

Team Report for Week 10 (03/31)

General Info:

CS 161 Section 01

Team Name/Project Title: XMarksTheSpot

GitHub: <https://github.com/gstawde/XMarksTheSpot>

Team Lead for Weeks 9 and 10: Fariha Ahmed

Next Team Lead: Areebah Iqbal

Meeting Attendance:

- ☒ Gargi
- ☒ Fariha
- ☒ Areebah

Updates:

→ *Meeting Notes*

- ↳ **03/28:** briefly discussed the game implementation features we were going to work on next

→ *List of Action Items That Were Completed:*

↳ *New Accomplishments:*

- Worked on API that gets a multiple-choice question and random answer options
- Worked on dynamically generating quiz formats
- Worked on quiz UI
- Created Questions and Country Info database

↳ *Features Finished Prior to Today:*

- Initial Database Setup
- Landing Page
- User Dashboard UI
 1. Game History
 2. Settings
- Log In + Sign Up
 1. Account Creation API
 2. Login API
 3. User Authentication

- 4. Forgot Password
- 5. Password Encryption
- Dockerized mysql db

→ *Milestone Progress:*

↳ **Milestones Completed:**

- M1 (Finalize Design + Features)
- M2 (Database Setup + User Authentication)

↳ **Milestone in Progress:** M3 (Game Implementation)

↳ **Target Completion Date for Current Milestone:** 4/10 (M3)

Feedback

→ **Void:**

- ↳ Jump And Launch: Nice flask-mail password reset feature!

→ **Bug:**

- ↳ N/A

→ **Enhancement:**

↳ Short Term:

- GeoUnity: Explain tokens feature to users prior to account creation
- Jump And Launch: Rename the title of the website from the “React App” to “X Marks the Spot”

↳ Long Term:

- GeoUnity: The UI could reflect more how it’s based on Map content (ex: there could be maps/geography in the background)
- GeoUnity: Add a graph representation of game history, scores
- GeoUnity: Visibility of other user profiles from the leaderboard
- Jump And Launch: Making the site mobile friendly