How to Start Designing in Figma

Step 1: Sign Up and Create a New Project

1. Go to figma.com and create an account.

2. Click **"New File"** to open a blank canvas.

Step 2: Create the Frame (Artboard)

1. Select the **Frame Tool (F)** from the left toolbar.

2. Choose a **mobile preset** (e.g., iPhone 13) from the right panel.

Step 3: Design the Login Screen

1. **Background:** Select the frame → Change "Fill" color (e.g., #F0F4F8).

2. **Logo:** Draw a rectangle (R) or use text (T) for "MyApp" at the top center.

3. **Input Fields:**

   o Create two rounded rectangles (R) for username & password.

   o Add placeholder text ("Enter your email", "Enter your password").

4. **Login Button:**

   o Draw a rectangle (R) → Set color (#1E88E5).

   o Add "Login" text inside.

Step 4: Align Elements

1. Select all elements → Click **"Auto Layout" (Shift + A)**.

2. Use alignment tools for proper spacing.

Step 5: Add Interaction (Prototyping)

1. Click **"Prototype"** (right panel).

2. Select the "Login" button → Drag the blue dot to a new frame.

3. Set **"On Click"** → **"Navigate to"** (next screen).

4. Add **"Smart Animate"** for smooth transition.

Step 6: Preview & Share

1. Click **"Play"** (top-right) to preview the prototype.

2. Click **"Share"** to generate a link or invite collaborators.

Step 7: Export Assets

1. Select an element (logo, button) → Click **"Export"** (right panel).

2. Choose format (PNG, JPG, SVG) and download.