COMP3131/9102: Programming Languages and Compilers

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Week 9 (Mon): DFAs and NFAs

Week 2:

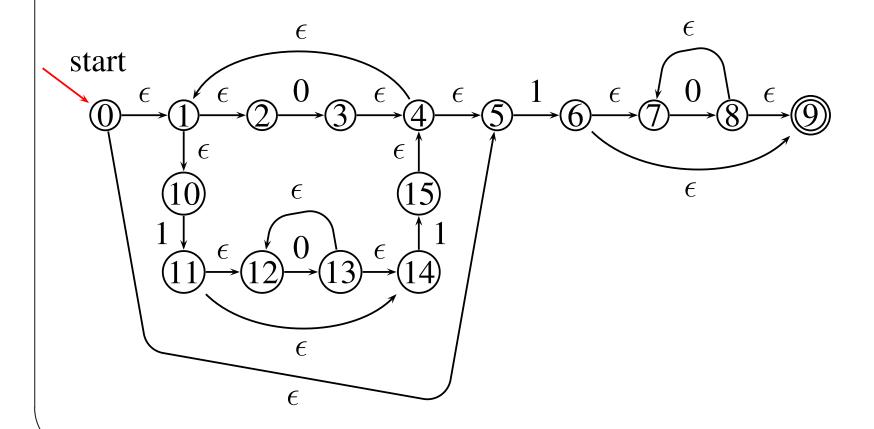
- 1. Definitions of REs, DFA and NFA
- 2. REs \Longrightarrow NFA (Thompson's construction, Algorithm 3.3, Red Dragon/Algorithm 3.23, Purple Dragon)

Week 9:

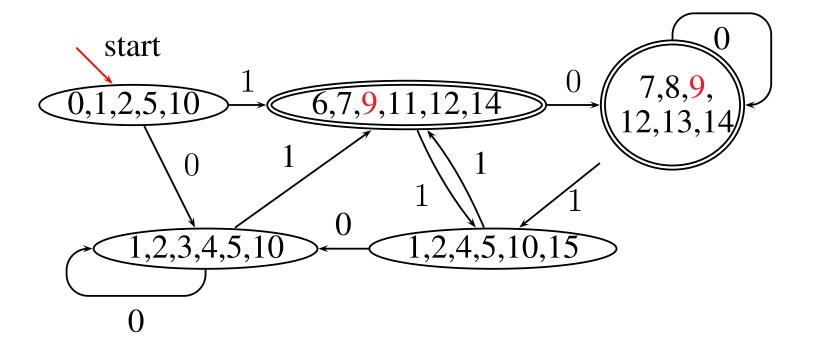
- 1. NFA \Longrightarrow DFA (subset construction, Algorithm 3.2, Red Dragon/Algorithm 3.20, Purple Dragon)
- 2. DFA \Longrightarrow minimal-state DFA (state minimisation, Algorithm 3.6, Red Dragon/Algorithm 3.39, Purple Dragon)
- 3. Scanner generators
 - How to use them (straightforward)
 - How to write them (the most techniques introduced today)

Example: $RE \Longrightarrow NFA$

- Regular expression: (0|10*1)*10*
- NFA:



Example: DFA (Cont'd)



- The algorithm used is known as the subset construction, because a DFA state corresponds to a subset of NFA states
- There are at most 2^n DFA states, where n is the total number of the NFA states

Subset Construction: The Operations Used

OPERATION	DESCRIPTION
ϵ -closure(s)	Set of NFA states readable from
	NFA state s on ϵ -transitions
ϵ -closure (T)	Set of NFA states readable from
	some state s in T on ϵ -transitions
$move(T, \mathbf{a})$	Set of NFA states to which there is a transition
	on input a from some state s in T

- s: a NFA state
- T: a set of NFA states

Subset Construction: The Algorithm

```
Let s_0 be the start state of the NFA;
DFAstates contains the only unmarked state \epsilon-closure(s_0);
while there is an unmarked state T in DFA states do begin
   mark T
   for each input symbol a do begin
       U := \epsilon-closure(move(T, a));
       if U is not in DFA states then
          Add U as an unmarked state in DFAstates;
      \mathbf{DFATrans}[T, a] := U;
   end;
end;
```

Subset Construction: The Definition of the DFA

Let (Σ, S, T, F, s_0) be the original NFA. The DFA is:

- The alphabet: Σ
- The states: all states in DFA states
- The start state: ϵ -closure(s_0)
- The accepting states: all states in DFAstates containing at least one accepting state in F of the NFA
- The transitions: **DFATrans**

Weeks 2 + 9: Regular Expressions, DFA and NFA

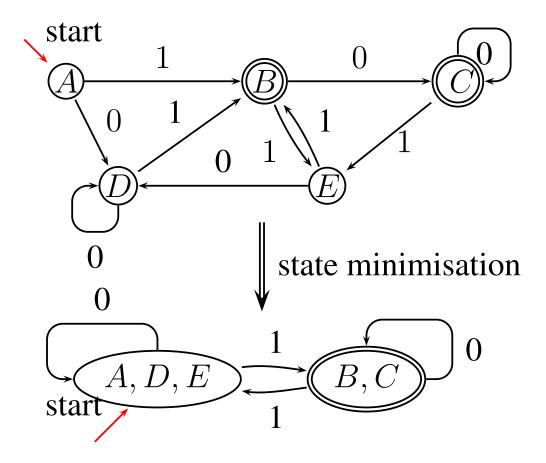
- 1. Definitions of REs, DFA and NFA $\sqrt{}$
- 2. REs ⇒ NFA (Thompson's construction, Algorithm 3.3, Red Dragon/Algorithm 3.23, Purple Dragon) √
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An Algorithm to Mimimise DFA Statements

Initially, let Π be the partition with the two groups: (1) one is the set of all final states (2) the other is the set of all non-final states Let $\Pi_{new} = \Pi$ for (each group G in Π_{new}) { partition G into subgroups such that two states s and t are in the same subgroup iff for all input symbols a, states s and t have transitions on a to states in the same group of Π_{new} replace G in Π_{new} by the set of subgroups formed }

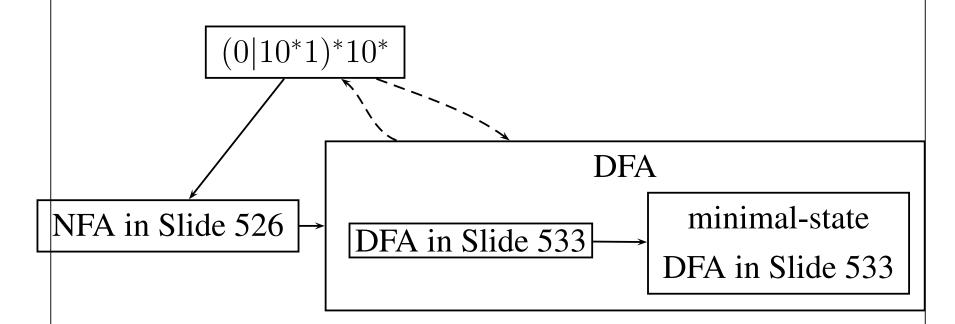
- Begins with the most optimistic assumption
- Also used in global value numbering (COMP4133)

Example (Cont'd): States Re-Labeled



Theoretical Result: every regular language can be recognised by a minimal-state DFA that is unique up to state names





However, the conversions in dashed arrows are not covered.

Week 2: Regular Expressions, DFA and NFA

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Scanner Generators

- Scanners generated in C
 - lex (UNIX)
 - flex GNU's fast lex (UNIX)
 - mks lex (MS-DOS and OS/2)
- Scanners generated in Java
 - Jflex
 - JavaCC (SUN Microsystems)

The Scanner Spec in Jflex

user code -- copied verbatim to the scanner file
%%

Jflex directives
%%

regular expression rules

How a Scanner Generator Works

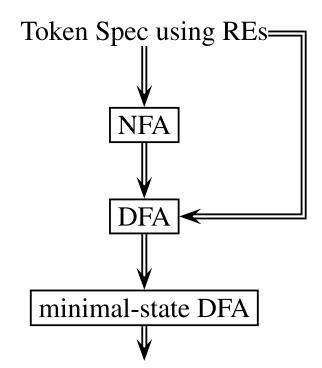


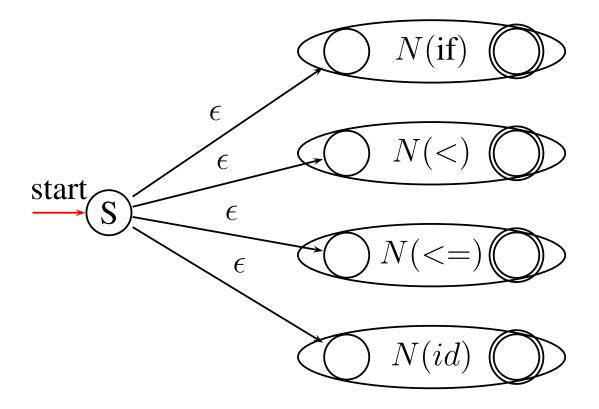
table-driven code (Jflex) – simulating a DFA on an input or hard-wired code (Assignment 1 or §3.4 of either Dragon Book)

An Example: Spec

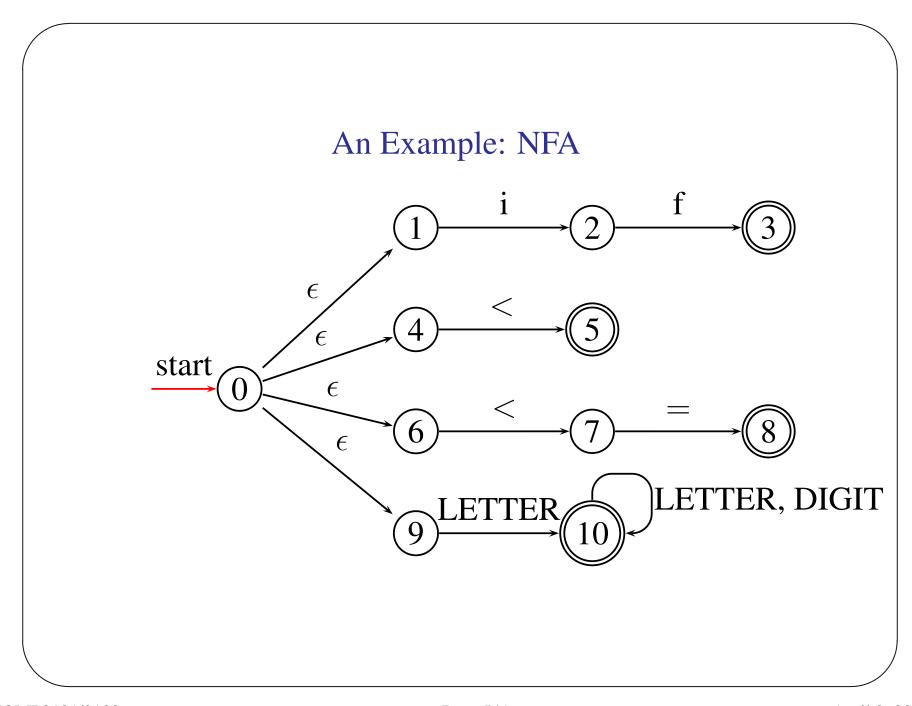
Two rules:

- The first pattern used when more than one are matched "if" as a keyword not as an id
- The longest prefix of the input is always matched "<= as one token

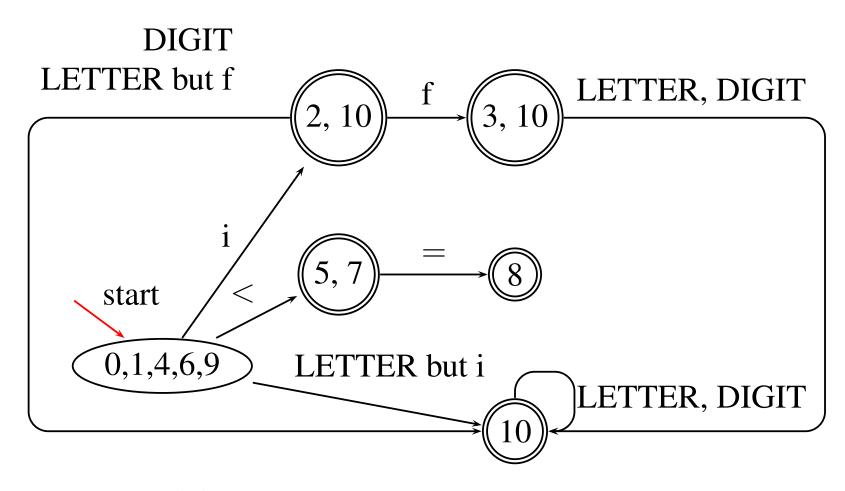
An Example: NFA



A DFA can also be used for each pattern.



An Example: DFA



Already a minimal-state DFA!

A DFA Represented as a Transition Table

State	Character							
	<	=	i	f	LETTER but i	LETTER but f	DIGIT	
(0,1,4,6,9)	(5,7)		(2,10)		(10)			
(2,10)				(3,10)		(10)	(10)	
(5,7)		(8)						
(8)								
(10)			(10)	(10)	(10)	(10)	(10)	
(3,10)			(10)	(10)	(10)	(10)	(10)	

- Letter = $\{i\} \cup$ "letter but i"
- Character classes reduce the table size
- The blank entries are errors
- The tables are usually sparse (pages 146 177 of text for compression techniques)

The Scanner Driver for Simulating a DFA

```
state = initial_state
while (TRUE) {
  next_state = T[state][current_char];
  if (next_state == ERROR) // cannot move any further
    break;
  state = next_state;
  if (current_char == EOF) // input exhausted
    break;
  current_char = getchar(); // fetch the next char
Backtrack to the most recent accepting state
if (such a state exists)
  /* return the corresponding token
     reset current_char to the first after the token
  */
else
  lexical_error(state);
```

- There should be a column in the transition table for EOF
- Need to backtrack

The Output of Running Jflex on a Sample Scanner Spec

• Scanner.l: the spec for the scanner generator Jflex jflex Scanner.l

```
Constructing NFA: 267 states in NFA
Converting NFA to DFA:
139 states before minimization, 106 states in minimized DFA
Old file 'Scanner.java' saved as 'Scanner.java'
Writing code to 'Scanner.java'
```

- Scanner.l.java: the scanner generated javac Scanner.l.java
- java Scanner test.vc

Limitations of Regular Expressions (or FAs)

- Cannot "count"
- Cannot recognise palindromes (e.g., racecar & rotator)
- The language of the balanced parentheses

$$\{(^n)^n \mid n \geqslant 1\}$$

is not a regular language

- cannot build a FA to recognise the language for any n
 (can trivially build a FA for n=3, for example)
- but can be specified by a CFG (Week 3):

$$P \rightarrow (P) \mid ()$$

Chomsky's Hierarchy

Depending on the form of production

$$\alpha \rightarrow \beta$$

four types of grammars (and accordingly, languages) are distinguished:

GRAMMAR	Known as	DEFINITION	Language	MACHINE
Type 0	unrestricted grammar	$\alpha \neq \epsilon$	Type 0	Turing machine
Type 1	context-sensitive grammar CSGs	$ \alpha \le \beta $	Type 1	linear bounded automaton
Type 2	context-free grammar CFGs	$A{ ightarrow}lpha$	Type 2	stack automaton
Type 3	Regular grammars	$A \rightarrow w \mid Bw$	Type 3	finite state automaton

Reading

- Sections 3.3 3.7 of either Dragon Book
- Week 10 tutorial questions (available on-line)

Week 9 (2nd Lecture): Table-Driven LL(1) Parsing