# Package 'RSQLite'

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<b>Description</b> Database Interface R driver for SQLite. This package embeds the SQLite database engine in R and provides an interface compliant with the DBI package. The source for the SQLite engine (version 3.7.17) is included.
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 ${\tt dbBuildTableDefinition}$ 

Build the SQL CREATE TABLE definition as a string

# Description

Build the SQL CREATE TABLE definition as a string for the input data.frame

# Usage

```
dbBuildTableDefinition(dbObj, name, value, field.types = NULL, row.names = TRUE, ...)
```

# Arguments

db0bj	any DBI object (used only to dispatch according to the engine (e.g., MySQL, SQLite, Oracle)
namo	name of the new SOI table

name of the new SQL table

value data.frame for which we want to create a table

field.types optional named list of the types for each field in value

row.names logical, should row.name of value be exported as a row\_names field? Default is

TRUE

... reserved for future use

# **Details**

The output SQL statement is a simple CREATE TABLE with suitable for dbGetQuery

dbCallProc-methods 3

#### Value

An SQL string

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

SQLite, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbReadTable.

dbCallProc-methods

Call an SQL stored procedure

# **Description**

Not yet implemented.

### Methods

conn a SQLiteConnection object.

... additional arguments are passed to the implementing method.

# References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

# See Also

SQLite, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbReadTable.

dbCommit-methods

DBMS Transaction Management

# **Description**

By default, SQLite is in auto-commit mode. dbBeginTransaction starts a SQLite transaction and turns auto-commit off. dbCommit and dbRollback commit and rollback the transaction, respectively and turn auto-commit on.

#### Methods

conn a SQLiteConnection object, as produced by the function dbConnect.

... any database-specific arguments.

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### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

SQLite, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbReadTable.

# **Examples**

```
drv <- dbDriver("SQLite")</pre>
tfile <- tempfile()
con <- dbConnect(drv, dbname = tfile)</pre>
data(USArrests)
dbWriteTable(con, "arrests", USArrests)
dbGetQuery(con, "select count(*) from arrests")[1, ]
dbBeginTransaction(con)
rs <- dbSendQuery(con, "DELETE from arrests WHERE Murder > 1")
do_commit <- if (dbGetInfo(rs)[["rowsAffected"]] > 40) FALSE else TRUE
dbClearResult(rs)
dbGetQuery(con, "select count(*) from arrests")[1, ]
if (!do_commit)
   dbRollback(con)
dbGetQuery(con, "select count(*) from arrests")[1, ]
dbBeginTransaction(con)
rs <- dbSendQuery(con, "DELETE from arrests WHERE Murder > 5")
dbClearResult(rs)
dbCommit(con)
dbGetQuery(con, "select count(*) from arrests")[1, ]
dbDisconnect(con)
```

dbConnect-methods

Create a connection object to an SQLite DBMS

### **Description**

These methods are straight-forward implementations of the corresponding generic functions.

# Methods

drv an object of class SQLiteDriver, or the character string "SQLite" or an SQLiteConnection.
conn an SQLiteConnection object as produced by dbConnect.

dbDataType-methods 5

... As of RSQLite 0.4-1 you may specify values for the two PRAGMAs cache\_size and synchronous when initializing a new connection (this does not apply when cloning an existing connection). RSQLite defaults synchronous to 0 (or "OFF"), although SQLite's default as of 3.2.8 is 2 (FULL). Possible values for synchronous are 0, 1, or 2 or the corresponding strings "OFF", "NORMAL", or "FULL". Users have reported significant speed ups using sychronous=0, and the SQLite documentation itself implies considerable improved performance at the very modest risk of database corruption in the unlikely case of the operating system (not the R application) crashing. See the SQLite documentation for the full details of this PRAGMA. cache\_size can be a positive integer to change the maximum number of disk pages that SQLite holds in memory (SQLite's default is 2000 pages).

#### **Side Effects**

A connection between R/S-Plus and the embeddable SQLite server is established. Note that since the SQLite is embedded in R/S-Plus, connections are not too resource hungry.

SQLite connections only require the file name where the SQLite database reside. For details see SQLite.

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

SQLite, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbReadTable.

dbDataType-methods

Determine the SQL Data Type of an S object

### **Description**

This method is a straight-forward implementation of the corresponding generic function.

# Methods

**dbObj** a SQLiteDriver object, e.g., ODBCDriver, OracleDriver.

obj R/S-Plus object whose SQL type we want to determine.

... any other parameters that individual methods may need.

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

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# See Also

```
isSQLKeyword make.db.names
```

### **Examples**

```
data(quakes)
drv <- dbDriver("SQLite")
sapply(quakes, function(x) dbDataType(drv, x))
dbDataType(drv, 1)
dbDataType(drv, as.integer(1))
dbDataType(drv, "1")
dbDataType(drv, charToRaw("1"))</pre>
```

dbDriver-methods

SQLite implementation of the Database Interface (DBI) classes and drivers

# **Description**

SQLite driver initialization and closing

# Methods

drvName character name of the driver to instantiate.

dry an object that inherits from SQLiteDriver as created by dbDriver.

... any other arguments are passed to the driver drvName.

# References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

SQLite, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbListTables, dbReadTable.

```
## Not run:
# create an SQLite instance for capacity of up to 25 simultaneous
# connections.
m <- dbDriver("SQLite", max.con = 25)

con <- dbConnect(m, dbname="sqlite.db")
rs <- dbSubmitQuery(con,</pre>
```

dbGetInfo-methods 7

```
"select * from HTTP_ACCESS where IP_ADDRESS = '127.0.0.1'")

df <- fetch(rs, n = 50)

df2 <- fetch(rs, n = -1)

dbClearResult(rs)

pcon <- dbConnect(p, "user", "password", "dbname")

dbListTables(pcon)

## End(Not run)</pre>
```

dbGetInfo-methods

Database interface meta-data

# Description

These methods are straight-forward implementations of the corresponding generic functions.

#### Methods

```
dbObj any object that implements some functionality in the R/S-Plus interface to databases (a driver, a connection or a result set).res an SQLiteResult.
```

... currently not being used.

# References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

# See Also

 ${\tt SQLite, dbDriver, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbListTables, dbReadTable.}$ 

```
data(USArrests)
drv <- dbDriver("SQLite")
con <- dbConnect(drv, dbname=":memory:")
dbWriteTable(con, "t1", USArrests)
dbWriteTable(con, "t2", USArrests)

dbListTables(con)

rs <- dbSendQuery(con, "select * from t1 where UrbanPop >= 80")
dbGetStatement(rs)
dbHasCompleted(rs)
info <- dbGetInfo(rs)</pre>
```

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```
names(info)
info$fields
fetch(rs, n=2)
dbHasCompleted(rs)
info <- dbGetInfo(rs)</pre>
info$fields
dbClearResult(rs)
names(dbGetInfo(drv))
# DBIConnection info
names(dbGetInfo(con))
dbDisconnect(con)
```

dbListTables-methods List items from an SQLite DBMS and from objects

# **Description**

These methods are straight-forward implementations of the corresponding generic functions.

#### Methods

```
drv an SQLiteDriver.
conn an SQLiteConnection.
name a character string with the table name.
... currently not used.
```

# References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

# See Also

```
SQLite, dbGetInfo, dbColumnInfo, dbDriver, dbConnect, dbSendQuery
```

```
## Not run:
drv <- dbDriver("SQLite")</pre>
# after working awhile...
for(con in dbListConnections(odbc)){
   dbGetStatement(dbListResults(con))
## End(Not run)
```

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dbObjectId-class

Class dbObjectId

# **Description**

A helper (mixin) class to provide external references in an R/S-Plus portable way.

# **Objects from the Class**

A virtual Class: No objects may be created from it.

#### **Slots**

Id: Object of class "integer" this is an integer vector holding an opaque reference into a C struct (may or may not be a C pointer, may or may not have length one).

#### Methods

```
coerce signature(from = "db0bjectId", to = "integer"): ...
coerce signature(from = "db0bjectId", to = "numeric"): ...
coerce signature(from = "db0bjectId", to = "character"): ...
format signature(x = "db0bjectId"): ...
print signature(x = "db0bjectId"): ...
show signature(object = "db0bjectId"): ...
```

# Note

A cleaner mechanism would use external references, but historically this class has existed mainly for R/S-Plus portability.

```
sqlite <- dbDriver("SQLite")
con <- dbConnect(sqlite, ":memory:")
is(sqlite, "dbObjectId") ## True
is(con, "dbObjectId") ## True
isIdCurrent(con) ## True
dbDisconnect(con)
isIdCurrent(con) ## False</pre>
```

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dbReadTable-methods

Convenience functions for Importing/Exporting DBMS tables

### Description

These functions mimic their R/S-Plus counterpart get, assign, exists, remove, and objects, except that they generate code that gets remotely executed in a database engine.

#### Value

A data.frame in the case of dbReadTable; otherwise a logical indicating whether the operation was successful.

#### Methods

conn an SQLiteConnection database connection object.

name a character string specifying a table name.

**value** a data.frame (or coercible to data.frame) object or a file name (character). In the first case, the data.frame is written to a temporary file and then imported to SQLite; when value is a character, it is interpreted as a file name and its contents imported to SQLite.

**row.names** in the case of dbReadTable, this argument can be a string or an index specifying the column in the DBMS table to be used as row.names in the output data.frame (a NULL, "", or 0 specifies that no column should be used as row.names in the output).

In the case of dbWriteTable, this argument should be a logical specifying whether the row.names should be output to the output DBMS table; if TRUE, an extra field whose name will be whatever the R/S-Plus identifier "row.names" maps to the DBMS (see make.db.names).

**overwrite** a logical specifying whether to overwrite an existing table or not. Its default is FALSE. (See the BUGS section below).

**append** a logical specifying whether to append to an existing table in the DBMS. Its default is FALSE.

... optional arguments.

When dbWriteTable is used to import data from a file, you may optionally specify header=, row.names=, col.names=, sep=, eol=, field.types=, and skip=.

header is a logical indicating whether the first data line (but see skip) has a header or not. If missing, it value is determined following read.table convention, namely, it is set to TRUE if and only if the first row has one fewer field that the number of columns.

row.names is a logical to specify whether the first column is a set of row names. If missing its defualt follows the read.table convention.

col. names a character vector with column names (these names will be filtered with make. db. names to ensure valid SQL identifiers. (See also field. types below.)

The field separator sep= defaults to ', '.

The end-of-line delimiter eol defaults to '\n'.

skip specifies number of lines to skip before reading the data and it defaults to 0.

field.types is a list of named field SQL types where names (field.types) provide the new table's column names (if missing, field types are inferred using dbDataType).

# **BUGS**

These RSQLite methods do not use transactions, thus it is dangerous to specify overwrite=TRUE in dbWriteTable (the table is first removed and in case the data exporting fails the original table is lost forever).

#### Note

Note that the data frame returned by dbReadTable only has primitive data, e.g., it does not coerce character data to factors.

SQLite table names are not case sensitive, e.g., table names ABC and abc are considered equal.

### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

sqliteImportFile, SQLite, dbDriver, dbConnect, dbSendQuery, dbGetQuery, fetch, dbCommit, dbGetInfo, dbListTables, dbReadTable.

# **Examples**

```
## Not run:
conn <- dbConnect("SQLite", dbname = "sqlite.db")
if(dbExistsTable(con, "fuel_frame")){
   dbRemoveTable(conn, "fuel_frame")
   dbWriteTable(conn, "fuel_frame", fuel.frame)
}
if(dbExistsTable(conn, "RESULTS")){
   dbWriteTable(conn, "RESULTS", results2000, append = TRUE)
else
   dbWriteTable(conn, "RESULTS", results2000)
}
## End(Not run)</pre>
```

dbSendQuery-methods

Execute a SQL statement on a database connection

# Description

These are the primary methods for interacting with a database via SQL queries.

# Methods

```
conn a SQLiteConnection object.
```

**statement** a character vector of length one specifying the SQL statement that should be executed. Only a single SQL statement should be provided.

```
res a SQLiteResult object.
```

... additional parameters.

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

SQLite, dbDriver, dbConnect, fetch, dbCommit, dbGetInfo, dbReadTable.

```
con <- dbConnect(SQLite(), ":memory:")</pre>
data(USArrests)
dbWriteTable(con, "arrests", USArrests)
res <- dbSendQuery(con, "SELECT * from arrests")</pre>
data \leftarrow fetch(res, n = 2)
data
dbClearResult(res)
dbGetQuery(con, "SELECT * from arrests limit 3")
tryCatch(dbGetQuery(con, "SELECT * FROM tableDoesNotExist"),
         error=function(e) { print("caught") })
dbGetException(con)
## The following example demonstrates the use of
## transactions and bound parameters in prepared
## statements.
set.seed(0x4554)
make_data <- function(n)</pre>
    alpha <- c(letters, as.character(0:9))</pre>
    make_key <- function(n)</pre>
    {
        paste(sample(alpha, n, replace = TRUE), collapse = "")
    keys <- sapply(sample(1:5, replace=TRUE), function(x) make_key(x))</pre>
    counts <- sample(seq_len(1e4), n, replace = TRUE)</pre>
    data.frame(key = keys, count = counts, stringsAsFactors = FALSE)
}
```

```
key_counts <- make_data(100)</pre>
db <- dbConnect(SQLite(), dbname = ":memory:")</pre>
sql <- "
create table keys (key text, count integer)
dbGetQuery(db, sql)
bulk_insert <- function(sql, key_counts)</pre>
    dbBeginTransaction(db)
    dbGetPreparedQuery(db, sql, bind.data = key_counts)
    dbCommit(db)
    dbGetQuery(db, "select count(*) from keys")[[1]]
}
   for all styles, you can have up to 999 parameters
## anonymous
sql <- "insert into keys values (?, ?)"</pre>
bulk_insert(sql, key_counts)
## named w/ :, $, @
## names are matched against column names of bind.data
sql <- "insert into keys values (:key, :count)"</pre>
bulk_insert(sql, key_counts[ , 2:1])
sql <- "insert into keys values ($key, $count)"</pre>
bulk_insert(sql, key_counts)
sql <- "insert into keys values (@key, @count)"</pre>
bulk_insert(sql, key_counts)
## indexed (NOT CURRENTLY SUPPORTED)
## sql <- "insert into keys values (?1, ?2)"</pre>
## bulk_insert(sql)
sql <- "select * from keys where count = :cc"</pre>
dbGetPreparedQuery(db, sql, data.frame(cc = c(95, 403)))
dbDisconnect(db)
```

dbSetDataMappings-methods

Set data mappings between SQLite and R/S-Plus

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# **Description**

Not yet implemented

#### Methods

```
res a SQLiteResult object as returned by dbSendQuery.flds a data.frame with field descriptions as returned by dbColumnInfo.... any additional arguments are passed to the implementing method.
```

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

```
SQLite, dbSendQuery, fetch, dbColumnInfo.
```

# **Examples**

```
## Not run:
makeImage <- function(x) {
   .C("make_Image", as.integer(x), length(x))
}

res <- dbSendQuery(con, statement)
flds <- dbColumnInfo(res)
flds[3, "Sclass"] <- makeImage

dbSetDataMappings(rs, flds)
im <- fetch(rs, n = -1)
## End(Not run)</pre>
```

fetch-methods

Fetch records from a previously executed query

# **Description**

This method is a straight-forward implementation of the corresponding generic function.

### **Details**

The RSQLite implementations retrieves all records into a buffer internally managed by the RSQLite driver (thus this memory in not managed by R but its part of the R process), and fetch simple returns records from this internal buffer.

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# Methods

```
res an SQLiteResult object.
```

**n** maximum number of records to retrieve per fetch. Use n = -1 to retrieve all pending records; use a value of n = 0 for fetching the default number of rows fetch.default.rec defined in the SQLite initialization invocation.

... currently not used.

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

### See Also

 ${\tt SQLite, dbConnect, dbSendQuery, dbGetQuery, dbClearResult, dbCommit, dbGetInfo, dbReadTable.}$ 

# **Examples**

```
drv <- dbDriver("SQLite")</pre>
tfile <- tempfile()
con <- dbConnect(drv, dbname = tfile)</pre>
data(USJudgeRatings)
dbWriteTable(con, "jratings", USJudgeRatings)
res <- dbSendQuery(con, statement = paste(</pre>
                        "SELECT row_names, ORAL, DILG, FAMI",
                        "FROM jratings"))
# we now fetch the first 10 records from the resultSet into a data.frame
data1 \leftarrow fetch(res, n = 10)
dim(data1)
dbHasCompleted(res)
# let's get all remaining records
data2 \leftarrow fetch(res, n = -1)
dbClearResult(res)
dbDisconnect(con)
```

isIdCurrent

Check whether an dbObjectId handle object is valid or not

### **Description**

Support function that verifies that an dbObjectId holding a reference to a foreign object is still valid for communicating with the RDBMS

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### Usage

```
isIdCurrent(obj)
```

### **Arguments**

```
obj any dbObjectId (e.g., dbDriver, dbConnection, dbResult).
```

### **Details**

db0bjectId are R/S-Plus remote references to foreign (C code) objects. This introduces differences to the object's semantics such as persistence (e.g., connections may be closed unexpectedly), thus this function provides a minimal verification to ensure that the foreign object being referenced can be contacted.

#### Value

a logical scalar.

### See Also

dbDriver dbConnect dbSendQuery dbGetQuery fetch

### **Examples**

```
## Not run:
cursor <- dbSendQuery(con, sql.statement)
isIdCurrent(cursor)
## End(Not run)</pre>
```

make.db.names-methods Make R/S-Plus identifiers into legal SQL identifiers

# **Description**

These methods are straight-forward implementations of the corresponding generic functions.

#### Methods

```
dbObj any SQLite object (e.g., SQLiteDriver).
```

**snames** a character vector of R/S-Plus identifiers (symbols) from which we need to make SQL identifiers.

name a character vector of SQL identifiers we want to check against keywords from the DBMS.

unique logical describing whether the resulting set of SQL names should be unique. Its default is TRUE. Following the SQL 92 standard, uniqueness of SQL identifiers is determined regardless of whether letters are upper or lower case. SQLite 17

**allow.keywords** logical describing whether SQL keywords should be allowed in the resulting set of SQL names. Its default is TRUE

**keywords** a character vector with SQL keywords, namely .SQL92Keywords defined in the DBI package.

**case** a character string specifying whether to make the comparison as lower case, upper case, or any of the two. it defaults to any.

... currently not used.

#### References

The set of SQL keywords is stored in the character vector .SQL92Keywords and reflects the SQL ANSI/ISO standard as documented in "X/Open SQL and RDA", 1994, ISBN 1-872630-68-8. Users can easily override or update this vector.

SQLite does not add keywords to the SQL 92 standard.

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

SQLite, dbReadTable, dbWriteTable, dbExistsTable, dbRemoveTable, dbListTables.

### **Examples**

```
## Not run:
# This example shows how we could export a bunch of data.frames
# into tables on a remote database.

con <- dbConnect("SQLite", dbname = "sqlite.db")

export <- c("trantime.email", "trantime.print", "round.trip.time.email")
tabs <- make.db.names(con, export, unique = TRUE, allow.keywords = TRUE)

for(i in seq_along(export))
   dbWriteTable(con, name = tabs[i], get(export[i]))

## End(Not run)</pre>
```

SQLite

*Initialize the SQLite engine for the current R session.* 

### **Description**

This function initializes the SQLite engine. It returns an object that allows you to connect to the SQLite engine embedded in R.

SQLite

#### Usage

#### Arguments

max.con IGNORED. As of RSQLite 0.9.0, connections are managed dynamically and

there is no predefined limit to the number of connections you can have in a

given R session.

fetch.default.rec

default number of records to fetch at one time from the database. The fetch

method will use this number as a default, but individual calls can override it.

force.reload should the package code be reloaded (reinitialized)? Setting this to TRUE allows

you to change default settings. Notice that all connections should be closed

before re-loading.

shared.cache logical describing whether shared-cache mode should be enabled on the SQLite

driver. The default is FALSE.

#### **Details**

This object is a singleton, that is, on subsequent invocations it returns the same initialized object.

This implementation allows the R embedded SQLite engine to work with multiple database instances through multiple connections simultaneously.

SQLite keeps each database instance in one single file. The name of the database *is* the file name, thus database names should be legal file names in the running platform.

#### Value

An object of class SQLiteDriver which extends dbDriver and dbObjectId. This object is needed to create connections to the embedded SQLite database. There can be many SQLite database instances running simultaneously.

### **Side Effects**

The R client part of the database communication is initialized, but note that connecting to database instances needs to be done through calls to dbConnect.

#### User authentication

SQLite is a single-user database engine, so no authentication is required.

#### References

See the Omega Project for Statistical Computing http://stat.bell-labs.com/RS-DBI for more details on the R database interface.

See the Adobe PDF file DBI.pdf under the doc subdirectory of the DBI package, i.e., system.file("doc", "DBI.pdf", page the documentation at the SQLite Web site http://www.sqlite.org for details.

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### Author(s)

David A. James

### See Also

```
On database drivers:
```

```
dbDriver, dbUnloadDriver, dbListConnections.
```

On connections, SQL statements and resultSets:

```
dbConnect, dbDisconnect, dbSendQuery, dbGetQuery, fetch, dbListResults.
```

On transaction management:

```
dbCommit, dbRollback.
```

On meta-data:

summary, dbGetInfo, dbListTables, dbListFields, dbColumnInfo, dbGetException, dbGetStatement, dbHasCompleted, dbGetRowCount, dbGetRowSAffected.

```
# create a SQLite instance and create one connection.
m <- dbDriver("SQLite")</pre>
# initialize a new database to a tempfile and copy some data.frame
# from the base package into it
tfile <- tempfile()</pre>
con <- dbConnect(m, dbname = tfile)</pre>
data(USArrests)
dbWriteTable(con, "USArrests", USArrests)
rs <- dbSendQuery(con, "select * from USArrests")</pre>
d1 <- fetch(rs, n = 10)  # extract data in chunks of 10 rows
dbHasCompleted(rs)
d2 \leftarrow fetch(rs, n = -1)
                            # extract all remaining data
dbHasCompleted(rs)
dbClearResult(rs)
dbListTables(con)
# clean up
dbDisconnect(con)
file.info(tfile)
file.remove(tfile)
```

SQLiteConnection-class

Class SQLiteConnection

### **Description**

SQLite connection class.

#### Generators

The method dbConnect is the main generator.

#### **Extends**

Class "DBIConnection", directly. Class "SQLiteObject", directly. Class "DBIObject", by class "DBIConnection". Class "dbObjectId", by class "SQLiteObject".

#### Methods

```
coerce signature(from = "SQLiteConnection", to = "SQLiteResult"): ...
dbCallProc signature(conn = "SQLiteConnection"): ...
dbCommit signature(conn = "SQLiteConnection"): ...
dbConnect signature(drv = "SQLiteConnection"): ...
dbDisconnect signature(conn = "SQLiteConnection"): ...
dbExistsTable signature(conn = "SQLiteConnection", name = "character"): ...
dbGetException signature(conn = "SQLiteConnection"): ...
dbGetInfo signature(dbObj = "SQLiteConnection"): ...
dbGetQuery signature(conn = "SQLiteConnection", statement = "character"): ...
dbListFields signature(conn = "SQLiteConnection", name = "character"): ...
dbListResults signature(conn = "SQLiteConnection"): ...
dbListTables signature(conn = "SQLiteConnection"): ...
dbReadTable signature(conn = "SQLiteConnection", name = "character"): ...
dbRemoveTable signature(conn = "SQLiteConnection", name = "character"): ...
dbRollback signature(conn = "SQLiteConnection"): ...
dbSendQuery signature(conn = "SQLiteConnection", statement = "character"): ...
dbWriteTable signature(conn = "SQLiteConnection", name = "character", value = "data.frame"):
summary signature(object = "SQLiteConnection"): ...
```

### Author(s)

R-SIG-DB

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#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

### See Also

DBI classes: SQLiteObject-class SQLiteDriver-class SQLiteConnection-class SQLiteResult-class

# **Examples**

```
drv <- dbDriver("SQLite")
tfile <- tempfile()
con <- dbConnect(drv, dbname = tfile)
dbDisconnect(con)
dbUnloadDriver(drv)</pre>
```

sqliteCopyDatabase

Copy a SQLite database

# **Description**

This function copies a database connection to a file or to another database connection. It can be used to save an in-memory database (created using dbname = ":memory:") to a file or to create an in-memory database as a copy of anothe database.

# Usage

```
sqliteCopyDatabase(from, to)
```

### **Arguments**

from

A SQLiteConnection object. The main database in from will be copied to to.

to

Either a string specifying the file name where the copy will be written or a SQLiteConnection object pointing to an empty database. If to specifies an already existing file, it will be overwritten without a warning. When to is a database connection, it is assumed to point to an empty and unused database;

the behavior is undefined otherwise.

### **Details**

This function uses SQLite's experimental online backup API to make the copy.

#### Value

Returns NULL.

22 SQLiteDriver-class

### Author(s)

Seth Falcon

#### References

```
http://www.sqlite.org/backup.html
```

# **Examples**

```
## Create an in memory database
db <- dbConnect(SQLite(), dbname = ":memory:")</pre>
df <- data.frame(letters=letters[1:4], numbers=1:4, stringsAsFactors = FALSE)</pre>
ok <- dbWriteTable(db, "table1", df, row.names = FALSE)</pre>
stopifnot(ok)
## Copy the contents of the in memory database to
## the specified file
backupDbFile <- tempfile()</pre>
sqliteCopyDatabase(db, backupDbFile)
diskdb <- dbConnect(SQLite(), dbname = backupDbFile)</pre>
stopifnot(identical(df, dbReadTable(diskdb, "table1")))
## Copy from one connection to another
db2 <- dbConnect(SQLite(), dbname = ":memory:")</pre>
sqliteCopyDatabase(db, db2)
stopifnot(identical(df, dbReadTable(db2, "table1")))
## cleanup
dbDisconnect(db)
dbDisconnect(diskdb)
dbDisconnect(db2)
unlink(backupDbFile)
```

SQLiteDriver-class

Class SQLiteDriver

# Description

An SQLite driver implementing the R/S-Plus database (DBI) API.

### Generators

The main generators are dbDriver and SQLite.

#### **Extends**

```
Class "DBIDriver", directly. Class "SQLiteObject", directly. Class "DBIObject", by class "DBIDriver". Class "dbObjectId", by class "SQLiteObject".
```

SQLiteObject-class 23

# Methods

```
coerce signature(from = "SQLiteObject", to = "SQLiteDriver"): ...
dbConnect signature(drv = "SQLiteDriver"): ...
dbGetInfo signature(dbObj = "SQLiteDriver"): ...
dbListConnections signature(drv = "SQLiteDriver"): ...
dbUnloadDriver signature(drv = "SQLiteDriver"): ...
summary signature(object = "SQLiteDriver"): ...
```

### Author(s)

R-SIG-DB

### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

### See Also

DBI classes: SQLiteObject-class SQLiteDriver-class SQLiteConnection-class SQLiteResult-class

# Examples

```
## Not run:
drv <- dbDriver("SQLite")
con <- dbConnect(drv, dbname="path/to/dbfile")
## End(Not run)</pre>
```

SQLiteObject-class

Class SQLiteObject

### Description

Base class for all SQLite-specific DBI classes

# **Objects from the Class**

A virtual Class: No objects may be created from it.

# **Extends**

Class "DBIObject", directly. Class "dbObjectId", directly.

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# Methods

```
coerce signature(from = "SQLiteObject", to = "SQLiteDriver"): ...
dbDataType signature(dbObj = "SQLiteObject"): ...
isSQLKeyword signature(dbObj = "SQLiteObject", name = "character"): ...
make.db.names signature(dbObj = "SQLiteObject", snames = "character"): ...
SQLKeywords signature(dbObj = "SQLiteObject"): ...
```

#### Author(s)

R-SIG-DB

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

DBI classes: SQLiteObject-class SQLiteDriver-class SQLiteConnection-class SQLiteResult-class

# **Examples**

```
## Not run:
drv <- dbDriver("SQLite")
con <- dbConnect(drv, dbname = "rsdbi.db")
## End(Not run)</pre>
```

sqliteQuickColumn

Return an entire column from a SQLite database

### **Description**

Return an entire column from a table in a SQLite database as an R vector of the appropriate type. This function is experimental and subject to change.

# Usage

```
sqliteQuickColumn(con, table, column)
```

# Arguments

```
con a SQLiteConnection object as produced by sqliteNewConnection.
```

table a string specifying the name of the table

column a string specifying the name of the column in the specified table to retrieve.

SQLiteResult-class 25

### **Details**

This function relies upon the SQLite internal ROWID column to determine the number of rows in the table. This may not work depending on the table schema definition and pattern of update.

#### Value

an R vector of the appropriate type (based on the type of the column in the database).

#### Author(s)

Seth Falcon

```
SQLiteResult-class Class SQLiteResult
```

### **Description**

SQLite's query results class. This classes encapsulates the result of an SQL statement (either select or not).

#### Generators

The main generator is dbSendQuery.

# **Extends**

Class "DBIResult", directly. Class "SQLiteObject", directly. Class "DBIObject", by class "DBIResult". Class "dbObjectId", by class "SQLiteObject".

# Methods

```
coerce signature(from = "SQLiteConnection", to = "SQLiteResult"): ...
dbClearResult signature(res = "SQLiteResult"): ...
dbColumnInfo signature(res = "SQLiteResult"): ...
dbGetException signature(conn = "SQLiteResult"): ...
dbGetInfo signature(dbObj = "SQLiteResult"): ...
dbGetRowCount signature(res = "SQLiteResult"): ...
dbGetRowsAffected signature(res = "SQLiteResult"): ...
dbGetStatement signature(res = "SQLiteResult"): ...
dbHasCompleted signature(res = "SQLiteResult"): ...
dbListFields signature(conn = "SQLiteResult", name = "missing"): ...
fetch signature(res = "SQLiteResult", n = "numeric"): ...
fetch signature(res = "SQLiteResult", n = "missing"): ...
summary signature(object = "SQLiteResult"): ...
```

# Author(s)

R-SIG-DB

#### References

See the Database Interface definition document DBI.pdf in the base directory of this package or http://stat.bell-labs.com/RS-DBI.

#### See Also

DBI classes: SQLiteObject-class SQLiteDriver-class SQLiteConnection-class SQLiteResult-class

sqliteSupport

Support Functions

### **Description**

These functions are the workhorses behind the RSQLite package, but users need not invoke these directly.

### Usage

```
## SQLiteDriver-related
sqliteInitDriver(max.con=16, fetch.default.rec = 500, force.reload=FALSE,
                 shared.cache=FALSE)
sqliteDriverInfo(obj, what, ...)
sqliteDescribeDriver(obj, verbose = FALSE, ...)
sqliteCloseDriver(drv, ...)
## SQLiteConnection-related
sqliteNewConnection(drv, dbname, loadable.extensions=TRUE, cache_size=NULL,
                    synchronous=0, flags = NULL, vfs = NULL)
sqliteConnectionInfo(obj, what, ...)
sqliteDescribeConnection(obj, verbose = FALSE, ...)
sqliteCloseConnection(con, ...)
## SQLiteResult-related
sqliteExecStatement(con, statement, bind.data=NULL)
sqliteTransactionStatement(con, statement)
sqliteFetch(res, n=0, ...)
sqliteQuickSQL(con, statement, bind.data=NULL, ...)
sqliteResultInfo(obj, what, ...)
sqliteDescribeResult(obj, verbose = FALSE, ...)
sqliteCloseResult(res, ...)
## data mappings and convenience functions
sqliteDataType(obj, ...)
```

```
sqliteReadTable(con, name, row.names = "row_names", check.names = TRUE, ...)
sqliteImportFile(con, name, value, field.types, overwrite=FALSE,
  append=FALSE, header, row.names, nrows=50, sep=",", eol="\n",
   skip = 0, \ldots)
sqliteWriteTable(con, name, value, row.names = TRUE,
                 overwrite = FALSE, append = FALSE,
                 field.types = NULL, ...)
sqliteTableFields(con, name, ...)
```

### **Arguments**

max.con

positive integer specifying maximum number of open connections. The default is 10. Note that since SQLite is embedded in R/S-Plus connections are simple, very efficient direct C calls.

fetch.default.rec

default number of rows to fetch (move to R/S-Plus). This default is used in sqliteFetch. The default is 500.

force.reload

logical indicating whether to re-initialize the driver. This may be useful if you want to change the defaults (e.g., fetch.default.rec). Note that the driver is a singleton (subsequent inits just returned the previously initialized driver, thus this argument).

obj any of the SQLite DBI objects (e.g., SQLiteConnection, SQLiteResult). character vector of metadata to extract, e.g., "version", "statement", "isSelect". what

verbose logical controlling how much information to display. Defaults to FALSE.

drv an SQLiteDriver object as produced by sqliteInit.

con an SQLiteConnection object as produced by sqliteNewConnection. res an SQLiteResult object as produced by by sqliteExecStatement.

character string with the SQLite database file name (SQLite, like Microsoft's dhname

Access, stores an entire database in one file).

loadable.extensions

logical describing whether loadable extensions will be enabled for this connection. The default is FALSE.

flags An integer that will be interpretted as a collection of flags by the SQLite API. If

> NULL, the flags will default to SQLITE\_RWC which will open the file in read/write mode and create the file if it does not exist. You can use SQLITE\_RW to open in read/write mode and SQLITE\_RO to open in read only mode. In both cases, an error is raised if the database file does not already exist. See <a href="http://sqlite.">http://sqlite.</a>

org/c3ref/open.html for more details.

shared.cache logical describing whether shared-cache mode should be enabled on the SQLite

driver. The default is FALSE.

bind.data a data frame which will be used to bind variables in the statement.

cache\_size positive integer to pass to the PRAGMA cache\_size; this changes the maximum

number of disk pages that SQLite will hold in memory (SQLite's default is 2000

pages).

synchronous

values the PRAGMA synchronous flag, possible values are 0, 1, or 2 or the corresponding strings "OFF", "NORMAL", or "FULL". The RSQLite package uses a default of 0 (OFF), although SQLite's default is 2 (FULL) as of version 3.2.8. Users have reported significant speed ups using sychronous="0FF", and the SQLite documentation itself implies considerably improved performance at the very modest risk of database corruption in the unlikely case of the operating system (not the R application) crashing.

vfs

The name of the SQLite virtual filesystem module to use. If NULL, the default module will be used. Module availability depends on your operating as summarized by the following table:

module	OSX	Unix (not OSX)	Windows
"unix-none"	Y	Y	N
"unix-dotfile"	Y	Y	N
"unix-flock"	Y	N	N
"unix-afp"	Y	N	N
"unix-posix"	Y	N	N

See http://www.sqlite.org/compile.html for details.

force logical indicating whether to close a connection that has open result sets. The

default is FALSE.

statement character string holding SQL statements.

number of rows to fetch from the given result set. A value of -1 indicates to re-

trieve all the rows. The default of 0 specifies to extract whatever the fetch.default.rec

was specified during driver initialization sqliteInit.

character vector of names (table names, fields, keywords).

value a data.frame.

field.types a list specifying the mapping from R/S-Plus fields in the data.frame value to

SQL data types. The default is sapply(value, SQLDataType), see SQLiteSQLType.

a logical specifying whether to prepend the value data.frame row names or not. row.names

The default is TRUE.

a logical specifying whether to convert DBMS field names into legal S names. check.names

Default is TRUE.

overwrite logical indicating whether to replace the table name with the contents of the

data.frame value. The defauls is FALSE.

logical indicating whether to append value to the existing table name. append

header logical, does the input file have a header line? Default is the same heuristic used

by read. table, i.e., TRUE if the first line has one fewer column that the second

line.

number of lines to rows to import using read. table from the input file to create nrows

the proper table definition. Default is 50.

field separator character. sep end-of-line separator. eol

name

skip number of lines to skip before reading data in the input file.

... placeholder for future use.

#### Value

sqliteInitDriver returns an SQLiteDriver object.

sqliteDriverInfo returns a list of name-value metadata pairs.

sqliteDescribeDriver returns NULL (displays the object's metadata).

sqliteCloseDriver returns a logical indicating whether the operation succeeded or not.

sqliteNewConnection returns an SQLiteConnection object.

sqliteConnectionInforeturns a list of name-value metadata pairs.

sqliteDescribeConnection returns NULL (displays the object's metadata).

sqliteCloseConnection returns a logical indicating whether the operation succeeded or not.

sqliteExecStatement returns an SQLiteResult object.

sqliteFetch returns a data.frame.

sqliteQuickSQL returns either a data.frame if the statement is a select-like or NULL otherwise.

sqliteDescribeResult returns NULL (displays the object's metadata).

sqliteCloseResult returns a logical indicating whether the operation succeeded or not.

sqliteReadTable returns a data.frame with the contents of the DBMS table.

sqliteWriteTable returns a logical indicating whether the operation succeeded or not.

sqliteImportFile returns a logical indicating whether the operation succeeded or not.

sqliteTableFields returns a character vector with the table name field names.

sqliteDataType returns a character string with the closest SQL data type. Note that SQLite is typeless, so this is mostly for creating table that are compatible across RDBMS.

sqliteResultInfo returns a list of name-value metadata pairs.

# **Constants**

.SQLitePkgName (currently "RSQLite"), .SQLitePkgVersion (the R package version), .SQLitePkgRCS (the RCS revision), .SQLitecle.NA.string (character that SQLite uses to denote NULL on input), .conflicts.OK.

The following constants can be used as the value of the flags argument to sqliteNewConnection to control the mode of the databse connection:

SQLITE\_RWC open the database in read/write mode and create the database file if it does not already exist

SQLITE\_RW open the database in read/write mode. Raise an error if the file does not already exist SQLITE\_RO open the database in read only mode. Raise an error if the file does not already exist

30 summary-methods

summary-methods

Summarize an SQLite object

# Description

These methods are straight-forward implementations of the corresponding generic functions.

# Methods

**object = "DBIObject"** Provides relevant metadata information on object, for instance, the SQLite server file, the SQL statement associated with a result set, etc.

from object to be coerced

to coercion class

 $\boldsymbol{x}$  object to format or print or show

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