

Integration of Multiple Static Analysis Tools in a Single Interface

- Author
- G. S. Varma

- Supervisors:
- Prof. Dr. Eric Bodden
- Dr.-Ing. Ben Hermann



" \$1.1 Trillion in Assets Affected by Software Bugs in 2016 "

Software Fail Watch Annual Report,

Tricentis



Static Code Analysis

- It helps in prevention of bugs.
- It examines code without execution.

- Detects Vulnerabilities :
 - Injections
 - Cross Site Scripting (XSS)
 - Buffer Overflow, and Dead Code etc



Static Code Analysis

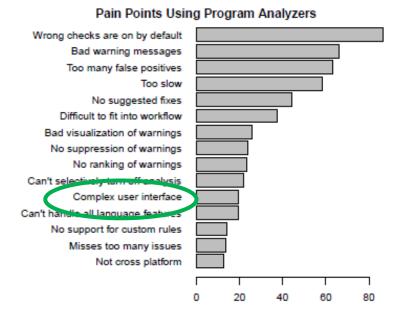
- Tools:
 - IDE Notifications
 - IDE tools
 - Dedicated tools
 - Linters
 - CLI tools.





- Research Papers:
 - Christakis, Maria; Bird, Christian (2016): What developers want and need from program analysis: an empirical study.
 - Johnson, Brittany; Song, Yoonki; Murphy-Hill, Emerson; Bowdidge, Robert (2013): Why don't software developers use static analysis tools to find bugs?

- Found: developers facing issues in using tools
- Most importantly, USABILITY issue.



SARIF



- Static Analysis Results Interchange Format (SARIF)
- Standard representation of bug warnings in a JSON format

Multiple Tools

- Developers seem to use multiple static analysis tools each having own coverage.
- Research trends:
- Using multiple static analysis tools in order to prioritise the bug warning alerts

(Lori et. al.)

Using results of three different static analysis tools for a programming language,
 Java and merges them together in order to show warnings to the developer.

(Na Meng et. al.)

But USABILITY is not addressed...

Multiple Tools

- SARIF scope different analysis tools results can be integrated
- Need for addressing Usability issue

Thesis Work Plan

- Problem Statement
- **Research Questions**
- What Current Tools do?
- Our Approaches
- **Evaluation**
- Time Plan

Problem Statement

How to integrate the results of multiple static analysis tools

in a unified user interface?

Research Questions

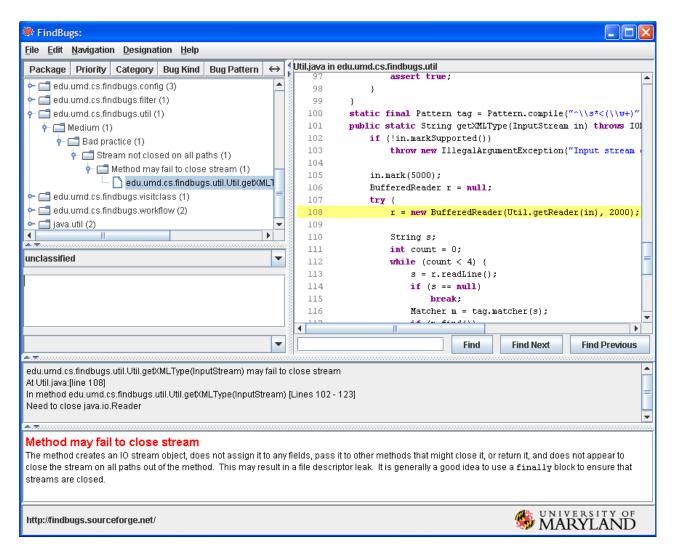
- 1. How to display results of the same codebase from different analysis tools?
- What feedback works to know that the bug fixing is on-going?
- 3. How to carry traceability of bug fixing?

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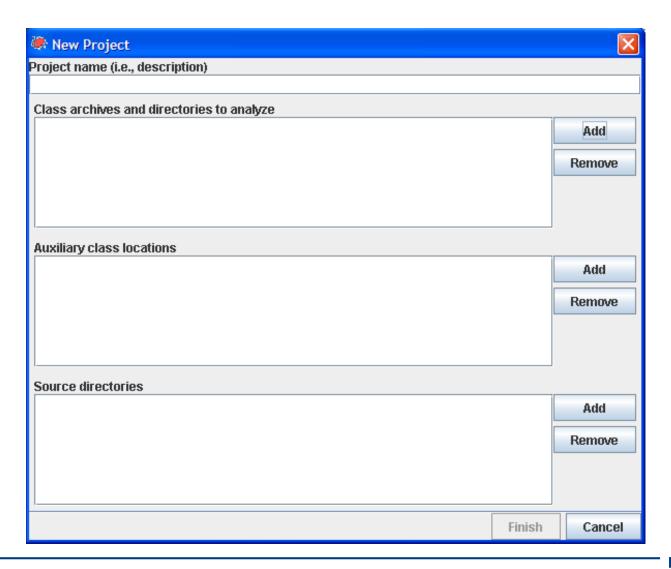
What Current Tools do? - RQ 1

FindBugs



What Current Tools do? - RQ 2

FindBugs



What Current Tools do? - RQ 3

TeamScale



Added db2 database mapping after reading forum post by Daniel Lewis in revision 91687a1146419dd23ceaed299185512696643dc1 (git)

Jul 17 2014 10:53



Add getDelegationState() in DelegateTask.

by Anya Hill in revision 812b1e277d844fa48307bcd7c692a6f395c85fbb (git)

Files: 14 changed Findings: 0 3 2 12 2 5 Jul 17 2014 10:30



TASK TIMEOUT

by Jacob Nelson in revision 997da57af6f2c08d504473d3e9837788b7592dcb (git)

Files: 14 changed Findings: 05 212 23 Jul 17 2014 08:46

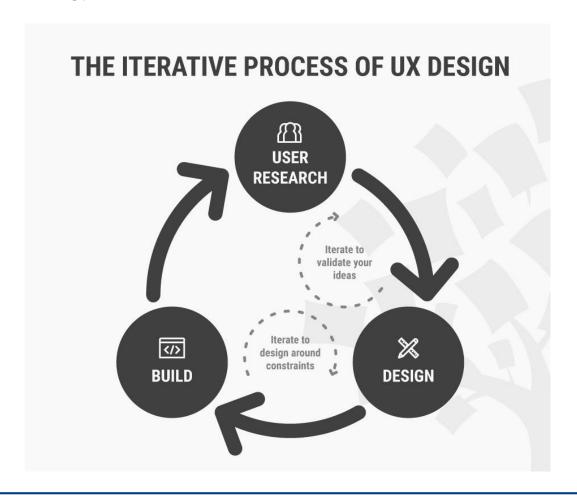
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UX Design Cycle

Research Methodology



- Software Engineering disciplines:
 - Complex datasets
 - Compiler reporting
 - Continuous integration
 - Refactoring tools
 - Issue tracker
 - Stack Overflow
 - Gamification
 - **Usability Engineering**

Complex datasets:

 Dix et. al. - more complex grouping and linking of datasets in the context of a user interface of Spreadsheets application.

Design lesson : extensibility of columns



- Gaur et. al.
 - linear search problem in indexing as it takes more time for large volumes of data. So, different parameters are introduced to decrease computation time.

Example: Searching for toy



Compiler reporting

Horning et. al

error logging with statistics



stating what kind of bugs are not found along with bugs found

Refactoring tools

Dustinca

- barrier of discoverability
- introduced a smart tag for code can be refactored.
- 'on-board' phase _ Gamification



Hayashi et. al. - task level commits in order to maintain edit history



Issue tracker

Baysal et. al.:

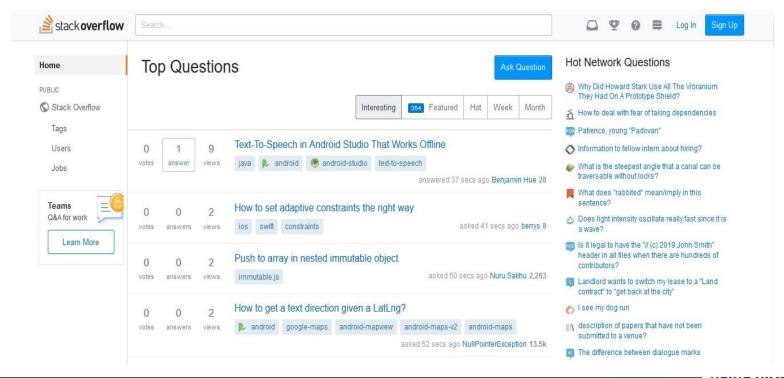
- Information overload
- Expressiveness

Ideal to describe the priory as per team decision instead of personal choice.



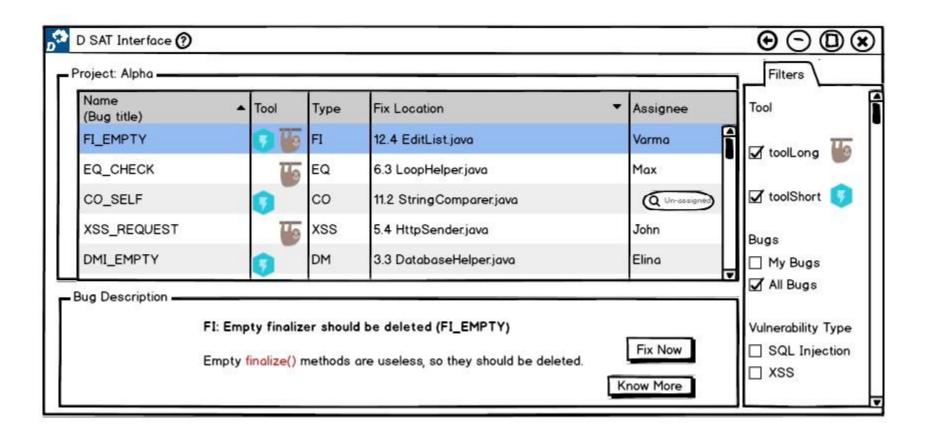
- Stack Overflow
- Wang et. al.: 10934198 questions on a 'User Interface' topic
- Treude et. al.: 72.30 % questions have between 2 and 4 tags





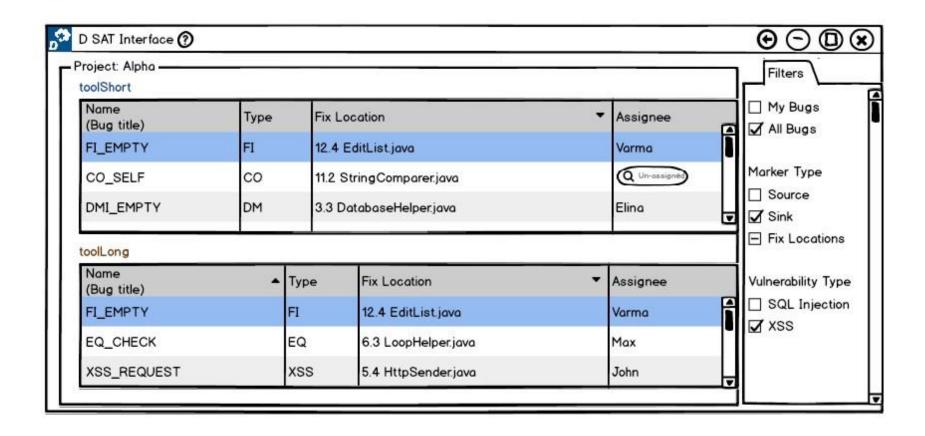
Example: RQ 1

Prototype 1



Example: RQ 1

Prototype 2



Thesis Work Plan

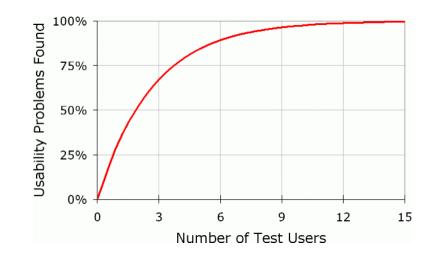
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Evaluation

Experimental Design

Number of Test Users:

Dr. Nielsen recommends – 5



Nielsen, Jakob, and Landauer, Thomas K.:

"A mathematical model of the finding of usability problems,"

Order of evaluation:

Users tend to learn – order of presenting prototyes is altered

Evaluation – Usability Inspection Methods

Cognitive Walkthrough

For each step to a predefined task, the following aspects are analysed.

- Will the user try and achieve the right outcome?
- Will the user notice that the correct action is available to them?
- Will the user associate the correct action with the outcome they expect to achieve?
- If the correct action is performed; will the user see that progress is being made towards their intended outcome?

Evaluation – Usability Inspection Methods

Heuristic Evaluation



Evaluation – Usability Inspection Methods

Heuristic Evaluation

Each problem w.r.t. a heuristic is rated accordingly; 0 – 4

- **0** do not agree this is a usability problem
- 1 cosmetic problem
- 2 minor usability problem
- **3** major usability problem (important to fix)
- **4** usability catastrophe (imperative to fix)



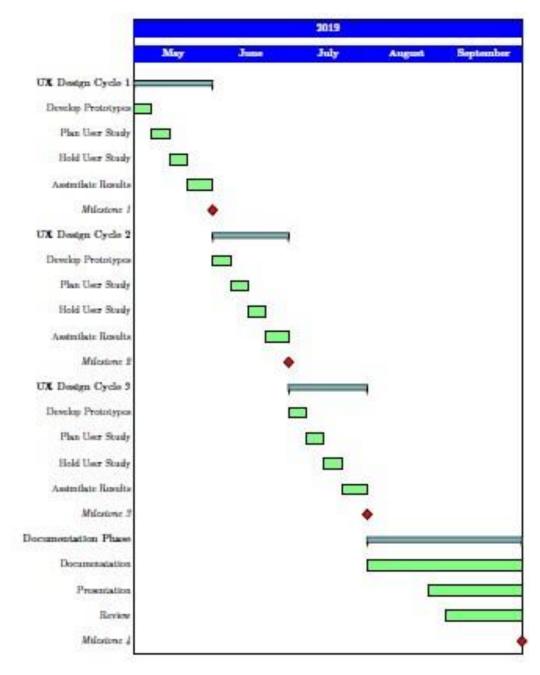
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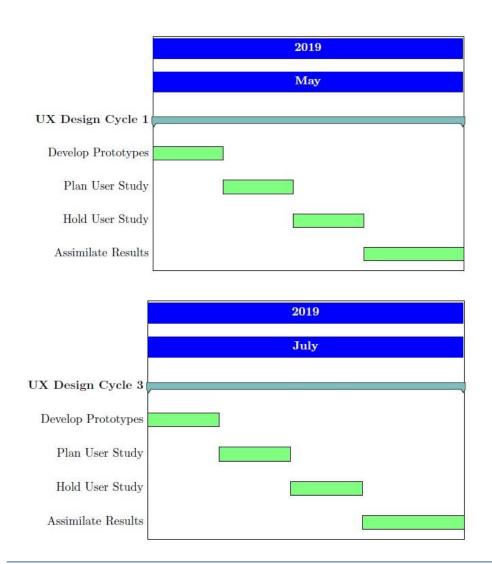
Time Plan

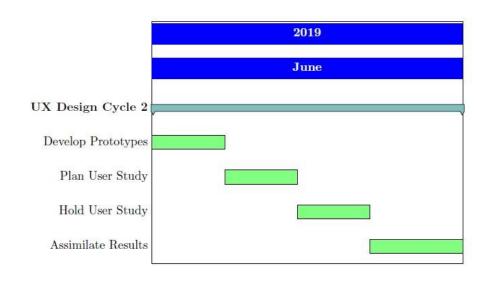
Official Time: 5 Months

Milestones: 4

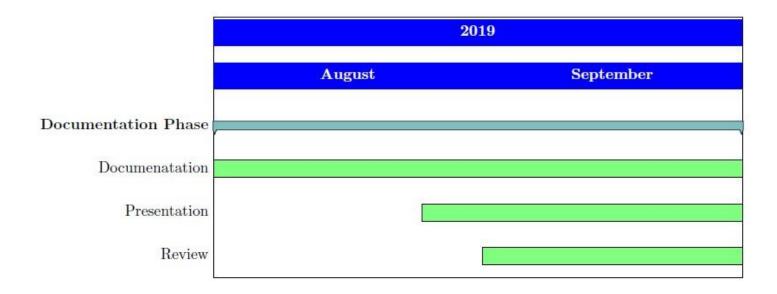


Milestones 1 2 3





Milestone 4



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Thank you for listening...



Summary

- Importance of Static Analysis tools
- Usage of Multiple Static Analysis tools
- Future scope of SARIF
- Need for a single user interface for multiple tools
- It should be Usable
- This Thesis follows UX Design Cycle to achieve usable prototypes.