

1. What did I work on or finish last week

I worked on the grapple hook function, and did research and prepared materials for the sliding and wall running functionality.

2. What will I work on or finish this coming week

I will finish the grapple hook function and hope to finish the other two main functions so I can be ready to work on level design and asset gathering.

3. I'm having trouble with/a problem with

This week had a lot of other responsibilities, so not much progress this time around.