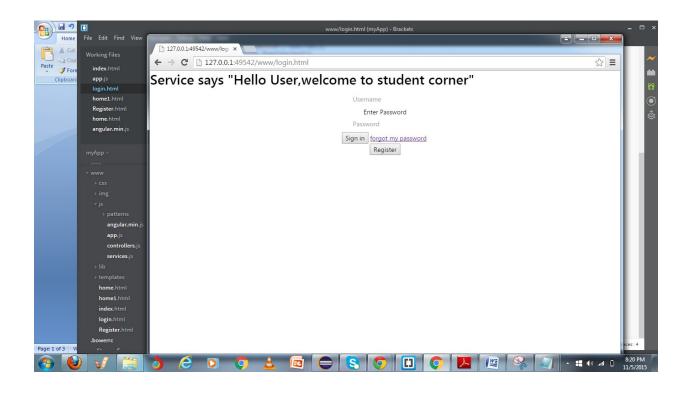
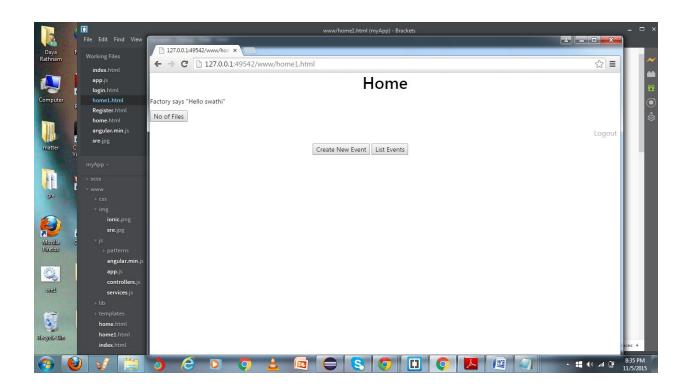


```
Vaci Thry
    //angular.js example for factory vs service
var app = angular.module('starter', []);
app.service('testService', function(){
    this.sayHello= function(text){
        return "Service says \"Hello " + text + "\"";
   };
1);
function HelloCtrl($scope, testService)
{
    $scope.fromService = testService.sayHello("User, welcome to student corner");
function addtext()
          {
             fname = document.getElementById('uname').value;
            if (typeof(Storage) !== "undefined") {
    // Store
   localStorage.setItem("lastname", fname);
                window.location.href="C://Users/DELL/Desktop/Home.html";
}
</script>
    </head>
  <body ng-app="starter">
<div ng-controller="HelloCtrl">
    <h2>{{fromService}}</h2>
</div>
din align-Heantagly
```



```
<!-- cordova script (this will be a 404 during development) -->
     <script>
     //angular.js example for factory vs service
 var app = angular.module('starter', []);
v app.factory('testFactory', function(){
     return {
         sayHello: function(text){
             return "Factory says \"Hello " + text + "\"";
     }
 });
 function HelloCtrl($scope, testFactory)
₹ {
     $scope.fromFactory = testFactory.sayHello("swathi");
 }
var contacts = function(settings) {
     this.number = settings.number || 'no number provided';
};
```



```
var Mixin = function(){};
Mixin.prototype = {
    getFilesNo: function() {
        alert("Mixin says you have 89 Files");
    FilesList: function() {
        console.log('connect to device');
};
function augment(receivingClass, givingClass) {
    if(arguments[2]) {
        var i, len = arguments.length;
for (i=2; i<len; i++) {</pre>
            receivingClass.prototype[arguments[i]] = givingClass.prototype[arguments[i]];
   }
    else {
        var methodName;
        for (methodName in givingClass.prototype) {
            if (!receivingClass.prototype[methodName]) {
                receivingClass.prototype[methodName] = givingClass.prototype[methodName];
        }
   }
```

