

Gargi Tawde

Unlock the Vault

Course: CS 161 Section 01

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Progress:

- Working on user auth and game logic (pseudo-code) but have not pushed it yet.
  - Want to ensure the base project can be built properly before adding more code on top in the repo. Running into bugs.

Milestone Progress:

- Tackling Milestone 2, 3, and 4 simultaneously
  - It's been easier to work on UI while implementing 2 and 3
- Milestone 1 is complete.