

1. Trivial Patterns

Chicken : 1
All Chow : 5
Concealed Hand : 5
Self Drawn : 5
No Terminals : 5
All Types : 10
Illegal Call : -30

2. Identical Sets

Two Identical Sequences : 10
Two Identical Sequences Twice : 60
Three Identical Sequences : 120
Four Identical Sequences : 480

3. Triplets and Kong

All Triplets: 30

Two Concealed Triplets : 5
Three Concealed Triplets : 10
Four Concealed Triples : 125

One Kong : 5
Two Kong : 20
Three Kong : 120
Four Kong : 480

4. Similar Sets

Three Similar Sequences : 35

Small Three Similar Triplets : 30
Three Similar Triplets : 120

5. Consecutive Sets

Nine-Tile Straight : 40

Three Consecutive Triplets : 100
Four Consecutive Triplets : 200
Three Mothers : 400

6. Suit Patterns

Mixed One Suit : 40
Pure One Suit : 80
Small Dragon Club : 100 -> 175*
Big Dragon Club : 400

Nine Gates : 480

7. Terminal Tiles

Two-Tailed Terminal Sequences : 5
Two-Tailed Terminal Triplets : 10
Small Boundless Mountain : 320
Big Boundless Mountain : 400

Mixed Lesser Terminals : 40
Pure Lesser Terminals : 50
Mixed Greater Terminals : 100
Pure Greater Terminals : 400

8. Honor Tiles

Dragon Triplets : 10
Small Three Dragons : 60
Big Three Dragons : 160

Seat Wind : 10
Small Three Winds : 30 (seat wind ? +10 : +0)
Big Three Wind : 120 (seat wind ? +10 : +0)
Small Four Winds : 320
Big Four Wind : 400

All Honors : 320
Seven Lucky Stars : 480

9. Seven Pairs

Seven Pairs : 30
Seven Shifted Pairs : 320
Grand Chariot : 400
Bamboo Forest : 400
Numerous Neighbors : 400

10. Color Hands

All Green : 400
All Red : 400
All Blue : 400

11. Irregular Hands

Thirteen Terminals : 160

12. Incidental Bonus

Final Draw : 10
Final Discard : 10
Win on Kong Replacement Tile : 10
Win on Flower/Season Replacement Tile : 10
Robbing a Kong : 10

Blessing of Heaven : 155 -> 160 (concealed)
Blessing of Earth : 155 -> 160 (concealed)

12. Bonus Tiles

Non-seat Flower/Season : 2
Seat Flower/Season : 4
Flower Kong : 10 -> 15 (1 kong)**
Season Kong : 10 -> 15 (1 kong)**
All Flowers : 80 -> 100 (2 kongs)

The normal limit score is 320 points unless your hand satisfies a higher limit pattern

Patterns are spit into sections, each with subsections, for easy finding. When counting score, add up the highest points your hand satisfies for each subsections. Ex. Pure Lesser Terminals wouldn't count for Mixed Lesser Terminals, but can add points for Two-Tailed Terminals Sequences.

* 100 -> 160 (Two Identical Sequence Twice)
-> 175 (2x Two Tailed Terminal Sequence)

** Only draw 1 replacement tile rather than 2