

# 1 System F ( $\lambda 2$ )

## 1.1 Syntax

$\kappa ::= \star$	kinds
$\tau ::= X \mid \tau \rightarrow \tau \mid \forall X. \tau$	types
$e ::= x \mid \lambda x : \tau. e \mid e_1 e_2 \mid \lambda X : \kappa. e \mid e @ \tau$	terms
$\Gamma ::= \emptyset \mid \Gamma, x : \tau \mid \Gamma, X : \kappa$	contexts

## 1.2 Typing Rules

<b>STLC</b>	$\frac{x : \tau \in \Gamma}{\Gamma \vdash x : \tau} [Var]$	$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 e_2 : \tau_2} [App]$	$\frac{\Gamma, x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \lambda x. e : \tau_1 \rightarrow \tau_2} [Abs]$
	$\frac{FV(\tau) \subseteq \text{Dom}(\Gamma) \quad \tau \text{ is well-formed}}{\Gamma \vdash \tau : \star} [Form]$	$\frac{\Gamma \vdash e : \forall X : \star. \sigma \quad \Gamma \vdash \tau : \star}{\Gamma \vdash e @ \tau : \sigma[X/\tau]} [TApp]$	$\frac{\Gamma, X : \star \vdash e : \tau}{\Gamma \vdash \Lambda X. e : \forall X. \tau} [TAbs]$

## 1.3 Examples

$3 \equiv \Lambda \alpha. \lambda x^\alpha. \lambda f^{\alpha \rightarrow \alpha}. f(f(f(x))) : \forall \alpha. \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha$ 
 $id \equiv \Lambda \alpha. \lambda x^\alpha. x : \forall \alpha. \alpha \rightarrow \alpha$   
 $id(\forall \alpha. \alpha \rightarrow \alpha) : (\forall \alpha. \alpha \rightarrow \alpha) \rightarrow (\forall \alpha. \alpha \rightarrow \alpha)$

## 1.4 $\beta$ -reduction

Basis (beta):

- $(\lambda x : \alpha. M)N \rightarrow_\beta M[x/N]$
- $(\Lambda \alpha : \star. M)@ \sigma \rightarrow_\beta M[\alpha/\sigma]$

Compatibility:

If  $M \rightarrow_\beta N$  then Application

- $ML \rightarrow_\beta NL$
- $LM \rightarrow_\beta LN$
- $M@ \sigma \rightarrow_\beta N@ \sigma$

Abstraction (if strong):

- $\lambda x : \alpha. M \rightarrow_\beta \lambda x : \alpha. N$
- $\Lambda \alpha : \star. M \rightarrow_\beta \Lambda \alpha : \star. N$

## 1.5 Example: Polymorphic Lists

Suppose we have *List* type constructor (can't be expressed in  $\lambda 2$  but may be encoded)

$$\begin{aligned} \text{nil} & : \forall X. \text{List } X \\ \text{cons} & : \forall X. X \rightarrow \text{List } X \rightarrow \text{List } X \end{aligned}$$

$$\begin{aligned} \text{isnil} & : \forall X. \text{List } X \rightarrow \text{Bool} \\ \text{head} & : \forall X. \text{List } X \rightarrow X \\ \text{tail} & : \forall X. \text{List } X \rightarrow \text{List } X \end{aligned}$$

Example: polymorphic *map*

$$\begin{aligned} \text{map} = \lambda X. \lambda Y. \lambda f : X \rightarrow Y. & (\text{fix } (\lambda m : (\text{List } X) \rightarrow (\text{List } Y). \lambda l : \text{List } X. \\ & \text{if isnil } X \text{ } l \text{ then nil } Y \text{ else cons } Y \text{ } (f \text{ } (\text{head } X \text{ } l)) \text{ } (m \text{ } (\text{tail } [X] \text{ } l))))); \end{aligned}$$

```
> map : ∀X. ∀Y. (X → Y) → List X → List Y
l = cons Nat 4 (cons Nat 3 (cons Nat 2 (nil Nat)));
> l : List Nat
head Nat (map Nat Nat (λ x : Nat. succ x) l);
> 5 : Nat
```

## 1.6 Exercises:

1. Prove that *map* really has the type shown (by constructing type derivation)
2. Write a polymorphic list-reversing function: *reverse* :  $\forall X. \text{List } X \rightarrow \text{List } X$
3. Write a simple polymorphic sorting function: *sort* :  $\forall X. (X \rightarrow X \rightarrow \text{Bool}) \rightarrow (\text{List } X) \rightarrow \text{List } X$

## 1.7 Expressive Power: $\lambda 2 \sim$ Primitive Recursion

**Primitive Recursion:**

Smallest class of functions over  $\mathbb{N}$  containing:

- constant function 0
- successor
- projection

closed under (final number of) composition and primitive recursion corresponds to *for*-loops

**Church numerals:**

$$\Lambda \alpha : \star. \lambda f : \alpha \rightarrow \alpha. \lambda x : \alpha. f^n x : C \equiv \forall \alpha : \star. (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$$

**Pairs:**

$$\begin{aligned} \langle M, N \rangle & \equiv \lambda z : C \rightarrow C \rightarrow C. z \text{ } M \text{ } N : \text{pair} \equiv (C \rightarrow C \rightarrow C) \rightarrow C \\ \text{fst} & \equiv \lambda p : \text{pair}. (\lambda x : C. \lambda y : C. x) \\ \text{snd} & \equiv \lambda p : \text{pair}. (\lambda x : C. \lambda y : C. y) \end{aligned}$$

$$\begin{aligned}
fst\langle M, N \rangle &\equiv (\lambda p : pair. p (\lambda x : C. \lambda y : C. x)) \langle M, N \rangle &&=_{\beta} \langle M, N \rangle (\lambda x : C. \lambda y : C. x) \\
&\equiv (\lambda z : C \rightarrow C \rightarrow C. z M N) (\lambda x : C. \lambda y : C. x) &&=_{\beta} (\lambda x : C. \lambda y : C. x) M N =_{\beta} M \\
snd\langle M, N \rangle &\equiv (\lambda p : pair. p (\lambda x : C. \lambda y : C. y)) \langle M, N \rangle &&=_{\beta} \langle M, N \rangle (\lambda x : C. \lambda y : C. y) \\
&\equiv (\lambda z : C \rightarrow C \rightarrow C. z M N) (\lambda x : C. \lambda y : C. y) &&=_{\beta} (\lambda x : C. \lambda y : C. y) M N =_{\beta} N
\end{aligned}$$

### Example: Factorial by Primitive Recursion

#### Recursive Definiton:

$$fact(n) = \text{if } (n = 0) \text{ then } 1 \text{ else } n * fact(n - 1)$$

#### Primitive Recursive Definiton

$$\begin{aligned}
fact(0) &= 1 \\
fact(n + 1) &= mult(n + 1, fact(n))
\end{aligned}$$

#### Simulating Primitive Recursion via Pairs:

$$\begin{aligned}
next\langle n, fact(n) \rangle &\equiv \langle n + 1, fact(n + 1) \rangle \\
fact\ c_0 &\equiv c_1 \\
fact(succ\ c_n) &\equiv snd(next\ c_n (fact\ c_n))
\end{aligned}$$

#### How to define *next*?

$$next := \lambda p : pair. \langle succ(fst\ p), mult(succ(fst\ p)) (snd\ p) \rangle : pair \rightarrow pair$$

$$\begin{aligned}
\langle 0, fact\ 0 \rangle &=_{\beta} \langle 0, 1 \rangle &&\equiv next^0 \langle 0, 1 \rangle \\
\langle 1, fact\ 1 \rangle &=_{\beta} next \langle 0, 1 \rangle &&\equiv next^1 \langle 0, 1 \rangle \\
\langle 2, fact\ 2 \rangle &=_{\beta} next \langle 1, fact\ 1 \rangle =_{\beta} next(next \langle 0, 1 \rangle) &&\equiv next^2 \langle 0, 1 \rangle \\
\vdots &&&\vdots \\
\langle n, fact\ n \rangle &=_{\beta} next^n \langle 0, 1 \rangle &&\equiv next^n \langle 0, 1 \rangle
\end{aligned}$$

Now we have function *next*:

$$next := \lambda p : pair. \langle succ(fst\ p), mult(succ(fst\ p)) (snd\ p) \rangle : pair \rightarrow pair$$

s.t.  $next^n \langle 0, 1 \rangle =_{\beta} \langle n, fact(n) \rangle$

**Q: How to define *fact*?**

Remember Church numerals?

$$\lambda \alpha. \lambda f : \alpha \rightarrow \alpha. \lambda x : \alpha. f^n\ x : \forall \alpha. (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$$

$$fact \equiv \lambda n : C. snd\ (n\ pair\ next\ \langle 0, 1 \rangle)$$

#### Primitive Recursion

- $f(0) = a$
- $f(n + 1) = h(n, f(n))$

$$next \equiv \lambda p : pair. \langle succ (fst p), \textcolor{red}{h} (fst p) (snd p) \rangle$$

$$f \equiv \lambda n : C. snd (n pair next \langle 0, \textcolor{red}{a} \rangle)$$

**Why can't we do it in STLC?**

$$\begin{array}{l} \lambda \rightarrow \\ c_n : (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha \\ f \equiv n next \langle 0, a \rangle \end{array}$$

$$\begin{array}{l} \lambda 2 \\ c_n : \forall \alpha : \star. (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha \\ f \equiv n pair next \langle 0, a \rangle \end{array}$$

$next : pair \rightarrow pair$ ; hence,  $\alpha \equiv pair$

$$\begin{array}{c} pair = (C \rightarrow C \rightarrow C) \rightarrow C \text{ and } C \equiv (\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha \text{ Thus } \alpha \equiv \\ \underbrace{(((\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha)}_C \rightarrow \underbrace{((\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha)}_C \rightarrow \underbrace{((\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha)}_C \rightarrow \underbrace{((\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha)}_C \end{array}$$

$\underbrace{\hspace{15em}}_{pair}$

Qed.

## 2 $\lambda\omega$ : type constructors

### 2.1 Syntax

$$\begin{array}{llll} t ::= x \mid \lambda x : \tau. t \mid t \ t & \text{terms} & \kappa ::= \star \mid \star \Rightarrow \star & \text{kinds} \\ \tau ::= X \mid \lambda x :: \kappa. \tau \mid \tau \ \tau \mid \tau \rightarrow \tau & \text{types} & \Gamma ::= \emptyset \mid \Gamma, x : \tau \mid \Gamma, X :: \kappa & \text{contexts} \end{array}$$

### 2.2 Kinding

$$\begin{array}{llll} \text{K-TVar} & \text{K-Abs} & \text{K-App} & \text{K-Arrow} \\ \frac{X :: \kappa \in \Gamma}{\Gamma \vdash X :: \kappa} & \frac{\Gamma, X :: \kappa_1 \vdash \tau :: \kappa_2}{\Gamma \vdash \lambda X :: \kappa_1. \tau :: \kappa_1 \Rightarrow \kappa_2} & \frac{\Gamma \vdash \tau_1 :: \kappa_1 \Rightarrow \kappa_2 \quad \Gamma \vdash \tau_2 :: \kappa_1}{\Gamma \vdash \tau_1 \ \tau_2 :: \kappa_2} & \frac{\Gamma \vdash \tau_1 :: \star \quad \Gamma \vdash \tau_2 :: \star}{\Gamma \vdash \tau_1 \rightarrow \tau_2 :: \star} \end{array}$$

### 2.3 Typing

$$\begin{array}{llll} \text{T-Var} & \text{T-Abs} & \text{T-App} & \text{T-Eq} \\ \frac{x : \tau \in \Gamma}{\Gamma \vdash x : \tau} & \frac{\Gamma \vdash \tau_1 :: \star \quad \Gamma, x : \tau_1 \vdash e_2 : \tau_2}{\Gamma \vdash \lambda x : \tau_1. e : \tau_1 \rightarrow \tau_2} & \frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 \ e_2 : \tau_2} & \frac{\Gamma \vdash e : \tau_2 \quad \tau_1 \equiv \tau_2 \quad \Gamma \vdash \tau_1 :: \star}{\Gamma \vdash e : \tau_1} \end{array}$$

### 2.4 Type Equivalence $\equiv$

$$\begin{array}{llll} \overline{\tau \equiv \tau} \text{ Q-Refl} & \frac{\tau_2 \equiv \tau_1}{\tau_1 \equiv \tau_2} \text{ Q-Symm} & \frac{\tau_1 \equiv \tau_2 \quad \tau_2 \equiv \tau_3}{\tau_1 \equiv \tau_3} \text{ Q-Trans} & \frac{\tau_1 \equiv \sigma_1 \quad \tau_2 \equiv \sigma_2}{\tau_1 \rightarrow \tau_2 \equiv \sigma_1 \rightarrow \sigma_2} \text{ Q-Arrow} \\ \frac{\tau_1 \equiv \tau_2}{\lambda X :: \kappa_1. \tau_1 \equiv \lambda X :: \kappa_2. \tau_2} \text{ Q-Abs} & \frac{\tau_1 \equiv \sigma_1 \quad \tau_2 \equiv \sigma_2}{\tau_1 \ \tau_2 \equiv \sigma_1 \ \sigma_2} \text{ Q-App} & \frac{}{(\lambda X :: \kappa_1. \tau_1) \ \tau_2 \equiv \tau_1[X/\tau_2]} \text{ Q-AppAbs} \end{array}$$

## 2.5 Alternative syntax and rules

### Alternative Syntax

$$\begin{array}{llll}
 t ::= x \mid \lambda x : \tau. t \mid t t & \text{terms} & \kappa ::= \star \mid \star \xrightarrow{\star} \star & \text{kinds} \\
 \tau ::= x \mid \lambda x : \kappa. \tau \mid \tau \tau \mid \tau \rightarrow \tau & \text{types} & \Gamma ::= \emptyset \mid \Gamma, x : \tau \mid \Gamma, X :: \kappa & \text{contexts} \\
 s ::= \star \mid \square & \text{sorts} & \Gamma, x : s & 
 \end{array}$$

Example:

$$\begin{array}{llll}
 \underbrace{\lambda x : \alpha. x :}_{\text{term}} & \underbrace{\alpha \rightarrow \alpha :}_{\text{type/constructor}} & \underbrace{\star :}_{\text{kind}} & \underbrace{\square}_{\text{sort}} \\
 \text{X} & \underbrace{\lambda \alpha : \star. \alpha \rightarrow \alpha :}_{\text{proper constructor}} & \underbrace{\star \rightarrow \star :}_{\text{kind}} & \underbrace{\square}_{\text{sort}}
 \end{array}$$

## 2.6 Alternative Typing and Kinding Rules

$$\frac{\Gamma \vdash A : s \quad x \notin \Gamma}{\Gamma, x : A \vdash x : A} \text{Var} \quad \text{instead of two rules} \quad \frac{\Gamma \vdash A : \star \quad x \notin \Gamma}{\Gamma, x : A \vdash x : A} [Var^\star] \quad \frac{\Gamma \vdash A : \square \quad x \notin \Gamma}{\Gamma, x : A \vdash x : A} [Var^\square]$$

$$\frac{\Gamma, x : A \vdash M : B \quad \Gamma \vdash A \rightarrow B : s}{\Gamma \vdash \lambda x : A. M : A \rightarrow B} \text{Abs} \quad \text{instead of two rules}$$

$$\begin{array}{l}
 \frac{\Gamma, x : A \vdash M : B \quad \Gamma \vdash A \rightarrow B : \star}{\Gamma \vdash \lambda x : A. M : A \rightarrow B} \text{Abs}^\star \\
 \frac{\Gamma, x : A \vdash M : B \quad \Gamma \vdash A \rightarrow B : \square}{\Gamma \vdash \lambda x : A. M : A \rightarrow B} \text{Abs}^\square
 \end{array}$$

$$\frac{\Gamma \vdash F : A \rightarrow B \quad \Gamma \vdash a : A}{\Gamma \vdash Fa : B} \text{App}$$

$$\frac{\Gamma \vdash A : s \quad \Gamma \vdash B : s}{\Gamma \vdash A \rightarrow B : s} \text{Form} \quad \text{instead of two rules}$$

$$\begin{array}{ll}
 \frac{\Gamma \vdash A : \star \quad \Gamma \vdash B : \star}{\Gamma \vdash A \rightarrow B : \star} \text{Form}^\star & \text{ex: } \frac{\Gamma \vdash \alpha : \star \quad \Gamma \vdash \beta \rightarrow \gamma : \star}{\Gamma \vdash \alpha \rightarrow (\beta \rightarrow \gamma) : \star} \text{Form}^\star \\
 \frac{\Gamma \vdash A : \square \quad \Gamma \vdash B : \square}{\Gamma \vdash A \rightarrow B : \square} \text{Form}^\square & \text{ex: } \frac{\Gamma \vdash \star : \square \quad \Gamma \vdash \star \rightarrow \star : \square}{\Gamma \vdash \star \rightarrow (\star \rightarrow \star) : \square} \text{Form}^\square
 \end{array}$$

$$\frac{\Gamma \vdash A : B \quad \Gamma \vdash B' : s \quad B =_\beta B'}{\Gamma \vdash A : B'} [Conv]$$

$$\frac{}{\vdash \star : \square} \text{Sort (Ax)}$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash B : s \quad x \notin \Gamma}{\Gamma, x : B \vdash a : A} \text{Weak}$$

[Weak] motivation:

$$\frac{\frac{\overline{\vdash \star : \square} Ax}{\alpha : \star \vdash \alpha : \alpha} Var}{\alpha : \star, x : \alpha \vdash x : \alpha} Var$$

$$\frac{\frac{\overline{\alpha : \star, y : \alpha \vdash \star : \square} \text{X}}{\alpha : \star, y : \alpha \vdash \alpha : \alpha} Var}{\alpha : \star, x : \alpha \vdash x : \alpha, y : \alpha} Var$$

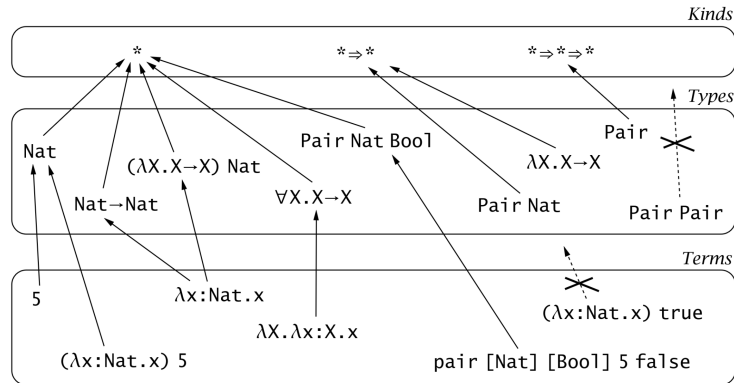
## 2.7 Expressive power, System F omega

$\lambda_{\omega}$  and  $\lambda_{\rightarrow}$  have THE SAME computational power!

$\lambda_{\omega} (\text{System } F_{\omega}) ::= \lambda_{\omega} + \lambda_2$

$F_1$	$\mathcal{K}_1$	$= \emptyset \text{ or } \{\star\}$	$\lambda_{\rightarrow}$
$F_2$	$\mathcal{K}_2$	$= \{\star\}$	System $F$
$F_{i+1}$	$\mathcal{K}_{i+1}$	$= \{\star\} \cup \{\kappa \Rightarrow \iota \mid \kappa \in \mathcal{K}_i \text{ and } \iota \in \mathcal{K}_{i+1}\}$	
$F_{\omega}$	$\mathcal{K}_{\omega}$	$= \bigcup_{1 \leq i} \mathcal{K}_i$	$F_{\omega}$

Example (from Pierce)



### 3 Assignments:

1. see section 1.6
2. Write a function that computes the sum of a list of natural numbers in System  $F\omega$  and provide type derivation for it
3. Implement System F: evaluation + typechecking + Church numerals (with functions inc, add, mult, dec, minus)