Guilherme Salazar

Born on Sep 13, 1991, in Goiânia, BR

GMESALAZAR@GMAIL.COM GITHUB.COM/SALAZAR

EDUCATION

Aug '12-Jul '13 | Computer Science, Visiting

College of Engineering & Computing

University of South Carolina, United States

Mar '10-Jul '16 | Computer Science, B.Sc

SOFTWARE ENGINEERING, B.Sc, DROPPED

Instituto de Informática

Universidade Federal de Goiás, Brazil

Courses

Jul-Aug '12 | Summer Pre-Academic Program

English Language Training Institute

University of North Carolina

Hour load: 115 hours

Jan '10-Jul '11 | English Language Course

Cultural Norte-Americano

Hour load: 120 hours

Work

APR-AUG '16 | STUDENT DEVELOPER

GOOGLE SUMMER OF CODE, LABLUA

I/O API FOR NETBSD KERNEL LUA

The Kernel Port of the Lua language lacks some of the Libraries available in user space Lua, such as the standard 'io', 'os', and 'math' modules. Such modules are not freestanding; they rely on the operating system to provide their functionality. In this project I ported Lua 'io' module and developed a sockets library to kernel Lua. See the project on Githur

DEC '15-CUR

DEVELOPER (VOLUNTEER)

THE NETBSD FOUNDATION

Maintainer for Lua user and kernel space implementations. I also maintain, out of tree, the test suite for kernel space Lua. I've done work porting parts of Lua standard libraries to kernel space—e.g., *base, math, 10, os* and developing I/O bindings to file systems and sockets. More on GitHub

APR-AUG '15

STUDENT DEVELOPER

GOOGLE SUMMER OF CODE, LABLUA

PORT LUA TEST SUITE TO THE NETBSD KERNEL

Ported Lua test suite to NetBSD kernel Lua, the port of the Lua language to kernel space; test scripts had to be adapted to remove dependencies from floating-point numbers and parts of Lua's standard libraries had to be reimplemented using kernel interfaces. See the project on GitHub

Jan '14-Jul '15

Programmer

MACRO SOFTWARES, LTDA

Developed an Android app for package delivery management. The app displays the info of each package, such as recipient and address. The courier can attach observations in text, audio, take pictures, change the status of a package, etc. The app also has a messaging module, allowing couriers to communicate among themselves and with a dispatcher. I also developed Spring RESTful web services used by the app. See Google Play

Jan-Jul '13

PROGRAMMER

College of Engineering & Computing, University of South Carolina

Developed a web app with some electronic health records (EHR) features, managing patient personal data, questionnaires and quizzes, news feed, and more. Google App Engine (Python) was used, along with Bootstrap and JQuery on the front end. Under Dr. José Vidal

Mar '11-Jul '12

RESEARCH ASSISTANT

Instituto de Informática, Universidade Federal de Goiás

CONCURRENT & DISTRIBUTED SYSTEMS: STUDY OF MODELS AND MECHANISMS OF COORDINATION AND COMMUNICATION IN EVENT-DRIVEN CONCURRENT AND DISTRIBUTED SYSTEMS; THE USE OF LUA IN THE DEVELOPMENT OF HIGHER-LEVEL CONCURRENCY ABSTRACTIONS.

Smart Cities (IoT): Study, experimentation, and Evaluation of IP stack implementations for low-power devices (e.g., TelosB and MicaZ motes).

BOTH PROJECTS UNDER DR. BRUNO SILVESTRE

2011, 2014, 2015

TEACHING ASSISTANT

Instituto de Informática, Universidade Federal de Goiás

Mar-Jul '15: Formal Languages and Automata

MAR-JUL '14: OPERATING SYSTEMS

Aug-Dec '11: Software Construction

PUBLICATIONS

[1] Bruno Silvestre, Guilherme Salazar. *Proposta de um Modelo para o Processamento de Eventos Concorrentes no Alua*. Encontro Anual de Computação, Universidade Federal de Goiás. October 26, 2011

Associations

May '16-Cur | Brazilian Computing Society

DEC '15-CUR | THE NETBSD FOUNDATION

FEB '13-CUR | ALPHA LAMBDA DELTA HONOR SOCIETY

DEC '11-CUR | ASSOCIATION FOR COMPUTING MACHINERY

Awards

2012-2013 | DEAN'S

Dean's Honor List

College of Engineering & Computing, University of South Carolina

2012 | STUDY ABROAD SCHOLARSHIP

MINISTRY OF EDUCATION, GOVERNMENT OF BRAZIL

2011 | BEST PAPER AWARD

Encontro Anual de Computação, Universidade Federal de Goiás

Skills

Tools $\mathring{\sigma}$ technologies I have used and am familiar with

» Portuguese (BR)	••• » English (US)	o o •	
» C » Lua	» Python » Java	» JavaScript» nesC	• •
» OpenResty	• » GAE	• •	
» Flask	» AWS (EC2)	٠	
» SQL	 PostgreSQL 	• » HBase	•
» MySQL	• » SQLite	• » Redis	•
» HTML/CSS	· · » JQUERY	۰	
» Bootstrap	· · » Knockout	•	
» Android	• • » NetBSD	· · » TinyOS	•
» FreeBSD	• • » GNU/Linux	• • •	
» Vagrant	· • » GitHub	· ·	0
» Git	• • » SVN	•	

- FAMILIAR; SMALL-SCALE PROJECTS
- • Quite familiar; used in larger projects
- • Extensive knowledge