### **MSc in Informatics Engineering**

Dissertation Intermediate Report

# Evaluate the robustness of the Cloud

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Gonçalo Silva Pereira

**66** Bridges are normally built on-time, on-budget, and do not fall down. On the other hand, software never comes in on-time or on-budget. In addition, it always breaks down.

 $Alfred\ Z.\ Spector,\ Google\ Research$ 

"

**&** I have no special talents. I am only passionately curious.

Albert Einstein

"

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### **Abbreviations**

**API** Application Programming Interface

**BPaaS** Business-Process-as-a-Service

**DDOS** Distributed Denial of Service

**EMP** Electromagnetic pulse

**HWIFI** Hardware Implemented Fault Injection

IaaS Infrastructure-as-a-Service

**ODC** Orthogonal Defect Classification

PaaS Platform-as-a-Service

SaaS Software-as-a-Service

**SWIFI** Software Implemented Fault Injection

#### **Abstract**

The Cloud Computing is a new paradigm that provides on demand self-service resources, broad network access, resource pooling, rapid elasticity and a measured service through four different models, public, private, hybrid and community cloud.

The main objective of this paradigm is to allow users to get the most of the technology without having the knowledge and skills to ensure the proper functioning of all the technologies involved, allowing the users to focus on their core business, rather than be blocked due to the technological difficulties.

The fact of the virtualization be the fundamental technology that powers cloud computing, provide the reduction of IT cost while increase the efficiency, utilization and flexibility of their existing computer hardware.

However, the Cloud Computing isn't free of external disturbance like security attacks, power surges, workload faults, hardware and software faults. Due to this reason, the theme of my dissertation is "Evaluate the robustness of the Cloud" and it is based on the development of a fault injector software, to, as the name suggests, inject faults in software to testing it in the cloud later. After the testing, the collected results will be evaluated using the CRASH Scale.

**Keywords:** Faults, Errors, Failures, Vulnerabilities, Fault Injection, Fault Tolerance, Security, Robustness.

### 1 Introduction

This internship deals with the challenge of assessing the robustness of cloud platforms. The computing service provider uses virtualization to manage and allocate computing power to meet present needs of the application. Will be injected faults in software in the cloud and collected results to be evaluated.

### 1.1 Contextualization

The present dissertation describes the work developed in the scope of Master of Science in Informatics Engineering. It is focused on "Evaluate the robustness of Cloud" and this is a very important issue nowadays, because of the increasing usage of this. It's characterized by the placement of data and software on remote infrastructure. Despite the numerous benefits, the reliability of these platforms hasn't kept the needs, and users trust on their applications to systems outside of personal control.

In this context, the problem of the existence of bugs in the software of the entity that manages the platform where applications have been executed arises naturally. There are many reasons for software bugs existence, but the most important are:

- Miscommunication:
- Software complexity;
- Programming erros;
- Changing requirements;
- Time pressures;
- Egotistical or overconfident people;
- Poorly documented code;
- Software development tools;
- Obsolete automation scripts;
- Lack of skilled testers.

So, the bugs will continue to exist and will always exist. For this, the test of the ability of a critical system to deal with existing bugs is critical. This is the motive for the existence of this dissertation.

Any organization that put an application in the cloud, for example in Microsoft Azure or Amazon EC2 should accept the assurances given by the service provider.

Although there are solid virtualization platforms, fault tolerance is still a problem in research. The system's ability to recover from the failures existence, named resilience, is a critical factor in the cloud.

### 1.2 The project

This project is based mainly in inject software faults. It was decided since there are already other people involved in the part of hardware faults.

### 1.3 Objectives

The main objective of this work is to evaluate the robustness of the cloud. To do that, I will design and implement a tool to inject software faults in source code of some applications.

Nevertheless, this objective is divided in some other goals:

- Implement the thirteen operators specified by João Durães;
- Use the fault injector to emulate faults in applications;
- Measure the time and the value obtained after running the app, in normal conditions of cloud;
- Inject a fault in application, measure the time and the value after running the app in the cloud;
- Compare the time and value in a normal scenario and in a scenario with faults;
- Create a scenario with multiple virtual machines, and measure the value and the time with the application without faults and with faults;
- Compare all the results and obtain conclusions.

#### 1.4 Document Structure

In this document are specified all the related subjects with the project.

The second section presents the state-of-the-art in the related areas with particular emphasis to Cloud Computing and Fault Injection.

The third section is an important section of this report, because of the research involved in the execution of this work. It was necessary to take some important decisions based in research results, knowledge and my own experience.

The fourth section describes the work that has been done in Fault Injector, and the work that should be done in the next semester.

The fifth section explains other modules that need to be executed in this project to observe and evaluate the results of the fault injector.

In the last section, I will do an overview analysis of my work, in general the operators and the constraints developed. I will also talk about the work to be done in the next semester.

### 1.5 Management

### 1.5.1 Meetings

About the meetings, the supervisor Raul Barbosa and I agreed that meeting once every week was the best option. Moreover, they happened, with one or another change of schedule to reconcile with the other activities from both. In addition, I attended some general meetings of the project. In them, we could discuss concepts and the direction of the project with colleagues and teachers, among them: Raul Barbosa (supervisor), Henrique Madeira (co-supervisor), João Durães and João André Ferro.

#### 1.5.2 **Risks**

As any other projects, this project has risks too. Some of the risks are related to equipment failure and data lost and to prevent that this happen I use *GitHub* to backup the source developed to the project and this report. These backups are done in all days that I do some improvements to this project.

The particularity of this project is in investigation nowadays, bring other risk to this project, associated to the publication of similar research, to reduce this risk, I will check with regularity electronic publications, and if similar research was published, I will modify the project to assure that adds value and it's not just like any other.

Moreover, I can have personal issues interfering with the progress of this project or lose the interest, and to prevent this I have selected a motivating topic at the beginning and I talk to the supervisor always that I have doubts.

This risks, the preventative measures and the recovery measures can be seen, in other perspective, at Appendix B.

### 1.5.3 Planning and Tracking

In Appendix A, is showed the Gantt diagram with the tasks that have been done during the first semester. As I postponed this dissertation for six months so, the scope and the context have changed. Now the two Gantt diagrams are incomparable.

About the development of this project, I have used an *Agile Life Cycle* based in an *Incremental Model*.porque? ajuda? com que objectivo? foi uma boa opção? quais eram as alternativas? em que falhavam? porque nao foram escolhidas? What are the requirements of this project???

### 2 State of the Art

Nowadays, people use many services based in the cloud and many companies choose to use them too. By doing that, companies reduce the costs of IT infrastructure and not even need to buy "physical storage", neither care where the data is. The cloud service provides that the data is secure. However, like any system, the cloud has problems such any other computer system, software and hardware faults. The resilience of the cloud is very important too.

The increased use of cloud is related to a low usage of many dedicated servers, lower voltage levels, reduction of noise margins and increasing clock rates. The cloud provider offer resources ready to deliver<sup>[1]</sup>.

There are many studies showing that the software faults<sup>[2]</sup> are the main cause of computer failures. But, the number of faults that can be emulated is directly related to the technique used.

	Software	Hardware
Hardware		HWIFI
Software	SWIFI	SWIFI

Table 1: Fault injection techniques and emulation environment.

In the Table 1, it is possible to view that can be used SWIFI technique to take software to emulate software and hardware faults, and can be used HWIFI technique to emulate hardware faults through hardware.

- **Software Implemented Fault Injection (SWIFI)** the goal of this technique is to emulate errors at software level that happen during the execution environment, in hardware or software. Examples: Data corruption in registers, memory or hard drive; Communication problems in network or NoC; Software faults in binary code, in object files or in source code.
- Hardware Implemented Fault Injection (HWIFI) this technique is related to the fault injections in the final system hardware. Examples: Electromagnetic pulse (EMP), radiation, etc.

SWIFI are an attractive technique because won't require additional hardware (increase the cost of test). The targets of this technique are the applications and the operating systems, but this technique doesn't have only advantages, can't inject faults in inaccessible areas of software and may disrupt or change the workload of the testing software. This technique can be used at:

- **Compilation time (object code level)** Modify the structure of the program before the creation of executable file;
- Execution environment (binary code level) Changing the binary code activated by a timeout, an exception or a trap. At this level, less than seventy percent of the software faults can be emulated<sup>[3]</sup>.

- Before compile time (source code level) Change the source code by removing, replacing or inserting some simple code before the compilation of program. At this level, all the software faults can be emulated;
- (instrumentação);

I had the opportunity to access to the application (executable only) of Robert Natella, named SAFE, that injects software faults, as I also intended to do (I will describe it in next section).

### 2.1 Software Implemented Fault Injection of Software Faults

Above, I will describe some tools that use SWIFI technique and made some improvements in this area of research.

### 2.1.1 JACA Tool

JACA<sup>[4]</sup> is a tool that has been made to validate Java applications. It injects high-level software faults and is based on computational reflection to inject interface faults in Java applications<sup>[5]</sup>.

### 2.1.2 **J-SWFIT**

Java Software Fault Injection Tool<sup>[6]</sup> is a tool that doesn't need the source code to perform the injection, the mutation of the code is performed directly at byte-code level.

### 2.1.3 SAFE by Robert Natella

Safe is an application to inject realistic software faults in programs coded in C and C++. This tool uses MCPP as parser, to get the tree of code. The decision of using MCPP instead of GCC parser was a workaround for some of the shortcomings of the GCC's C preprocessor.

After that, are written some files, variations of original files (code with simple mutations) with the operator applied. Robert Natella implemented thirteen operators in SAFE, same as João Durães<sup>[7]</sup>, but Robert implemented at source code level, and João at binary level.

### 2.2 ODC Model

Orthogonal Defect Classification<sup>[8]</sup> Model is a framework developed by IBM<sup>[9]</sup>, created to improve the level of technology available to assist the decisions of a software engineer, by measurement and analysis. ODC can be used to classify and analyze defects during software development.

For that, this model has eight categories:

- **Function** This defect affects significant capability, end-user features, product Application Programming Interface, interface with hardware architecture, or global structure(s). It would require a formal design change.
- **Assignment** Typically, an assignment defect indicates an initialization of control blocks or a data structure.
- **Interface** Problems in the interaction with other components, modules, device drivers, call statements, control blocks, or parameter lists.
- **Checking** Based on the program logic that is checked and failed to validate data and values before the usage, loop conditions, etc.
- **Timing/serialization** Errors that happen in shared and real-time resources.
- **Build/package/merge** Errors that occur in the integration of library systems, management of changes, or in version control.
- **Documentation** Errors in the documentation can be propagated to publications and maintenance notes.
- Algorithm Problems that can be fixed by re-implementing an algorithm or local data structure, include efficiency or correctness that affects the task.

### 3 Research objectives and approach method

In this section are discussed the main aspects in study.

### 3.1 Cloud Computing

To understand a little more what the Cloud Computing means:

"Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction." [10].

Cloud Computing is a new way to delivery IT services on-demand (utility-oriented and Internet-centric). These services include all the computational power: from hardware infrastructure as a set of virtual machines to software services as development platforms and distributed applications.

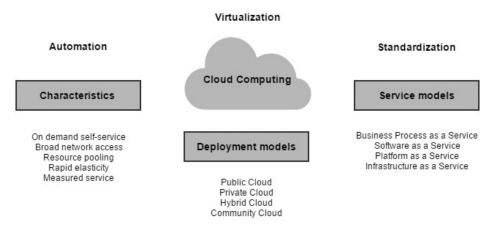


Figure 1: Cloud computing overview.

Below, it will be described in relation to characteristics, deployment models and service models<sup>[11]</sup>.

The characteristics of Cloud Computing are:

- On demand self-service The users can request and manage their cloud computing resources without requiring human interaction, over a webbased self-service portal.
- **Broad network access** Provide access over the network and using standard way through by several costumers (e.g., mobile phones, tablets, laptops and workstations).

- **Resource pooling** The computer resources are pooled to serve multiple customers through the safe separation of the resources at logical level.
- **Rapid elasticity** Capability of resources to be elastically provisioned and released. Making sure that the application will have exactly the capacity that it needs at any point of time.
- **Measured service** The service is monitored, measured, and reported transparently based on the usage. The costumers pay in accordance with the service spent.

### Four models of deployment:

- **Private Cloud** It is a single-tenant cloud solution utilizing client hardware and software, is located inside the client firewall or even data center. The sensitive information is maintained inside of organization. It has the disadvantage of not having ability to scale on demand.
- Community Cloud It is shared by organizations with similar interests, supported by a specific community, sharing the same mission, security requirements, etc.
- **Public Cloud** It is available to the public or to a group of a big company. It is a multi-tenant cloud solution owned by cloud service provider, that delivers shared hardware and software to costumer private network (mostly the Internet) and data centers.
- **Hybrid Cloud** Composed by two or more services (private, community or public), together by standard technologies or proprietary that allows portability. Takes advantages from the best of private and public. Example: A client can implement a private cloud for applications with sensitive data and a public cloud for other data, non-sensitive.

### Four levels of Cloud Computing Service Models:

- **Infrastructure-as-a-Service** As the name suggests, provides a computing infrastructure, such as virtual machines, firewalls, load balancers, IP addresses, virtual local area networks and others. Examples: *Amazon EC2*, *Windows Azure*.
- **Platform-as-a-Service** Provides a computing platform that normally includes operating system, programming language execution environment, database, web server and others. Examples: *AWS Elastic Beanstalk, Windows Azure, Heroku*.
- **Software-as-a-Service** Provides access to application software often referred as *on-demand self-service* software. Use it without install, setup or run the application. Examples: *Google Apps, Microsoft Office 365*.

• **Business-Process-as-a-Service** - This model supply an entire horizontal or vertical business process and builds on top of any of services previously described.

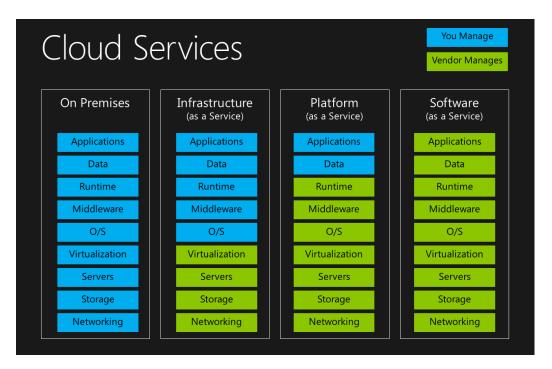


Figure 2: Cloud computing service models. Source: www.hanusoftware.com/

Nevertheless, such as any computer system, cloud computing isn't free of external disturbances<sup>[1]</sup>, the most important are:

- Security attacks any try to gain unauthorized access;
- Accidents an unplanned incident, resulting in damage;
- **Power surges** an interruption of the flow of electricity;
- **Malfunction** bugs cause function wrongly, or not function at all;
- Worms malware computer program;
- **Distributed Denial of Service attacks** a try to make an network resource unavailable.

### 3.2 Tools

In the beginning of planning the basic software without any user interface, it was necessary to research the best applications, as the best way for using them to obtain panned results (fault injector). For that, I thought that can be used the same tools that I used in Compilers course, Lex and Yacc.

#### 3.2.1 Bison/Yacc

Yacc is a parser generator and Bison is a GNU version of Yacc. What yacc does is basically takes the tokens and build a tree from it to check the syntax of the program. The tokens are build by the lexer and they are declared in yacc specification file. To use this tool would be necessary to define the tokens and the grammar of the C language which would be laborious and time consuming, that is not the focus of this internship.

### 3.2.2 Eclipse CDT

Eclipse CDT, as the name suggests, is a plugin for Eclipse that give a fully functional C and C++ Integrated Development Environment. Some of the features included in this plugin that are interesting for this project:

- Source navigation;
- Code editor with syntax highlighting;
- Source code refactoring and code generation.

It's possible to use this plugin in standalone mode, importing .jar files to the project. Using it, I can code Fault Injector in Java, making the software more maintainable and easy to use, write, compile and debug.

### 3.2.3 GCC Parser

Nowadays, GCC use a hand-written parser to improve syntactic error diagnostics, giving people meaningful messages on syntax errors. But to use this parser in the injector, the learning curve would be very high and it would take a long time, since it is very optimized.

#### 3.2.4 MCPP

MCPP is a portable C and C++ preprocessor with a lot of features related with validation. Robert Natella used it as workaround for some of shortcomings of the

GCC's C preprocessor. But now, it is outdated, the last update was at 28-05-2013.

In the end, I chose to use the Eclipse CDT Plugin as standalone (only importing libraries to project), because of my abilities in programming in Java Language, the maintainability of software developed in it and the low learning level that the developers need to modify it.

### 4 Fault Injector Development

The Fault Injector currently in development is coded in Java using Eclipse CDT Plugin, and it will have thirteen operators (can be seen in Table 2)<sup>[12]</sup>. Furthermore, the fault injector can have two schema's of trigger the faults: spatial and temporal. In the temporal way, the insertion of the fault is given by the time associate with the execution in system. Whereas, in the spatial way, the fault is injected when reaches the specified zone where the particular operator can be applied.

<b>Fault Type</b>	Description	
MFC	Missing function call	
MIA	Missing if construct around statements	
MIEB	Missing if construct plus statements plus else before statements	
MIFS	Missing if construct and surrounded statements	
MLAC	Missing and sub-expr. in logical expression used in branch condition	
MLOC	Missing or sub-expr. in logical expression used in branch condition	
MLPA	Missing localized part of the algorithm	
MVAE	Missing variable assignment with an expression	
MVAV	Missing variable assignment with a value	
MVIV	Missing variable initialization with a value	
WAEP	Wrong arithmetic expression in parameters of function call	
WPFV	Wrong variable used in parameter of function call	
WVAV	Wrong value assigned to a variable	

Table 2: Fault emulation operators.

In the beginning of this project, I considered all the eighteen operators more representative in the open source software. But, after collecting information and analyze them, I verify that I don't have all the necessary information to implement all the eighteen operators due to various reasons. The operators that will not be implemented can be seen in the table 3.

<b>Fault Type</b>	Description	
EVAV	Extraneous variable assignment using another variable	
MFCT	Missing functionality	
WALL	Wrong algorithm - large modifications	
WLEC	Wrong logical expression used as branch condition	
WSUT	Wrong data types or conversion used	

Table 3: Other fault emulation operators.

The reasons for which they not be implemented are:

• Production of a large number of mutations;

- Definition of the operators inconclusive;
- Little or no information about the cases where it is applied;
- Can produce warnings or even errors while compiling;
- Low representation in relation to the other operators (can be seen in field study of João Durães).

To overtake some of these reasons, it was necessary to obtain the data with which João Durães performed the field-study, or do a new field-study. But due to the time limit, it would be unfeasible at this time.

### 4.1 Generate derivations

I chose to use a set of the most representative faults, previously specified by João Durães<sup>[7]</sup> according to his data-field results, specified individually further down:

#### 4.1.1 MFC

- Missing function call

The emulation of this operator is based in the remotion of a function call in a context where the returned value is not used. But, to do the remotion, the constraints below need to be validated.

- **C01** Return value of the function must **not** be used;
- **C02** Call must **not be** the only statement in the block.

#### 4.1.2 MIA

- Missing if construct around statements - **Implemented** 

This operator simulates a missing *if* condition surrounding a set of statements. This causes that the statements are always executed and not only when the condition of *if* is true.

- C08 The if construct must **not be** associated to an else construct;
- **C09** Statements must **not include** more than five statements and not include loops.

### 4.1.3 MIEB

- Missing if construct plus statements plus else before statements - **Imple-mented** 

This operator generates derivations of the source code of applications by removing the if construct plus statements plus else before statements. To apply this operator I need to verify the constraint above:

• **C08n** - The if construct must **be** associated to an else construct.

This constraint doesn't exists in João Durães specification, but as this operator cannot be applied in all situations, I specified and implemented it.

#### 4.1.4 MIFS

- Missing if construct and surrounded statements - Implemented

The application of this operator changes the source code with the remotion of one *if* construct and the statements surrounded by it. But, to do that, I need to verify the constraints above:

- **C02** Call must **not be** the only statement in the block;
- C08 The if construct must **not be** associated to an else construct:
- **C09** Statements must **not include** more than five statements and not include loops.

#### 4.1.5 MLAC

- Missing and sub-expr. in logical expression used in branch condition - **Implemented** 

This operator emulates the remotion of part of a logical expression used in a branch condition. To apply this operator, the code must have at least two branch conditions linked together with the logical operator AND. With an AND operator, if one of the sub-expressions is *false* all the expression will be *false* and the condition will fail.

• C12 - Must have at least two branch conditions.

#### 4.1.6 MLOC

- Missing or sub-expr. in logical expression used in branch condition - **Implemented** 

This operator emulates the remotion of part of a logical expression used in a branch condition. To apply this operator, the code must have at least two branch conditions linked together with the logical operator OR. It is only necessary that one of the sub-expressions be true to the entire expression are evaluated as true. This operator has only one constraint:

• C12 - Must have at least two branch conditions.

#### 4.1.7 MLPA

- Missing localized part of the algorithm

As the name suggests, this operator emulates the omission of a small and localized part of the algorithm.

- **C02** Call must **not be** the only statement in the block;
- **C10** Statements are in the same block, **do not include** more than five statements, or loops.

The constraint **C02** guarantees that don't be removed all the statements in a block, because this would not correspond to a realistic fault. This type of faults never involved the remotion of *if* or *if-else* and loop constructs (the omitted statements were always function calls and assignments) guaranteed by constraint **C10**.

#### 4.1.8 MVAE

- Missing variable assignment with an expression

This operator reproduces the omission of a given local variable with an expression. But not when is the first assignment to a variable, an initialization, guaranteed by the constraint **C07**.

- **C02** Call must **not be** the only statement in the block;
- **C03** Variable must **be** inside stack frame;
- C06 Assignment must **not be** part of a for construct;
- **C07** Must **not be** the first assignment for that variable in the module.

#### 4.1.9 MVAV

- Missing variable assignment with a value

Operator **MVAV** is similar to operator **MVAE**, with the difference that it emulates the remotion of the assignment of a given local variable with a constant value instead of a expression. The constraints related with this operator are the same of **MVAE**:

- **C02** Call must **not be** the only statement in the block;
- **C03** Variable must **be** inside stack frame;
- **C06** Assignment must **not be** part of a for construct;
- **C07** Must **not be** the first assignment for that variable in the module.

#### 4.1.10 MVIV

- Missing variable initialization with a value

As the name suggests, this operator represents the remotion of a given local variable initialization with a constant value. The fact that this operator only searches for variable initialization induce that only the first occurrence of an assignment to a particular variable are readable to apply this type of fault, this is guaranteed by the constraint **C04**. The constraint **C05** verifies if the assignment doesn't occur inside a loop, because one assignment of this type occurs several times. But, this operator has other associated constraints:

- **C02** Call must **not be** the only statement in the block;
- **C03** Variable must **be** inside stack frame;
- **C04** Must **be** the first assignment for that variable in the module;
- **C05** Assignment must **not be** inside a loop;
- C06 Assignment must **not be** part of a for construct.

### 4.1.11 WAEP

- Wrong arithmetic expression in parameters of function call This operator represents the

### 4.1.12 WPFV

- Wrong variable used in parameter of function call
- **C03** Variable must **be** inside stack frame;
- C11 There must be at least two variables in this module.

#### 4.1.13 WVAV

- Wrong value assigned to a variable

As the name suggests, this operator simulate an assignment of a wrong value to a variable. This value is obtained by the inversion of bits of the least significant byte of the early value. To do that, the operator need to verify the following constraints:

- **C03** Variable must **be** inside stack frame;
- **C04** Must **be** the first assignment for that variable in the module;
- C06 Assignment must **not be** part of a for construct.

The above operators may change, since they were specified for implementation at the binary level and in this project will be implemented at the source code level. After applying the operators in the code of tree, will be generated modified files to use in the testing process.

### 4.2 Constraints

As was discussed in the specification of the operators, the same can be applied in all the situations and need to be applied in accordance with the field-data study, that has been done by João Durães.

Constraints	Description	
C01	Return value of the function must <b>not</b> be used	
C02	Call must <b>not be</b> the only statement in the block	
C03	Variable must <b>be</b> inside stack frame	
C04	Must <b>be</b> the first assignment for that variable in the module	
C05	Assignment must <b>not be</b> inside a loop	
C06	Assignment must <b>not be</b> part of a for construct	
C07	Must <b>not be</b> the first assignment for that variable in the module	
C08	The if construct must <b>not be</b> associated to an else construct	
C09	Statements must <b>not include</b> more than five statements and not in-	
	clude loops	
C10	Statements are in the same block, <b>do not include</b> more than five state-	
	ments, or loops	
C11	There must <b>be at least</b> two variables in this module	

Table 4: Fault emulation contraints defined by João Durães.

The constraint **C07** is similar to constraint **C04**, one is the negation of another. This happens too with the constraint **C08** and **C08n**. Constraint **c10** is the same as constraint **C09**, but with one additional restriction: the statements need to be contiguous and need to belong to the same code block.

When was implementing the operators **MIEB** and **MLOC**, it was necessary to define the constraints **C08n** and **C12**. The constraint **C08n** was created because of the operator **MIEB** cannot be applied to an *if* without an *else* construct and the constraint **C12** was created because the operator **MLOC** can't be emulated in a branch with only one condition.

Constraints	Description
C08n	The if construct must <b>be</b> associated to an else construct
C12 Must have at least two branch conditions	

Table 5: Other constraints.

These constraints can be modified during the implementation of the other operators that aren't implemented yet.

### 5 Work plan and implications

In the figure 3, can be seen an overview of the main decisions that I did during the first semester of this dissertation.

Since the beginning of this project, it was expected that I create a fault injector. However, as stated earlier, in the beginning it was to inject faults in hardware but due to the postponement of six months, and the development of the project related to inject faults in hardware, the project was modified to inject faults in software.

After take that decision, I had to choose the technique that would use injection at binary code level in the execution environment, at object code level in the compilation or before the compilation at source code. Selected source code level because there are made some tools which Inject faults in execution environment, p.e. by João Durães. Previously, Robert Natella had coded a tool from this type, using MCPP as C preprocessor at his thesis of PhD. All these reasons, would lead to inject faults at object code level in the compilation, but the use of this technique in the development of fault injector and the evaluation of the robustness of the cloud would be a great effort and too much work for a master's thesis. Hence, it was decided to inject fault before the compilation, at the source code of applications. The use of this technique provides the emulation of realistic software faults done by real programmers.

Despite already exists Robert Natella tool to inject faults at source code, the injector under development will use the capabilities of Java, such as the maintainability and the easy to use, to inject faults in source code coded in C language.

The faults will be injected in C code because of the extensive knowledge of the supervisors and because of the work already done by João Durães, in the specification of the operators, be based on a field-study of open source software coded in that language.

In the next step, I evaluate the software possibilities to parse the code and get the AST tree. I chose to use the Eclipse CDT Plugin mainly because of my abilities in programming in Java Language, but also by the features that it have, such as source navigation, source code refactoring and code generation.

Built three separated modules:

- Generate the derivations of main code of selected programs;
- Verify and analyze the effect of produced faults;
- Compile the programs with injected faults, by using make file.

Problems with the rewriting of tree Reflection

But I was forced to take decisions after that, for example, after creating the tree of code, I can go through the tree in the recursive way or using *Visitor Pattern*.

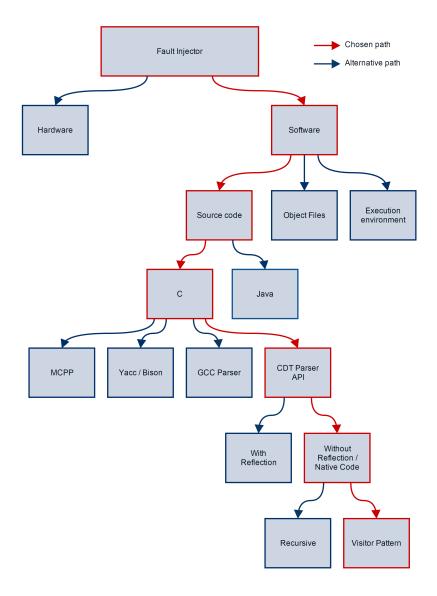


Figure 3: Decision tree.

Above, can be seen the figure 4, that represents an overview of the fault injection tool. Initially, the fault injector starts by read the source code of a file coded in C, it is analyzed and is created a AST tree. To inject a fault, the fault injector finds the node where it can be injected, and modify it, according to operator specification. After this, the AST tree is rewritten, getting the code again, now with modifications. Finally, with the comparison of the two codes, source code and source code with mutations, it is made a *diff*, so obtaining a summary of the changes made between files.

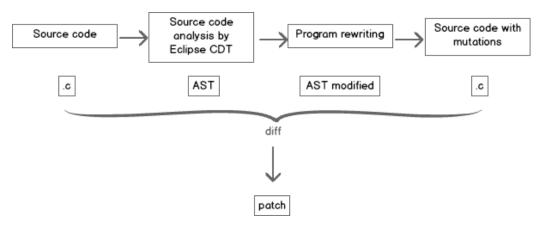


Figure 4: Overview of the injection tool.

I chose to use the *diff* tool, since the use of this tool allows the creation of smaller files with only the changes that are made, instead of using all the code with the modifications made in it.

### 5.1 Analyze the effects

### The fault injected results are equal to the real software faults?

After the compilation and execution of the programs, the results need to be evaluated. To measure that, I will use the *Koopman's CRASH Scale*<sup>[13]</sup>:

- Catastrophic Operating System crashed or multiple tasks affected;
- Restart Task or process hangs, requiring restart;
- Abort Task or process aborts abnormally (i.e. "code dump" or "segmentation violation");
- Silent Test Process exits without an error code returned when one should exist;
- Hindering Test Process exits with an error code not relevant to the situation or incorrect error code returned;
- Pass The module exits properly, possibly with an appropriate error code.

This *CRASH Scale* is one way to show results of the effect of faults on an end-use system, mainly from the operating system perspective.

Esta parte é particularmente importante: a classificação dos efeitos. Creio que há mais a dizer, pois fará parte do plano futuro de desenvolvimento classificar o que cada programa defeituoso faz.

### 6 Conclusion

### 6.1 Global Vision

In table 6, it's possible to view at green color, the operators that were implemented in the first semester of this dissertation. As can be seen, I have implemented five of thirteen operators that João Durães specified. The first operator that I have implemented with sucess was the MIFS, and as the operators MIA and MIEB are similar and have some constraints in common, then I implemented them.

<b>Fault Type</b>	Description	
MFC	Missing function call	
MIA	Missing if construct around statements	
MIEB	Missing if construct plus statements plus else before statements	
MIFS	Missing if construct and surrounded statements	
MLAC	Missing and sub-expr. in logical expression used in branch condition	
MLOC	Missing or sub-expr. in logical expression used in branch condition	
MLPA	Missing localized part of the algorithm	
MVAE	Missing variable assignment with an expression	
MVAV	Missing variable assignment with a value	
MVIV	Missing variable initialization with a value	
WAEP	Wrong arithmetic expression in parameters of function call	
WPFV	Wrong variable used in parameter of function call	
WVAV	Wrong value assigned to a variable	

Table 6: State of the operators and its constraints.

In table 7, is also possible to check that I have implemented three of eleven constraints related to the thirteen operators, represented at green color.

version number

Constraints	Description	
C01	Return value of the function must <b>not</b> be used	
C02	Call must <b>not be</b> the only statement in the block	
C03	Variable must <b>be</b> inside stack frame	
C04	Must <b>be</b> the first assignment for that variable in the module	
C05	Assignment must <b>not be</b> inside a loop	
C06	Assignment must <b>not be</b> part of a for construct	
C07	Must <b>not be</b> the first assignment for that variable in the module	
C08	The if construct must <b>not be</b> associated to an else construct	
C09	Statements must <b>not include</b> more than five statements and not in-	
	clude loops	
C10	Statements are in the same block, <b>do not include</b> more than five state-	
	ments, or loops	
C11	There must <b>be at least</b> two variables in this module	

Table 7: *State of the constraints.* 

Constraints	Description
C08n	The if construct must <b>be</b> associated to an else construct
C12	Must have <b>at least two</b> branch conditions

 $Table \ 8: \ \textit{State of the other constraints}.$ 

### 6.2 Future Work

In the future, I have planned to implement the other operators and constraints. I will use regression testing to verify if when I coded one new operator or constraint I didn't mess with the operators and constraints previous implemented.

In addition, I planned to add to the fault injector an user interface, to turn this software more user-friendly. "The purpose of regression testing is to ensure that changes made to software, such as adding new features or modifying existing features, have not adversely affected features of the software that should not change. Regression testing is usually performed by running some, or all, of the test cases created to test modifications in previous versions of the software."

From version to version, I use a regression testing to test the fault injector to guarantee that application doesn't regarded.

Mais do que "future work" é necessário um plano para o segundo semestre, relativamente detalhado.

Globalmente há várias coisas que não estão suficientemente bem explicadas:

- exatamente quais são as características novas da cloud, que devem ser avaliadas por injeção de falhas (podemos conversar sobre isto)
- qual a razão para se desenvolver algo novo, quando a ferramenta do Natella já faz muito (lembro-me que colecionámos muitos argumentos que estão anotados)
- como é que se vai dar uso ao que está implementado? far-se-ão experiências, os resultados serão classificados e analisados certamente
- o texto deve ser clarificado, mas essencialmente é no plano das ideias que muitas vezes está pouco claro: por que razão se está a fazer isto?
  - quais são as alternativas? como é feito? exatamente o que é feito

Regression Testing

System testing

Unit tests

Performance analyses

### 6.2.1 Experiments

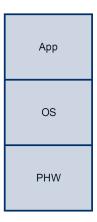


Figure 5: First experiment.

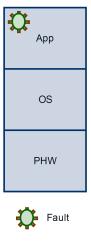


Figure 6: Second experiment.

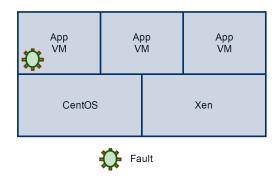
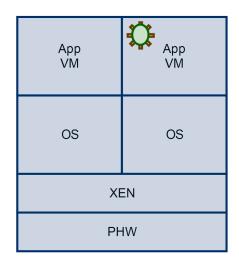


Figure 7: Third experiment.



Fault

Figure 8: Fourth experiment.

# A Gantt diagrams

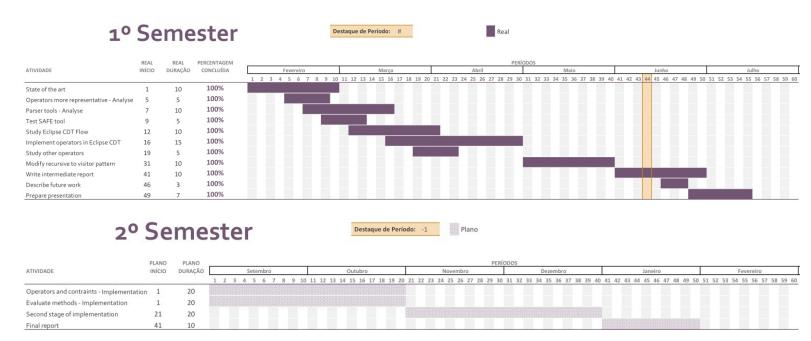


Figure 9: First and second semester gantt.

# B Risks table

Risc Area	Preventative Measures	Recovery Measures	
	Ensure regular maintenance is undertaken	11	
Equipment Failure	Allow for sufficient funding for repairs	Use alternative sources/type of equipment as appropriate	
	Indentify alternative sources/type of equipment		
Data lost	Back-up data regularly		
	Regularly search electronic publications databases		
Publication of similar research	Continue literature review throughout candidature	Modify project	
	Ensure timely submission		
	Take leave of absence (unless for sickness or bereavement)		
Personal issues interfere with progress	Take annual leave	Re-apply for admission when able to commit	
r ersonal issues interiere with progress	Take sick leave	Re-apply for admission when able to commit	
	Communicate with supervisor		
	Select motivating topic at the start		
	Enrolling area ensures a dynamic research culture		
Student loses interest	Improve communication between student and supervisor		
Student loses interest	Look for warning signs		
	Register for support programs/seminars		
	Talk to fellow students in research area		
B:	Understand each other's roles and expectations		
Dispute between student and supervisor	Agree on dispute resolution process when initiating relationship		
	Supervisor to plan out workload		
Supervisor takes excessive time to check final drafts	Student plan ahead to ensure supervisor will be available		
nigir2	Student/Supervisor to review chapters/sections at regular intervals		
Student wants to submit thesis without supervisor	Student to be counselled regarding implications - a recomendation of fail	Review of thesis by alternative person within	
approval	or major revision from examiners likely if thesis below standard	University recommended	

Figure 10: Risks.

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