# Week 03 Laboratory Sample Solutions

# **Objectives**

- Practice writing shell scripts for real tasks.
- Practice processing collections of files with shell scripts.

### **Preparation**

Before the lab you should re-read the relevant lecture slides and their accompanying examples.

# **Getting Started**

Create a new directory for this lab called labo3, change to this directory, and fetch the provided code for this week by running these commands:

```
$ mkdir lab03
$ cd lab03
$ 2041 fetch lab03
```

Or, if you're not working on CSE, you can download the provided code as a zip file or a tar file.

#### **EXERCISE**:

### Converting Images from JPG to PNG

Write a shell script jpg2png.sh which converts all images in <u>JPEG</u> format in the current directory to <u>PNG</u> format.

You can assume that JPEG files and only JPEG files have the suffix jpg.

If the conversion is successful the JPEG file should be removed.

Your script should stop with the error message shown below and exit status 1 if the PNG file already exists.

```
$ wget https://cgi.cse.unsw.edu.au/~cs2041/20T2/activities/jpg2png/images.zip
$ unzip images.zip
Archive: images.zip
 inflating: Johannes Vermeer - The Girl With The Pearl Earring.jpg
 inflating: nautilus.jpg
 inflating: panic.jpg
  inflating: penguins.jpg
  inflating: shell.jpg
  inflating: stingray.jpg
  inflating: treefrog.jpg
$ ./jpg2png.sh
$ 1s
'Johannes Vermeer - The Girl With The Pearl Earring.png'
                                                                                                   treefrog.png
                                                          jpg2png.sh
                                                                         panic.png shell.png
                                  nautilus.png penguins.png
images.zip
$ wget https://cgi.cse.unsw.edu.au/~cs2041/20T2/activities/jpg2png//penguins.jpg
$ 1s
'Johannes Vermeer - The Girl With The Pearl Earring.png'
                                                          jpg2png.sh
                                                                         panic.png penguins.png
                                                                                                   stingray.png
                                  nautilus.png penguins.jpg shell.png
                                                                               treefrog.png
images.zip
$ ./jpg2png.sh
penguins.png already exists
```

```
HINT:
```

You may find <u>sed(1)</u> and back-quotes useful.

The tool <u>convert(1)</u>, a part of ImageMagick, will convert between many image formats; for example:

```
$ convert penguins.jpg penguins.png
```

When you think your program is working, you can use autotest to run some simple automated tests:

```
$ 2041 autotest jpg2png
```

#### **Autotest Results**

95% of 447 students who have autotested jpg2png.sh so far, passed all autotest tests.

- 97% passed test jpg2png\_0
- 96% passed test jpg2png\_1
- 97% passed test jpg2png\_2
- 96% passed test jpg2png\_3

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab03_jpg2png jpg2png.sh
```

before Tuesday 23 June 17:59 to obtain the marks for this lab exercise.

```
#!/bin/sh

for jpg_file in *.jpg
do

    png_file=`echo "$jpg_file"|sed 's/jpg$/png/'`
    if test -e "$png_file"
    then
        echo "$png_file" already exists
        exit 1
    fi
        convert "$jpg_file" "$png_file" && rm "$jpg_file"
    done
```

#### **EXERCISE**:

### **Email that Image?**

Write a shell script email\_image.sh which given a list of image files as arguments displays them one-by-one. After the user has viewed each image the script should prompt the user for an e-mail address. If the user does enter an email address, the script should prompt the user for a message to accompany the image and then send the image to the specified e-mail address.

```
$ ./email_image.sh penguins.png treefrog.png
Address to e-mail this image to? andrewt@cse.unsw.edu.au
Message to accompany image? Penguins are cool.
penguins.png sent to andrewt@cse.unsw.edu.au
Address to e-mail this image to? andrewt@cse.unsw.edu.au
Message to accompany image? This is a White-lipped Tree Frog
treefrog.png sent to andrewt@cse.unsw.edu.au
```

#### Hints

The program <u>display(1)</u> can be used to view image files

The program <u>mutt(1)</u> can be used to send mail from the command line including attachments, for example:

```
$ echo 'Penguins are cool.'|mutt -s 'penguins!' -e 'set copy=no' -a penguins.png -- nobody@nowhere.com
```

For comparison to the Shell a Python solution

```
#!/usr/bin/python3
import smtplib, subprocess, sys
from email.mime.text import MIMEText
from email.mime.multipart import MIMEMultipart
from_address = "andrewt@unsw.edu.au"
for png_file in sys.argv[1:]:
    subprocess.check_output(['display', png_file])
    sys.stdout.write("Address to e-mail this image to? ")
    sys.stdout.flush()
    to_address = sys.stdin.readline().strip()
    if to_address:
        sys.stdout.write("Message to accompany image? ")
        sys.stdout.flush()
        message = sys.stdin.readline().strip()
        msg = MIMEMultipart(message)
        msg['Subject'] = png_file
        msg['From'] = from_address
        msg['To'] = to_address
        with open(png_file) as f:
            attachment = MIMEText(f.read())
            attachment.add_header('Content-Disposition', 'attachment', filename=png_file)
            msg.attach(attachment)
        s = smtplib.SMTP('smtp.cse.unsw.edu.au')
        s.sendmail(from_address, [to_address], msg.as_string())
        s.quit()
    else:
        print("No email sent")
```

There is no autotest and no automarking of this question.

When you are finished working on this exercise, demonstrate your work to another student in your lab and ask them to enter a <u>peer assessment</u>. It is preferred you do this during your lab, but if this is not possible you may demonstrate your work to any other COMP(2041|9044) student before Tuesday 23 June 17:59. Note, you must also submit the work with give.

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab03_email_image email_image.sh
```

before Tuesday 23 June 17:59 to obtain the marks for this lab exercise.

```
Sample solution for email_image.sh

#!/bin/sh

for png_file in "$@"

do
    display "$png_file"
    echo -n "Address to e-mail this image to? "
    read address
    if test -n "$address"
    then
        echo -n "Message to accompany image? "
        read message
        echo "$message" | mutt -s 'image' -a "$png_file" -e 'set copy=no' -- "$address"
        else
        echo "$png_file sent to $address"
    else
        echo "No email sent"
    fi
    done
```

#### **EXERCISE**:

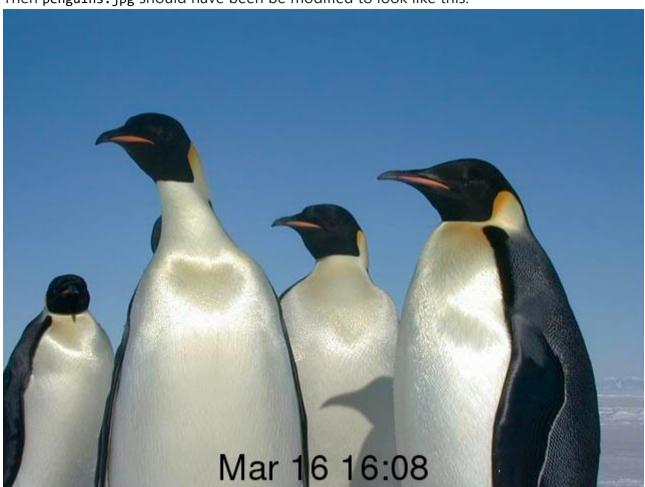
## Date A Penguin?

Write a shell script date\_image.sh which, given a list of image files as arguments, changes each file so it has a label added to the image indicating the time it was taken. You can assume the last-modification time of the image file is the time it was taken.

So for example if we run these commands:

```
$ cp -p /web/cs2041/20T2/activities/date_image/penguins.jpg .
$ ls -l penguins.jpg
-rw-r--r-- 1 andrewt andrewt 58092 Mar 16 16:08 penguins.jpg
$ ./date_image.sh penguins.jpg
$ display penguins.jpg
```

Then penguins.jpg should have been be modified to look like this:



```
HINT:

The program <code>convert(1)</code> can be used to label an image like this:

$ convert -gravity south -pointsize 36 -draw "text 0,10 'Andrew rocks'" penguins.jpg temporary_file.jpg

<code>sed(1)</code> and/or <code>cut(1)</code> may be useful to extract the date and time from <code>ls(1)</code>'s output.

<code>convert(1)</code> produces confusing messages if you don't get its option syntax exactly right.
```

There is no autotest and no automarking of this question.

When you are finished working on this exercise, demonstrate your work to another student in your lab and ask them to enter a <u>peer assessment</u>. It is preferred you do this during your lab, but if this is not possible you may demonstrate your work to any other COMP(2041|9044) student before Tuesday 23 June 17:59. Note, you must also submit the work with give.

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab03_date_image date_image.sh
```

before Tuesday 23 June 17:59 to obtain the marks for this lab exercise.

```
#!/bin/sh

for image_file in "$@"

do

last_modify_time=`ls -l "$image_file"|cut -d\ -f5-|sed 's/^ *//'|cut -d\ -f2-4`
temporary_file="$image_file.tmp.$$"
if test -e "$temporary_file"
then
echo "$temporary_file" already exists
exit 1
fi
convert -gravity south -pointsize 36 -draw "text 0,10 '$last_modify_time'" "$image_file" "$temporary_file" &&
touch -r "$image_file" "$temporary_file" && # preserve modification time (challenge question)
mv "$temporary_file" "$image_file"
done
```

#### CHALLENGE EXERCISE:

### **Tagging a Collection of Music**

Andrew regularly spends time far from the internet and streaming music services such as Spotify, so he has a <u>large collection</u> of <u>MP3</u> files containing music.

Andrew has a problem: the <u>ID3</u> tags in the <u>MP3</u> files in his music collection are incorrect. Unfortunately Andrew's favourite player software organises music using the information from these <u>ID3</u> tags. Your task it to fix Andrew's problem by set the <u>ID3</u> tags to the correct values. Fortunately the correct value for the tags can be retrieved from the file names and the names of the directories the files are in.

Your task is to write a shell script tag\_music.sh, which sets the ID3 tags of MP3 files using the information from file names and directory names.

You'll first need to make a copy of Andrew's music collection.

Download <u>music.zip</u>, or copy it to your CSE account using the following command:

```
$ cp -n /web/cs2041/20T2/activities/tag_music/music.zip .
```

You assume the names of files and directories follow a standard format. You can determine this format by look at ethe files in Andrew's music collection.

```
$ unzip music.zip
Archive: music.zip
  creating: music/
  creating: music/Triple J Hottest 100, 2007/
  inflating: music/Triple J Hottest 100, 2007/2 - Straight Lines - Silverchair.mp3
  inflating: music/Triple J Hottest 100, 2007/10 - Don't Fight It - The Panics.mp3
  ...
```

The command id3 can be used to list the value of ID3 tags in an MP3 file. For example:

But, as you can see, the ID3 tags of this music file have been accidentally over-written. The ID3 tags should be:

Fortunately, all the information needed to fix the ID3 tags is available in the name of the file and the name of the directory it is in.

You will write a shell script tag\_music.sh which takes the name of 1 or more directories as arguments and fixes the ID3 tags of the all MP3 files in that directory. For example:

```
$ ./tag_music.sh 'music/Triple J Hottest 100, 2015'
$ id3 -1 'music/Triple J Hottest 100, 2015/4 - The Less I Know the Better - Tame Impala.mp3'
music/Triple J Hottest 100, 2015/4 - The Less I Know the Better - Tame Impala.mp3:
Title : The Less I Know the Better Artist: Tame Impala
Album : Triple J Hottest 100, 2015
                                         Year: 2015, Genre: Unknown (255)
Comment:
                                         Track: 4
$ ./tag_music.sh music/*
$ id3 -1 'music/Triple J Hottest 100, 1995/10 - Greg! The Stop Sign!! - TISM.mp3'
music/Triple J Hottest 100, 1995/10 - Greg! The Stop Sign!! - TISM.mp3:
Title : Greg! The Stop Sign!!
                                         Artist: TISM
Album : Triple J Hottest 100, 1995
                                         Year: 1995, Genre: Unknown (255)
                                         Track: 10
$ id3 -l 'music/Triple J Hottest 100, 1999/1 - These Days - Powderfinger.mp3'
music/Triple J Hottest 100, 1999/1 - These Days - Powderfinger.mp3:
Title : These Days
                                         Artist: Powderfinger
Album : Triple J Hottest 100, 1999
                                         Year: 1999, Genre: Unknown (255)
Comment:
                                         Track: 1
$ id3 -1 'music/Triple J Hottest 100, 2012/2 - Little Talks - Of Monsters and Men.mp3'
music/Triple J Hottest 100, 2012/2 - Little Talks - Of Monsters and Men.mp3:
Title : Little Talks
                                         Artist: Of Monsters and Men
Album : Triple J Hottest 100, 2012
                                         Year: 2012, Genre: Unknown (255)
Comment:
                                         Track: 2
```

Your script should determine Title, Artist, Track, Album, and Year from the directory and filename.

Your script should not change the Genre or Comment fields.

### Hints

```
$ man id3 ...
```

cut almost works for extracting Title and Album from the filename.

Handling the few MP3 files correctly where using cut doesn't work will be considered a challenge exercise.

It can be difficult debugging your script on Andrew's music collection. In cases like these it usually worth creating a smaller data set for initial debugging. Such a tiny data set is available in <u>tiny music.zip</u> if you want to use it for debugging. This dataset is used in the first autotests.

Download <u>tiny music.zip</u>, or copy it to your CSE account using the following command:

```
$ cp -n /web/cs2041/20T2/activities/tag music/tiny music.zip .
$ unzip tiny_music.zip
Archive: tiny_music.zip
  creating: tiny_music/
  creating: tiny_music/Album1, 2015/
 inflating: tiny_music/Album1, 2015/2 - Little Talks - Of Monsters and Men.mp3
 inflating: tiny_music/Album1, 2015/1 - Riptide - Vance Joy.mp3
  creating: tiny_music/Album2, 2016/
 inflating: tiny_music/Album2, 2016/2 - Royals - Lorde.mp3
  inflating: tiny_music/Album2, 2016/1 - Hoops - The Rubens.mp3
$ id3 -1 tiny_music/*/*.mp3
tiny_music/Album1, 2015/1 - Riptide - Vance Joy.mp3:
Title : Andrew Rocks
                                        Artist: Andrew
Album : Best of Andrew
                                        Year: 2038, Genre: Unknown (255)
Comment:
                                        Track: 42
tiny_music/Album1, 2015/2 - Little Talks - Of Monsters and Men.mp3:
Title : Andrew Rocks
                                        Artist: Andrew
Album : Best of Andrew
                                        Year: 2038, Genre: Unknown (255)
Comment:
                                        Track: 42
tiny_music/Album2, 2016/1 - Hoops - The Rubens.mp3:
Title : Andrew Rocks
                                        Artist: Andrew
Album : Best of Andrew
                                        Year: 2038, Genre: Unknown (255)
                                        Track: 42
Comment:
tiny_music/Album2, 2016/2 - Royals - Lorde.mp3:
Title : Andrew Rocks
                                        Artist: Andrew
Album : Best of Andrew
                                        Year: 2038, Genre: Unknown (255)
                                         Track: 42
Comment:
$ ./tag_music.sh tiny_music/*
$ id3 -1 tiny_music/*/*.mp3
tiny_music/Album1, 2015/1 - Riptide - Vance Joy.mp3:
Title : Riptide
                                        Artist: Vance Joy
Album : Album1, 2015
                                        Year: 2015, Genre: Unknown (255)
Comment:
                                        Track: 1
tiny music/Album1, 2015/2 - Little Talks - Of Monsters and Men.mp3:
Title : Little Talks
                                        Artist: Of Monsters and Men
Album : Album1, 2015
                                        Year: 2015, Genre: Unknown (255)
                                        Track: 2
Comment:
tiny_music/Album2, 2016/1 - Hoops - The Rubens.mp3:
Title : Hoops
                                        Artist: The Rubens
Album : Album2, 2016
                                         Year: 2016, Genre: Unknown (255)
Comment:
tiny music/Album2, 2016/2 - Royals - Lorde.mp3:
Title : Royals
                                         Artist: Lorde
Album : Album2, 2016
                                         Year: 2016, Genre: Unknown (255)
Comment:
                                         Track: 2
```

When you think your program is working, you can use autotest to run some simple automated tests:

```
$ 2041 autotest tag_music
```

#### **Autotest Results**

72% of 106 students who have autotested tag\_music.sh so far, passed all autotest tests.

- 79% passed test *1993\_7*
- 88% passed test *1994*
- 80% passed test 1995\_1996
- 88% passed test 1999

• 85% passed test 2009\_2

- 74% passed test *all*
- 88% passed test tiny\_album1 tiny\_album2
- 84% passed test tiny\_both

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab03_tag_music tag_music.sh
```

before Tuesday 23 June 17:59 to obtain the marks for this lab exercise.

```
Sample solution for tag_music.sh

#!/bin/sh

for album_pathname in "$@"

do
    album=`basename "$album_pathname"`
    year=`echo "$album"|sed 's/.* //'`

for mp3_pathname in "$album_pathname"/*.mp3
    do
        mp3_filename=`basename "$mp3_pathname" .mp3`
        # assume ' - ' doesn't occur in artist or album
        track=`echo "$mp3_filename"|sed 's/ - .*//'`
        title=`echo "$mp3_filename"|sed 's/ - .*//'`
        artist=`echo "$mp3_filename"|sed 's/.* - //'`
        id3 -t "$title" -T "$track" -a "$artist" -A "$album" -y "$year" "$mp3_pathname" >/dev/null
        done

done
```

#### CHALLENGE EXERCISE:

### **Creating A Fake Music Collection**

The test data for the previous question is not really Andrew's music collection. All the mp3 files contain identical contents. The directories and filenames were created from the source of this <u>web page</u>.

Write a shell script create\_music.sh which uses the above webpage to create exactly the same directories and files as in the test data set supplied above.

Your script should take 2 arguments: the name of an MP3 file to use as the contents of the MP3 files you create and the directory in which to create the test data. For example:

```
$ wget https://cgi.cse.unsw.edu.au/~cs2041/20T2/activities/create_music/sample.mp3
$ mkdir my_fake_music
$ ls my_fake_music
$ ./create_music.sh sample.mp3 my_fake_music
$ 1s my_fake_music
'Triple J Hottest 100, 1993' 'Triple J Hottest 100, 1998' 'Triple J Hottest 100, 2003' 'Triple J Hottest 100, 2008'
'Triple J Hottest 100, 2013'
'Triple J Hottest 100, 1994' 'Triple J Hottest 100, 1999' 'Triple J Hottest 100, 2004' 'Triple J Hottest 100, 2009'
'Triple J Hottest 100, 2014'
'Triple J Hottest 100, 1995' 'Triple J Hottest 100, 2000' 'Triple J Hottest 100, 2005' 'Triple J Hottest 100, 2010'
'Triple J Hottest 100, 2015'
'Triple J Hottest 100, 1996'
                              'Triple J Hottest 100, 2001' 'Triple J Hottest 100, 2006' 'Triple J Hottest 100, 2011'
'Triple J Hottest 100, 2016'
                              'Triple J Hottest 100, 2002' 'Triple J Hottest 100, 2007' 'Triple J Hottest 100, 2012'
'Triple J Hottest 100, 1997'
'Triple J Hottest 100, 2017'
$ ls 'my_fake_music/Triple J Hottest 100, 2017'
'1 - Humble - Kendrick Lamar.mp3'
                                                 '5 - The Deepest Sighs, the Frankest Shadows - Gang of Youths.mp3'
'10 - What Can I Do If the Fire Goes Out? - Gang of Youths.mp3' '6 - Green Light - Lorde.mp3'
'2 - Let Me Down Easy - Gang of Youths.mp3'
                                                     '7 - Go Bang - Pnau.mp3'
'3 - Chateau - Angus & Julia Stone.mp3'
                                                     '8 - Sally - Thundamentals featuring Mataya.mp3'
'4 - Ubu - Methyl Ethel.mp3'
                                                 '9 - Lay It on Me - Vance Joy.mp3'
$ wget https://cgi.cse.unsw.edu.au/~cs2041/20T2/activities/create_music/music.zip
$ unzip music.zip
$ diff -r music my_fake_music
```

.....

```
$ wget -q -0- 'https://en.wikipedia.org/wiki/Triple_J_Hottest_100?action=raw'
...

You may find this web page useful for dealing with unicode characters, such as the en dash.
```

When you think your program is working, you can use autotest to run some simple automated tests:

```
$ 2041 autotest create_music
```

### **Autotest Results**

62% of 32 students who have autotested create\_music.sh so far, passed the autotest test.

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab03_create_music create_music.sh
```

before Tuesday 23 June 17:59 to obtain the marks for this lab exercise. Sample solution for create\_music.sh

```
#!/bin/sh
mp3_file="$1"
base_dir="$2"
wget -q -0- 'https://en.wikipedia.org/wiki/Triple_J_Hottest_100?action=raw'|
while read line
do
    # look for line which is start of Hottest 100 list for a year
    case "$line" in
    *'File'*) continue;;
    *'[[Triple J Hottest 100, '[0-9][0-9][0-9][0-9]'|'[0-9][0-9][0-9][0-9]']]'*);;
    esac
   # create a directory for a Hottest 100 year
    album=`echo "$line"|sed 's/.*\[\[//;s/|.*//'`
    year=`echo "$album"|sed 's/.*\ //'`
    dir="$base_dir/Triple J Hottest 100, $year"
    mkdir -p -m 755 "$dir"
    # read top 10 songs for year
    track=1
    while read line && test $track -le 10
        case "$line" in
        '#'*);;
        *) continue;;
        esac
        # remove links to wikipedia pages
        line=`echo "$line"|sed 's/[^[]*|//g'`
        # change slashes to hyphens - because can't have / in a filename
        line=`echo "$line"|sed 's/\//-/g'`
        # remove some formating characters
        line=`echo "$line"|tr -d '[]"#'`
        #break line in two at en dash byte codes
        artist=`echo "$line"|sed 's/\xe2\x80\x93.*//'`
        title=`echo "$line"|sed 's/.*\xe2\x80\x93//'`
        #trim leading spaces
        artist=`echo "$artist"|sed 's/^ *//'`
        title=`echo "$title"|sed 's/^ *//'`
        #trim trailing spaces
        artist=`echo "$artist"|sed 's/ *$//'`
        title=`echo "$title"|sed 's/ *$//'`
        file="$dir/$track - $title - $artist.mp3"
        cp -p "$mp3_file" "$file"
        track=$((track + 1))
    done
done
```

### **Submission**

When you are finished each exercises make sure you submit your work by running give.

You can run give multiple times. Only your last submission will be marked.

Don't submit any exercises you haven't attempted.

If you are working at home, you may find it more convenient to upload your work via give's web interface.

Remember you have until **Tuesday 23 June 17:59:59** to submit your work.

You cannot obtain marks by e-mailing your code to tutors or lecturers.

You check the files you have submitted here.

Automarking will be run by the lecturer several days after the submission deadline, using test cases different to those autotest runs for you. (Hint: do your own testing as well as running autotest.)

After automarking is run by the lecturer you can view your results here. The resulting mark will also be available via give's web interface.

### **Lab Marks**

When all components of a lab are automarked you should be able to view the the marks <u>via give's web interface</u> or by running this command on a CSE machine:

\$ 2041 classrun -sturec

COMP(2041|9044) 20T2: Software Construction is brought to you by the School of Computer Science and Engineering at the University of New South Wales, Sydney.

For all enquiries, please email the class account at <a href="mailto:cs2041@cse.unsw.edu.au">cs2041@cse.unsw.edu.au</a>

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