

# Psycopg2

---

- Psycopg2
- Database **connections**
- Example: connecting to a database
- Operations on **connections**
- Database **Cursors**
- Operations on **cursors**

## ❖ Psycopg2

Psycopg2 is a Python module that provides

- a method to connect to PostgreSQL databases
- a collection of DB-related exceptions
- a collection of type and object constructors

In order to use Psycopg2 in a Python program

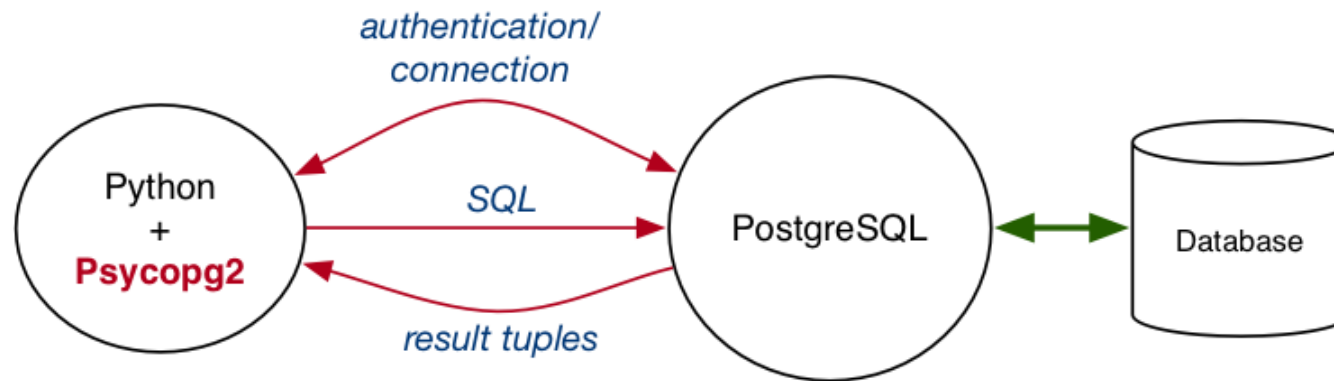
```
import psycopg2
```

Note:

- assumes that the **psycopg2** module is installed on your system
- Psycopg2 is installed on Grieg; installing on a Mac is relatively easy

## ❖ Psycopg2 (cont)

Where **psycopg2** fits in the PL/DB architecture



## ❖ Database connections

---

```
conn = psycopg2.connect(DB_connection_string)
```

- creates a **connection** object on a named database
- effectively starts a session with the database (cf **psql**)
- returns a **connection** object used to access DB
- if can't connect, raises an exception

DB connection string components

- **dbname** ... name of database
- **user** ... user name (for authentication)
- **password** ... user password (for authentication)
- **host** ... where is the server running (default=localhost)
- **port** ... which port is server listening on (default=5432)

On Grieg, only **dbname** is required.

## ❖ Example: connecting to a database

Simple script that connects and then closes connection

```
import psycopg2

try:
    conn = psycopg2.connect("dbname=mydb")
    print(conn)  # state of connection after opening
    conn.close()
    print(conn)  # state of connection after closing
except Exception as e:
    print("Unable to connect to the database")
```

which, if **mydb** is accessible, produces output:

```
$ python3 ex1.py
<connection object at 0xf67186ec; dsn: 'dbname=mydb', closed: 0>
<connection object at 0xf67186ec; dsn: 'dbname=mydb', closed: 1>
```

## ❖ Example: connecting to a database (cont)

Example: change the script to get database name from command line

```
import sys
import psycopg2

if len(sys.argv) < 2:
    print("Usage: opendb DBname")
    exit(1)
db = sys.argv[1]
try:
    conn = psycopg2.connect("dbname="+db)
    print(conn)
    conn.close()
    print(conn)
except Exception as e:
    print(f"Unable to connect to database {db}")
```

## ❖ Operations on connections

---

**cur = conn.cursor()**

- set up a handle for performing queries/updates on database
- must create a **cursor** before performing any DB operations

**conn.close()**

- close the database connection **conn**

**conn.commit()**

- commit changes made to database since last **commit()**

Plus many others ... see Psycopg2 documentation

## ❖ Database Cursors

---

**Cursors** are "pipelines" to the database

**Cursor** objects allow you to ...

- execute queries, perform updates, change meta-data

Cursors are created from a database **connection**

- can create multiple cursors from the same connection
- each cursor handles one DB operation at a time
- but cursors are not isolated (can see each others' changes)

To set up a **cursor** object called **cur** ...

```
cur = conn.cursor()
```



## ❖ Operations on cursors

### `cur.execute(SQL_statement, Values)`

- if supplied, insert values into the SQL statement
- then execute the SQL statement
- results are available via the cursor's fetch methods

Examples:

```
# run a fixed query
cur.execute("select * from R where x = 1");

# run a query with values inserted
cur.execute("select * from R where x = %s", (1,))
cur.execute("select * from R where x = %s", [1])

# run a query stored in a variable
query = "select * from Students where name ilike %s"
pattern = "%mith%"
cur.execute(query, [pattern])
```

## ❖ Operations on cursors (cont)

### `cur.mogrify(SQL_statement, Values)`

- return the SQL statement as a string, with values inserted
- useful for checking whether **execute()** is doing what you want

Examples:

```
query = "select * from R where x = %s"
print(cur.mogrify(query, [1]))
Produces: b'select * from R where x = 1'
```

```
query = "select * from R where x = %s and y = %s"
print(cur.mogrify(query, [1,5]))
Produces: b'select * from R where x = 1 and y = 5'
```

```
query = "select * from Students where name ilike %s"
pattern = "%mith%"
print(cur.mogrify(query, [pattern]))
Produces: b"select * from Students where name ilike '%mith%'"
```

```
query = "select * from Students where family = %s"
fname = "O'Reilly"
print(cur.mogrify(query, [fname]))
Produces: b"select * from Students where family = 'O'Reilly'"
```



## ❖ Operations on cursors (cont)

**list = cur.fetchall()**

- gets all answers for a query and stores in a list of tuples
- can iterate through list of results using Python's **for**

Example:

```
# table R contains (1,2), (2,1), ...

cur.execute("select * from R")
for tup in cur.fetchall():
    x,y = tup
    print(x,y)    # or print(tup[0],tup[1])

# prints
1 2
2 1
...
```

## ❖ Operations on cursors (cont)

**tup = cur.fetchone()**

- gets next result for a query and stores in a tuple
- can iterate through list of results using Python's **while**

Example:

```
# table R contains (1,2), (2,1), ...

cur.execute("select * from R")
while True:
    t = cur.fetchone()
    if t == None:
        break
    x,y = tup
    print(x,y)

# prints
1 2
```

2 1

...

## ❖ Operations on cursors (cont)

**tup = cur.fetchmany(*nTuples*)**

- gets next *nTuples* results for a query
- stores tuples in a list
- when no results left, returns empty list

Example:

```
# table R contains (1,2), (2,1), ...

cur.execute("select * from R")
while True:
    tups = cur.fetchmany(3)
    if tups == []:
        break
    for tup in tups:
        x,y = tup
        print(x,y)
```

```
# prints  
1 2  
2 1  
...
```



Produced: 26 Oct 2020