

## Greedy algorithm

Write a program to take value V and we want to make change for V Rs, and we have infinite supply of each of the denominations in Indian currency, i.e., we have infinite supply of { 1, 2, 5, 10, 20, 50, 100, 500, 1000} valued coins/notes, what is the minimum number of coins and/or notes needed to make the change.

Input Format:

Take an integer from stdin.

Output Format:

print the integer which is change of the number.

Example Input :

64

Output:

4

Explanaton:

We need a 50 Rs note and a 10 Rs note and two 2 rupee coins.

Program:

```
#include <stdio.h>
```

```
int main()
{
    int amt,count=0;
    scanf("%d",&amt);
    int arr[]={ 1, 2, 5, 10, 20, 50, 100, 500, 1000} ;
    for (int i=8;i>=0;i--)
    {
        count+=amt/arr[i];
        amt%=arr[i];
    }
    printf("%d",count);
}
```

	Input	Expected	Got	
✓	49	5	5	✓

Passed all tests! ✓

## 2-G-Cookies Problem

Assume you are an awesome parent and want to give your children some cookies. But, you should give each child at most one cookie.

Each child  $i$  has a greed factor  $g[i]$ , which is the minimum size of a cookie that the child will be content with; and each cookie  $j$  has a size  $s[j]$ . If  $s[j] \geq g[i]$ , we can assign the cookie  $j$  to the child  $i$ , and the child  $i$  will be content. Your goal is to maximize the number of your content children and output the maximum number.

### Example 1:

#### Input:

3

1 2 3

2

1 1

#### Output:

1

Explanation: You have 3 children and 2 cookies. The greed factors of 3 children are 1, 2, 3.

And even though you have 2 cookies, since their size is both 1, you could only make the child whose greed factor is 1 content.

You need to output 1.

Program:

```
#include<stdio.h>
```

```
#include<string.h>
```

```
int main(){
    int n;
    scanf("%d",&n);
    int greed[n];
    for(int i=0;i<n;i++){
        scanf("%d",&greed[i]);
    }

    int c;
    scanf("%d",&c);
    int csize[c];
    for(int i=0;i<c;i++){
        scanf("%d",&csize[i]);
    }
}
```

```

int count=0;
for(int i=0;i<n;i++){
    for(int j=0;j<c;j++){
        if (csize[j]>=greed[i]){
            count++;
            break;
        }
    }
}
printf("%d",count);
}

```

	Input	Expected	Got	
✓	2	2	2	✓
	1 2			
	3			
	1 2 3			

Passed all tests! ✓

### 3-G-Burger Problem

A person needs to eat burgers. Each burger contains a count of calorie. After eating the burger, if he has eaten  $i$  burgers with  $c$  calories each, then he has to run at least  $3^i * c$  kilometers. If he has eaten burgers with the count of calorie in the order: [1, 3, 2], the kilometers he needs to run are 3, 12, 27. But this is not the minimum, so need to try out other orders of consumption and choose the minimum. He needs to run. Note: He can eat burger in any order and use an efficient sorting algorithm.

#### Input Format

First line contains the number of burgers

Second line contains calories of each burger which is  $n$  space-separated integers

#### Output Format

Print: Minimum number of kilometers needed to run to burn out the calories

#### Sample Input

```
3
5 10 7
```

#### Sample Output

```
76
```

#### For example:

Test	Input	Result
Test Case 1	3 1 3 2	18

Program:

```
#include<stdio.h>
#include<math.h>
```

```
int main(){
    int n;
    scanf("%d",&n);
    int cal[n];
    for(int i=0;i<n;i++){
        scanf("%d",&cal[i]);
    }
    //sorting the array
    int i, j, temp;
    for (i = 0; i < n-1; i++) {
        for (j = 0; j < n-i-1; j++) {
            if (cal[j] > cal[j+1]) {
                temp = cal[j];
```

```

        cal[j] = cal[j+1];
        cal[j+1] = temp;
    }
}
int mulfact;
int sum=0;
int h=n-1;
for(int i=0;i<n;i++)
{
    mulfact=pow(n,i);
    sum+=mulfact*cal[h];
    h--;
}
printf("%d",sum);
}

```

	Test	Input	Expected	Got	
✓	Test Case 1	3 1 3 2	18	18	✓
✓	Test Case 2	4 7 4 9 6	389	389	✓
✓	Test Case 3	3 5 10 7	76	76	✓

Passed all tests! ✓

## 4-G-Array Sum max problem

Given an array of N integer, we have to maximize the sum of  $arr[i] * i$ , where i is the index of the element ( $i = 0, 1, 2, \dots, N$ ). Write an algorithm based on Greedy technique with a Complexity  $O(n \log n)$

Input Format:

First line specifies the number of elements-n

The next n lines contain the array elements.

Output Format:

Maximum Array Sum to be printed.

Sample Input:

5

2 5 3 4 0

Sample output:

40

Program:

```
#include<stdio.h>
int main(){
    int n;
    scanf("%d",&n);
    int arr[n];
    for(int i=0;i<n;i++){
        scanf("%d",&arr[i]);
    }
    for(int i=0;i<n-1;i++){
        for(int j=0;j<n-i-1;j++){
            if(arr[j]>arr[j+1]){
                int temp=arr[j];
                arr[j]=arr[j+1];
                arr[j+1]=temp;
            }
        }
    }
    int prod=0;
    for(int i=0;i<n;i++){
        prod+=(arr[i]*i);
    }
    printf("%d",prod);
}
```

	Input	Expected	Got	
✓	5 2 5 3 4 0	40	40	✓
✓	10 2 2 2 4 4 3 3 5 5 5	191	191	✓
✓	2 45 3	45	45	✓

5-G-Product of Array elements-Minimum

Given two arrays `array_One[]` and `array_Two[]` of same size `N`. We need to first rearrange the arrays such that the sum of the product of pairs( 1 element from each) is minimum. That is  $\text{SUM} (A[i] * B[i])$  for all `i` is minimum.

**For example:**

Input	Result
3	28
1	
2	
3	
4	
5	
6	

Program:

```
#include<stdio.h>
int main(){
    int n;
    scanf("%d",&n);

    int array_One[n];
    int array_Two[n];

    for(int i=0;i<n;i++){
        scanf("%d",&array_One[i]);
    }
    for(int i=0;i<n;i++){
        scanf("%d",&array_Two[i]);
    }
    for(int i=0;i<n-1;i++){
        for(int j=0;j<n-i-1;j++){
            if(array_One[j+1]<array_One[j]){
                int temp=array_One[j];
                array_One[j]=array_One[j+1];
                array_One[j+1]=temp;
            }
            if(array_Two[j+1]>array_Two[j]){
                int temp=array_Two[j];
                array_Two[j]=array_Two[j+1];
                array_Two[j+1]=temp;
            }
        }
    }
}
```



```

    }
}
int sum=0;
for(int i=0;i<n;i++){
    sum+=(array_One[i]*array_Two[i]);
}
printf("%d",sum);
}

```

	Input	Expected	Got	
✓	3 1 2 3 4 5 6	28	28	✓
✓	4 7 5 1 2 1 3 4 1	22	22	✓