

RANDOM NUMBERS

- *pseudo* random
- uniformity and correlation
- repeatable (*seed*)

Try:

```
import random
```

```
import pylab as plt
```

```
import numpy as np
```

```
random.seed(-1001)
```

```
random.uniform(0,1)
```

```
random.uniform(0,1)
```

```
random.seed(-1003)
```

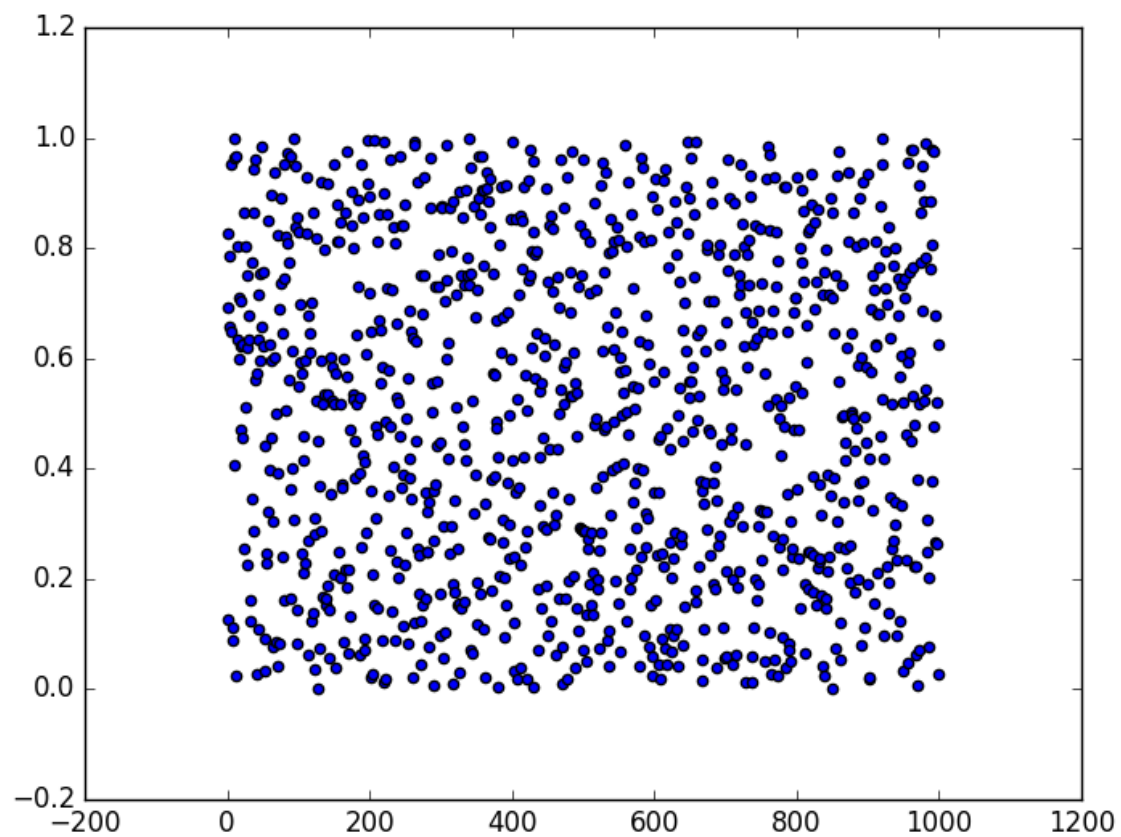
```
random.uniform(0,1)
```

```
random.uniform(0,1)
```

Exercise: plot a distribution of 1000 uniform random numbers in $[0,1)$

```
rn=np.random.uniform(0,1,1000)
```

```
plt.scatter(range(1000), rn)
```



Exercise: plot a distribution of 1000 random number with Gaussian distribution (hint: use random.normal)

Exercise: make a histogram of the two distributions (using plt.hist)

..look at the available distributions using random?

MAKING A SPHERE

Let's plot a 2D uniform distribution of 10,000 points with center (Xc,Yc) and size L; for example, (10,10) and L=50

N=10000

R=50

XC=10

YC=10

rnx=np.random.uniform(0,R,N)-R/2+XC

rny=np.random.uniform(0,R,N)-R/2+YC

plt.scatter(rnx,rny)

plt.show()

How would you extract a circle from this? Hint: use np.where()

For instance:

x=np.random.uniform(0,1,1000)

i=np.where(x<0.5)

plt.scatter(range(len(x[i])),x[i])

plt.show()

np.where() is a *very powerful* function! Not that, for giving more conditions, the syntax is the following:

j=np.where((x>0.2) & (x<0.5))

with the *binary* operators (&, | ...)

Problem: in this way, a number of “attempts” are wasted.

Solution: use spherical coordinates and sample r , ϕ :

```
r=np.random.uniform(0,1,1000)
```

```
phi=np.random.uniform(0,6.28,1000)
```

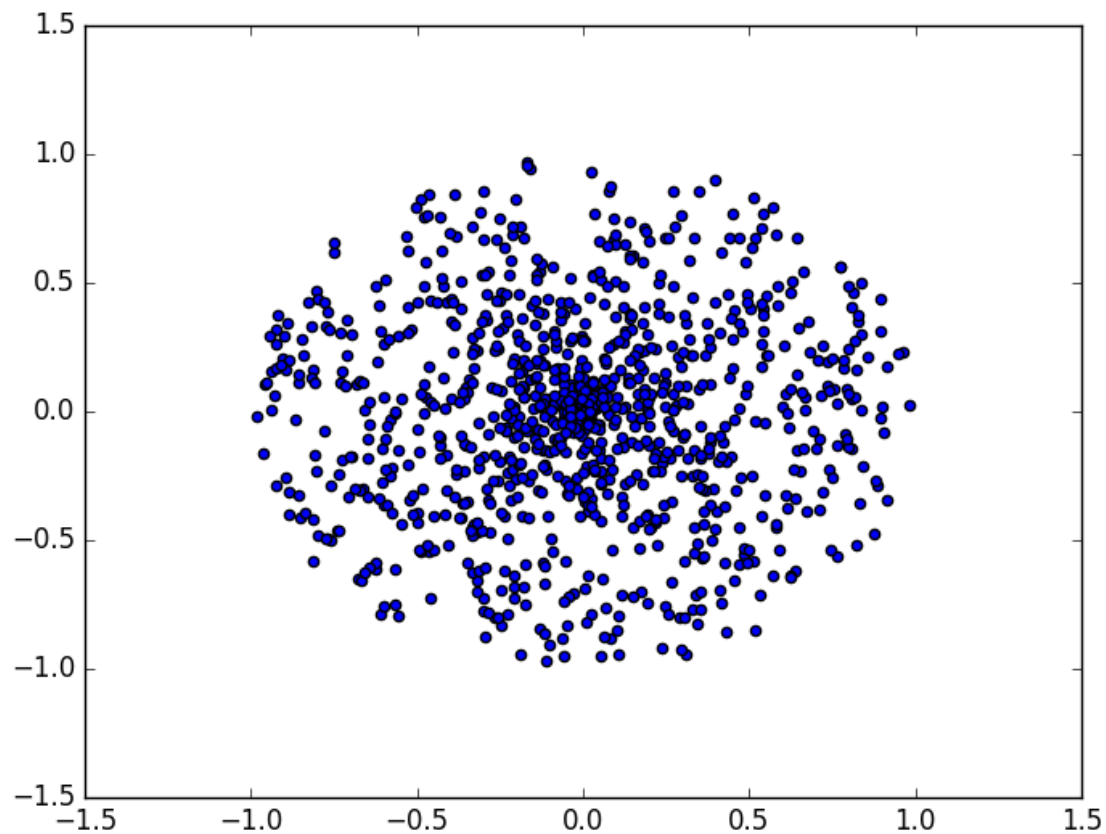
```
rnx=r*np.cos(phi)
```

```
rny=r*np.sin(phi)
```

but....

```
plt.scatter(rnx,rny)
```

```
plt.show()
```



and this is *NOT* uniform!

The reason is that in Cartesian coordinates the volume of the circle is

$$\int_0^{R/2} \int_0^{R/2} dx dy$$

in polar coordinates is

$$\int_0^{R/2} \int_0^{2\pi} r dr d\varphi$$

thus, in Cartesian coordinates x,y must be uniform; in polar, r dr, d φ !

To sample a *non*-uniform distribution from a uniform one, one must equate their PDF;

if U(u) is the uniform distribution and F(r) the needed one, we need F(r)=U(u)

where r is our radius and u our uniform number. Thus:

$$\int r dr = \int du \quad 1/2 r^2 = u \quad r = \sqrt{2u}$$

R=4

r=np.sqrt(2.*np.random.uniform(0,R*R/2.,1000))

phi=np.random.uniform(0,6.28,1000)

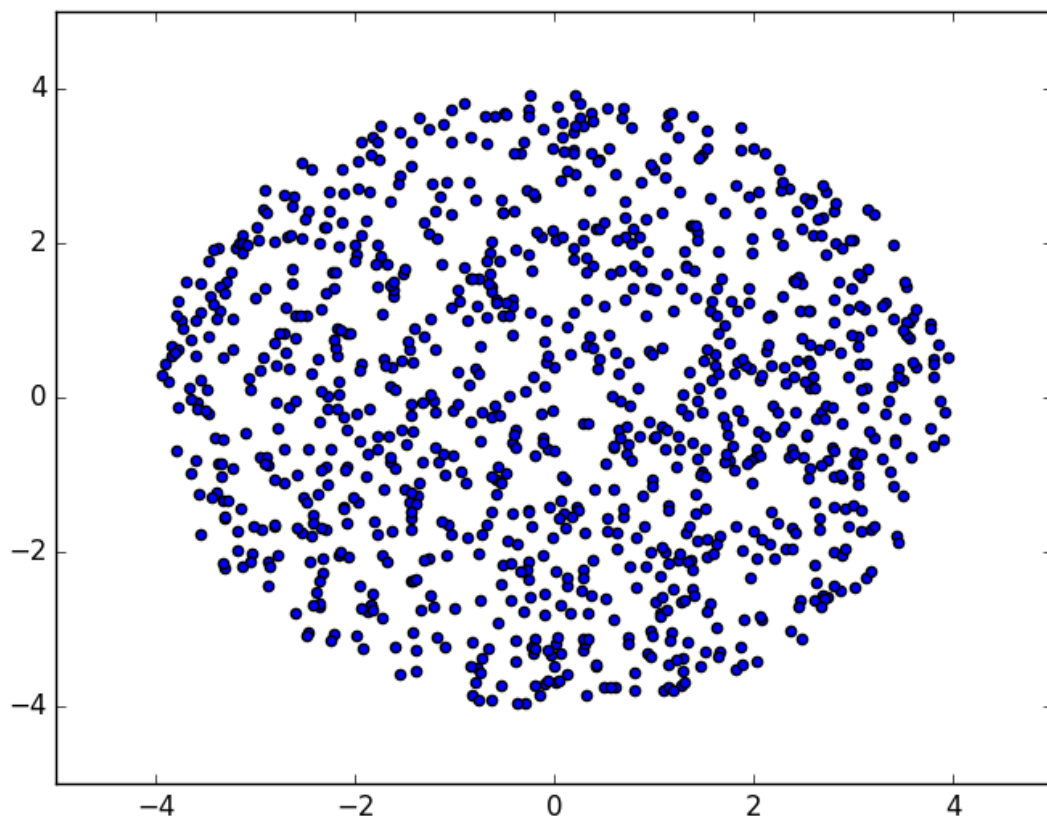
rnx=r*np.cos(phi)

rny=r*np.sin(phi)

plt.scatter(rnx,rny)

plt.show()

..note the extremes...



Exercise: knowing that the volume of a sphere (3D) is

$$\int_0^R dr \int_0^{2\pi} d\varphi \int_{-1}^1 d\cos\vartheta$$

produce a distribution of points uniformly distributed in the sphere and plot the three projection, with 1000, 10000 and 100000 points.

Please, do that using a function, to generate x,y,z ; it will be needed in the next section.

def sfera(R,N,Xc,Yc,Zc):

r=

phi=...

....

x= ...

return x,y,z

R=20

Xc=0.

Yc=0.

Zc=0.

N=1000

x1,y1,z1=sfera(R,N,Xc,Yc,Zc)

...

ROUND OFF ERRORS!

Generate two spheres, with $N=1000000$ points, centers of masses first in $(1000,0,0)$ and $(-1000,0,0)$, then in $(1e20,0,0)$ and $(-1e20,0,0)$

Compute the center of mass of the two spheres using a for cycle, i.e.:

xcm=0.

ycm=0.

zcm=0.

for i in range(N):

xcm += x1[i]

ycm += y1[i]

zcm += z1[i]

for i in range(N):

xcm += x2[i]

ycm += y2[i]

```
zcm += z2[i]
```

```
print 'CM (1): ',xcm/n, ycm/n, zcm/n
```

where the coordinates of points of the spheres are x_1, y_1, z_1 and x_2, y_2, z_2 and $n=2N$

...try to *exchange the summations* (first x_2 , then x_1)

...what happens if you compute the center of mass using `np.sum()`?