

# G-CoS: GNN-Accelerator Co-Search Towards Both Better Accuracy and Efficiency

Yongan Zhang, Haoran You, Yonggan Fu, Tong Geng, Ang Li, Yingyan Lin  
Rice University, Georgia Institute of Technology and PNNL

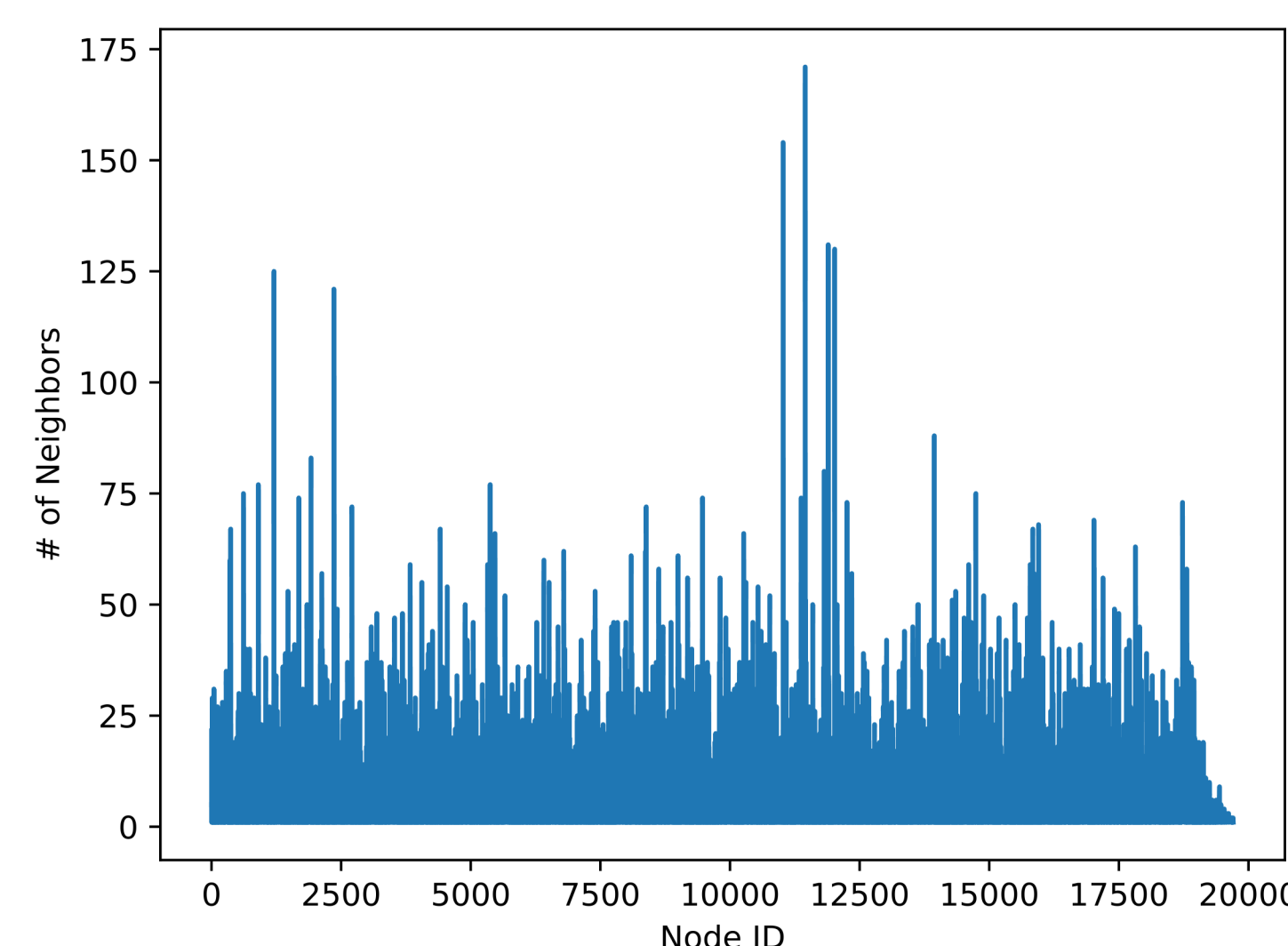


Georgia Tech College of Computing  
Center for Research into  
Novel Computing Hierarchies

Accepted by ICCAD 2021

## Background & Motivation

- Prohibitively **large number of nodes** and complex connections
  - Reddit post dataset: **232,965** nodes and **~50** neighbors per node
- Unbalanced** and **irregular** connections among the nodes



Distinct number of neighbors for each node in Pubmed dataset

- High dimension** of GNNs' node feature vectors
  - CiteSeer dataset: **3703** features for each node

How to efficiently execute the GNN workloads?

## Previous Works and Limitations

### Dedicated GNN Accelerators

#### Load balancing

e.g., AWB-GCN [T. Geng, MICRO'20]

#### Bandwidth Reduction

e.g., EnGN [S. Liang, TC'21]

#### Design Automation

e.g., Deepburning-GL [S. Liang, ICCAD'20]

### GNN Compression

#### GNN Pruning

e.g., SGCN [J. Li, PAKDD'21]

#### Bandwidth Quantization

e.g., Degree-Quant [S. Taylor, ICLR'21]

#### Efficient GNN Structures

e.g., GraphNAS [Y. Gao, IJCAI'21]

Lack exploring algorithmic opportunities

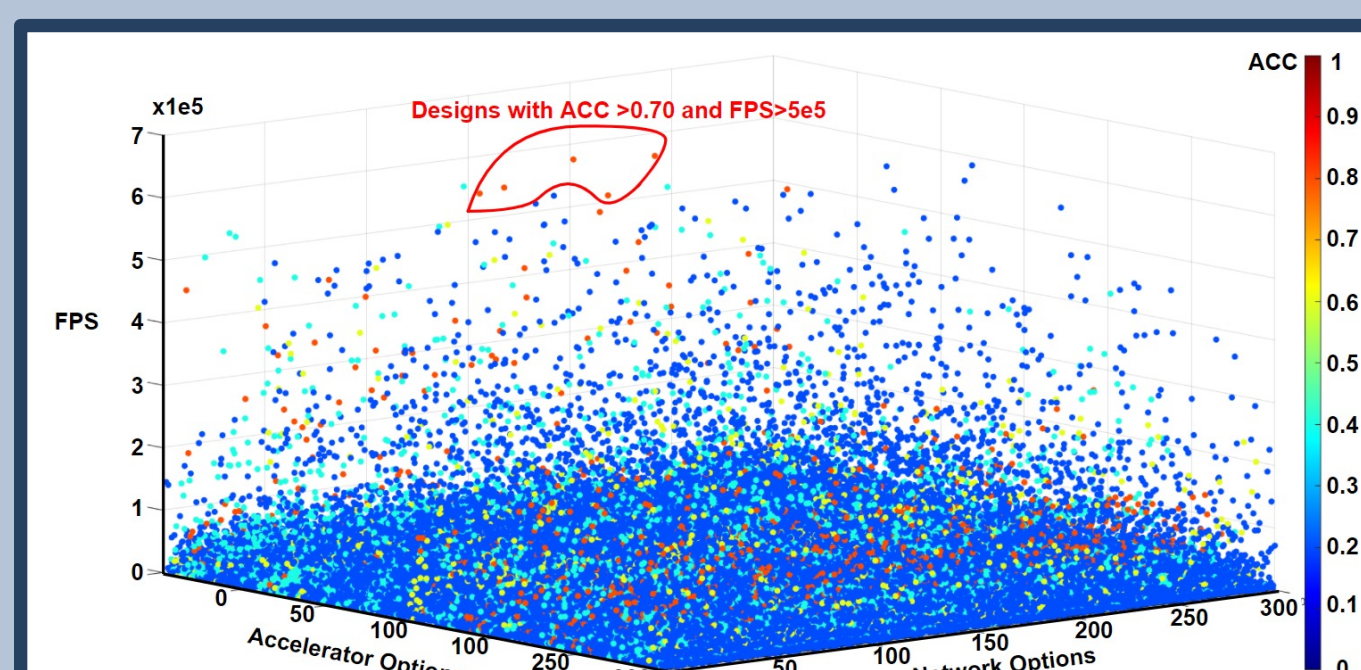
Lack hardware efficiency awareness

Suboptimal solutions



Suboptimal solutions

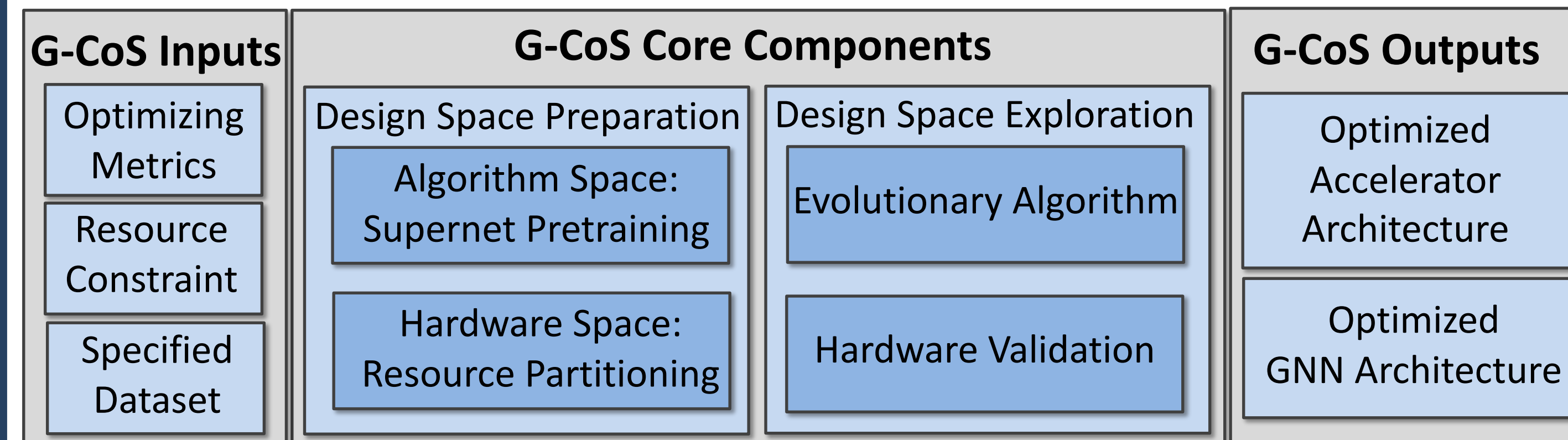
## Co-search Challenges



An overview of the design space

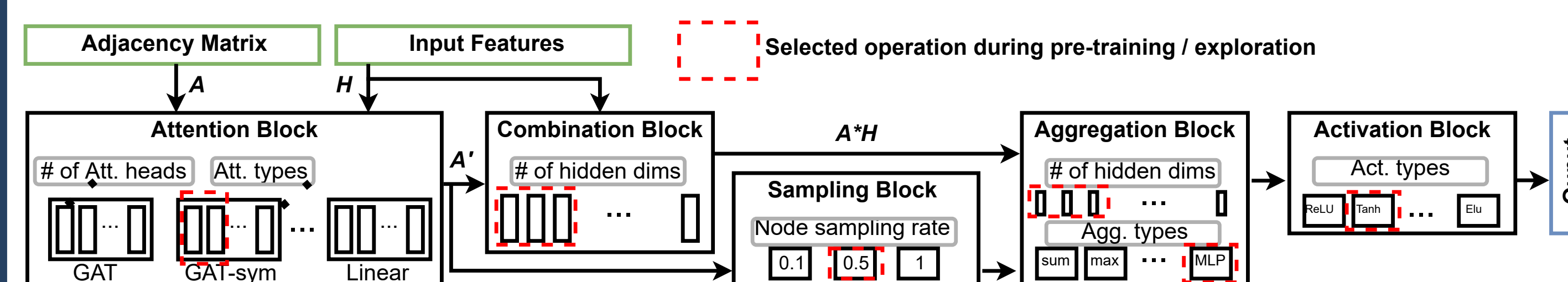
- Joint:** Prohibitively large and sparse joint space
- Algorithm:** Excessive re-training cost during search
- Accelerator:** lack of generic accelerator space dedicated for GNNs

## G-CoS: Overview



- G-CoS:** a **GNN** and accelerator **co-search** framework
  - The first to **jointly** search for the matched GNN structures and accelerators
  - Optimize both **task accuracy** and **acceleration efficiency**
- Enabler 1:** One-shot GNN and accelerator co-search algorithm
  - Simultaneous and efficient search for both networks and accelerators
- Enabler 2:** Generic GNN structure and hardware accelerator space
  - Great potential in boosting the accuracy and hardware efficiency

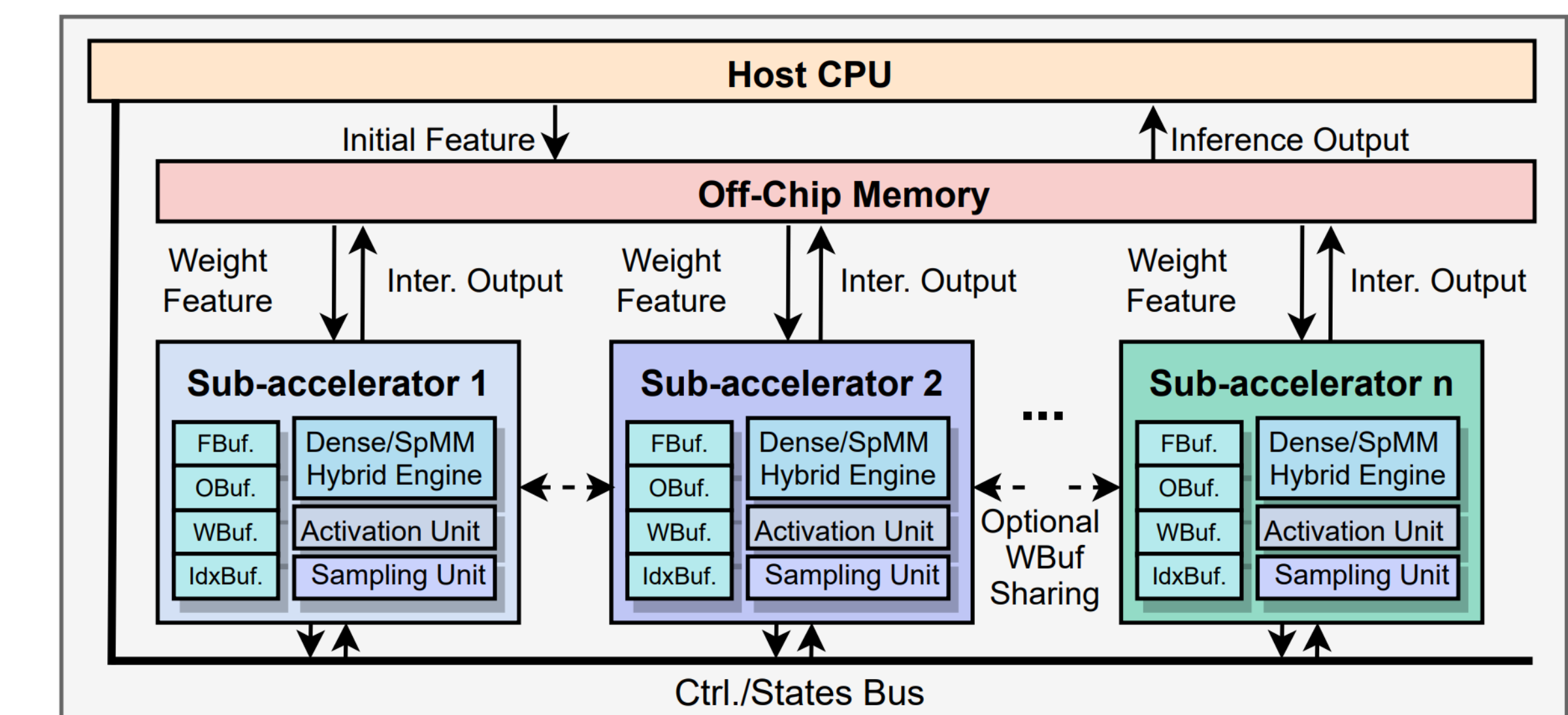
## G-CoS: Algorithm Design Space



Attention types	[skip, GCN, GAT, GAT-sym, COS, Linear, Gene-Linear]
Aggregation types	[sum, mean, max]
Activation types	[skip, Sigmoid, Tanh, ReLU, Linear, Softplus, Leaky ReLU]
# of hidden dimensions	[4, 8, 16, 32, 64, 128, 256]
# of Attention heads	[1, 2, 4, 6, 8, 16]
Node sampling rate	[0.1, 0.5, 1]

- Comprehensively cover the commonly used GNN structures
- Candidate networks are sampled by choosing an option for each parameter
  - The space comprises more than  **$10^{19}$**  network choices
    - Leads to larger application **versatility and accuracy potential**
- Supernet pretraining** → **Better proxy accuracy**
  - Uniform sampling + single path activation + Weight
- Evolutionary search algorithm** → **Improved search efficiency**
  - One-shot network and accelerator search

## G-CoS: Accelerator Design Space



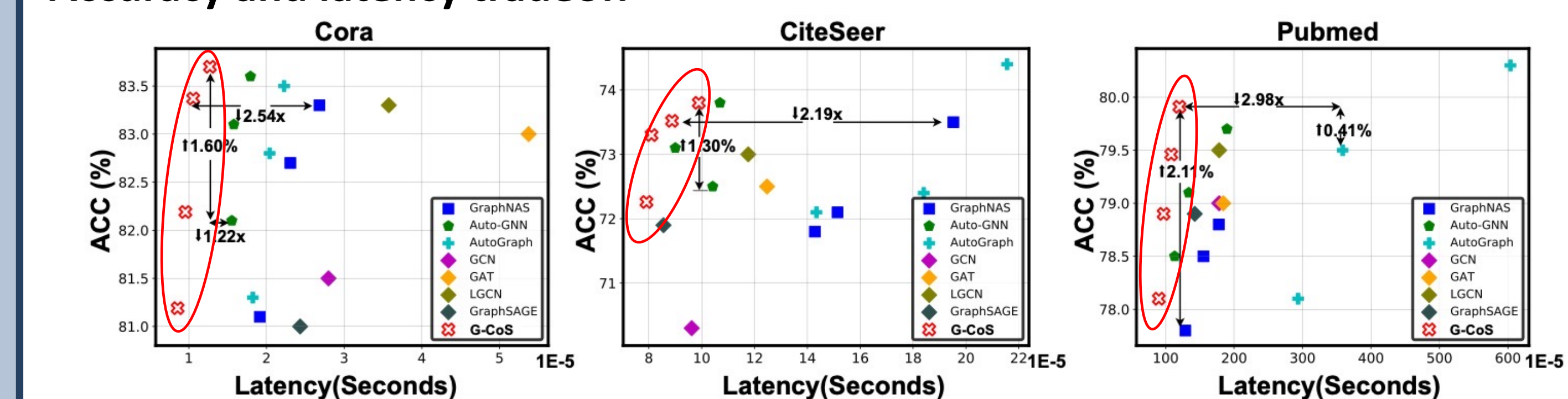
- Multiple individually customizable sub-accelerators
  - Both **latency** and **utilization friendly**
- Different weights'/features' regions → Different workloads
- Resource partition ← → Workload sizes
  - Sparsity is considered by analyzing the pretrained supernet

	Tiling Mode	Kernel Mode	Buffer Re-purposing	Wbuf Sharing	Tiling Size
Format	3	4	2	2	N (~10-100)
# of Choices	[0,1,2]	[0,1,2,3]	[0,1]	[0,1]	[0,...,n-1]

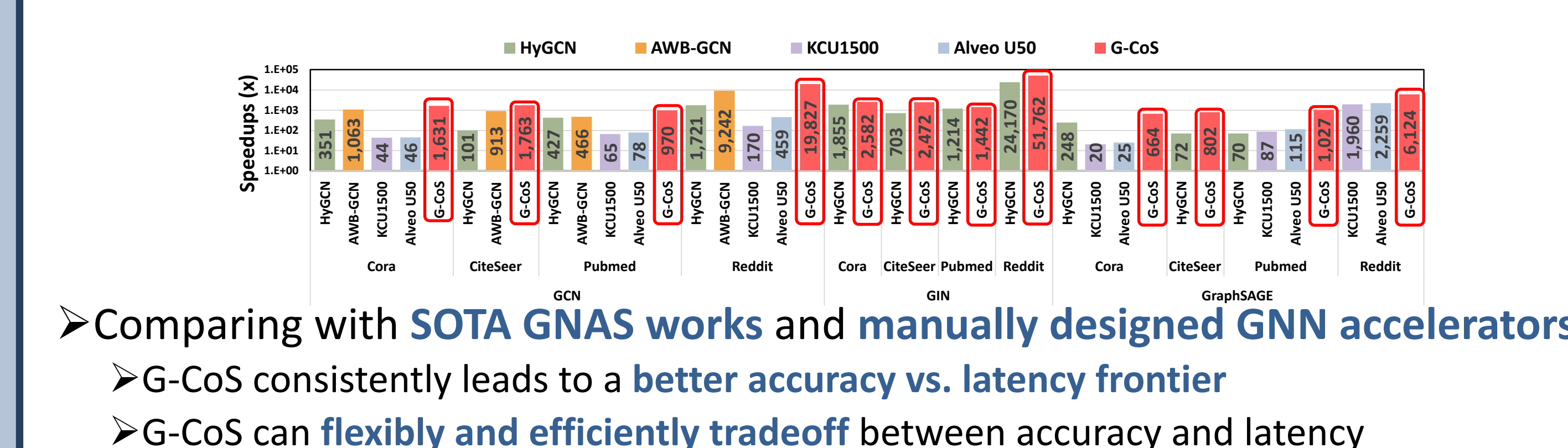
- The proposed space comprises of  **$10^{10} \sim 10^{15}$**  design choices
  - Up to  **$\sim 10^{34}$**  design choices if combined with the GNN structure space
- Reflect different tiling and scheduling configuration to cover
  - Different reuse strategies**
  - Different tradeoff** among parallelism, memory and bandwidth usage

## G-CoS: Evaluation

### Accuracy and latency tradeoff



### Hardware search ablation with fixed GNN models



- Comparing with **SOTA GNAs works** and **manually designed GNN accelerators**
  - G-CoS consistently leads to a **better accuracy vs. latency frontier**
  - G-CoS can **flexibly and efficiently tradeoff** between accuracy and latency