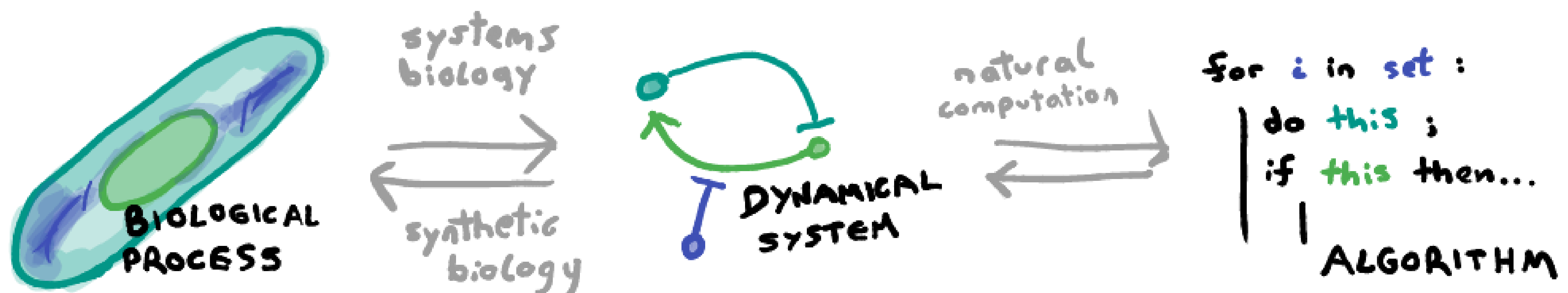
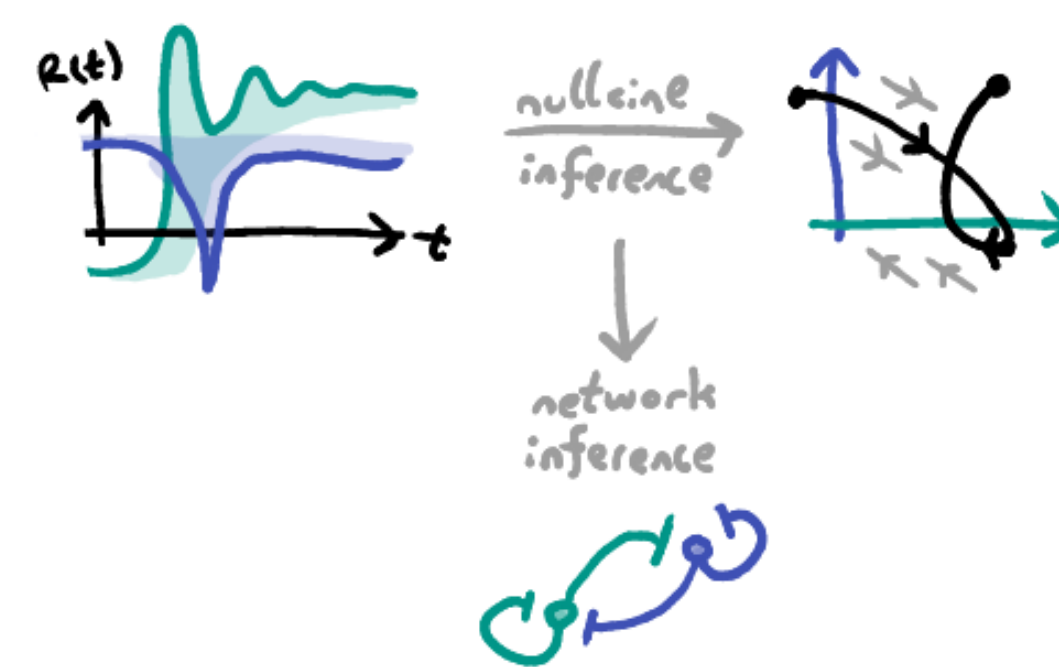


Gregory Szép, Luca Cardelli, Attila Csikász-Nagy



**What is the *minimal* reaction network that obeys a given *response function*?**

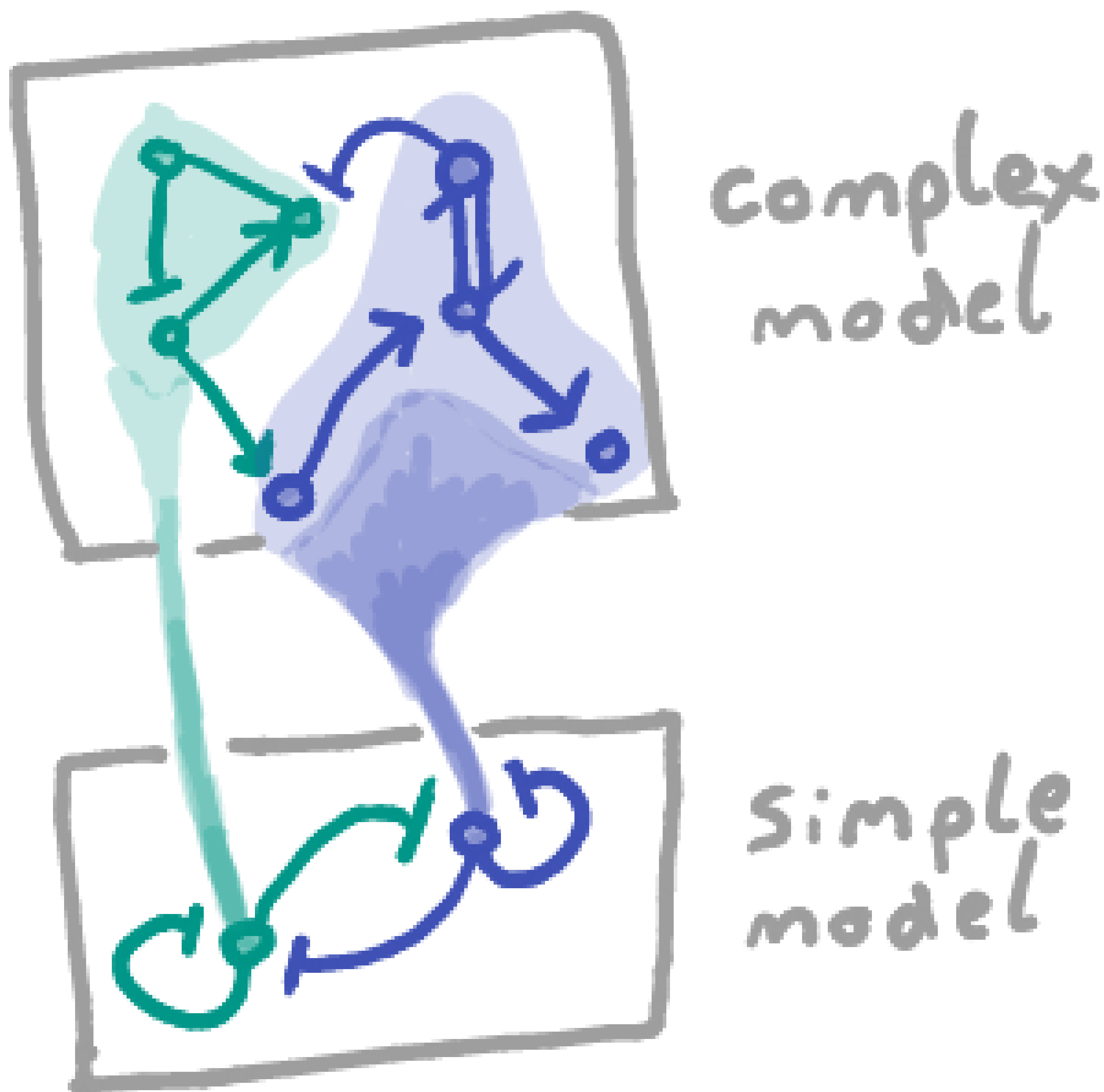
- Mappings between algorithms and biochemical reaction networks have been explored to pave the path towards molecular programming in cells [1]
- Synthetic biology and in-vitro reconstructive approaches [2] enable scientists to probe the validity of proposed reaction networks
- ☹ There exists no specific theory of model selection can select between equally valid chemical reaction networks for a given biological process.
- ☹ No general mapping exists that takes model complexity into consideration guides experiments



The function of known biochemical networks such as the MAPK pathway, circadian rhythms and cell-cycles can be understood in terms of simple response functions; decomposition of large networks into switches and clocks are proposed in literature.

The networks found in nature are far from the least complicated realisations of particular response functions. The additional complexity can be explained by molecular evolutionary paths towards robust biological function [3].

**Can model reduction methods [4] identify relevant components, parameters and reduce complexity in reaction networks?**



**Using measures of relative complexity between two given networks, can we construct evolutionary trees and understand how primitive switches and clocks evolved?**

## 2 Patterns in dynamic populations

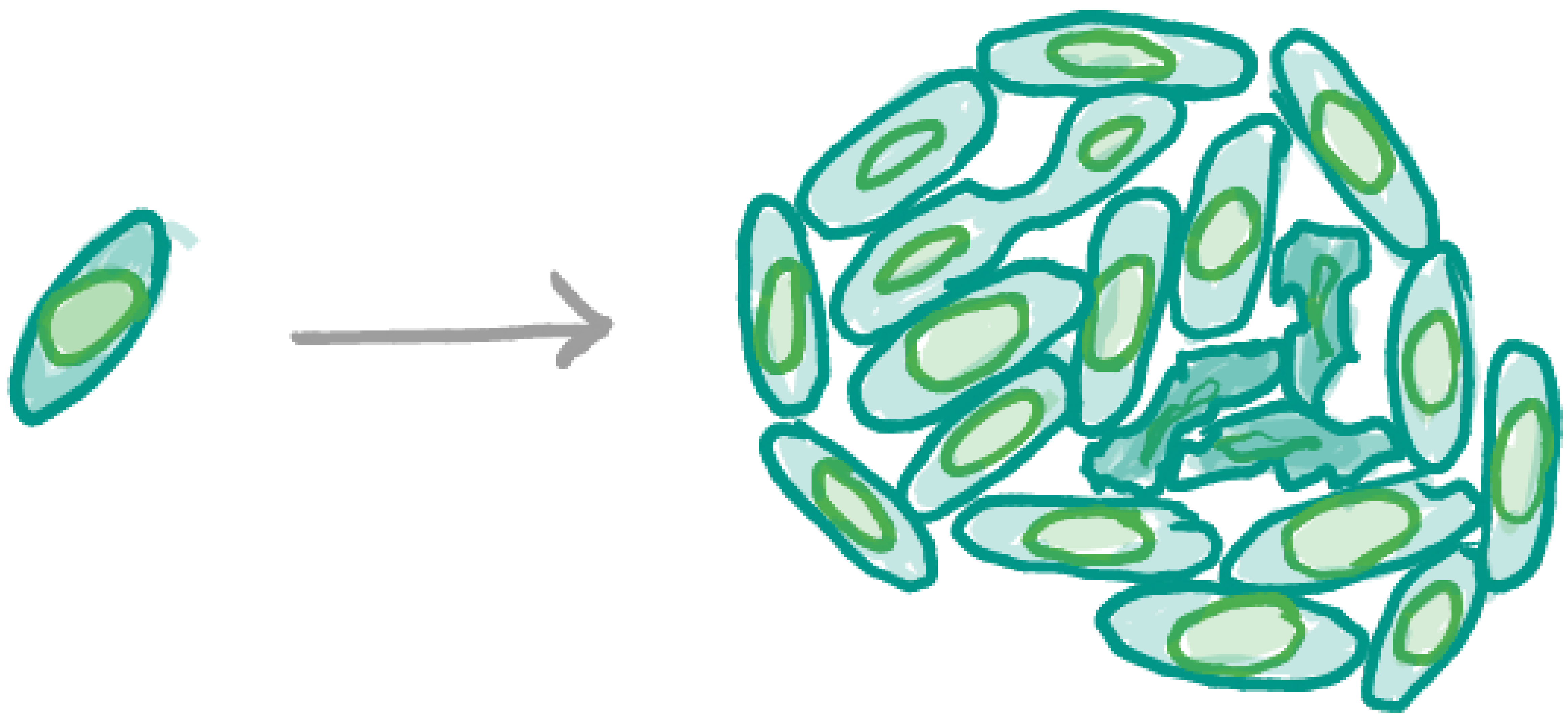
Ever since Turing formulated the differential diffusion condition [] for pattern formation, whether a biological pattern is truly driven by a diffusion instability or not has been a matter of debate and speculation.

It is conceivable that the differential diffusion condition is satisfied by the time-scale separation between cytosolic, membrane and inter-cellular reactions.

Finite element reaction-diffusion simulations can take these effects into account explicitly at an enormous computational cost, which leads researches to resort to more abstract Kuramoto-type models.

**Can we construct a computationally tractable reaction-diffusion model that takes cell division and death into account?**

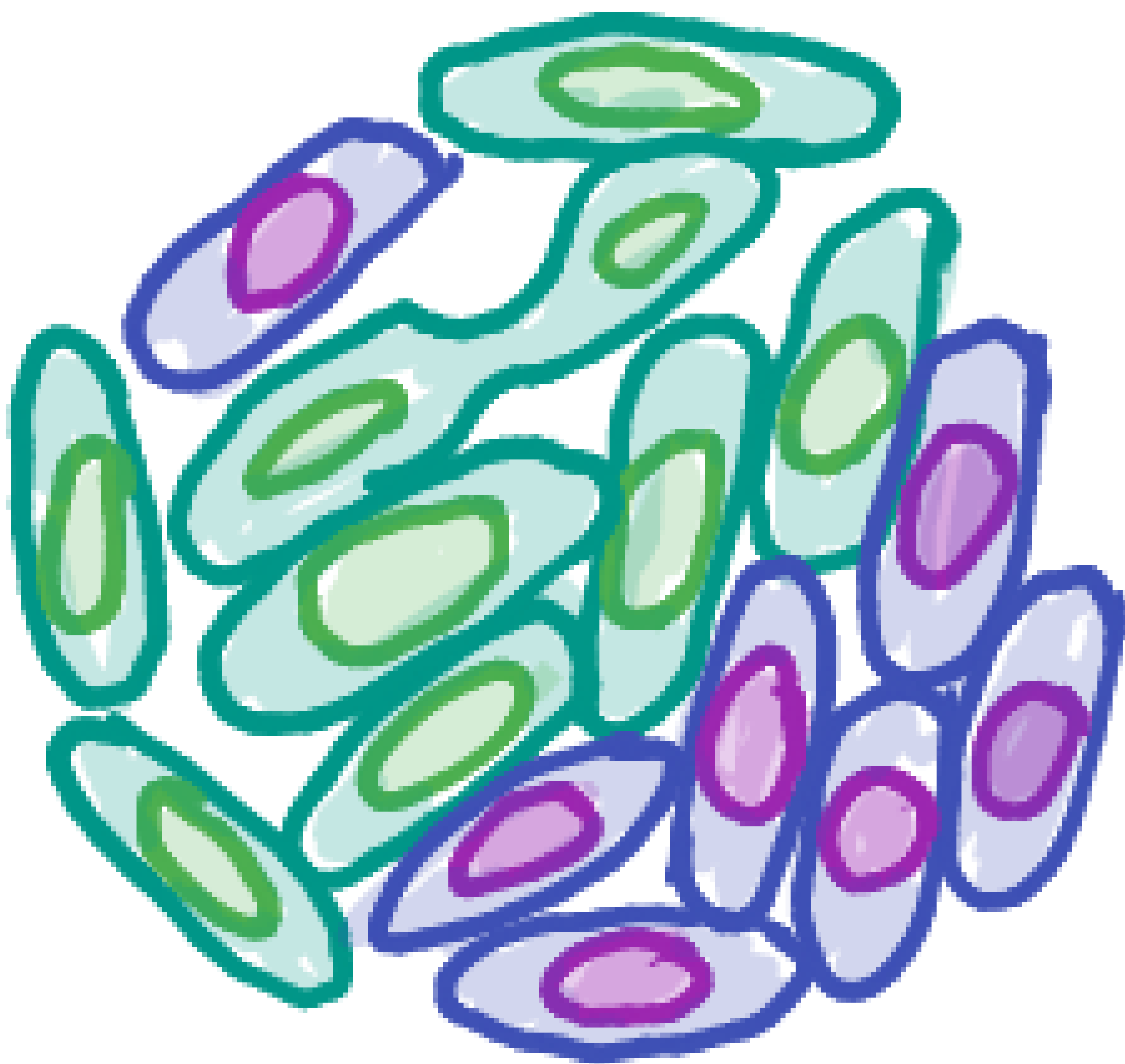




$$\partial_t \rho = \partial_x^2 (D \rho) + R(\rho) \quad \partial_t D = ?$$

Evolution of biochemical chemical networks is not just driven by random mutation, but are subject to environmental pressures and competition. Synthetic approaches to bacterial competition experiments [] allow us to probe the fitness of different chemical networks.

**How to we model competition between cell types that contain different reaction networks?**

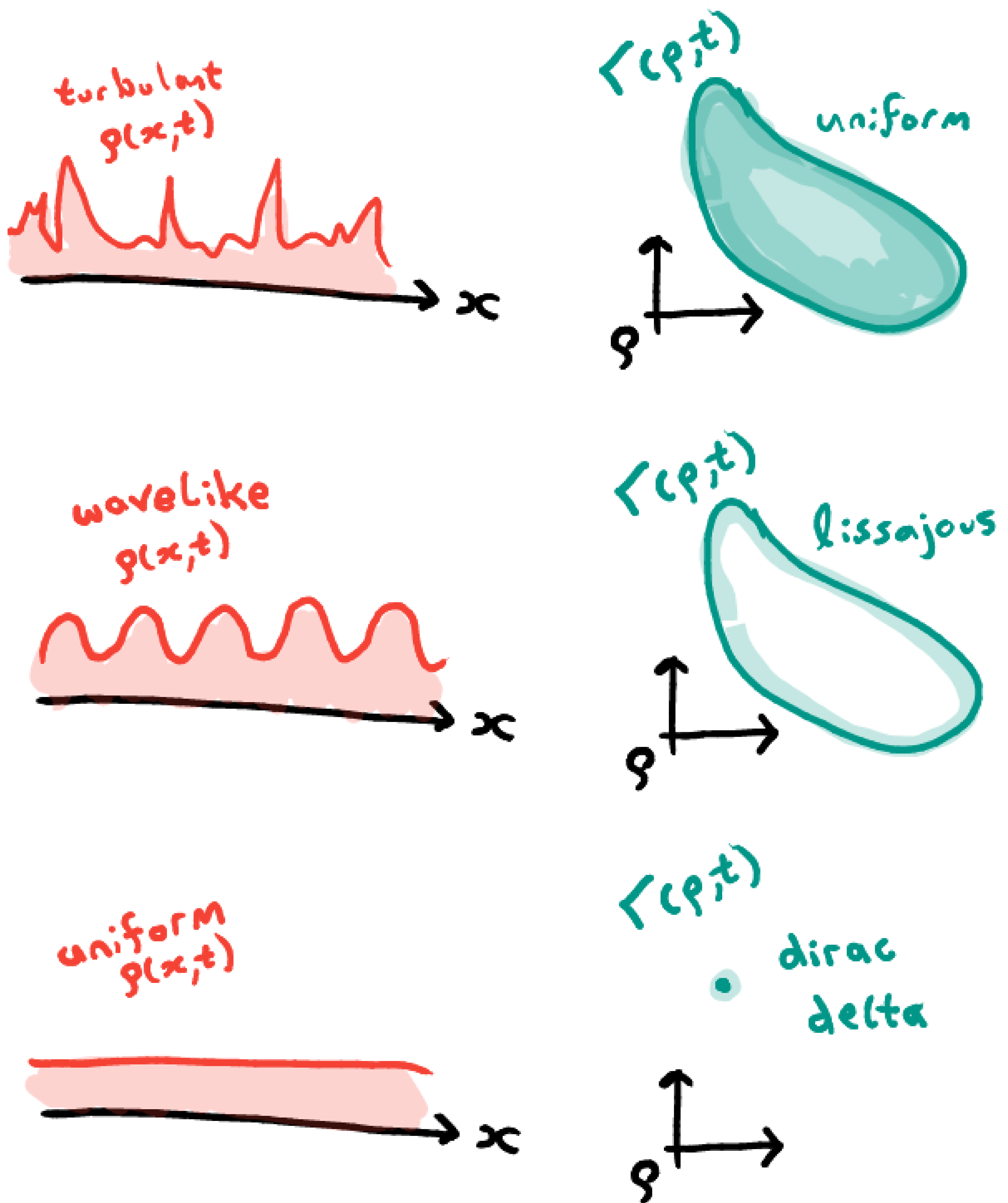


## 4 Outlook

- Help synthetic biologists
- Help systems biologists
- Help evolutionary biologists
- Do theory; be happy

### 3 Geometrisation approach

Recent advances in the theory of pattern formation [5] suggest that the dynamics of *local equilibria* provide general insight into pattern formation beyond linear stability analysis.



Such a theory requires a description of the system in phase space, moving in harmony with reactive and diffusive forces. Below I present preliminary equations of motion:

$$\partial_k (R(k)\Gamma(k)) + \partial_k^2 V(k) = 0$$

$$\Gamma(k,t) := \int_{\mathbb{R}^M} \delta(k - \rho(x,t)) \, dx$$

$$V(k,t) := D \int_{\mathbb{R}^M} (\partial_x \rho(x,t))^2 \delta(k - \rho(x,t)) \, dx$$

## References

- [1] Neil Dalchau, Gregory Szép, et al. Computing with biological switches and clocks. *Natural Computing*, 6 2018.
- [2] Martin Loose, Elisabeth Fischer-Friedrich, et al. Min protein patterns emerge from rapid rebinding and membrane interaction of MinE. *Nature Structural & Molecular Biology*, 5 2011.
- [3] Bryan C Daniels, Yan-Jiun Chen, et al. Sloppiness, robustness and evolvability in systems biology.
- [4] Luca Cardelli, Attila Csikász-Nagy, et al. Noise Reduction in Complex Biological Switches. *Scientific Reports*, 2016.
- [5] J. Halatek and E. Frey. Rethinking pattern formation in reactiondiffusion systems. *Nature Physics*, 2 2018.