The r-Gather Problem in Euclidean Space

Esther M. Arkin^a, Jie Gao^a, Matthew P. Johnson^b, Joseph S. B. Mitchell^a, and Jiemin Zeng^a

 $\it a$ Stony Brook University $\it b$ Lehman College and the Graduate Center, CUNY

October 24, 2015

Outline

- Intro
- 2 Hardness
 - ullet $r \geq 4$ and $\cos t = \max$ bounding disk diameter
- 3 Algorithms
- Conclusion

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Solution cost: $\max_i d_i$

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The r is **requirement**, not radius.



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- Optimally solvable for r=2.
- 2-approximable for r > 2.
- Known to be hard to approx better than factor 2 for r > 2.

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In this application, the space is arguably (?) Euclidean



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Reductions from Planar 3SAT and Planar Circuit 3SAT.

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	r=2	r = 3	r = 4	$r \ge 5$
disk diam	(in P)	$\sqrt{13}/2\approx 1.802$	$\frac{\sqrt{35} + \sqrt{3}}{4} \approx 1.912$	same
pair dist	(in P)	$\sqrt{2+\sqrt{3}} \approx 1.931$	same	2

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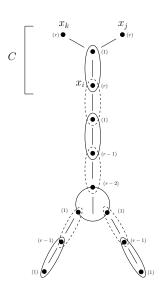
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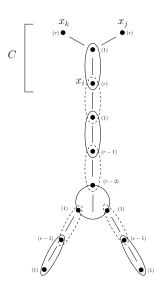
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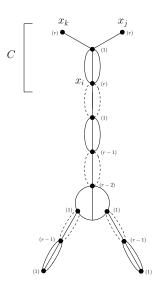
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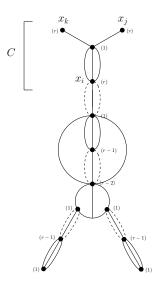
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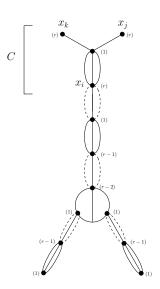
Only other option:

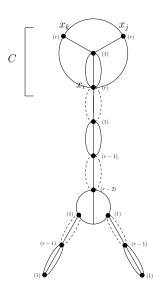
correcting at a splitter

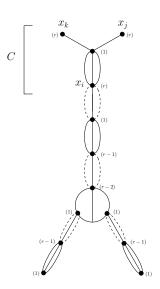


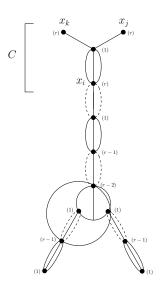


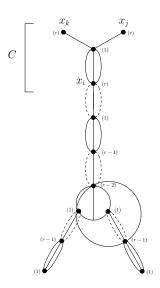


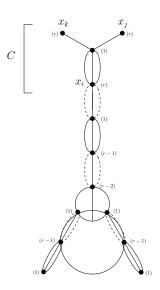


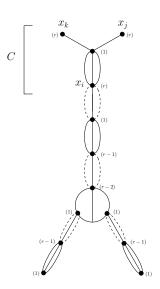


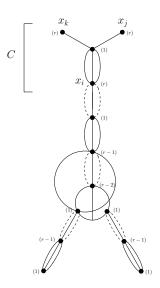


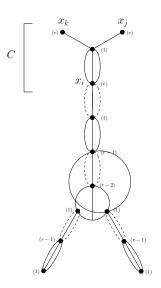


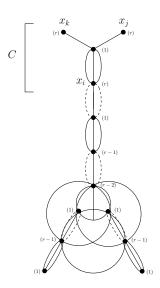












How to correct at the splitter?

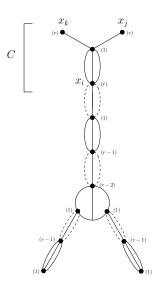
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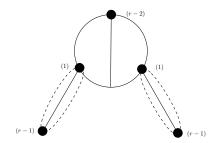
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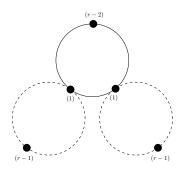
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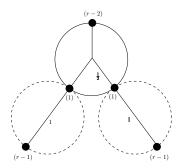
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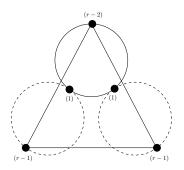
Then we compute optimal way for them to touch it \rightarrow the 1.912 factor.

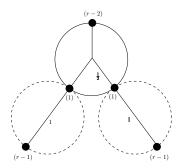


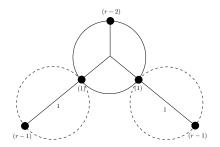


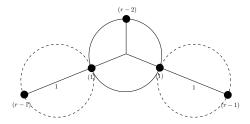


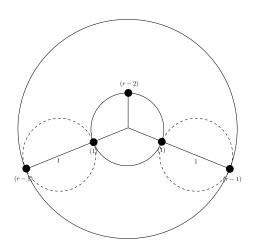


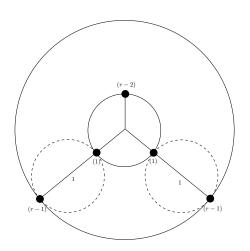


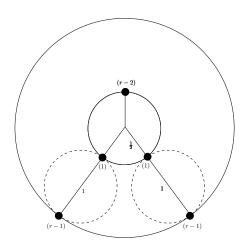


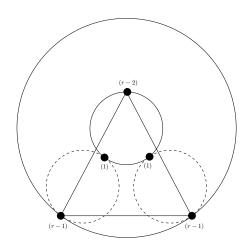


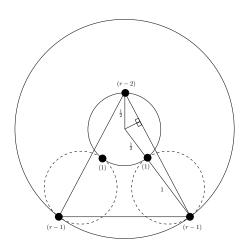


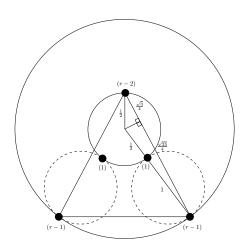


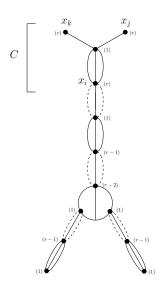


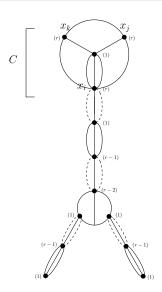


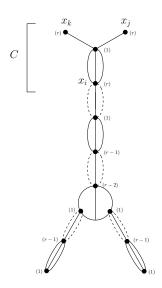


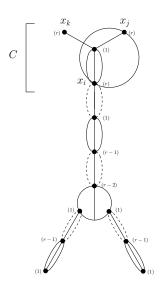


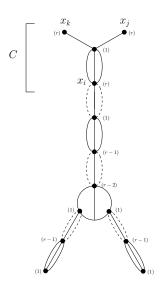


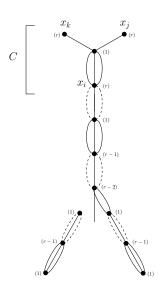












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Thanks! mpjohnson@gmail.com

