George Stockhammer

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Skills

- ❏ Years of experience in customer service and people-oriented tasks
- ❏ Proficiency in organizing and executing high-concept group projects
- ❏ Self-motivated and capable of seeing long-term projects through
- ❏ Fast learner of various programming languages and frameworks
- ❏ **Expertise and familiarity with Python, Java Script, C-based scripting languages, server design, and software like Node.js**

Experience

- ❏ Ramen Bowls, **Lead Server**, 2017-2020
  Managerial Reference: Sam Young, 785-842-6957
- ❏ KU Dole Center for Behavioral Research, **Research Coordinator and Assistant** , 2018-2019
- ❏ RPG Restaurant Pub and Games, **Lead Server**, 2020-2021
  Managerial Reference: Dan Luckey, 785-797-7588
- ❏ Solo Game and Server Developer, 2019-Present
  Full online Multiplayer design via Node.js, HTML, and GMS2 done from scratch -
  https://store.steampowered.com/app/1571880/God_of_the_Arena_Dungeon/
  https://github.com/gstockha/gotadnode.js

Education

- ❏ Lawrence High School Graduate, class of 2013
- ❏ University of Kansas, Bachelor's Degree of Liberal Arts, 2021
  Major in Psychology with an emphasis on Quantitative Psychology - SPSS, Psychometrics, Python-based survey designs

Goals

Become integrated in a team focused on a rewarding project, learn more about web development and data-integrated frameworks, utilize social skills to form meaningful connections and business relations with like-minded professionals.