AVOCADO TOAST: AN ONLINE BANKING PLATFORM

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PLANNING SCHEDULE AND PEER EVALUATION

Assignee	Email	Task	Dur.	Depends on	Due date	Evaluaiton
Anandita	adubey2	Refine problem statement	2h	None	2019-02-14	Great job, did 100% of the task.
Alex	apetros1	System Model	2h	None	2019-02-14	Great job, did 100% of the task.
Carlos	cdeleon1	Use case Diagram	2h	Use Cases	2019-02-14	Great job, did 100% of the task.
Danh	dpham16	Use case requirements	2h	Use Cases	2019-02-14	Great job, did 100% of the task.
Flaviu	ftamas1	Use cases	2h	None	2019-02-11	Great job, did 100% of the task.

Table 1: Work breakdown

REFINING SYSTEM 2

What is your product, on a high level?

Our product is an online banking application, which will allow the customers of a bank or other another financial institution to perform money-management without physically visiting the bank. It will allow the customers to open their accounts, manage them electronically, to monitor them, to make transactions, pay their bills, transfer money, make deposits, and so on.

2.0.2 Whom is it for?

An online banking application is beneficial to everyone but is especially useful for those people with a stringent work schedule. It will help them to manage their accounts and keep track of their activities in a quick manner with minimal costs without the need to visit a physical bank during working hours or make a phone call.

2.0.3 What problem does it solve?

- 24/7 availability, saving the customer from rushing the banks during working hours. With an online banking system, people can perform their tasks at a time that suits their work schedule.
- Stringent schedules, where customers with strict working hours to perform their banking activities effectively and conveniently.
- Centralized source of information, where instead of visiting different officials specialized in different tasks, the customer can use an online banking application flexible single enough to do any task in a click. Human bankers are not always available, but the application always will be, meaning there is no need to rush to the bank to get things done.

- Remain informed: With the online banking system, customers can easily receive up-to-date information regarding their upcoming deadlines or dues through notifications, emails, or text messages.
- Easy bill payments, so that there is no need to rush to the bank. Everything can be done at home instead.

What alternatives are available?

- Services provided by 3rd party application, like Mint
- A phone app
- In person banking services
- Phone calls
- ATMs

Why is this project compelling and worth developing?

- It would reduce costs for banks by reducing the amount of human labor required.
- An electronic banking system would enable banks to keep stringent records
- A computerized ledger would reduce the number of mistakes when calculating interests, making transactions, and so on.
- It would increase customer satisfaction because they would have access to our banks from any place with WiFi.
- Providing flexibility to the customers to get their work done at minimal or no cost.
- Saving time of the customers (customer need not necessarily visit the bank physically)

2.0.6 Describe the top-level objectives, differentiators, target customers, and scope of your product.

- Objective: To create a product that performs to our requirements and have it sustainable for multiple lifecycles.
- Differentiators: Our system won't sell data to any third parties, have no hidden transaction fees, and will not participate in predatory lending practices
- Target customers: Our target customer is the average citizen, anyone that currently uses or will use a bank for their transaction needs.(Basically useful to everyone, no matter what)
- Scope: The scope of our project is building an online business ledger, making a database to store our information, developing a web app and making a UI for our customers.

What are the competitors and what is novel in your approach?

Our competitors are Finacle, nCino, Oracle, etc. What we bring new to the table is that our system will be entirely online. Additionally, our platform is customer focused and will be fully transparent. We won't sell customer data or charge hidden fees. Additionally, providing the customers with the flexibility to perform the tasks at the minimal or no cost.

2.0.8 Make it clear that the system can be built, making good use of the available resources and technology.

Our system is possible because it will be very simplistic and direct. Clients will connect to our application software where they will be greeted by a user-friendly interface, which will primarily be coded in HTML, with CSS used to create a beautiful design for our clients. Finally, the frontend of our application will be connected to a backend SQL database. The database will be responsible for recording transactions such as withdrawals, deposits, bill pays, and more.

2.0.9 What is interesting about this project from a technical point of view?

The project will use a client-server architecture in order to be accessible to clients from anywhere. Emphasis will also be placed on graphical design, using our creativity to design a nice interface for our clients. Providing flexibility to the clients to perform the non-transactional tasks through online banking. That might include:

- Viewing account balances
- Viewing recent transactions
- Downloading bank statements
- Downloading periodic account statements
- Funds transfer between the customer's linked accounts
- Paying third parties, including bill payments
- Credit card applications
- Register utility billers

SYSTEM REQUIREMENTS 3

Use Case Diagram

See Figure in Appendix

3.2 Use Cases

Use Case Number: 1 Use Case Name: Register Customer

• Actors: Banker

• Description: Add a new customer, with their own username and password

Alternate Path: None

Pre-Condition: Loggin in

3.2.2 Use Case Number: 2 Use Case Name: Register Customer

Actors: Banker

 Description: Take a certain amount of cash from the customer, adding the amount to their balance

• Alternate Path: None

Pre-Condition: Loggin in

3.2.3 Use Case Number: 3 Use Case Name: Register Customer

- Actors: Banker
- Description: Give the customer a certain amount of cash, subtracting the amount from their balance
- Alternate Path: None
- Pre-Condition: Logged in, account has sufficient balance

3.2.4 Use Case Number: 4 Use Case Name: Register Customer

- Actors: Banker, Customer
- Description: View a list of all the transactions in the account, as well as the overall account balance
- Alternate Path: None
- Pre-Condition: Loggin in

3.2.5 Use Case Number: 5 Use Case Name: Register Customer

- Actors: Customer
- Description: Send someone else money electronically through the website
- Alternate Path: None
- Pre-Condition: Logged in, account has sufficient balance

3.2.6 Use Case Number: 6 Use Case Name: Register Customer

- Actors: Analyst
- Description: View the amount of money that was deposited and withdrawn in a single day, for the entire bank
- Alternate Path: Manual SQL access
- Pre-Condition: Loggin in

3.2.7 Use Case Number: 7 Use Case Name: Register Customer

- Actors: Banker, Customer, Analyst
- Description: Authenticate themselves to the system
- Alternate Path: None
- Pre-Condition: None

3.3 Use Case Requirements

3.3.1 Use Case Number: 1

- Introduction: Register Customer, this system interacts with the user, authentication utility, SQL database
- Inputs: Username Password
- Requirements Description: Registers a new customer, they must input a username and password for their account
- Outputs: Their login information is logged into the system to be recalled later
- Alternate Path: None

3.3.2 Use Case Number: 2

- Introduction: Deposit Cash, this system interacts with the user SQL database
- Inputs: Cash
- Requirements Description: Insert cash from the customer, the amount is added into the balance
- Outputs: Cash amount is added into their balance
- Alternate Path: None

3.3.3 Use Case Number: 3

- Introduction: Withdraw cash, this system interacts with the user SQL database
- Inputs: Cash amount
- Requirements Description: Withdraw cash from the bank, the amount is deducted from the balance
- Outputs: Cash is given to the customer and cash amount is deducted from balance
- Alternate Path: None

3.3.4 Use Case Number: 4

- Introduction: View Ledger, this system interacts with the user SQL database
- Inputs: User PIN number
- Requirements Description: View a list of all the transactions in the account, as well as the overall account balance
- Outputs: Transaction record is displayed on the screen, with their account balance
- Alternate Path: None

3.3.5 Use Case Number: 5

- Introduction: Pay Bill, this system interacts with the user, SQL database, and the recipient
- Inputs: Cash amount and information of the recipient
- Requirements Description: Send a person or company money electronically through the website
- Outputs: Deducts cash amount from overall balance and cash is sent to recip-
- Alternate Path: None

3.3.6 Use Case Number: 6

- Introduction: View Transaction Volume, this system interacts with the user SQL database
- Inputs: User PIN number
- Requirements Description: Views the amount of money deposited and withdrawn in a single day
- Outputs: Shows deposit withdraw amount in specified day
- Alternate Path: Manual SQL Access

3.3.7 Use Case Number: 7

- Introduction: Log in, this system interacts with the user and authentication utility
- Inputs: User ID and password
- Requirements Description: Authenticate a user to their account
- Outputs: User is logged into the system and given access to use their account
- Alternate Path: None

4 SYSTEM MODELING (ANALYSIS)

4.1 Identify objects.

The only object of this Banking System would be the account.

4.2 What are the associations between them?

The account object would have attributes that would be able to differentiate it from the 3 different accounts; the banker, the customer, and the analyst. The Banker has the ability to create a new customer for the banking system and represents the functions of the banking system, the Customer utilizes the functions of the banking system such as the deposit and withdraw functions, and the analyst pulls data from the database that the banker and customer request.

4.3 What is their multiplicity?

There will be an undefined number of accounts, but there will be at least two accounts.. There will be at least one banker, at least one analyst, and there will be an undefined number of customers.

4.4 What are the attributes of the objects?

Attributes of the account include name, dob, social security number, account balance, email, username, password, account type.

4.5 What operations are defined on the objects?

Attributes of the banker include the ability to register customers, transfer customer funds, send deadline notifications, and the ability to check ledger and balances. Attributes of the customer include the ability to deposit, withdraw, check balance, check ledger, pay bill, and transfer funds. Attributes of the analyst include the ability to send customer balance and ledger history to the customer or banker upon query.

4.6 Create system class diagram.

See Figure in Appendix

Specify your system database tables (data attributes and their types) and relationship between them (Primary Keys and Foreign Keys)

The first table would have 3 data types which include INT, DATE, and VARCHAR.

- INT Attributes: social security number, account number, account balance
- DATE Attributes: date of birth
- VARCHAR Attributes: first name, last name, email address, username, password, account type
- The primary key would be the account number.

The second table would have 2 data types which include INT and DATE.

- INT Attributes: transaction number, transaction amount, and account number
- DATE Attributes: transaction date
- The primary key is the transaction number.
- Specify the type of database management system (MySQL, MS-SQL server, Oracle, etc.) you will use in your project

The database management system that will be used in the project will be MySQL.

SCREENSHOTS Α

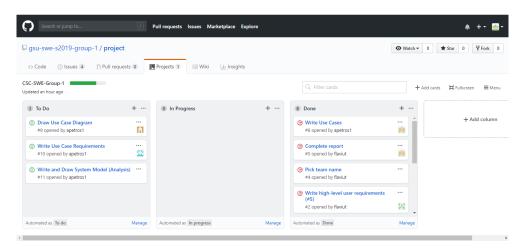


Figure 1: Screenshot of our group's Kanban board

case diagram.png case diagram.png

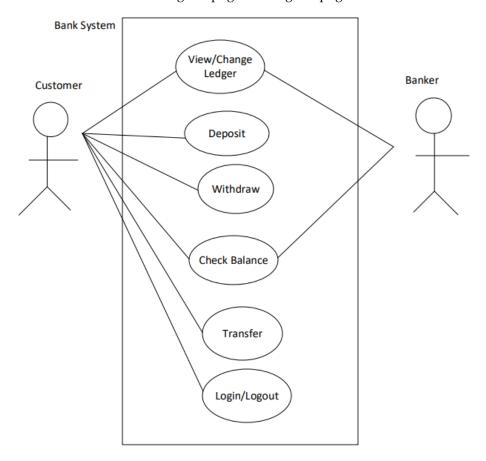


Figure 2: Use case diagram

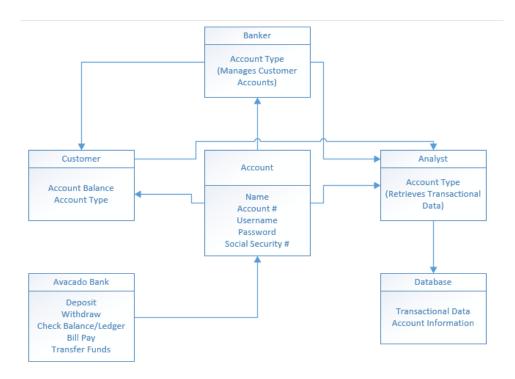


Figure 3: System class diagram