit an existing ingredient, just tap on it and it will be removed from the saved ingredients and be placed in the new ingredients field for editing. Once you have made your changes, save the ingredient with the "Save" button to the right of the ingredient and make any adjustments to ingredient order just as you have done in creating a new recipe. And finally, be sure to tap "Save Recipe" in the top right navigation bar.

7. Adding or changing photos

A photo first must be taken by the device and added to the camera roll. Secondly, use iPhoto to edit the photo to a square 400x400 pixels. Then select the recipe to which the photo is to be added. Tap the "edit" button on the lower bottom left and enter the edit screen. Then tap the "photo" button on the bottom right and select the photo from the camera roll. Finally, tap "Save Recipe" and the thumbnail and large photo images will be created and saved to the database.

IMPORTANT: There is a user preference in the app settings called MaxLargePics. This is accessed with the "Settings" icon. It restricts the large photos you may store so that you keep your iPad within its memory constraints. You set it to the number of large photos you wish to store for your own recipes that you create. An average photo is about 400kb. The limit is preset for 200 but you may set it to any number that you wish. The program will stop storing large photos after that limit is reached. All other aspects of new recipes are stored and retained.

8. Using Guest Tracker

This feature enables one to keep a history of menus and guests at dinner parties. You may search by guests to look only at meals with a particular guest. You may also swipe left and delete an event. Tap on a row to edit that event. To create a new event, tap the plus sign in the upper corner of the History scene.

The Entry scene enables one to enter menu items and guests. First select the date from the "date-picker". You may search your recipes and tap that item to enter it in a category or just type the item manually if it is not in your recipe book. You have 5 lines in which to list guests. Be sure to tap "save" when you are completed to write the event to disk.