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Experiment No. 1

Introduction to Python Programming

Aim: To familiarize python programming

Python

Python is a popular programming language. It was created by Guido van Rossum, and released in 1991.

It is used for:

- web development (server-side),
- software development,
- mathematics,
- system scripting.
- Python can be used on a server to create web applications.
- Python can be used alongside software to create workflows.
- Python can connect to database systems. It can also read and modify files.
- Python can be used to handle big data and perform complex mathematics.
- Python can be used for rapid prototyping, or for production-ready software development.

Python Syntax

Python is an interpreted programming language, this means that as a developer you write Python (.py) files in a text editor and then put those files into the python interpreter to be executed.

The way to run a python file is like this on the command line:

```
C:\Users\Your Name>python helloworld.py
```

Where "helloworld.py" is the name of your python file.

Python syntax can be executed by writing directly in the Command Line:

```
>>> print("Hello, World!")
```

```
Hello, World!
```

Python Indentation

Indentation refers to the spaces at the beginning of a code line.

Where in other programming languages the indentation in code is for readability only, the indentation in Python is very important.

Python uses indentation to indicate a block of code.

Example:

```
if 5 > 2:
```

```
print("Five is greater than two!")  
Syntax Error:  
if 5 > 2:  
print("Five is greater than two!")
```

Creating a Comment

Comments starts with a #, and Python will ignore them:

Example

```
#This is a comment  
print("Hello, World!")
```

Creating Variables

Variables do not need to be declared with any particular *type*, and can even change type after they have been set

Example

```
x = 5  
y = "John"  
print(x)  
print(y)
```

Variable Names

A variable can have a short name (like x and y) or a more descriptive name (age, carname, totalvolume). Rules for Python variables:

- A variable name must start with a letter or the underscore character
- A variable name cannot start with a number
- A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and _)
- Variable names are case-sensitive (age, Age and AGE are three different variables)
- A variable name cannot be any of the Python keywords.

Legal variable names:

```
myvar = "John"  
my_var = "John"  
my_var = "John"  
myVar = "John"  
MYVAR = "John"  
myvar2 = "John"
```

The Python print() function is often used to output variables.

Example

```
x = "Python is awesome"
```

```
print(x)
```

Global variables can be used by everyone, both inside of functions and outside.

Create a variable outside of a function, and use it inside the function

```
x = "awesome"
```

```
def myfunc():
```

```
print("Python is " + x)
```

```
myfunc()
```

Built-in Data Types

In programming, data type is an important concept.

Variables can store data of different types, and different types can do different things.

Python has the following data types built-in by default, in these categories:

Text Type: Str

Numeric Types: int, float, complex

Sequence
Types: list, tuple, range

Mapping Type: Dict

Set Types: set, frozenset

Boolean Type: Bool

Binary Types: bytes, bytearray, memoryview

None Type: NoneType

Function	Description
abs()	Returns the absolute value of a number
all()	Returns True if all items in an iterable object are true
any()	Returns True if any item in an iterable object is true
ascii()	Returns a readable version of an object. Replaces none-ascii characters with escape character
bin()	Returns the binary version of a number
bool()	Returns the boolean value of the specified object
bytearray()	Returns an array of bytes
bytes()	Returns a bytes object
callable()	Returns True if the specified object is callable, otherwise False
chr()	Returns a character from the specified Unicode code.
classmethod()	Converts a method into a class method
compile()	Returns the specified source as an object, ready to be executed
complex()	Returns a complex number
delattr()	Deletes the specified attribute (property or method) from the specified object
dict()	Returns a dictionary (Array)

<code>dir()</code>	Returns a list of the specified object's properties and methods
<code>divmod()</code>	Returns the quotient and the remainder when argument1 is divided by argument2
<code>enumerate()</code>	Takes a collection (e.g. a tuple) and returns it as an enumerate object
<code>eval()</code>	Evaluates and executes an expression
<code>exec()</code>	Executes the specified code (or object)
<code>filter()</code>	Use a filter function to exclude items in an iterable object
<code>float()</code>	Returns a floating point number
<code>format()</code>	Formats a specified value
<code>frozenset()</code>	Returns a frozenset object
<code>getattr()</code>	Returns the value of the specified attribute (property or method)
<code>globals()</code>	Returns the current global symbol table as a dictionary
<code>hasattr()</code>	Returns True if the specified object has the specified attribute (property/method)
<code>hash()</code>	Returns the hash value of a specified object
<code>help()</code>	Executes the built-in help system
<code>hex()</code>	Converts a number into a hexadecimal value
<code>id()</code>	Returns the id of an object

<code>input()</code>	Allowing user input
<code>int()</code>	Returns an integer number
<code>isinstance()</code>	Returns True if a specified object is an instance of a specified object
<code>issubclass()</code>	Returns True if a specified class is a subclass of a specified object
<code>iter()</code>	Returns an iterator object
<code>len()</code>	Returns the length of an object
<code>list()</code>	Returns a list
<code>locals()</code>	Returns an updated dictionary of the current local symbol table
<code>map()</code>	Returns the specified iterator with the specified function applied to each item
<code>max()</code>	Returns the largest item in an iterable
<code>memoryview()</code>	Returns a memory view object
<code>min()</code>	Returns the smallest item in an iterable
<code>next()</code>	Returns the next item in an iterable
<code>object()</code>	Returns a new object
<code>oct()</code>	Converts a number into an octal
<code>open()</code>	Opens a file and returns a file object
<code>ord()</code>	Convert an integer representing the Unicode of the specified character

<code>pow()</code>	Returns the value of x to the power of y
<code>print()</code>	Prints to the standard output device
<code>property()</code>	Gets, sets, deletes a property
<code>range()</code>	Returns a sequence of numbers, starting from 0 and increments by 1 (by default)
<code>repr()</code>	Returns a readable version of an object
<code>reversed()</code>	Returns a reversed iterator
<code>round()</code>	Rounds a numbers
<code>set()</code>	Returns a new set object
<code>setattr()</code>	Sets an attribute (property/method) of an object
<code>slice()</code>	Returns a slice object
<code>sorted()</code>	Returns a sorted list
<code>staticmethod()</code>	Converts a method into a static method
<code>str()</code>	Returns a string object
<code>sum()</code>	Sums the items of an iterator
<code>super()</code>	Returns an object that represents the parent class
<code>tuple()</code>	Returns a tuple
<code>type()</code>	Returns the type of an object

`vars()` Returns the `__dict__` property of an object

`zip()` Returns an iterator, from two or more iterators

Experiment No. 2

Machine Learning Implementation Tools

Aim: To familiarize machine learning implementation tools such as jupyter notebook,spyder and pycharm

Jupyter Notebook

Jupyter Notebook is a notebook authoring application, under the Project Jupyter umbrella. Built on the power of the computational notebook format, Jupyter Notebook offers fast, interactive new ways to prototype and explain your code, explore and visualize your data, and share your ideas with others.

Notebooks extend the console-based approach to interactive computing in a qualitatively new direction, providing a web-based application suitable for capturing the whole computation process: developing, documenting, and executing code, as well as communicating the results. The Jupyter notebook combines two components:

A web application: A browser-based editing program for interactive authoring of computational notebooks which provides a fast interactive environment for prototyping and explaining code, exploring and visualizing data, and sharing ideas with others

Computational Notebook documents: A shareable document that combines computer code, plain language descriptions, data, rich visualizations like 3D models, charts, mathematics, graphs and figures, and interactive controls

Main features of the web application

- In-browser editing for code, with automatic syntax highlighting, indentation, and tab completion/introspection.
- The ability to execute code from the browser, with the results of computations attached to the code which generated them.
- Displaying the result of computation using rich media representations, such as HTML, LaTeX, PNG, SVG, etc. For example, publication-quality figures rendered by the [matplotlib] library, can be included inline.
- In-browser editing for rich text using the [Markdown] markup language, which can provide commentary for the code, is not limited to plain text.
- The ability to easily include mathematical notation within markdown cells using LaTeX, and rendered natively by MathJax.

Notebook documents

Notebook documents contain the inputs and outputs of an interactive session as well as additional text that accompanies the code but is not meant for execution. In this way, notebook files can serve as a complete computational record of a session, interleaving executable code with explanatory text, mathematics, and rich representations of resulting objects. These documents are internally JSON files and are saved with the .ipynb extension.

Notebooks may be exported to a range of static formats, including HTML (for example, for blog posts), reStructuredText, LaTeX, PDF, and slide shows, via the [nbconvert] command.

Spyder

Spyder is an open-source cross-platform integrated development environment (IDE) for scientific programming in the Python language. Spyder integrates with a number of prominent packages in the scientific Python stack, including NumPy, SciPy, Matplotlib, pandas, IPython, SymPy and Cython, as well as other open-source software. It is released under the MIT license.

Spyder is extensible with first-party and third-party plugins, includes support for interactive tools for data inspection and embeds Python-specific code quality assurance and introspection instruments, such as Pyflakes, Pylint and Rope. It is available cross-platform through Anaconda, on Windows, on macOS through MacPorts, and on major Linux distributions such as Arch Linux, Debian, Fedora, Gentoo Linux, openSUSE and Ubuntu.

Spyder uses Qt for its GUI and is designed to use either of the PyQt or PySide Python bindings. QtPy, a thin abstraction layer developed by the Spyder project and later adopted by multiple other packages, provides the flexibility to use either backend.

Features include:

- An editor with syntax highlighting, introspection, code completion
- Support for multiple IPython consoles
- The ability to explore and edit variables from a GUI
- A Help pane able to retrieve and render rich text documentation on functions, classes and methods automatically or on-demand
- A debugger linked to IPdb, for step-by-step execution
- Static code analysis, powered by Pylint
- A run-time Profiler, to benchmark code
- Project support, allowing work on multiple development efforts simultaneously
- A built-in file explorer, for interacting with the filesystem and managing projects
- A "Find in Files" feature, allowing full regular expression search over a specified scope
- An online help browser, allowing users to search and view Python and package documentation inside the IDE
- A history log, recording every user command entered in each console
- An internal console, allowing for introspection and control over Spyder's own operation

PyCharm

PyCharm is an integrated development environment (IDE) used for programming in Python. It provides code analysis, a graphical debugger, an integrated unit tester, integration with version control systems, and supports web development with Django. It is cross-platform, working on Microsoft Windows, macOS and Linux. PyCharm has a Professional Edition, released under a proprietary license and a Community Edition released under the Apache License. Coding assistance and analysis, with code completion, syntax and error highlighting, linter integration, and quick fixes

- Project and code navigation: specialized project views, file structure views and quick jumping between files, classes, methods and usages
- Python code refactoring: including rename, extract method, introduce variable, introduce constant, pull up, push down and others
- Support for web frameworks: Django, web2py and Flask
- Integrated Python debugger
- Integrated unit testing, with line-by-line coverage
- Google App Engine Python development
- Version control integration: unified user interface for Mercurial, Git, Subversion, Perforce and CVS with changelists and merge
- Scientific tools integration: integrates with IPython Notebook, has an interactive Python console, and supports Anaconda as well as multiple scientific packages including Matplotlib and NumPy.

Experiment No 3

Union and Intersection of two list

Aim: The aim of the program is to find the union and intersection of two input lists, where the lists can contain elements of any data type.

Algorithm:

Step 1:Function Definition:Define a function union_intersection that takes two lists (lst1 and lst2) as parameters.

Step 2:Union Calculation:Calculate the union of the two lists using sets:

Step 3:Convert lst1 and lst2 to sets using set(lst1) and set(lst2).

Step 4:Use the union operator | to get the union of the sets.

Step 5:Convert the result back to a list.

Step 6:Intersection Calculation:Calculate the intersection of the two lists using sets:

Step 7:Convert lst1 and lst2 to sets using set(lst1) and set(lst2).

Step 8:Use the intersection operator & to get the intersection of the sets.

Step 9:Convert the result back to a list.

Step 10:Return Result:Return a tuple containing the union and intersection lists.

Python Code:

```
def union_intersection(lst1, lst2):
    union = list(set(lst1) | set(lst2))
    intersection = list(set(lst1) & set(lst2))
    return union, intersection
nums1 = [1,2,3,4,5]
nums2 = [3,4,5,6,7,8]
print("Original lists:")
print(nums1)
print(nums2)
result = union_intersection(nums1, nums2)
print("\nUnion of said two lists:")
print(result[0])
```

```
print("\nIntersection of said two lists:")
print(result[1])
colors1 = ["Red", "Green", "Blue"]
colors2 = ["Red", "White", "Pink", "Black"]
print("Original lists:")
print(colors1)
print(colors2)
result = union_intersection(colors1, colors2)
print("\nUnion of said two lists:")
print(result[0])
print("\nIntersection of said two lists:")
print(result[1])
```

Output

Original lists:

[1, 2, 3, 4, 5]

[3, 4, 5, 6, 7, 8]

Union of said two lists:

[1, 2, 3, 4, 5, 6, 7, 8]

Intersection of said two lists:

[3, 4, 5]

Original lists:

['Red', 'Green', 'Blue']

['Red', 'White', 'Pink', 'Black']

Union of said two lists:

['Pink', 'Blue', 'White', 'Black', 'Red', 'Green']

Intersection of said two lists:

['Red']

Experiment no 4

Occurrence of words in a given sentence

Aim : design a python program to count the occurrence of each word in a sentence

Algorithm:

Step 1:Function Definition:Define a function word_count that takes a string (str) as a parameter.

Step 2:Initialize Dictionary:Create an empty dictionary called counts to store the word counts.

Step 3:Split the String:Split the input string into a list of words using the split() method. This creates a list named words.

Step 4:Count Word Occurrences:Iterate through each word in the words list.

Step 5:Check if the word is already a key in the counts dictionary.

Step 6:If yes, increment the count for that word.

Step 7:If no, add the word as a key to the dictionary with a count of 1.

Step 8:Return Result:Return the counts dictionary containing word counts.

Python Code:

```
def word_count(str):
    counts = dict()
    words = str.split()

    for word in words:
        if word in counts:
            counts[word] += 1
        else:
            counts[word] = 1
    return counts
print( word_count('the quick brown fox jumps over the lazy dog.'))
```

Output

```
{'the': 2, 'jumps': 1, 'brown': 1, 'lazy': 1, 'fox': 1, 'over': 1, 'quick': 1, 'dog.': 1}
```


Experiment no 5

Matrix multiplication

Aim: Write a Python program to multiply two matrices.

Algorithm:

Step 1:Function Definition:Define a function multiply_matrices that takes two matrices (matrix1 and matrix2) as parameters.

Step 2:Check Compatibility:Retrieve the number of rows and columns for both matrices.

Step 3:Check if the number of columns in matrix1 is equal to the number of rows in matrix2 for valid matrix multiplication.

Step 4:If not, return an error message indicating that matrix multiplication is not possible.

Step 5:Initialize Result Matrix:If matrix multiplication is possible, initialize a result matrix (result) with dimensions rows1 x cols2 filled with zeros.

Step 6:Matrix Multiplication:Use nested loops to iterate through each element of the result matrix.

Step 7:Perform the dot product of the corresponding row from matrix1 and column from matrix2.

Step 8:Accumulate the products to get the result for each element in the result matrix.

Step 9:Return Result:Return the resulting matrix.

Python code

```
def multiply_matrices(matrix1, matrix2):
    rows1 = len(matrix1)
    cols1 = len(matrix1[0])
    rows2 = len(matrix2)
    cols2 = len(matrix2[0])

    if cols1 != rows2:
        return "Matrix multiplication not possible. The number of columns in the first matrix must be equal to the number of rows in the second matrix."

    result = [[0 for _ in range(cols2)] for _ in range(rows1)]

    for i in range(rows1):
        for j in range(cols2):
            for k in range(cols1):
```

```
        result[i][j] += matrix1[i][k] * matrix2[k][j]

    return result
matrix1 = [
    [1, 2, 3],
    [4, 5, 6]
]

matrix2 = [
    [7, 8],
    [9, 10],
    [11, 12]
]
result_matrix = multiply_matrices(matrix1, matrix2)

if isinstance(result_matrix, str):
    print(result_matrix)
else:
    for row in result_matrix:
        print(row)
```

Python code using numpy

```
import numpy as np
matrix1 = np.array([
    [1, 2, 3],
    [4, 5, 6],
])
matrix2 = np.array([
    [7, 8],
    [9, 10],
    [11, 12],
])
result_matrix = np.dot(matrix1, matrix2)
print("Result Matrix:")
print(result_matrix)
```

frequent words in a text file

Aim Write a Python program to find the most frequent words in a text file

Steps

1. Read the text from the file.
2. Tokenize the text into words.
3. Count the frequency of each word.
4. Sort the words by frequency.
5. Display the most frequent words.

Algorithm:

Step 1: Open File:Open the file "gfg.txt" in read mode using `open("gfg.txt", "r")` and assign it to the variable `file`.

Step 2:Initialize Variables:Initialize variables `frequent_word` and `frequency` to store the most repeated word and its frequency.

Step 3:Initialize an empty list `words` to store all the words from the file.

Step 4:Read Lines and Extract Words:Iterate over each line in the file using a loop.

Step 5:Convert each line to lowercase, remove punctuation (comma and period), and split it into words.

Step 6:Append each word to the `words` list.

Step 7:Count Word Frequencies:Iterate over the `words` list.

Step 8:For each word, count its occurrence in the list and update the variables `frequent_word` and `frequency` if a higher count is found.

Step 9:Print Result:Print the most repeated word (`frequent_word`) and its frequency (`frequency`).

Step 10:Close File:Close the file using `file.close()`.

Python code

```
file = open("gfg.txt","r")
frequent_word = ""
frequency = 0
words = []
for line in file:

    line_word = line.lower().replace(',','').replace('.', '').split(" ");
    for w in line_word:
        words.append(w);
for i in range(0, len(words)):
    count = 1;
    for j in range(i+1, len(words)):
        if(words[i] == words[j]):
            count = count + 1;
    if(count > frequency):
        frequency = count;
        frequent_word = words[i];
print("Most repeated word: " + frequent_word)
print("Frequency: " + str(frequency))
file.close();
```

Single, Multi variable and Polynomial Regression

Aim Implement and demonstrate Single, Multi variable and Polynomial Regression for a given set of training data stored in a .CSV file and evaluate the accuracy

Algorithm

Simple Linear Regression:

Step1:Load Data:Use pandas to read the training data from the 'training_data.csv' file.

Step 2:Prepare Features and Target:Extract the feature 'X' and the target 'Y' from the data.

Step 3:Build and Train Model:Create a Linear Regression model.

Step 4:Fit the model using the feature 'X' and target 'Y'.

Step 5:Predict and Evaluate:Predict the target 'Y' using the trained model.

Step 6:Calculate Mean Squared Error (MSE) and R-squared for evaluation.

Step 7:Visualize:Scatter plot the original data points.

sTEP 7:Plot the regression line.

Step 8:Display Results:Show the scatter plot and print MSE and R-squared.

Multivariable Linear Regression:

Step 1:Load Data:Use pandas to read the training data from the 'training_data.csv' file.

Step 2:Prepare Features and Target:Extract all features (excluding 'Y') and the target 'Y' from the data.

Step 3:Build and Train Model:Create a Linear Regression model.

Step 4:Fit the model using all features and the target 'Y'.

Step 5:Predict and Evaluate:Predict the target 'Y' using the trained model.

Step 6: Calculate Mean Squared Error (MSE) and R-squared for evaluation.

Step 7: Display Results: Print MSE and R-squared.

Polynomial Regression:

Step 1: Load Data: Use pandas to read the training data from the 'training_data.csv' file.

Step 2: Prepare Features and Target: Extract the feature 'X' and the target 'Y' from the data.

Step 3: Polynomial Features: Use PolynomialFeatures to transform the feature 'X' into polynomial features.

Step 4: Build and Train Model: Create a Linear Regression model.

Step 5: Fit the model using the polynomial features and the target 'Y'.

Step 6: Predict and Evaluate: Predict the target 'Y' using the trained model.

Step 7: Calculate Mean Squared Error (MSE) and R-squared for evaluation.

Step 8: Visualize: Scatter plot the original data points.

Step 9: Plot the polynomial regression curve.

Step 10: Display Results: Show the scatter plot and print MSE and R-squared.

Python code

SINGLE LINEAR REGRESSION

```
import pandas as pd

import numpy as np

from sklearn.linear_model import LinearRegression

from sklearn.metrics import mean_squared_error, r2_score

import matplotlib.pyplot as plt

data = pd.read_csv('training_data.csv')

X = data['X'].values.reshape(-1, 1)

Y = data['Y'].values

model = LinearRegression()

model.fit(X, Y)

Y_pred = model.predict(X)

mse = mean_squared_error(Y, Y_pred)

r2 = r2_score(Y, Y_pred)

plt.scatter(X, Y, label='Data')

plt.plot(X, Y_pred, color='red', label='Regression Line')

plt.xlabel('X')

plt.ylabel('Y')

plt.title('Single Linear Regression')

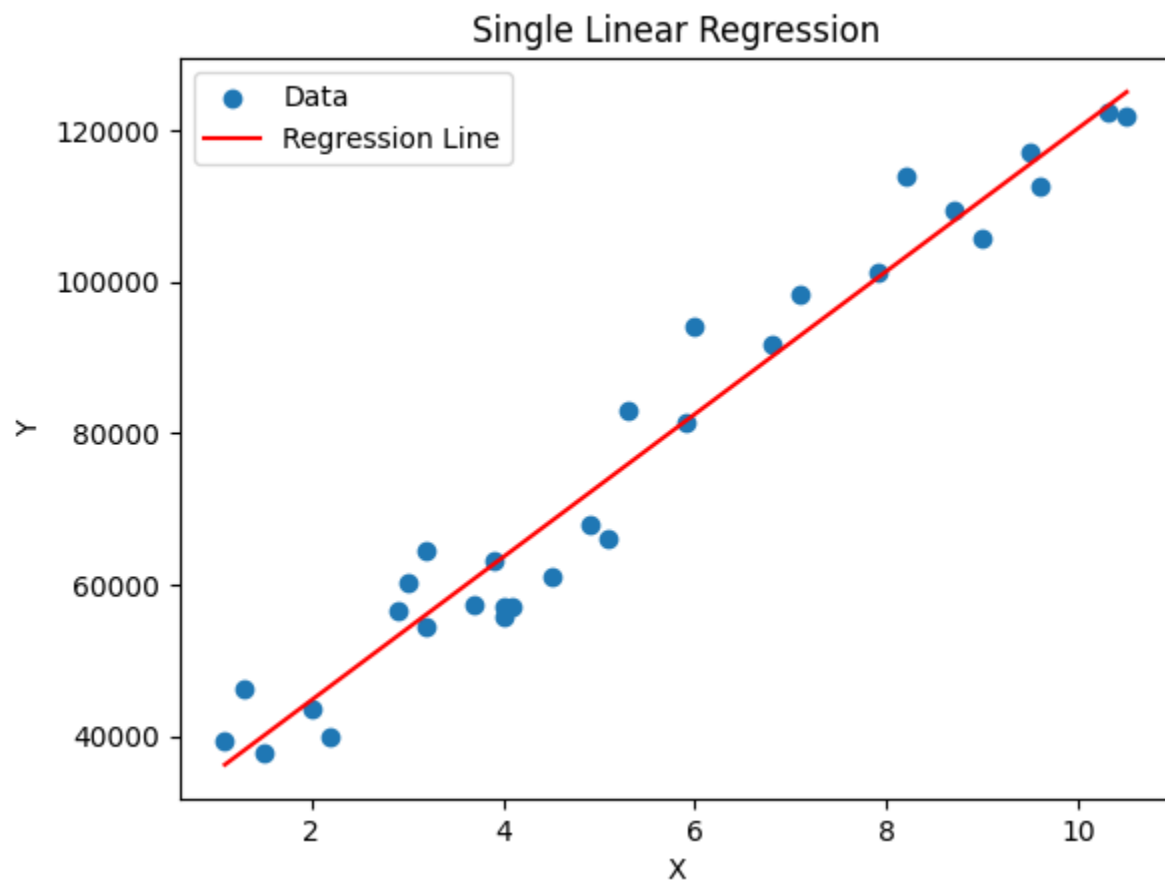
plt.legend()

plt.show()
```

```
print(f"Mean Squared Error: {mse}")
```

```
print(f"R-squared (Accuracy): {r2}")
```

OUTPUT FOR LINEAR REGRESSION



Mean Squared Error: 31270951.722280968

R-squared (Accuracy): 0.9569566641435086

MULTIVARIABLE LINEAR REGRESSION

```
import pandas as pd

import numpy as np

from sklearn.linear_model import LinearRegression

from sklearn.metrics import mean_squared_error, r2_score

data = pd.read_csv('training_data.csv')

X = data.drop('Y', axis=1)

Y = data['Y']

model = LinearRegression()

model.fit(X, Y)

Y_pred = model.predict(X)

mse = mean_squared_error(Y, Y_pred)

r2 = r2_score(Y, Y_pred)

print(f'Mean Squared Error: {mse}')

print(f'R-squared (Accuracy): {r2}')
```

OUTPUT FOR MULTIVARIABLE LINEAR REGRESSION

```
Mean Squared Error: 31270951.722280968

R-squared (Accuracy): 0.956956664143508
```

POLYNOMIAL REGRESSION

```
import pandas as pd

import numpy as np

from sklearn.linear_model import LinearRegression

from sklearn.preprocessing import PolynomialFeatures

from sklearn.metrics import mean_squared_error, r2_score

import matplotlib.pyplot as plt

data = pd.read_csv('training_data.csv')

X = data['X'].values.reshape(-1, 1)

Y = data['Y'].values

poly = PolynomialFeatures(degree=2) # You can adjust the degree

X_poly = poly.fit_transform(X)

model = LinearRegression()

model.fit(X_poly, Y)

Y_pred = model.predict(X_poly)

X_sort, Y_sort = zip(*sorted(zip(X, Y_pred)))

mse = mean_squared_error(Y, Y_pred)

r2 = r2_score(Y, Y_pred)

plt.scatter(X, Y, label='Data')

plt.plot(X_sort, Y_sort, color='red', label='Polynomial Regression')

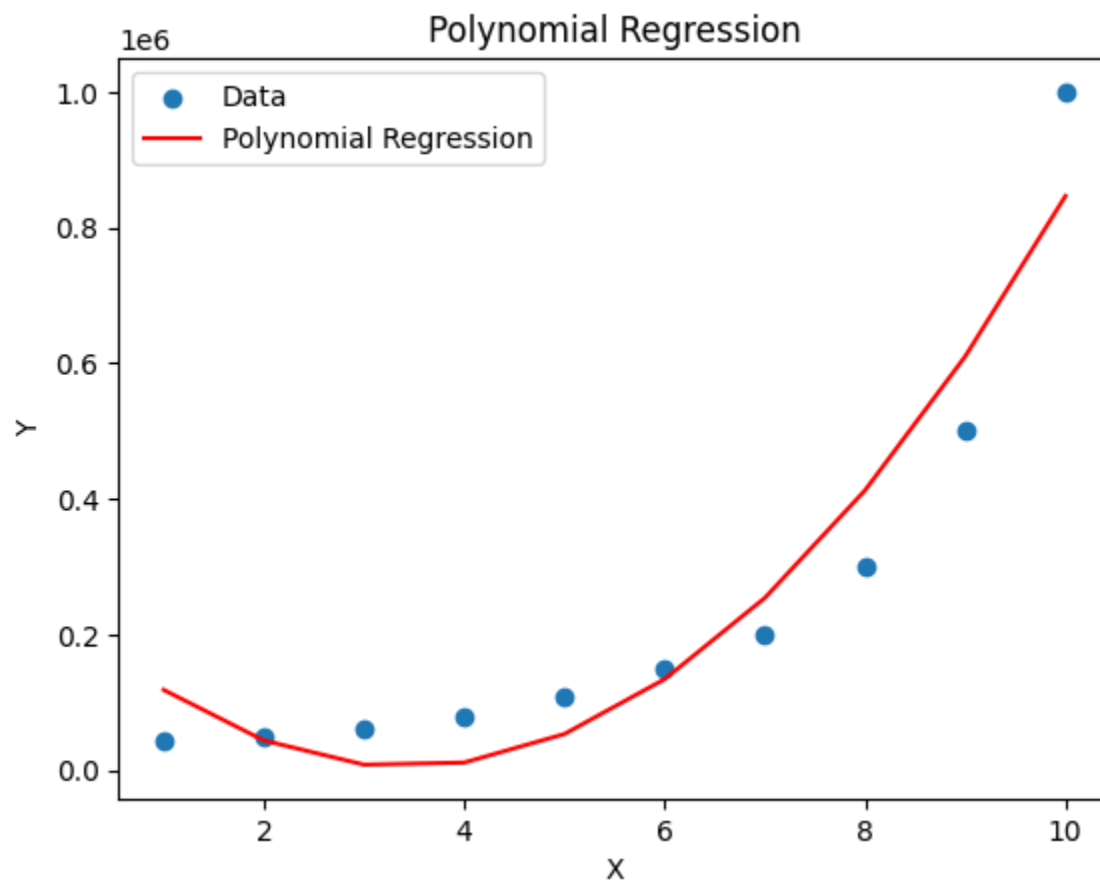
plt.xlabel('X')

plt.ylabel('Y')
```

```
plt.title('Polynomial Regression')  
plt.legend()  
plt.show()  
print(f'Mean Squared Error: {mse}')
```

print(f'R-squared (Accuracy): {r2}')

OUTPUT FOR POLYNOMIAL REGRESSION



Mean Squared Error: 6758833333.333338

R-squared (Accuracy): 0.9162082221443942

Logistic Regression

Aim Implement a python program to perform logistic regression on a dataset

Algorithm:

Step 1:Load Dataset:Use pandas to read the dataset from the "User_Data.csv" file.

Step 2:Extract Features and Target:Extract the features (columns 2 and 3) into x and the target variable (column 4) into y.

Step 3:Split Dataset:Split the dataset into training and testing sets using train_test_split from sklearn.model_selection.

Step 4:Feature Scaling:Standardize the features using StandardScaler from sklearn.preprocessing.

Step 5:Print Scaled Training Data:Print the first 10 rows of the scaled training data.

Step 6:Build Logistic Regression Model:Create a logistic regression classifier using LogisticRegression from sklearn.linear_model.

Step 7;Fit the classifier on the scaled training data.

Step 8 : Make Predictions:Use the trained classifier to make predictions on the test set.

Step 9:Evaluate Model:Compute the confusion matrix and print it.

Step 10:Compute and print the accuracy score of the model using accuracy_score from sklearn.metrics.

Step 11:Visualize Results:Create a meshgrid for visualizing the decision boundary.

Step 12:Plot the decision regions using contourf.

Step 13:Scatter plot the test set points with different colors for different classes.

Step 14:Display Plot:Display the plot with appropriate labels and legend.

Python code

```
import pandas as pd

import numpy as np

import matplotlib.pyplot as plt

dataset = pd.read_csv("User_Data.csv")

x = dataset.iloc[:, [2, 3]].values

y = dataset.iloc[:, 4].values

from sklearn.model_selection import train_test_split

xtrain, xtest, ytrain, ytest = train_test_split( x, y, test_size=0.25, random_state=0)

from sklearn.preprocessing import StandardScaler

sc_x = StandardScaler()

xtrain = sc_x.fit_transform(xtrain)

xtest = sc_x.transform(xtest)

print (xtrain[0:10, :])

from sklearn.linear_model import LogisticRegression

classifier = LogisticRegression(random_state = 0)

classifier.fit(xtrain, ytrain)

y_pred = classifier.predict(xtest)

from sklearn.metrics import confusion_matrix

cm = confusion_matrix(ytest, y_pred)

print ("Confusion Matrix : \n", cm)
```

```
from sklearn.metrics import accuracy_score

print ("Accuracy : ", accuracy_score(ytest, y_pred))

from matplotlib.colors import ListedColormap

X_set, y_set = xtest, ytest

X1, X2 = np.meshgrid(np.arange(start = X_set[:, 0].min() - 1, stop = X_set[:, 0].max() + 1, step =
0.01),np.arange(start = X_set[:, 1].min() - 1,stop = X_set[:, 1].max() + 1, step = 0.01))

plt.contourf(X1, X2, classifier.predict(np.array([X1.ravel(), X2.ravel()]).T).reshape(X1.shape),
alpha = 0.75, cmap = ListedColormap(('red', 'green')))

plt.xlim(X1.min(), X1.max())

plt.ylim(X2.min(), X2.max())

for i, j in enumerate(np.unique(y_set)):

    plt.scatter(X_set[y_set == j, 0], X_set[y_set == j, 1], c = ListedColormap(('red',
'green'))(i), label = j)

plt.title('Classifier (Test set)')

plt.xlabel('Age')

plt.ylabel('Estimated Salary')

plt.legend()

plt.show()
```

OUTPUT

```
[[ 2.149452 -1.02601437]
 [-0.28717375  0.70708966]
 [-1.26182405  0.4720925 ]
 [-0.40900504 -0.49727077]
 [-0.28717375 -0.0566511 ]
 [ 0.32198269 -1.23163688]
 [ 0.68747655  0.14897141]
 [ 0.32198269  2.6458162 ]
 [ 1.90578942 -0.99663973]
 [-0.40900504 -0.23289897]]
```

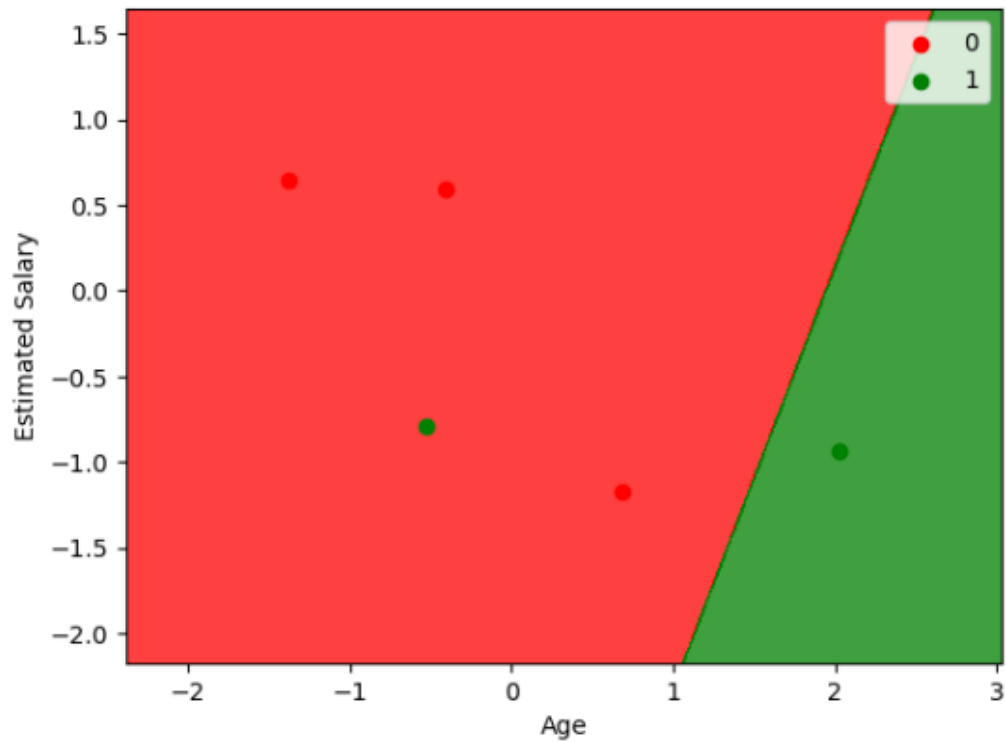
Confusion Matrix :

```
[[3 0]
```

```
[1 1]]
```

Accuracy : 0.8

```
plt.scatter(X_set[y_set == j, 0], X_set[y_set == j, 1], c = ListedColormap(['red',
Classifier (Test set)
```



Dataset

user ID	Gender	Age	EstimatedSalary	Purchased
15624510	Male	19	19000	0
15810944	Male	35	20000	0
15668575	Female	26	43000	0
15603246	Female	27	57000	0
15804002	Male	19	76000	0
15728773	Male	27	58000	0
15598044	Female	27	84000	0
15694829	Female	32	150000	0
15600575	Male	25	33000	1
15727311	Female	35	65000	0
15570769	Female	26	80000	0
15606274	female	26	52000	0
15746139	Male	20	86000	0
15704987	Male	32	18000	0
15628972	Male	18	82000	0
15697686	Male	29	80000	0
15733883	Male	47	25000	1
15617482	Male	45	26000	1
15704583	Male	46	28000	1

Naive Bayes

Aim :Write a Python program to implement Naive Bayes classifier and calculate the accuracy, precision, and recall for your data set.

Algorithm

Step 1:Import necessary libraries:train_test_split for splitting the dataset.

GaussianNB for the Gaussian Naive Bayes classifier.

accuracy_score, precision_score, and recall_score for model evaluation.

load_iris for loading the Iris dataset.

Step 2:Load and Split Dataset:Load the Iris dataset using load_iris.

Step 3:Extract features X and target y.

Step 4:Split the dataset into training and testing sets using train_test_split.

Step 5:Create and Train Naive Bayes Classifier:

Step 6:Create a Gaussian Naive Bayes classifier using GaussianNB().

Step 7:Fit the classifier using the training data (X_train, y_train).

Make Predictions:Predict the target values for the test set using the trained classifier.

Step 8:Evaluate Model:

Calculate accuracy, precision, and recall using appropriate metrics:

accuracy_score for overall accuracy.

precision_score for precision.

recall_score for recall.

Step 9:Print Results:Print the calculated accuracy, precision, and recall.

Python code

```
from sklearn.model_selection import train_test_split
from sklearn.naive_bayes import GaussianNB
from sklearn.metrics import accuracy_score, precision_score, recall_score
from sklearn.datasets import load_iris

iris = load_iris()
X = iris.data
y = iris.target

X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.3, random_state=42)

nb_classifier = GaussianNB()

nb_classifier.fit(X_train, y_train)

y_pred = nb_classifier.predict(X_test)

accuracy = accuracy_score(y_test, y_pred)
precision = precision_score(y_test, y_pred, average='weighted')
recall = recall_score(y_test, y_pred, average='weighted')

print(f'Accuracy: {accuracy:.2f}')
print(f'Precision: {precision:.2f}')
print(f'Recall: {recall:.2f}')
```

OUTPUT

```
Accuracy: 0.98
Precision: 0.98
Recall: 0.98
```

day/date

Experiment no 10

page no:

Decision Trees

Aim :write a python program to demonstrate the working of the decision tree based id3 algorithm. use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample

Algorithm

Algorithm:

Step 1:Import Libraries:

Step 2:Load and Explore Dataset:

step 3:Read the dataset from 'car_evaluation.csv' using pd.read_csv.

Step 4:Set column names using colnames.

Step 5:Display a count plot for the 'decision' variable.

Step 6:Preprocess Data

Step 7:Use LabelEncoder to encode categorical variables in the dataset.

Step 8:Display the value counts for the 'decision' column.

Step 9:Split Dataset

Step 10:Build and Train Decision Tree Model.

Step 11:Fit the model using the training data.

Step 12:Predict the 'decision' variable for the test set.

Step 13:Evaluate Model:Compute the confusion matrix using confusion_matrix.

Step 14:Display the confusion matrix using ConfusionMatrixDisplay.

PYTHON CODE

```
import pandas as pd

import matplotlib.pyplot as plt

import seaborn as sns

import sklearn

from sklearn.model_selection import train_test_split

from sklearn.preprocessing import LabelEncoder

from sklearn.tree import DecisionTreeClassifier

from sklearn.metrics import classification_report, confusion_matrix

colnames=['Buying_price', 'maint_cost', 'doors', 'persons', 'lug_boot', 'safety', 'decision']

data = pd.read_csv('car_evaluation.csv', names=colnames, header=None)

plt.figure(figsize=(5,5))

sns.countplot(x='decision', data=data)

plt.title('Count plot for decision')

data.decision.replace('vgood', 'acc', inplace=True)

data.decision.replace('good', 'acc', inplace=True)

data['decision'].value_counts()

new_data=data.apply(LabelEncoder().fit_transform)

new_data

x=new_data.drop(['decision'], axis=1)

y =new_data['decision']

x_train, x_test, y_train, y_test = train_test_split(x, y, test_size = 0.3, random_state = 42)

dt =DecisionTreeClassifier(criterion="entropy")
```

```
dt.fit(x_train,y_train)
```

```
dt_pred=dt.predict(x_test)
```

```
cm=confusion_matrix(y_test,dt_pred)
```

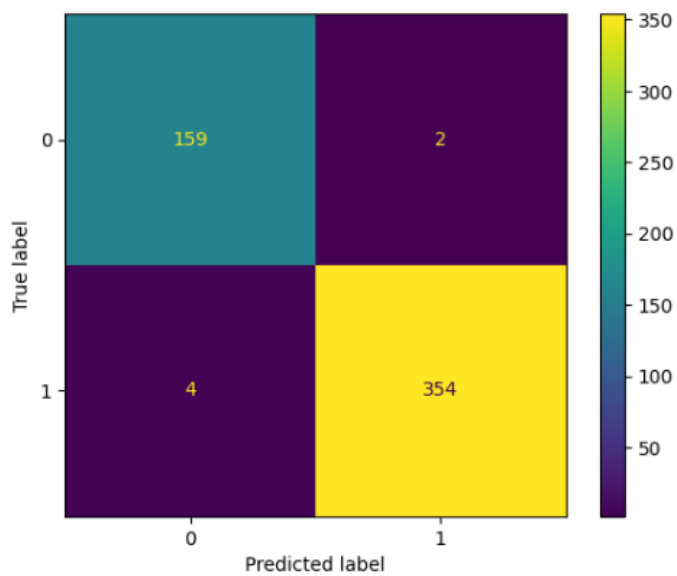
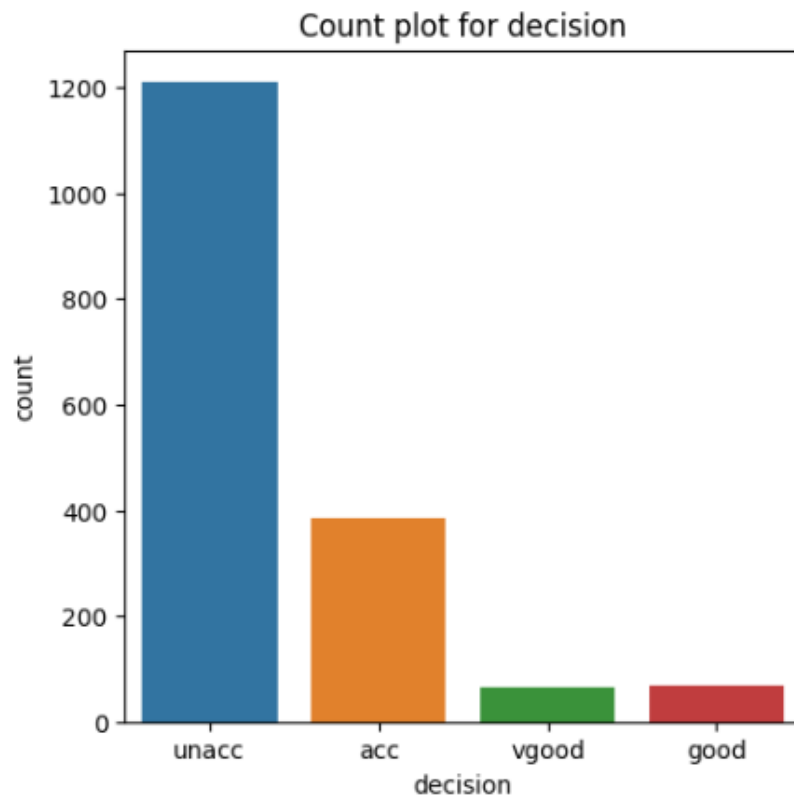
```
cm_display = sklearn.metrics.ConfusionMatrixDisplay(confusion_matrix = cm)
```

```
cm_display.plot()
```

```
plt.show()
```

OUTPUT

```
<sklearn.metrics._plot.confusion_matrix.ConfusionMatrixDisplay at 0x7badf0a0a8c0>
```



SUPPORT VECTOR MACHINE

Aim:

Assuming Use a Support Vector Machine classifier to classify a set of data and evaluate the accuracy

Algorithm:

Step 1:Import necessary libraries:

Step 2:Load and Split Dataset:

Step 3:Load the dataset.Split the dataset into training and testing sets using train_test_split.

Step 4:Build and Train SVM Model:

Step 5:Create a Support Vector Machine classifier (SVC) with a linear kernel.

Step 6:Fit the classifier using the training data.

Step 7:Make Predictions:Predict the target values for the test set using the trained classifier.

Step 8:Evaluate Model:Calculate accuracy using accuracy_score.

Step 9:Generate a confusion matrix using confusion_matrix.

Step 10:Display Results:Print the accuracy of the SVM model.

Step 11:Print the confusion matrix.

PYTHON CODE

```
import numpy as np

from sklearn.datasets import load_digits

from sklearn.model_selection import train_test_split

from sklearn.svm import SVC

from sklearn.metrics import confusion_matrix, accuracy_score

dataset = load_digits()

x_train, x_test, y_train, y_test = train_test_split(dataset.data, dataset.target, test_size=0.30,
random_state=4)

Classifier = SVC(kernel="linear")

Classifier.fit(x_train, y_train)

y_pred = Classifier.predict(x_test)

accuracy = accuracy_score(y_test,y_pred)*100

confusion_mat = confusion_matrix(y_test,y_pred)

print("Accuracy for SVM is:",accuracy)

print("Confusion Matrix")

print(confusion_mat)
```


OUTPUT

Accuracy for SVM is: 97.96296296296296

Confusion Matrix

```
[[53  0  0  0  0  0  0  0  0  0]
 [ 0 50  0  0  0  0  0  0  1  0]
 [ 0  0 54  0  0  0  0  0  0  0]
 [ 0  0  0 54  0  1  0  0  0  0]
 [ 0  1  0  0 53  0  0  0  0  0]
 [ 0  0  0  0  0 57  0  0  0  1]
 [ 0  0  0  0  0  0 51  0  1  0]
 [ 0  0  0  0  0  0  0 54  1  0]
 [ 0  4  0  0  0  0  0  0 51  0]
 [ 0  0  0  0  0  0  0  0  1 52]]
```

K-Nearest Neighbor algorithm

Aim: Implement K-Nearest Neighbor algorithm to classify any dataset.

Algorithm:

Step 1: Import Libraries:

Step 2: Define Data and Classes:

Step 3: Define the input features (x and y) and corresponding classes (classes).

Step 4: Combine Data: Combine the x and y coordinates into a list of tuples data.

Step 5: Create K-Nearest Neighbors (KNN) Model:

Step 6: Create a KNeighborsClassifier with n_neighbors=1 (1 nearest neighbor).

Step 7: Fit the model using the combined data and classes.

Step 8: Predict New Point.

Step 9: Predict the class of the new point using the trained KNN model.

Step 10: Visualization: Plot the existing points and the new point using plt.scatter.

Step 11: Display the class of the new point as text near the point.

Step 12: Show the plot.

Python code

```
import matplotlib.pyplot as plt
```

```
from sklearn.neighbors import KNeighborsClassifier
```

```
x=[4,5,10,4,3,11,14,6,10,12]
```

```
y=[21,19,24,17,16,25,24,22,21,21]
```

```
classes=[0,0,1,0,0,1,1,0,1,1]

data=list(zip(x,y))

knn=KNeighborsClassifier(n_neighbors=1)

knn.fit(data,classes)

new_x=8

new_y=21

new_point=[(new_x,new_y)]

prediction=knn.predict(new_point)

print(prediction)

#print(prediction=knn.predict(new_point))

plt.scatter(x+[new_x],y+[new_y],c=classes+[prediction[0]])

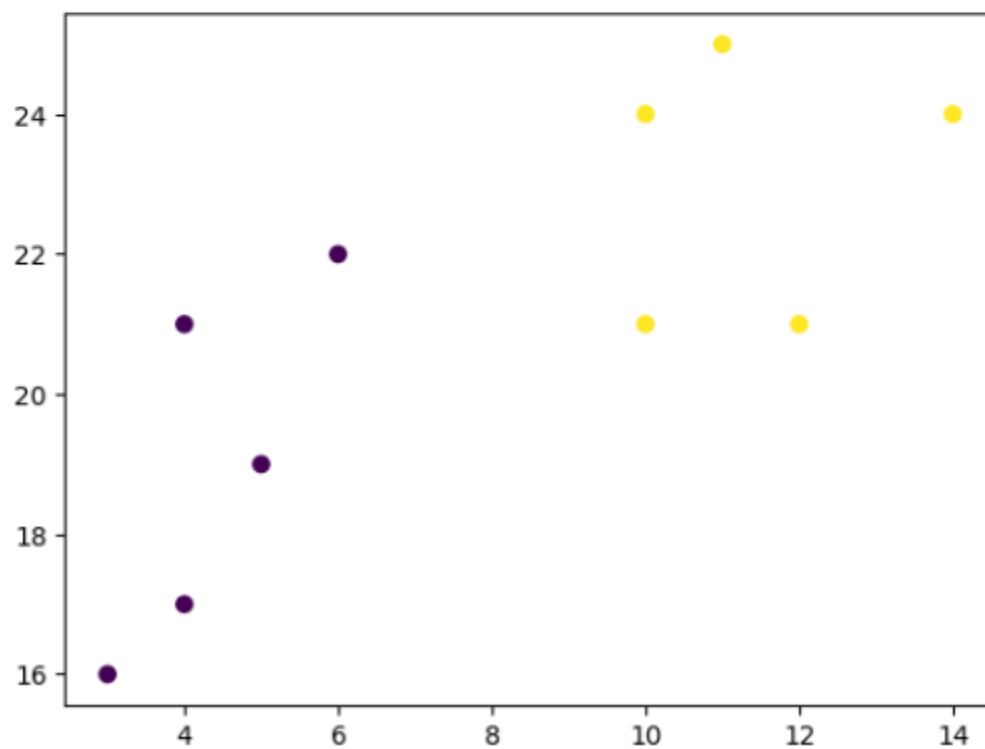
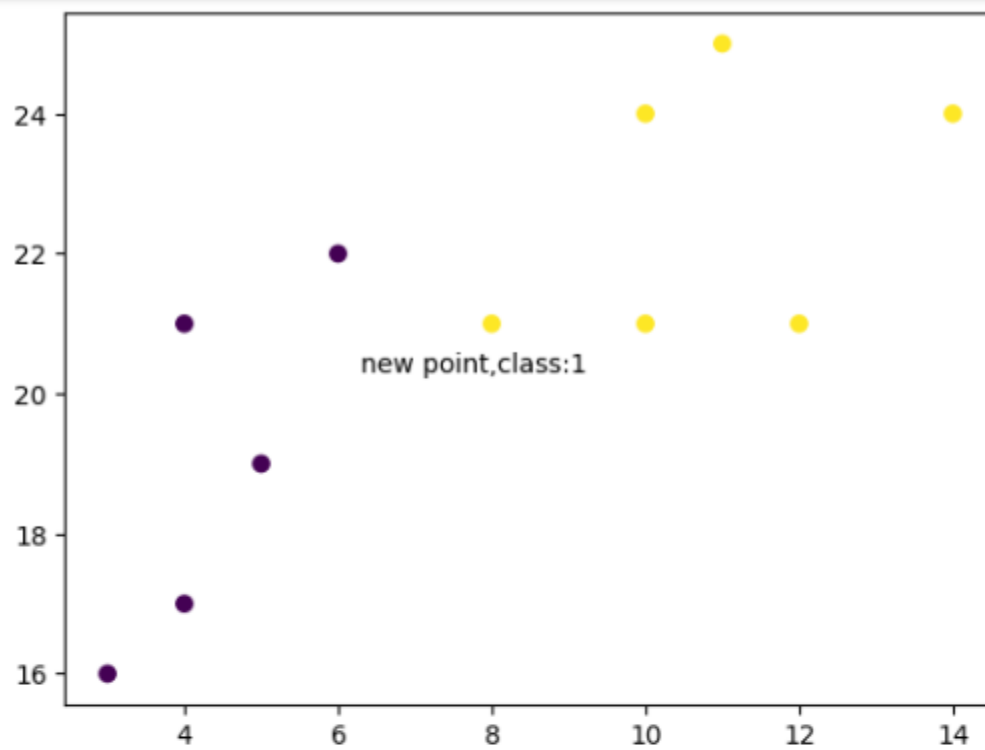
plt.text(x=new_x-1.7,y=new_y-0.7,s=f"new point,class:{prediction[0]}")

plt.show()

plt.scatter(x,y,c=classes)

plt.show()
```

OUTPUT



K-Means Clustering

Aim: Implement K-Means Clustering using any given dataset

Algorithm:

Step 1: Import Libraries:

Step 2: Load Iris Dataset:

Step 3: Load the Iris dataset using `load_iris` and return features `X` and labels `y`.

Step 4: Apply K-Means Clustering:

Step 5: Create a `KMeans` model with `n_clusters=3` and fit it to the dataset.

Step 6: Obtain cluster assignments for each data point.

Step 7: Visualize Clusters (Petal Features):

Step 8: Plot a scatter plot for petal length against petal width (`X[:,0]` vs `X[:,1]`).

Step 9: Color points based on cluster assignments.

Step 10: Visualize Clusters (Sepal Features):

Step 11: Plot a scatter plot for sepal length against sepal width (`X[:,2]` vs `X[:,3]`).

Step 12: Color points based on cluster assignments.

Step 13: Plot cluster centers as red triangles.

Step 14: Show Plots: Display the plots.

Python code

```
import pandas as pd
```

```
import numpy as np
```

```
import seaborn as sns
```

```
import matplotlib.pyplot as plt

import matplotlib.cm as cm

from sklearn.datasets import load_iris

from sklearn.cluster import KMeans

X, y = load_iris(return_X_y=True)

kmeans = KMeans(n_clusters = 3, random_state = 2)

kmeans.fit(X)

pred = kmeans.fit_predict(X)


plt.figure(figsize=(12,5))

plt.subplot(1,2,1)

plt.scatter(X[:,0],X[:,1],c = pred, cmap=cm.Accent)

plt.grid(True)

for center in kmeans.cluster_centers_:

    center = center[:2]

    plt.scatter(center[0],center[1],marker = '^',c = 'red')

plt.xlabel("petal length (cm)")

plt.ylabel("petal width (cm)")


plt.subplot(1,2,2)

plt.scatter(X[:,2],X[:,3],c = pred, cmap=cm.Accent)

plt.grid(True)
```

```

for center in kmeans.cluster_centers_:

    center = center[2:4]

    plt.scatter(center[0],center[1],marker = '^',c = 'red')

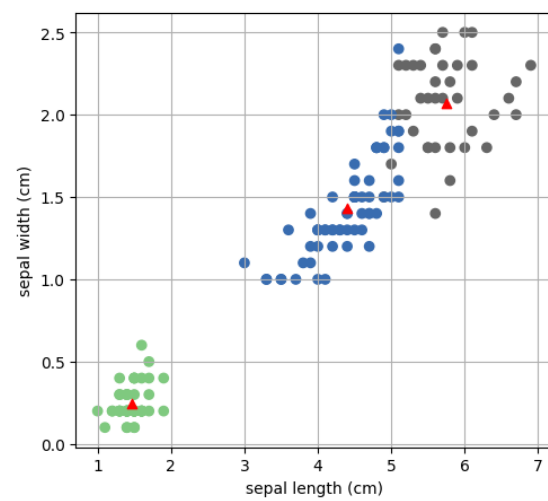
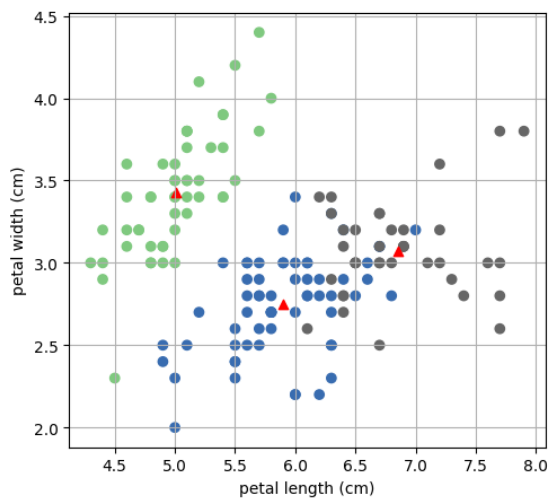
plt.xlabel("sepal length (cm)")

plt.ylabel("sepal width (cm)")

plt.show()

```

OUTPUT



BUILD ANN USING BACKPROPAGATION ALGORITHM

Aim: Build an Artificial Neural Network using Backpropagation algorithm and test the same with appropriate dataset.

Algorithm

Algorithm:

Import Libraries:

Step 1: Load and Explore Dataset:

Step 2: Read the dataset from 'Churn_Modelling.csv' using `pd.read_csv`.

Step 3: Preprocess Data:

Step 4: Perform one-hot encoding for categorical variables 'Geography' and 'Gender'.

Step 5: Drop original categorical columns and concatenate the one-hot encoded columns.

Step 6: Split the dataset into training and testing sets using `train_test_split`.

Step 7: Standardize the features using `StandardScaler`.

Step 8: Build Neural Network:

Step 9: Compile the model using binary crossentropy loss, Adam optimizer, and accuracy metric.

Step 10: Train Model: Fit the model on the training data with validation split, batch size, and epochs specified.

Step 11: Make Predictions: Predict the target variable for the test set.

Step 12: Evaluate Model: Compute confusion matrix, accuracy, and classification report using `scikit-learn` metrics.

Step 13: Visualize Training History: Plot the training accuracy and validation accuracy over epochs.

python code

```
import numpy as np

import pandas as pd

import tensorflow as tf

import keras

import matplotlib.pyplot as plt

from keras.models import Sequential

from keras.layers import Dense

from keras.layers import LeakyReLU, PReLU, ELU

from keras.layers import Dropout

dataset= pd.read_csv('Churn_Modelling.csv')

dataset.head()

X= dataset.iloc[:,3:-1]

y=dataset.iloc[:,-1]

X.head()

geography=pd.get_dummies(X["Geography"],drop_first=True)

gender= pd.get_dummies(X['Gender'],drop_first=True)

X=pd.concat([X,geography,gender],axis=1)

X.drop(['Geography','Gender'],axis=1,inplace=True)

X.head()
```

```
from sklearn.model_selection import train_test_split

X_train,X_test,y_train,y_test=train_test_split(X,y,test_size=0.20,random_state=0)

from sklearn.preprocessing import StandardScaler

sc=StandardScaler()

X_train=sc.fit_transform(X_train)


X_test=sc.transform(X_test)

classifier= Sequential()

classifier.add(Dense(units=6,kernel_initializer='he_uniform',activation='relu',input_dim=11))


classifier.add(Dense(units=6,kernel_initializer='he_uniform',activation='relu'))


classifier.add(Dense(units=1,kernel_initializer='glorot_uniform',activation='sigmoid'))

classifier.summary()

classifier.compile(loss='binary_crossentropy',optimizer='adam',metrics=['accuracy'])


model_history=classifier.fit(X_train,y_train,validation_split=0.33,batch_size=10,epochs=100)

y_pred= classifier.predict(X_test)

y_pred= (y_pred>0.5)

y_pred

from sklearn.metrics import accuracy_score,confusion_matrix,classification_report
```

```
cm= confusion_matrix(y_test,y_pred)

print(cm)

accuracy=accuracy_score(y_test,y_pred)

print("The accuracy of the model is",accuracy)

cl_report = classification_report(y_test,y_pred)

print(cl_report)

print(model_history.history.keys())


plt.plot(model_history.history['accuracy'])

plt.plot(model_history.history['val_accuracy'])

plt.title('model accuracy')

plt.ylabel('accuracy')

plt.xlabel('epoch')

plt.legend(['train', 'test'], loc='upper left')

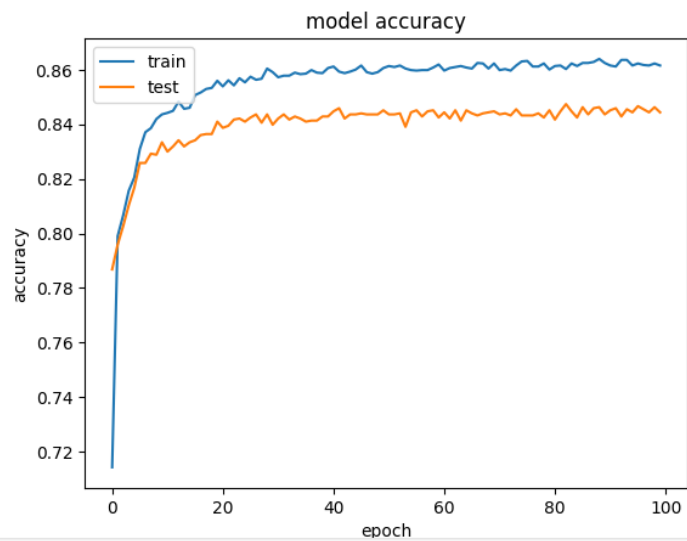
plt.show()
```

OUTPUT

```
536/536 [=====] - 1s 3ms/step - loss: 0.3264 - accuracy: 0.8615 - val_loss: 0.3695 - val_accuracy: 0.8444
Epoch 99/100
536/536 [=====] - 2s 3ms/step - loss: 0.3264 - accuracy: 0.8623 - val_loss: 0.3703 - val_accuracy: 0.8463
Epoch 100/100
536/536 [=====] - 2s 3ms/step - loss: 0.3269 - accuracy: 0.8615 - val_loss: 0.3706 - val_accuracy: 0.8444
63/63 [=====] - 0s 1ms/step
[[1518  77]
 [ 204 201]]
The accuracy of the model is 0.8595
```

	precision	recall	f1-score	support
0	0.88	0.95	0.92	1595
1	0.72	0.50	0.59	405
accuracy			0.86	2000
macro avg	0.80	0.72	0.75	2000
weighted avg	0.85	0.86	0.85	2000

```
dict_keys(['loss', 'accuracy', 'val_loss', 'val_accuracy'])
```



PRINCIPAL COMPONENT ANALYSIS

Aim:. Implement dimensionality reduction using PCA

Algorithm

Algorithm:

Step 1:Import Libraries:

Step 2:Generate Random Data:Create a random dataset X with shape (100, 5) for demonstration purposes.

step 3:Apply PCA:Fit a PCA model on the dataset using PCA().fit(X).

Step 4:Calculate Cumulative Variance Explained:Calculate the cumulative sum of the explained variance ratio to determine the cumulative variance explained.

Step 5:Plot Scree Plot:Plot the scree plot to visualize the variance explained by each principal component.

Step 6:X-axis: Principal Component Index.

Step 7:Y-axis: Explained Variance Ratio.

Step 8:Display the scree plot.

PYTHON CODE

```
from sklearn.decomposition import PCA
```

```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

```
X = np.random.rand(100,5)

pca = PCA().fit(X)

var_exp = pca.explained_variance_ratio_

cum_var_exp = np.cumsum(var_exp)

plt.plot(range(1,len(var_exp)+1), pca.explained_variance_ratio_, 'ro-',
linewidth=2)

plt.title('Scree Plot')

plt.xlabel('Principal Component')

plt.ylabel('Variance Explained')

plt.show()
```

OUTPUT

