



X Marks the Spot


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Build Instructions

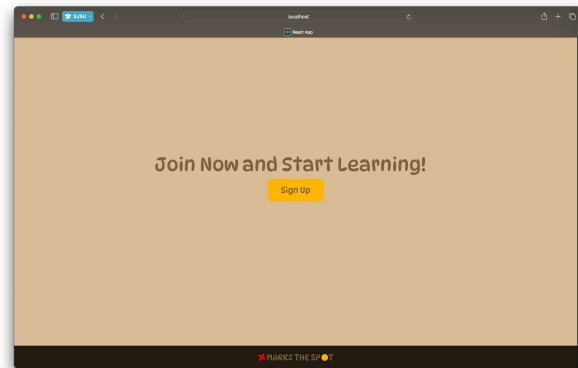
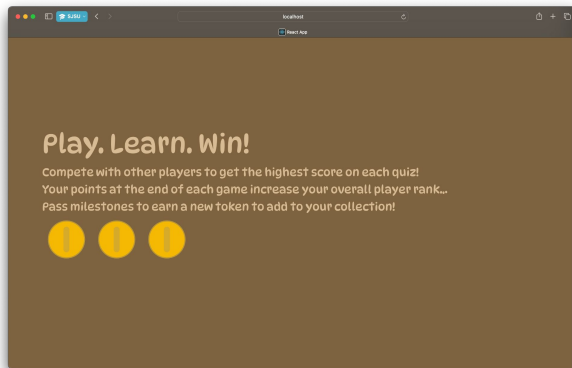
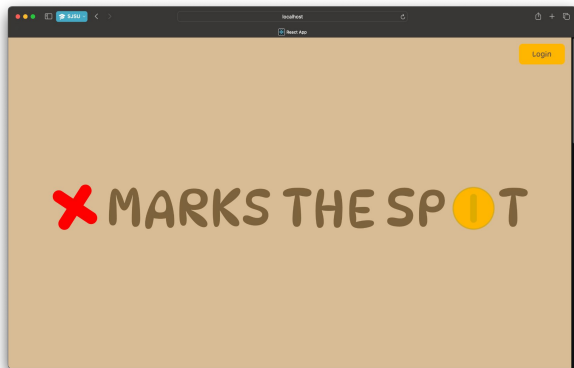
Front-end:

1. `cd dev/frontend`
2. `npm i`
3. `npm start`
4. Go to <http://localhost:3000> to interact with the front-end

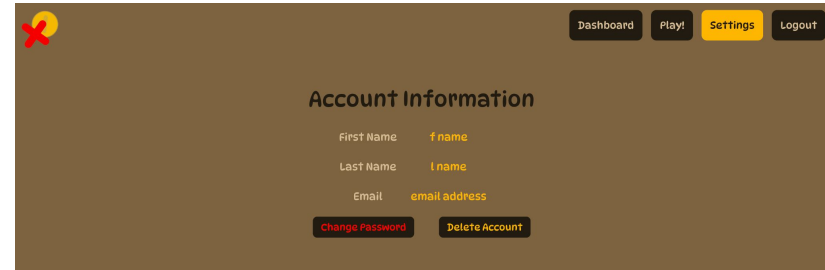
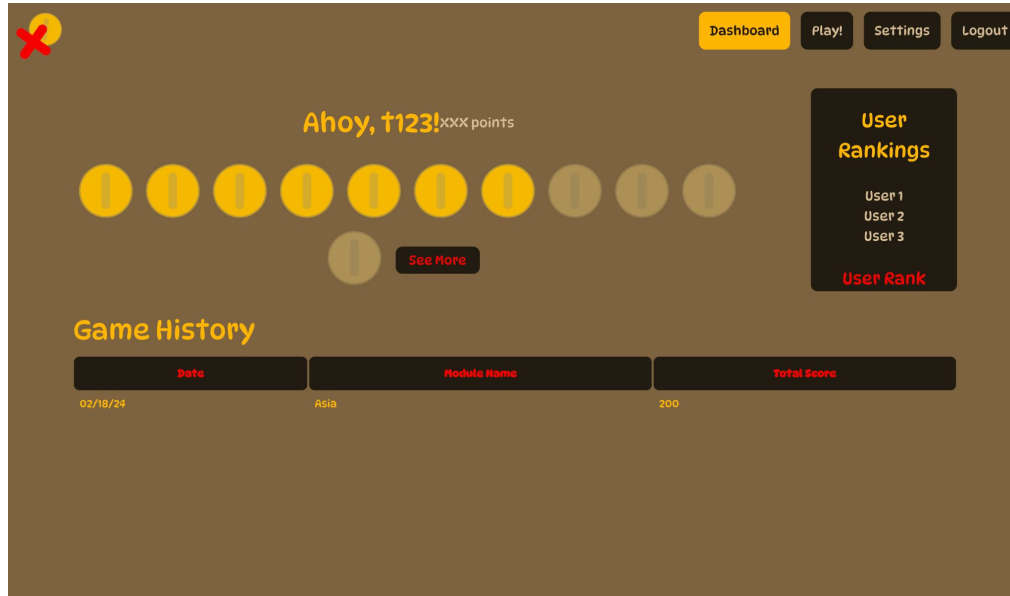
Docker Setup:

1. `cd dev/xmts-docker`
 2. `docker compose build`
 3. Run `docker compose up -d`
 4. Go to <http://localhost:4000> to view the backend routes
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Landing Page UI



User Dashboard/Settings UI



List of Product Features

Completed:

- Initial Database Setup
- Landing Page
- Login Page
- Sign Up Page
- User Dashboard Page
- Game History
- User Authentication
- Forgot Password
- Password Hashing

In Progress:

- Game Page UI
 - Module Selection Page
 - Start/Join Page
 - UI for each of the Question Type Views
- Game logic/quiz content



Time for the Demo!



Partner Teams

Previous Teams:

- **Week 3:** Beyond Bottles
- **Week 5:** GeoUnity
- **Week 7:** Jump and Launch

Current Team:

- **Week 9:** GeoUnity



Issues/Feedback

- Problem with build where package.json file and node-modules directory had to be deleted before the build commands were run for the project to be built properly
 - Updated docs/expert_users/README.md to include the steps to resolve this scenario
 - Seemed to be a one-off issue
- Visibility of other user profiles from the leaderboard
 - Long-term enhancement
- Possibly add a graph representation of game history, scores
 - Long-term enhancement
- Explain tokens feature to users prior to account creation
 - Short-term enhancement

