```
remunerationValidation.evl X
                                                                   EVL
   context Remuneration {
       constraint isEqualToZero {
            check : self.remunerationTotal > 0
           message: 'A remunaration cannot be 0 (zero)!'
6
       constraint isReady {
8
            check : self.status.name == 'ReadyToBeSent'
           message: 'A remunaration it is not ready to be sent yet.'
9
                            +'The current status is: ' + self.status.name
10
```