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Untitled_Speed_Game

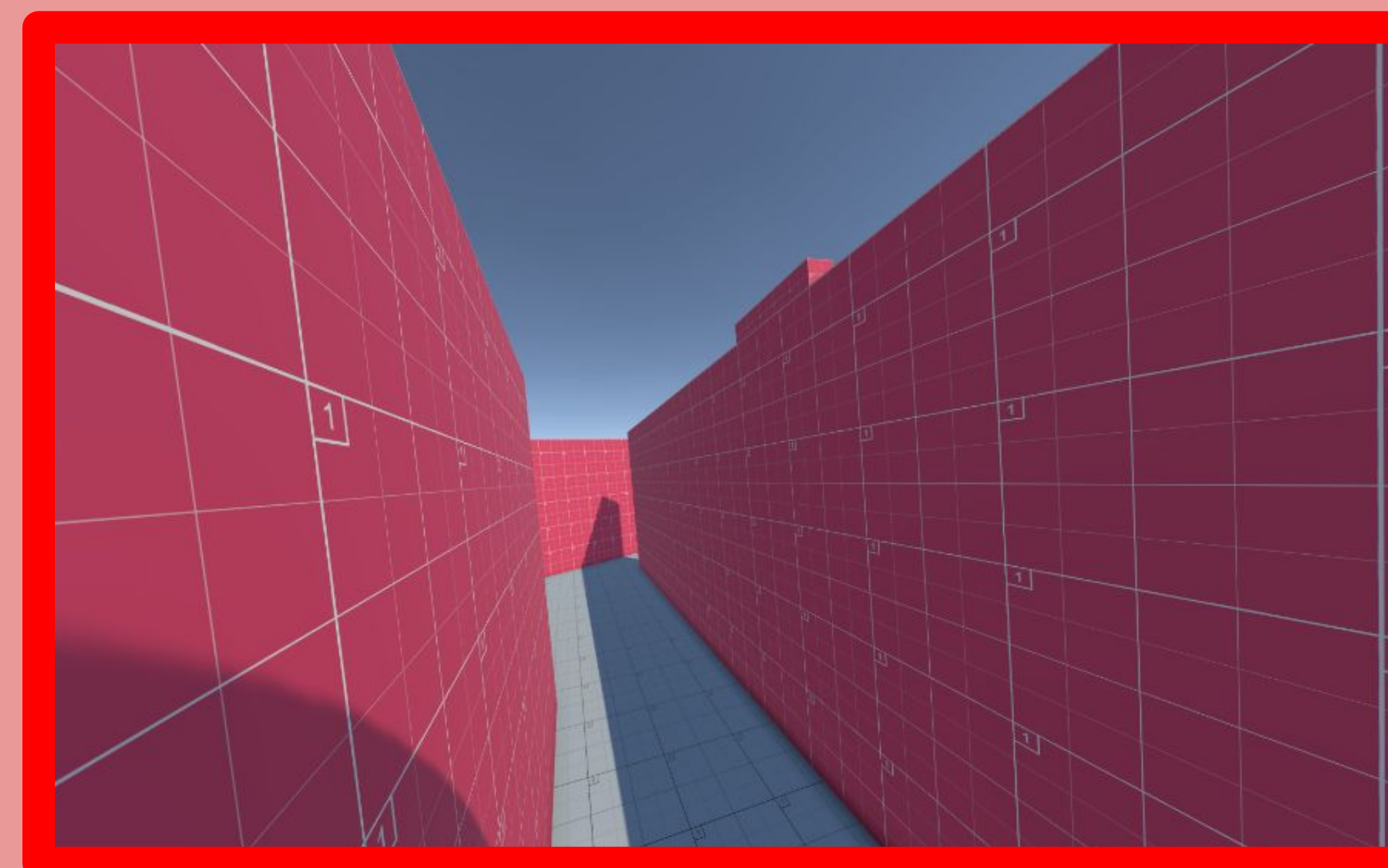
ABOUT

Untitled_Speed_Game is a 3D first person platformer.

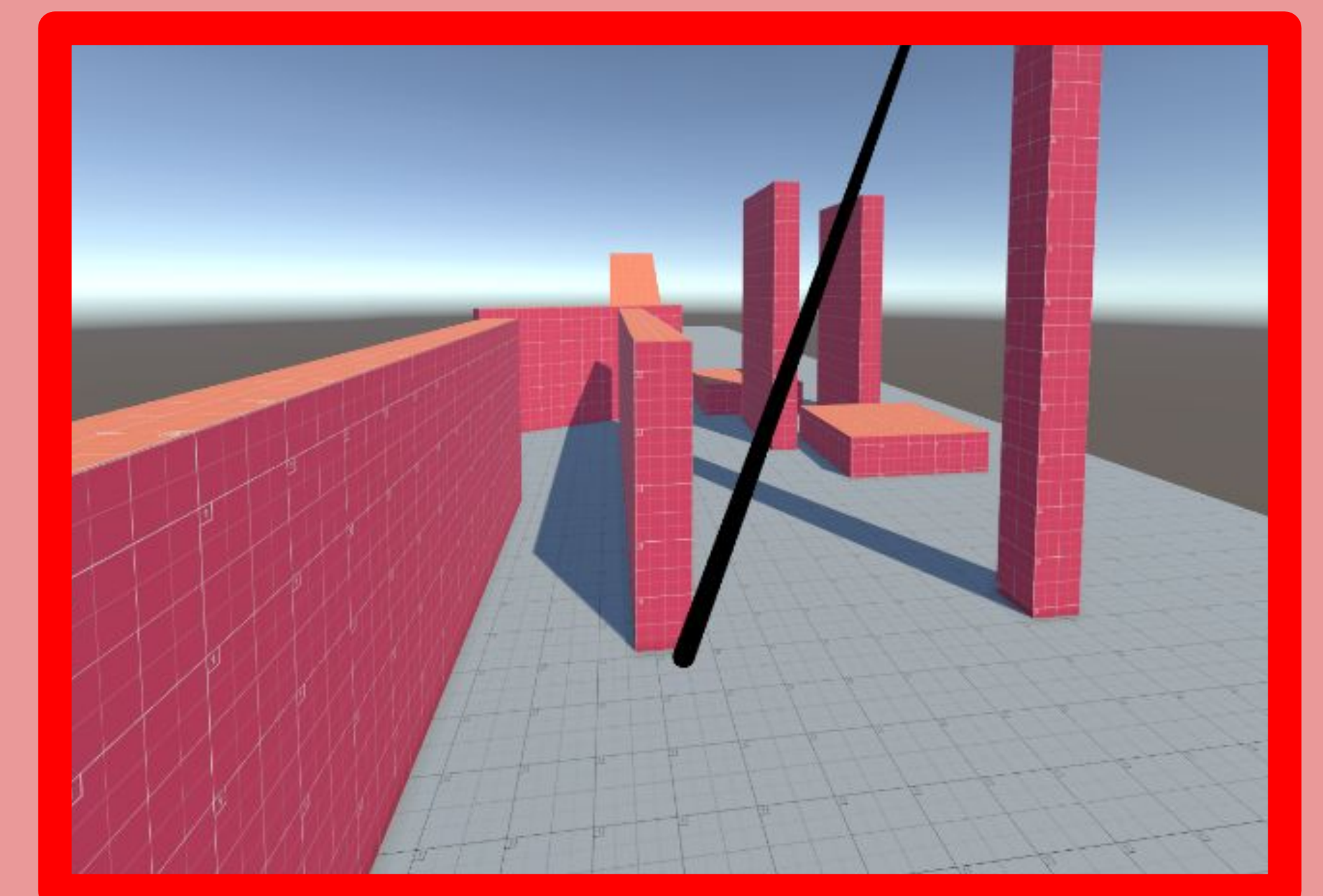
Players speed through levels with parkour mechanics such as wallrunning, sliding and grapple hooks.

Replay levels to master them for faster and faster times!

IMAGES



Jump between walls while wallrunning!



Swing around or over obstacles with the grapple hook!

MADE WITH



DESIGN GOALS

Focus on speed over precision.

Movement mechanics should flow into each other.

Levels should be easy to clear, but difficult to optimize.