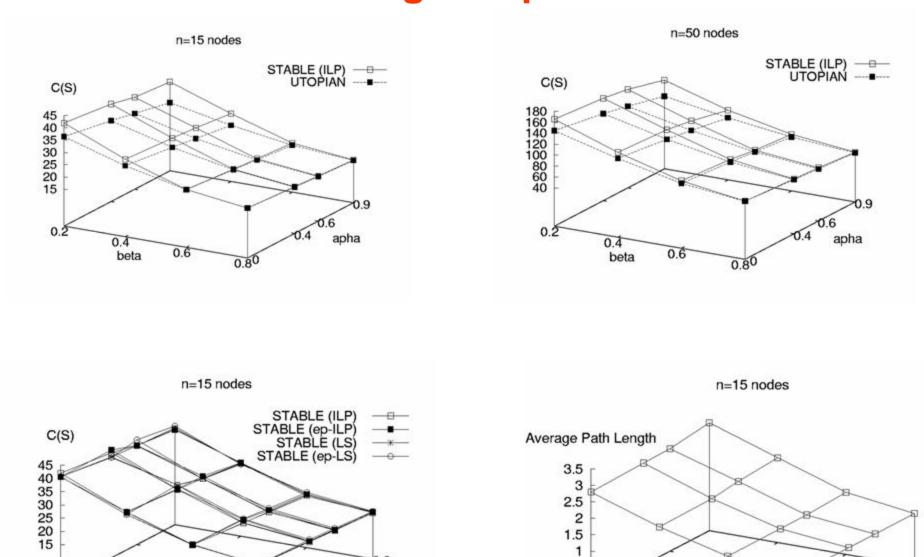
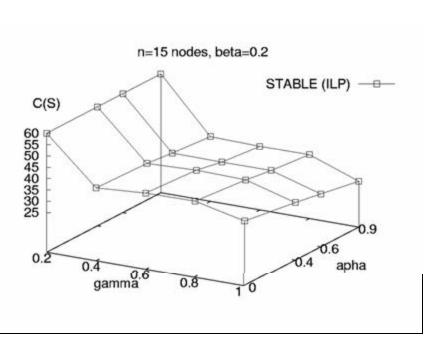
## **Social Cost of Stable Wirings**

#### **Single Capacitated**

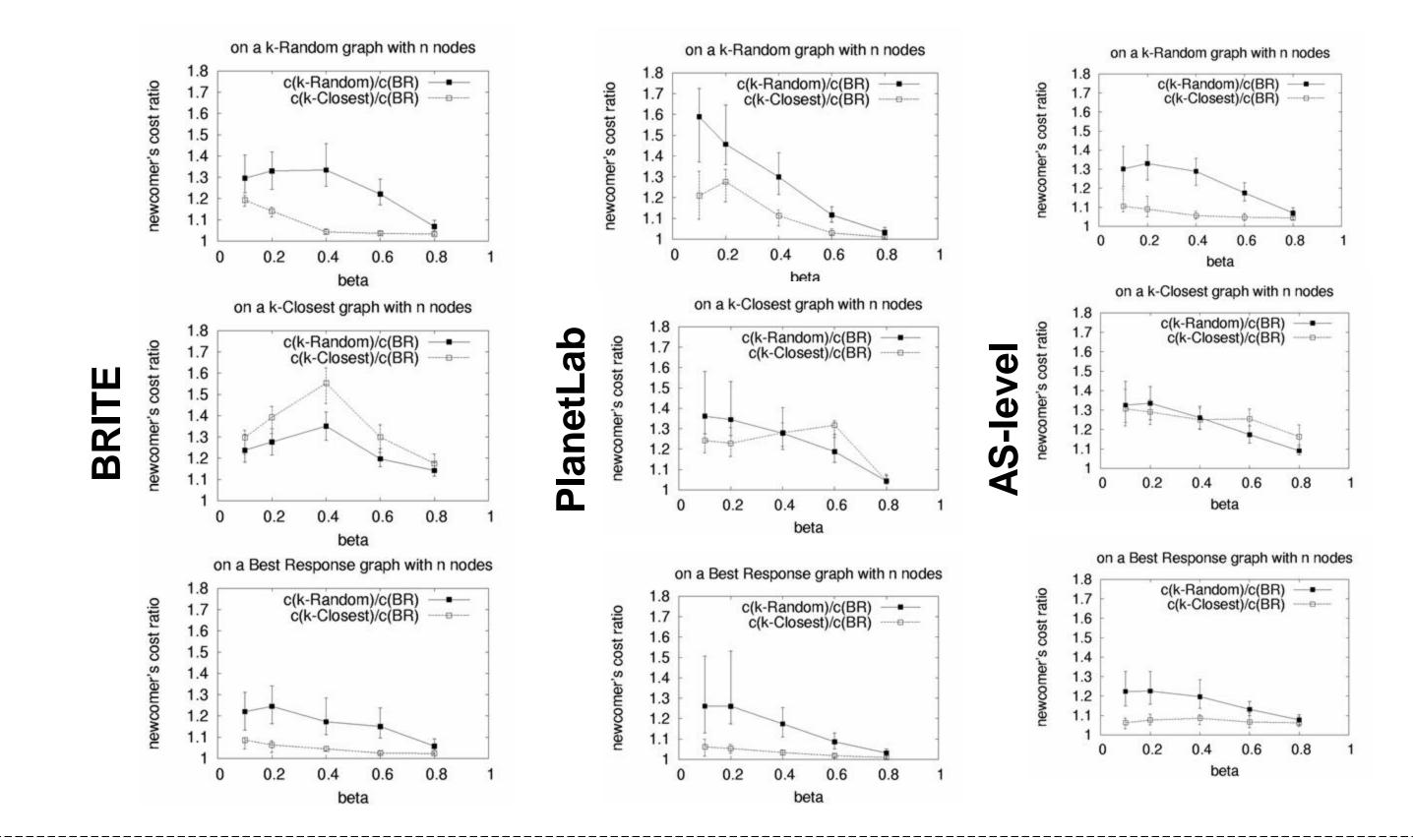


### **Double Capacitated**



# **Experiments and Implications**

	beta=0.1		beta=0.2		beta=0.4		beta=0.6		beta=0.8	
	k-Random/BR	k-Closest/BR								
BRITE	1.44	1.53	1.52	1.84	1.38	2.07	1.28	1.46	1.09	1.16
PlanetLab	2.23	1.48	1.75	1.23	1.37	1.13	1.09	1.16	1.04	1.06
AS-level	2.04	1.9	1.83	1.61	1.58	1.39	1.24	1.23	1.12	1.16



#### **Publications:**

[1] "Implications of Selfish Neighbor Selection in Overlay Networks" Nikolaos Laoutaris, Georgios Smaragdakis, Azer Bestavros and John W. Byers. IEEE INFOCOM 2007.

#### References:

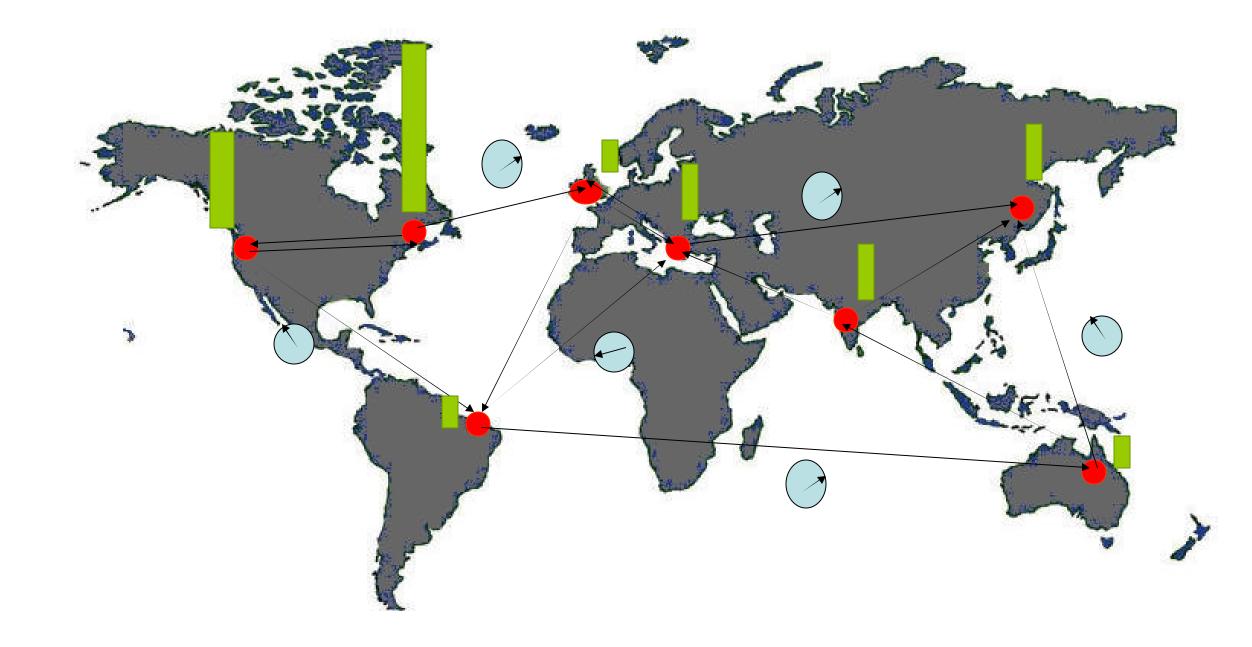
[2] "Improving the Performance of Overlay Routing and P2P File Sharing using Neighbor Selection"

Georgios Smaragdakis, Nikolaos Laoutaris, Azer Bestavros, John W. Byers and Mema Roussopoulos. Under Submission.

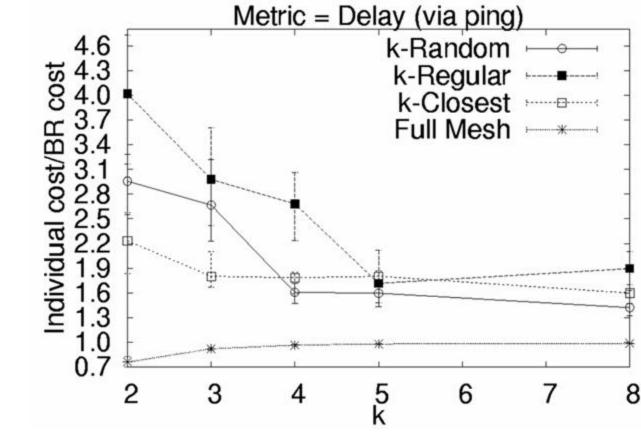
[3] "A bounded-degree network formation game"

Nikolaos Laoutaris, Rajmohan Rajaraman, Ravi Sundaram, Shang-Hua Teng. arXiv-CoRR cs.GT/0701071.

# EGOIST: A scalable SNS-inspired System

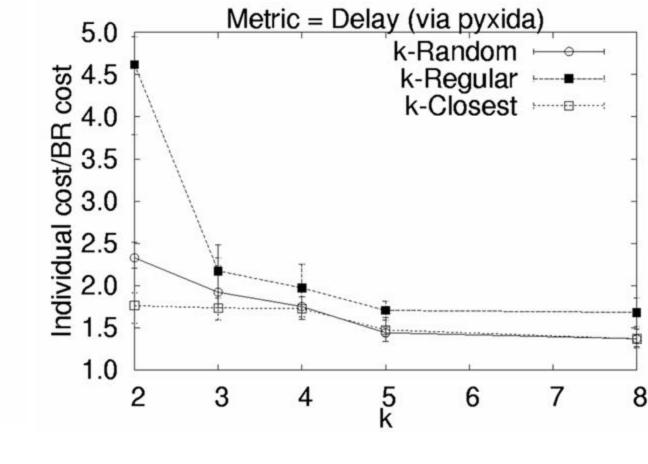


#### **Active Probing**

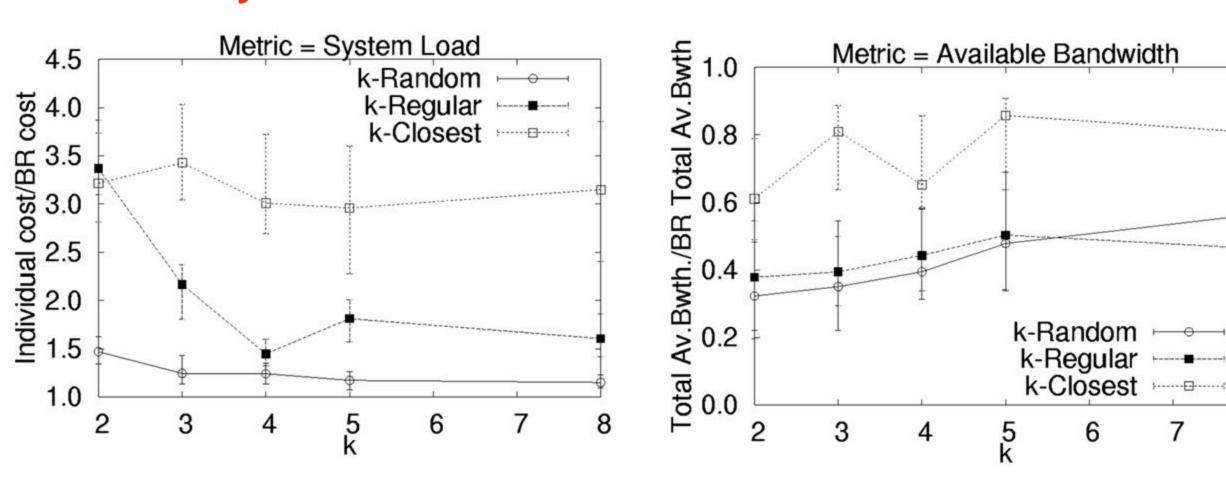


System Load

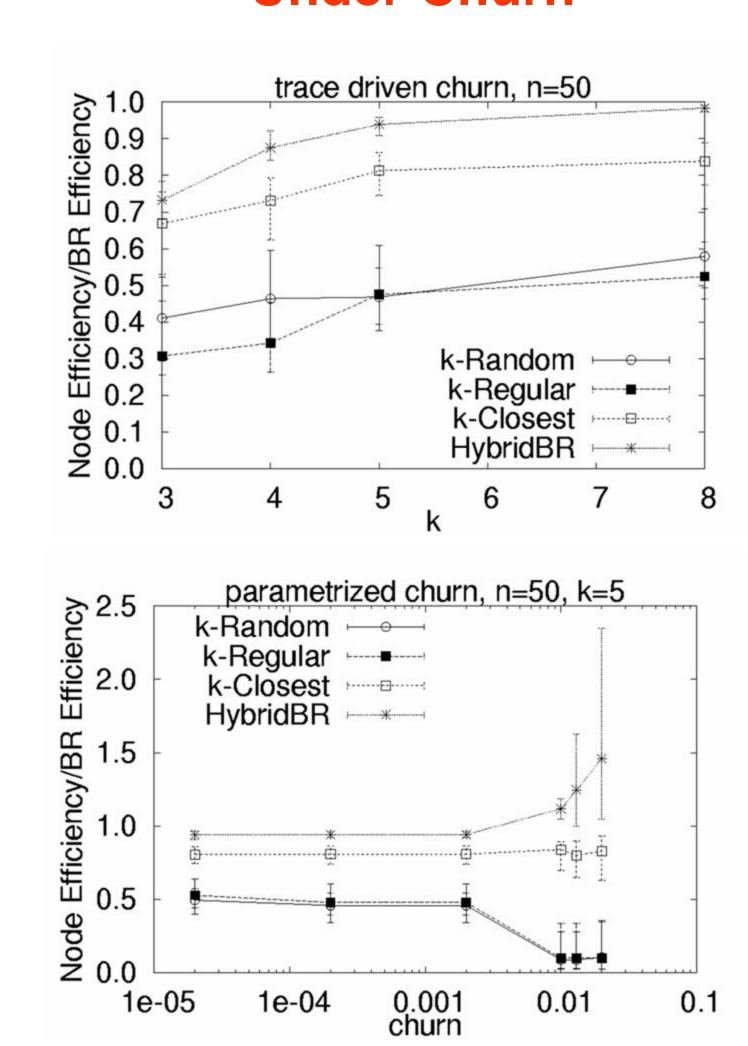
#### **Network Coordinates**



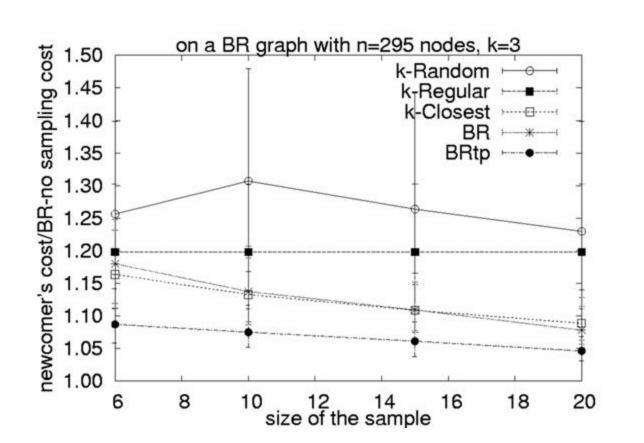
**Available Bandwidth** 



#### **Under Churn**



# With Incomplete Information



# Improving Search performance in Unstructured P2P systems

