



CHARACTER

BACKGROUND

Faction

Morph

Gender Identity

Actual Age

Current Moxie Points

Rez Points

Motivations

Armor

ENERGY

KINETIC

Melee Weapon

WEAPON

SKILL

AP

DV

NOTES

Ranged Weapon

WEAPON

SKILL

AP

DV

MODES

AMMO

RANGE

NOTES

ACTIVE SKILLS	LINKED APTITUDE	BASE	MORPH BONUS	TOTAL	SPECIALIZATION / OTHER BONUS
Animal Handling	SAV				
Beam Weapons	COO				
Blades	SOM				
Climbing	SOM				
Clubs	SOM				
Control	WIL*				
Deception	SAV				
Demolitions	COG*				
Disguise	INT				
Exotic Melee:	SOM				
Exotic Melee:	SOM				
Exotic Ranged:	COO				
Exotic Ranged:	COO				
Flight	SOM				
Fray	REF				
Free Fall	REF				
Freerunning	SOM				
Gunnery	INT				
Hardware:	COG				
Hardware:	COG				
Impersonation	SAV				
Infiltration	COO				
Infosec	COG*				
Interfacing	COG				
Intimidation	SAV				
Investigation	INT				
Kinesics	SAV				
Kinetic Weapons	COO				
Medicine	COG				
Medicine	COG				
Navigation	INT				
Networking:	SAV				
Networking:	SAV				
Networking:	SAV				
Networking:	SAV				
Palming	COO				
Perception	INT				
Persuasion	SAV				

PLAYER

ECLIPSE PHASE

CHARACTER SHEET

APTITUDES

	COG	COO	INT	REF	SAV	SOM	WIL
Base							
Morph Bonus							
Total							

WIL x 2

FROM MORPH

(INT + REF) x 2

STATS

MOX	TT	LUC	IR	WT	DUR	DR	INIT	SPD	DB
		LUC ÷ 5	LUC x 2	DUR ÷ 5			Biomorphs: DUR x 1.5 Synthmorphs: DUR x 2		DUR ÷ 10

DAMAGE & STRESS

DAMAGE	WOUNDS	STRESS	TRAUMA

PRIMARY EQUIPMENT

ACTIVE SKILLS	LINKED APTITUDE	BASE	MORPH BONUS	TOTAL	SPECIALIZATION / OTHER BONUS
Pilot	REF				
Pilot	REF				
Programming	COG*				
Protocol	SAV				
Psi Assault	WIL*				
Psychosurgery	INT				
Research	COG				
Scrounging	INT				
Seeker Weapons	COO				
Sense	INT*				
Spray Weapons	COO				
Swimming	SOM				
Throwing Weapons	COO				
Unarmed Combat	SOM				
* = no defaulting					

KNOWLEDGE SKILLS	LINKED APTITUDE	BASE	MORPH BONUS	TOTAL	SPECIALIZATION / OTHER BONUS
Academics:	COG				
Academics:	COG				
Academics:	COG				
Academics:	COG				
Art:	INT				
Art:	INT				
Art:	INT				
Art:	INT				
Interest:	COG				
Interest:	COG				
Interest:	COG				
Interest:	COG				
Language:	INT				
Language:	INT				
Language:	INT				
Language:	INT				
Profession:	COG				
Profession:	COG				
Profession:	COG				
Profession:	COG				

PLAYER ECLIPSE PHASE CHARACTER SHEET

@-Rep		G-Rep	
C-Rep		I-Rep	
E-Rep		R-Rep	
F-Rep			

Positive & Negative Traits

ID Notes	

[illegible]

CHARACTER	
Morph Type	
Sex/Visible Gender	
Visible Age	
Description	

APTITUDE MAX	SPEED MOD	MOVEMENT RATE / MOBILITY SYSTEM
DURABILITY		WOUND THRESHOLD

[illegible]

MUSE STATS							
	COG	COO	INT	REF	SAV	SOM	WIL
Aptitudes							
Skills & Notes							

WIL x 2

TT	LUC	IR

LUC ÷ 5

LUC X 2

Psi Sleights

Backup Notes

ECLIPSE PHASE MORPH SHEET

APTITUDE BONUSES							
	COG	COO	INT	REF	SAV	SOM	WIL
Morph Bonus							

Positive & Negative Traits / Advantages & Disadvantages