

Samples	Changes
1	5200
2	60
3	20
4	10
5	6
6	10
7	10
8	9

Use 16 players

t = 8 encounters

probability = 0.1

periods played = 1000000

History	Changes
2	2784
3	1175
4	534
5	259
6	167
7	102
8	67
9	51
10	25

Use 16 players

probability = 0.1

samples = 2

Periods played = 1000000