Introduction to Dependent Types Eagan Technology Unconference

Joseph Ching

September 22, 2015

Table of Contents

1 Preface

Table of Contents

1 Preface

2 Introduction

Table of Contents

1 Preface

- 2 Introduction
- 3 Questions

Quick Question

How many are familiar with this topic?

This is not a m- tutorial.

This is not a m- tutorial. Nor is it a lens tutorial

This is not a m- tutorial.

Nor is it a lens tutorial (aka the new new m- tutorial...

This is not a m- tutorial.

Nor is it a lens tutorial (aka the new new m- tutorial...

...because arrows were the new m- tutorials).

Agda, Idris, Coq and co* have full support for dependent types.

Agda, Idris, Coq and co* have full support for dependent types. Because of that, it's harder to see the build up, so we won't be directly using them in this talk.

Agda, Idris, Coq and co* have full support for dependent types. Because of that, it's harder to see the build up, so we won't be directly using them in this talk.

Honestly though, it's because they're way over my head :(

(*) There was another mini joke here...

But we will be using Haskell though:)

But we will be using Haskell though:) It's not truely dependent, but we can do more and more with each language extension that comes along.

Syntax highlighting test reference, to be removed later.

Couldn't quite yet get listing to work with overlay yet.

```
{- block comment -}
foo :: Bool -> Int -> String
foo False 0 = "Bad"
foo True 0 = "Questionable"
foo False n = "Fake"
foo True n = "Read"
```

```
{-# LANGUAGE KitchenSink #-}
zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
```

```
{-# LANGUAGE KitchenSink #-}
zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith _ [] = []
```

Values and Types

Values has types. Values are classified by types.

```
..., -1, 0, 1, 2, 3 :: Int

True, False :: Bool

'a', 'b', 'c' :: Char

"abc" :: String ~ [Char]
```

Questions

Questions?