gsrubylib

```
require 'debuglog' unless $gs_nodebuglog
require 'pry'      unless $gs_nopry
```

if object.**in?** collection	
if object.**not_nil?**	non_nil?
str = object.**pp_s**	
o.**define_method**(:add) do |x,y| x + y end	
squares = (1..10).**build_hash** { |n| [n, n*n] }	graph
squares.values.**mapf**(:to_s)	collectf
h = squares.**apply_keys** { |k| k.to_s }	
h = squares.**apply_values** { |k| k.to_s }	
"foo".**indent**(4)	
"bar".**tabto**(4)	
USAGE = %{ 　| usage: prog [-o dir] -h file... 　|　where 　|　　-o dir　　　outputs to DIR 　|　　-h　　　　prints this message }.**trim**("|")	
StringIO.string { |o| o.puts "Hi…" }	
class Person 　**attr_predicate** :young 　**attr_predicate_rw** :successful end	

Labels

```
Result = GS::Label.create(:win, :lose, :draw)
result = Result.lose
result.to_s / to_sym / symbol / inspect
result == Result[:lose]
```

Labels are safer than symbols because they guard against misspellings. They also "inspect" nicely.