

Gargi Tawde
Unlock the Vault
Course: CS 161 Section 01
Date: 04/28/2024

Progress:

- Newly Completed:
 - Game logic and functionality is complete
- In Progress:
 - Fixing backend build
 - Still causing problems but almost complete. Hope to push the fixed version to github this upcoming week.
 - User auth (backend build preventing proper testing)
 - Implementing professor's suggestion to add levels, which would change the number range based on what a user selects. (e.g. Level 1 would mean users are looking for values between 1 and 10)

Milestone Progress:

- Tackling Milestone 4, 5, 6 simultaneously
 - Testing as I go while I continue fixing the backend build issues.
- Milestone 1 is complete. (GitHub setup, Flask project blueprint, finalize website design)
- Milestone 2 is complete. (Work on/Refine UI)
- Milestone 3 is complete. (Game functionality)