

Samples	Changes
1	10277
2	4561
3	1453
4	328
5	566
6	182
7	168
8	207

Use 16 players

t = 8 encounters

probability = 0.1

periods played = 1000000

History	Changes
2	9783
3	9778
4	8414
5	7493
6	4606
7	3862
8	2891
9	4764
10	2603

Use 16 players

probability = 0.1

samples = 2

Periods played = 1000000