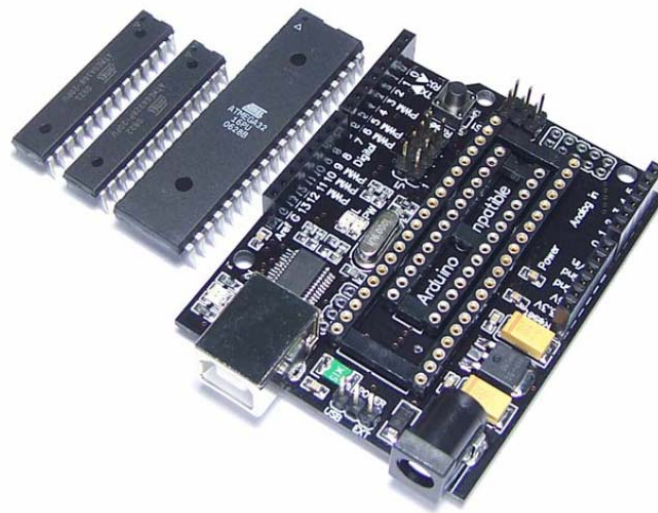


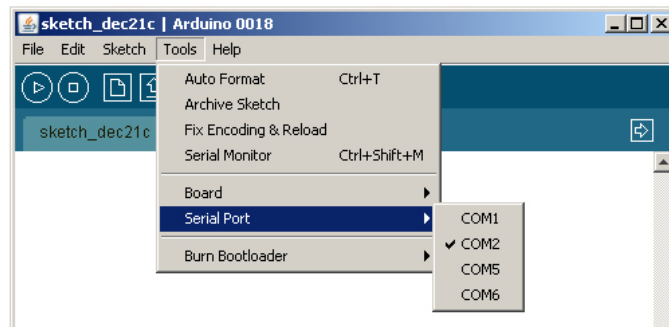
# Ardunio Software User Guide Version 018

*The Arduino Diecimila  
Compatible™ (DIP-28/40)*

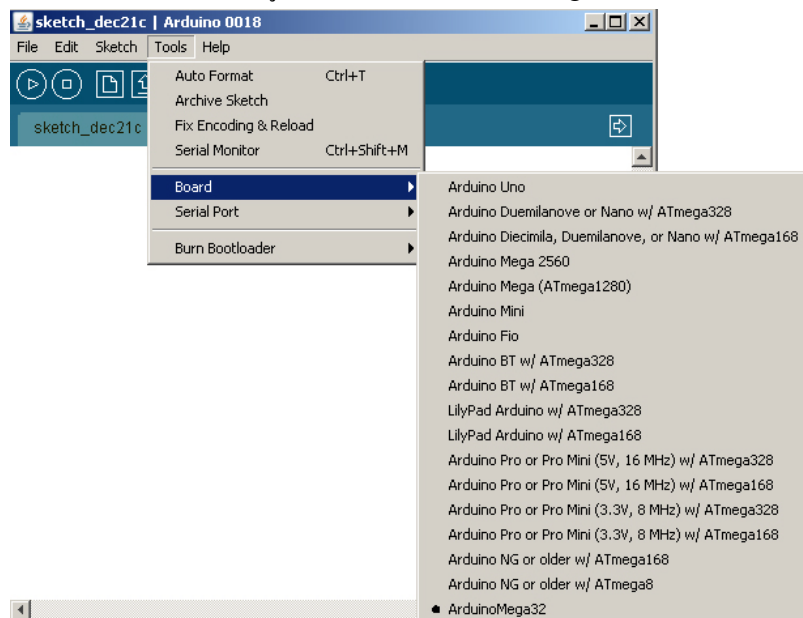


## Software Setup (version 0018)

1. ทำการกำหนด Port ในการสื่อสารกับ Board ได้จากเมนู Tools→Serial Ports



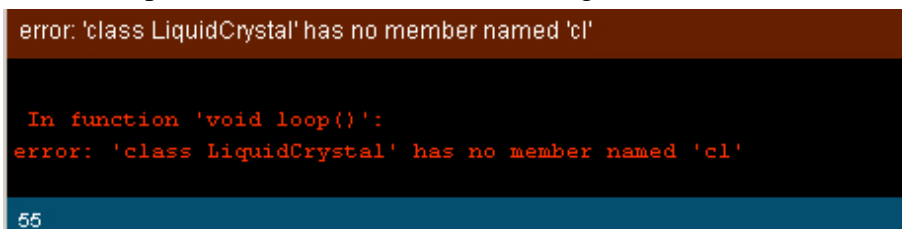
2. ทำการกำหนดชนิดของ Board จากเมนู Tools→Board→Atmega32



3. ขั้นตอนการ Compile โปรแกรมเพื่อทำการตรวจสอบเมื่อทำการเขียนโค้ดเสร็จเรียบร้อยแล้ว ให้ทำการกดปุ่ม



ทำการ Compile โค้ด สามารถสังเกต Error/Warning ได้จากพื้นที่สีดำดังภาพตัวอย่าง



4. สามารถเข้าสู่ Library reference ได้จากเมนู Help→References

# การทดลองที่ 3HB03

## Arduinio “ADC and LCD”

### 1. บทนำ

MCU ตระกูล ATMEGA ซึ่งเป็ตระกูลที่พัฒนาต่อมาจาก 89c51 ที่ได้รับความนิยมเป็นอย่างมากในอดีต โดยได้เพิ่มเติมความสามารถให้กับ MCU จาก 89c51 ไปหลายส่วน เช่น ขนาดของ ROM RAM และ EEPROM เพิ่มเติมความสามารถภายในการอ่านค่าจากสัญญาณอนลือกจากภายนอก “Analog to Digital Coverter” และฟังก์ชันในการสร้าง Pulse width modulation และอื่น ๆ อีกหลายส่วน ซึ่งทำให้ MCU ตระกูล ATMEGA ถือได้ว่าเป็น MCU ที่ครบครันที่จะเลือกสรรในการใช้งาน

บอร์ด Arduinio กำลังได้รับความนิยมในการพัฒนาการใช้งานประยุกต์ของ Microcontroller เนื่องจากสามารถเรียนรู้ได้ง่าย มีราคาไม่แพง โดย Board Arduinio นั้นได้ใช้ MCU ของ ATMEGA เป็น main controller ในการพัฒนาบอร์ดสำเร็จรูปสำหรับการทำงานพร้อมทั้งยังได้มีส่วนสนับสนุนทางด้านการติดต่อสื่อสารระหว่าง software และ Board ผ่าน Serial port (RS-232) และฟังก์ชันพื้นฐานที่สามารถเรียกใช้งานได้อย่างสะดวกสบายและอาจจะเรียกว่าเป็น 3G programming ซึ่งส่งผลให้การพัฒนาความสามารถของ MCU ใช้งานจริงมีความสะดวกรวดเร็วยิ่งขึ้น

### 2. วัตถุประสงค์

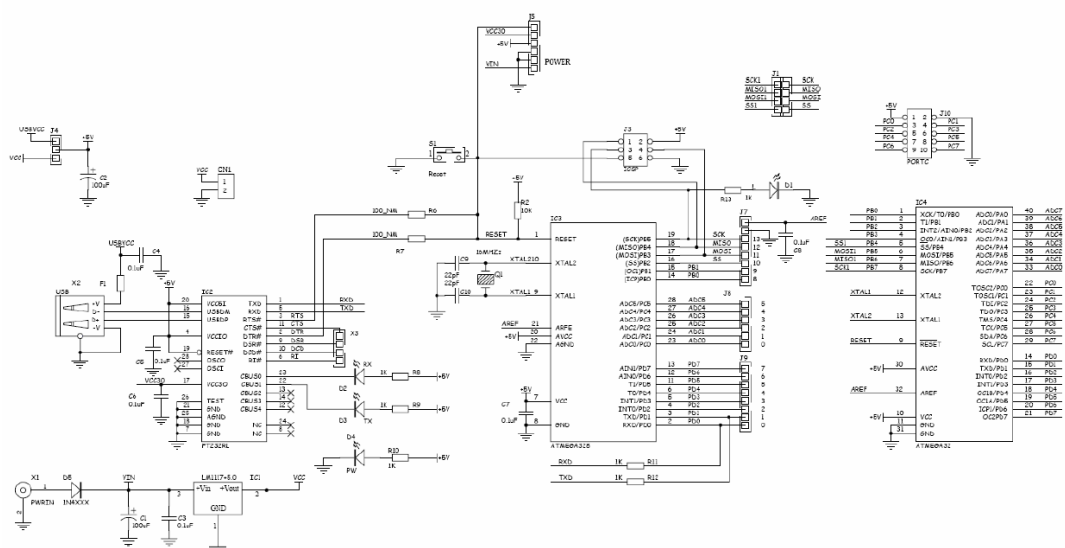
- 2.1. แนะนำให้รู้จักการใช้งาน Board Arduinio ในการออกแบบพัฒนางจรรวม
- 2.2. สามารถประยุกต์ใช้งาน Board Arduinio ในการแสดงผลสัญญาณต่าง ๆ ได้

### 3. อุปกรณ์

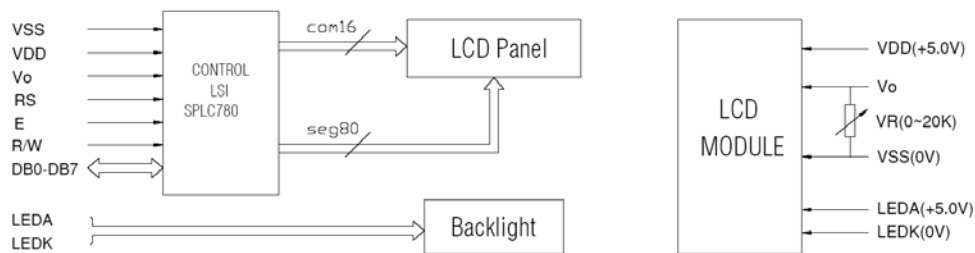
- 3.1. LCD ขนาด 16x2 (16 charactors 2 lines)
- 3.2. Arduinio board รุ่น Atmega 32
- 3.3. Variable Resistor (VR) 20K

### 4. ทำการทดลอง

ภาพวงจรรวม Arduinio Atmga 32



## ภาพวงจรรวมของ LCD



No.	Symbol	Function
2	VDD	Power supply for Logic(+5V)
1	VSS	GND(0V)
3	V <sub>0</sub>	Power supply for LCD drive
4	RS	Register selection (H: Data register, L: Instruction register)
5	R/W	Read/write selection (H: Read, L: Write)
6	E	Enable signal for LCM
7~14	DB0~DB7	Data Bus line
A	LED A	Power supply for Backlight(+5V)
K	LED K	Power supply for Backlight(0V)

### 4.1. ทำการเชื่อมต่อขาของ Board Arduino เข้า กับ LCD ดังนี้

LCD	Arduino
RS	digital pin 12
Enable	digital pin 11
D4	digital pin 5
D5	digital pin 4
D6	digital pin 3
D7	digital pin 2

### 4.2. เชื่อมโยงขา VDD และ VSS เข้ากับ Power Supply ขนาด 5 volt

### 4.3. เชื่อมโยง VR เข้ากับขา V<sub>0</sub> และ VSS

### 4.4. ตัวอย่างการกำหนดค่าในโปรแกรม

- `const int RS = 12;` //ขา RS ต่อกับขา 12
- `const int Enable = 11;` //ขา Enable ต่อกับขา 11
- `const int analogInput = 0;` //ขา analogInput ต่อกับขา 0

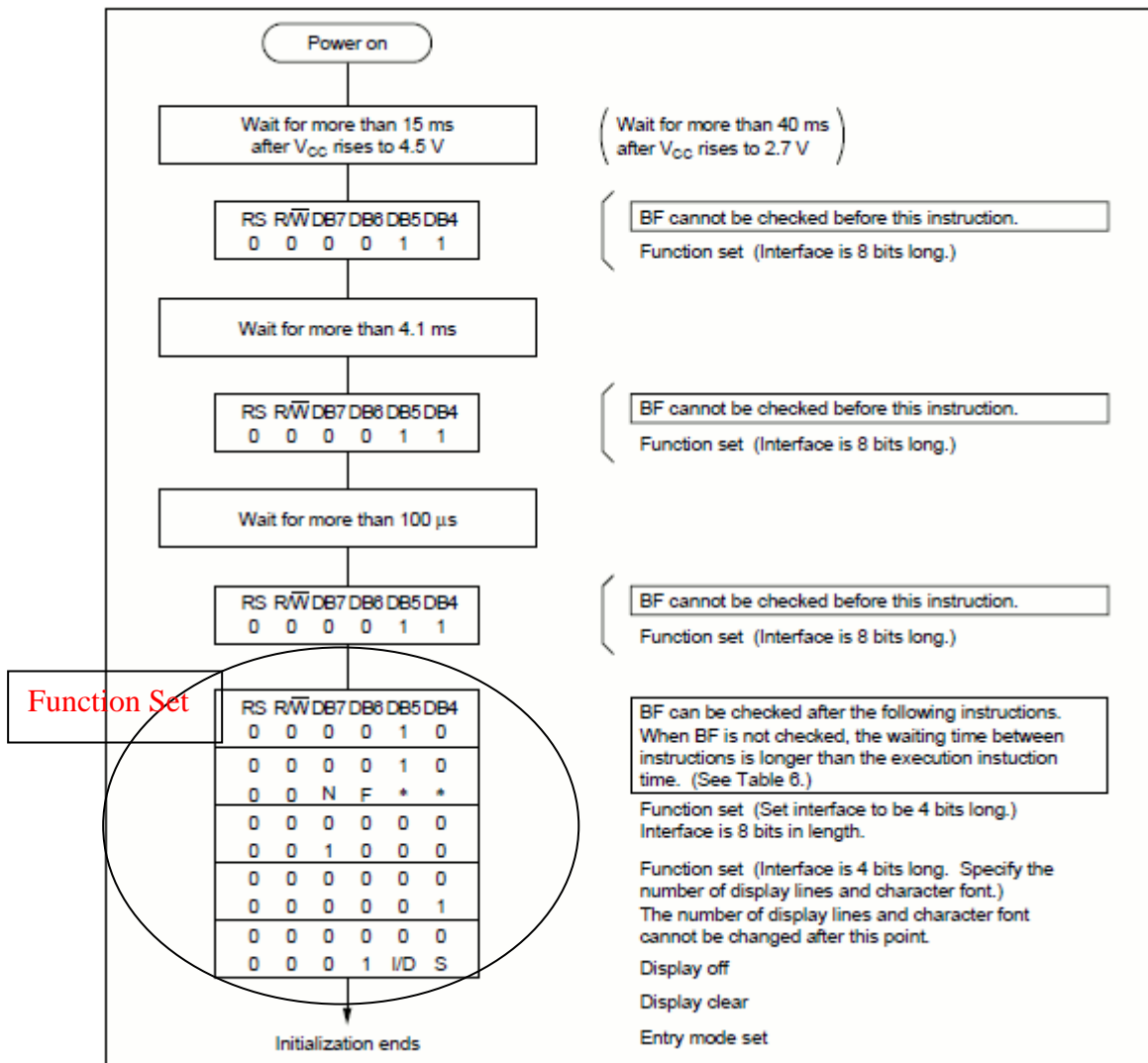
### 4.5. ตัวอย่างการกำหนดชนิดการทำงานของขา RS และ D4 ทำงานแบบ Output และ

- `pinMode(RS, OUTPUT)`
- `pinMode(D4, OUTPUT)`

#### 4.6. โครงสร้างโปรแกรมใน Arduino

```
const int RS = 12;           // กำหนดชื่อขา I/O ของ Arduino
int adcValue = 0;           // กำหนดตัวแปรชนิด Integer ชื่อ adcValue
.
.
void setup() {               // กำหนดรูปแบบของขา I/O
    pinMode(RS, OUTPUT);
    .
}
void loop()                  // Function การทำงานหลัก
{
    digitalWrite(RS, HIGH);  // set the RS=1
    delay(1000);             // wait for a second
    digitalWrite(RS, LOW);   // set the RS=0
    delay(1000);             // wait for a second
    adcValue = analogRead(analogInput); // ทำการอ่านค่าขา ADC จากขา 0
    .
    .
}
```

4.7. ทำการโปรแกรมกำหนดให้ LCD ทำงานแบบ 4 Bit communication chart (ห้ามใช้โค้ดสำเร็จรูปจาก Arduino ให้ทำการเขียนโปรแกรมเอง)



- 4.7.1. Send command 0x30 - Using 8-bit interface
- 4.7.2. Delay 20ms
- 4.7.3. Send command 0x30 - 8-bit interface
- 4.7.4. Delay 20ms
- 4.7.5. Send command 0x30 - 8-bit interface
- 4.7.6. Delay 20ms
- 4.7.7. **Send Function set** - see Table 4 for more information

Check Point 1: ค่าในตาราง Function Set แต่ละบรรทัดเป็นการกำหนดอะไรบ้าง (TA คู่ถาม 3 บรรทัด)

- 4.7.8. Display Clear command
- 4.7.9. Set entry mode command - explained below
- 4.8. ทำการเขียนโปรแกรมเพื่อแสดงรหัสนักศึกษาแสดงบน LCD ในบรรทัดที่ 1 และ ชื่อ ในบรรทัดที่ 2

Check Point 2: คูณ Output บนจอ LCD

#### 4.9. ทำการเขียนโปรแกรมติดต่อ ADC ขา 0 โดยแสดงบนผลหน้าจอLCD

Sensor: xxxx  
Voltage: y.yy

xxxx = สัญญาณค่าระดับ interger ที่อ่านได้โดยตรงผ่าน ADC ความละเอียด 10 bits

y.yy = ระดับแรงดันสัญญาณ Input ที่มาจาก ADC โดยมีระดับแรงดันเต็มสเกลที่ 5 volts

Check Point 3: คู่มือ Output บนจอ LCD



**深圳秋田视佳实业有限公司**  
**SHENZHEN AV-DISPLAY CO., LTD**

深圳秋田视佳实业有限公司  
地址：深圳市华侨城东部工业区文昌街东北 C-7 栋  
电话:(086)0755-26919178 传真: (086)0755 -26911092  
网址: [Http://www.av-display.com.cn](http://www.av-display.com.cn)

SHENZHEN AV-DISPLAY CO.,LTD  
Address: North East C-7 Building, Wenchang Street  
Eastern District, OCT, ShenZhen, China  
TEL: (086)0755-26919178 FAX: (086)0755-26911092  
[Http://www.av-display.com.cn](http://www.av-display.com.cn)

## **SPECIFICATION FOR LCM MODULE**

**MODULE NO.: ABC016002A07-GHY**  
**DOC.REVISION: 00**

**Customer Approval:**

--

	SIGNATURE	DATE
PREPARED BY (RD ENGINEER)		Apr-11-2006
PREPARED BY (QA ENGINEER)		
CHECKED BY		
APPROVED BY		





## **CONTENTS**

<b>1. Functions &amp; Features</b>	<b>1</b>
<b>2. Mechanical specifications</b>	<b>1</b>
<b>3. Block diagram</b>	<b>1</b>
<b>4. Dimensional Outline</b>	<b>2</b>
<b>5. Pin description</b>	<b>3</b>
<b>6. Maximum absolute limit</b>	<b>3</b>
<b>7. Electrical characteristics</b>	<b>4~5</b>
<b>8. Control and display command</b>	<b>6</b>
<b>9. Character Generator Rom</b>	<b>7</b>
<b>10. Backlight drawing &amp; specification</b>	<b>8</b>
<b>11. Electro-Optical characteristics</b>	<b>8</b>
<b>12. Quality Specifications</b>	<b>9~17</b>

## 1. FUNCTIONS & FEATURES

1.1. Format	: 16x2 characters
1.2. LCD mode	: STN / Positive Transflective Mode / Grey
1.3. Viewing direction	: 6 o'clock
1.4. Driving scheme	: 1/16 Duty , 1/5 Bias
1.5. Power supply voltage ( $V_{DD}$ )	: 5.0V
1.6. LCD driving voltage( $V_{op}$ )	: 4.2V
1.7. Operation temp	: -20~70°C
1.8. Storage temp	: -30~80°C
1.9. Backlight color	: Y-G

## 2. MECHANICAL SPECIFICATIONS

2.1. Module size	: 80.0mm(L)*36.0mm(W)*14.5(H) max mm
2.2. Viewing area	: 62.2mm(L)*17.9mm(W)
2.3. Character pitch	: 3.55mm(L)*5.95mm(W)
2.4. Character size	: 2.95mm(L)*5.55mm(W)
2.5. Dot pitch	: 0.55mm(L)*0.65mm(W)
2.6. Dot size	: 0.60mm(L)*0.70mm(W)
2.7. Weight	: Approx.

## 3. BLOCK DIAGRAM

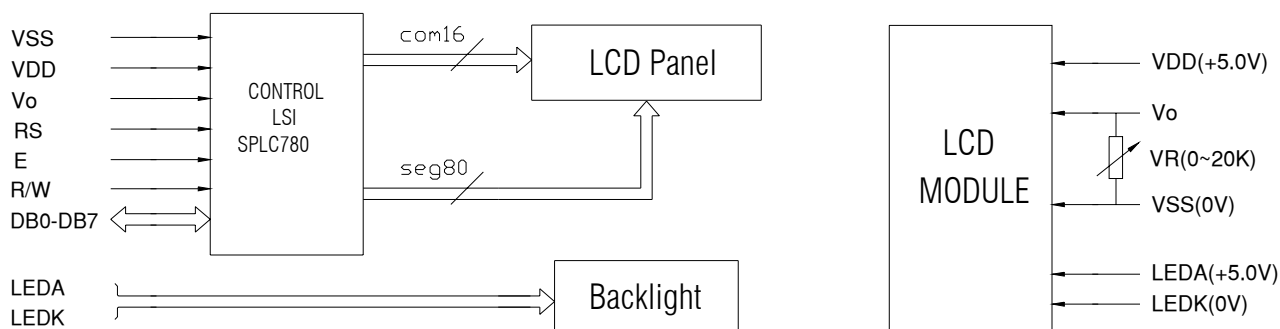


Figure1. Block diagram

### 4. DIMENSIONAL OUTLINE

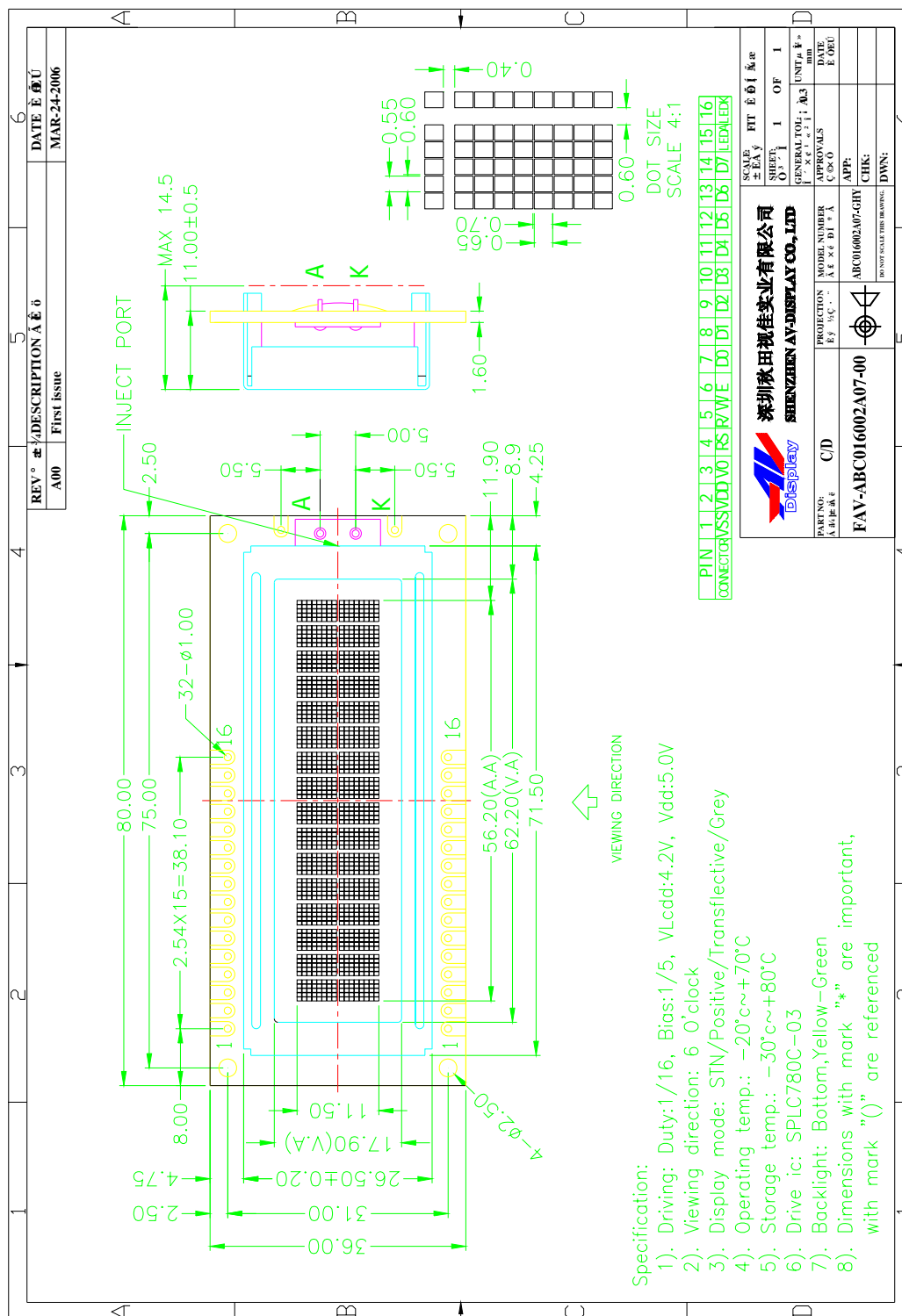


Figure 2. Dimensional outline

## 5. PIN DESCRIPTION

No.	Symbol	Function
<del>1</del> 2	VDD	Power supply for Logic(+5V)
<del>2</del> 1	VSS	GND(0V)
3	V0	Power supply for LCD drive
4	RS	Register selection (H: Data register, L: Instruction register)
5	R/W	Read/write selection (H: Read, L: Write)
6	E	Enable signal for LCM
7~14	DB0~DB7	Data Bus line
A	LEDA	Power supply for Backlight(+5V)
K	LEDK	Power supply for Backlight(0V)

## 6. MAXIMUM ABSOLUTE LIMIT

### Maximum Absolute Power Ratings

Characteristic	Symbol	Unit	Value
Power Supply Voltage	$V_{DD}$	V	-0.3 to +7.0
Operating Voltage	$V_{LCD}$	V	$V_{DD}-15.0$ to $V_{DD}+0.3$
Input Voltage	$V_{IN}$	V	-0.3 to $V_{DD}+0.3$

NOTE: Voltage greater than above may damage the circuit.  
 $V_{DD} > V1 > V2 > V3 > V4 > V5$

### Temperature Characteristics

Characteristic	Symbol	Unit	Value
Operating Temperature	$T_{OPR}$	°C	-30 to +85
Storage Temperature	$T_{STG}$	°C	-55 to +125

### 7. ELECTRICAL CHARACTERISTICS

#### 7.1 DC CHARACTERISTICS

(VDD = 4.5V ~ 5.5V, Ta = -30°C ~ +85°C)

Characteristic	Symbol	Condition	Min	Typ	Max	Unit
Operating Voltage	V <sub>DD</sub>	—	4.5	—	5.5	V
Operating Current	I <sub>DD</sub>	Internal oscillation or external clock (V <sub>DD</sub> = 5.0V, fosc = 270kHz)	—	0.35	0.6	mA
Input Voltage (1) (except OSC1)	V <sub>IH1</sub>	—	2.2	—	V <sub>DD</sub>	V
	V <sub>IL1</sub>	—	-0.3	—	0.6	
Input Voltage (2) (OSC1)	V <sub>IH2</sub>	—	V <sub>DD</sub> -1.0	—	V <sub>DD</sub>	V
	V <sub>IL2</sub>	—	-0.2	—	1.0	
Output Voltage (1) (DB0 to DB7)	V <sub>OH1</sub>	I <sub>OH</sub> = -0.205mA	2.4	—	—	V
	V <sub>OL1</sub>	I <sub>OL</sub> = 1.2mA	-	—	0.4	
Output Voltage (2) (except DB0 to DB7)	V <sub>OH2</sub>	I <sub>O</sub> = -40μA	0.9V <sub>DD</sub>	—	—	V
	V <sub>OL2</sub>	I <sub>O</sub> = 40μA	—	—	0.1V <sub>DD</sub>	
Voltage Drop	V <sub>dCOM</sub>	I <sub>O</sub> = ±0.1mA	—	—	1	V
	V <sub>dSEG</sub>		—	—	1	
Input Leakage Current	I <sub>LKG</sub>	V <sub>IN</sub> = 0V to V <sub>DD</sub>	-1	—	1	μA
Input Low Current	I <sub>IL</sub>	V <sub>IN</sub> = 0V, V <sub>DD</sub> = 5V (pull up)	-50	-125	-250	
Internal Clock (external Rf)	f <sub>OSC1</sub>	Rf = 91kΩ ± 2% (V <sub>DD</sub> = 5V)	190	270	350	kHz
External Clock	f <sub>OSC</sub>	—	125	270	350	kHz
	duty		45	50	55	%
	t <sub>R</sub> , t <sub>F</sub>		—	—	0.2	μA
LCD Driving Voltage	V <sub>LCD</sub>	V <sub>DD</sub> -V5 (1/5, 1/4 bias)	3.0	—	13.0	V

## 7.2 AC Characteristics

(VDD = 4.5V ~ 5.5V, Ta = -30 °C ~ +85°C)

Mode	Characteristics	Symbol	Min	Typ	Max	Unit
Write Mode (refer to Figure-6)	E Cycle Time	$t_c$	500	-	-	ns
	E Rise / Fall Time	$t_R, t_F$	-	-	20	
	E Pulse Width (High, Low)	$t_w$	230	-	-	
	R/W and RS Setup Time	$t_{su1}$	40	-	-	
	R/W and RS Hold Time	$t_{H1}$	10	-	-	
	Data Setup Time	$t_{su2}$	80	-	-	
	Data Hold Time	$t_{H2}$	10	-	-	
Read Mode (refer to Figure-7)	E Cycle Time	$t_c$	500	-	-	ns
	E Rise / Fall Time	$t_R, t_F$	-	-	20	
	E Pulse Width (High, Low)	$t_w$	230	-	-	
	R/W and RS Setup Time	$t_{su}$	40	-	-	
	R/W and RS Hold Time	$t_H$	10	-	-	
	Data Output Delay Time	$t_D$	-	-	120	
	Data Hold Time	$t_{DH}$	5	-	-	

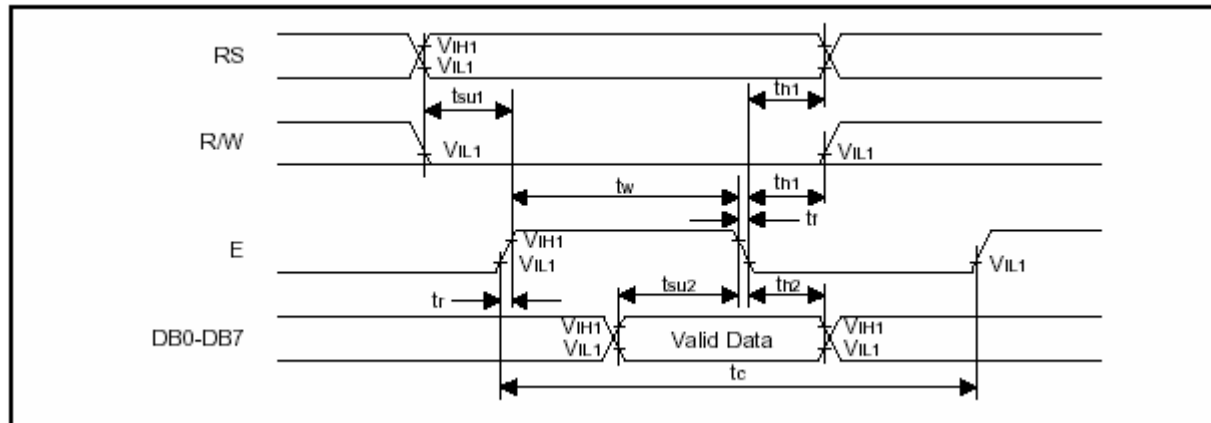


Figure 6. Write Mode Timing Diagram

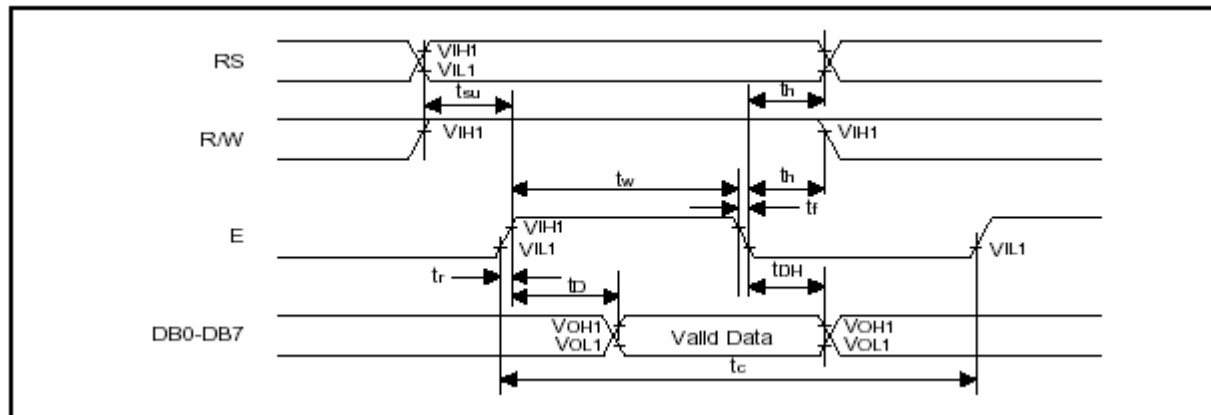


Figure 7. Read Mode Timing Diagram

### 8. CONTROL AND DISPLAY INSTRUCTION

Instruction	Instruction Code										Description Instruction Code	Execution time (f <sub>soc</sub> =270kHz)
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "20H" to DDRAM, and set DDRAM address to "00H" from AC.	1.53ms
Return Home	0	0	0	0	0	0	0	0	1	X	Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.53ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	SH	Assign cursor moving direction and make shift of entire display enable.	39μs
Display ON/OFF Control	0	0	0	0	0	0	1	D	C	B	Set display(D), cursor(C), and blinking of cursor(B) on/off control bit.	39μs
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	X	X	Set cursor moving and display shift control bit, and the direction, without changing DDRAM data.	39μs
Function Set	0	0	0	0	1	DL	N	F	X	X	Set interface data length (DL : 4-bit/8-bit), numbers of display line (N : 1-line/2-line), display font type(F : 5 X 8 dots/ 5 X 11 dots)	39μs
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter.	39μs
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter.	39μs
Read Busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0μs
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	43μs
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	43μs

NOTE: When an MPU program with checking the Busy Flag (DB7) is made, it must be necessary 1/2 F<sub>osc</sub> is necessary for executing the next instruction by the falling edge of the 'E' signal after the Busy Flag (DB7) goes to "Low".

## 9. CHARACTER GENERATOR ROM

Upper 4 bit Lower 4 bit	LLLL	LLLH	LLHL	LLHH	LHLL	LHLH	LHHL	LHHH	HLLL	HLLH	HLHL	HLHH	HHLL	HHLH	HHHL	HHHH
LLLL		士		00P'P	5E	5										
LLLH		三	!	1A	Qa	90	xi									
LLHL		7	"	2B	Rb	rE	6									
LLHH		6	#	3C	Sc	3	8									
LHLL		1	*	4D	Td	t	8									
LHLH		1	%	5E	Ue	u	8									
LHHL		1	&	6F	Vf	v	8									
LHHH		1	'	7G	Wg	w	8									
HLLL		1	()	8H	Xh	x	8									
HLLH		1	>	9I	Yi	y	8									
HLHL		*	*	JZ	Jz	8	0									
HLHH		J	+	K	Lk	C	I									
HHLL		=	,	<	L	x	1									
HHLH		8	-	=	M	J	m									
HHHL		E	.	>	N	^	n									
HHHH		E	/	?0	L	o	Δ									



### 10. BACK LIGHT CHARACTERISTICS

LCD Module with bottom LED Backlight

#### ELECTRICAL RATINGS

Ta = 25°C

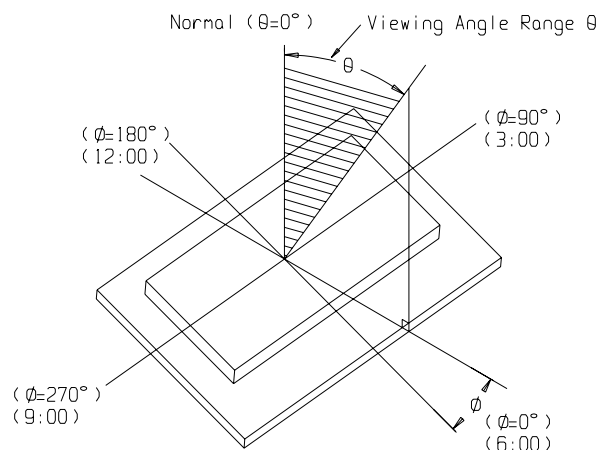
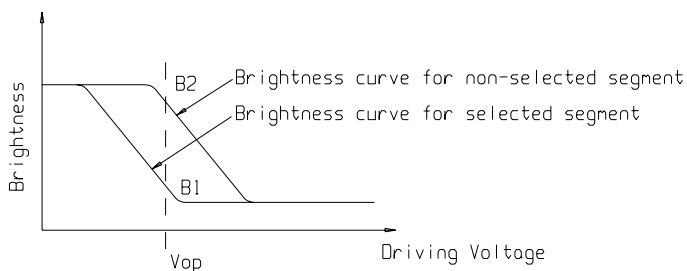
Item	Symbol	Condition	Min	Typ	Max	Unit
Forward Voltage	VF	IF=110mA	4.0	4.2	4.5	V
Reverse Current	IR	VR=10V	---	---	0.11	mA
Wave length	$\lambda_p$	IF=110mA	570	572	575	nm
Color	Yellow-green					

### 11. ELECTRO-OPTICAL CHARACTERISTICS

(V<sub>DD</sub> = 5.0V, Ta = 25°C)

Item	Symbol	Condition	Min	Typ	Max	Unit
Operating Voltage Of LCD	Vop	Ta = -20°C	4.6	4.8	5.0	V
		Ta = 25°C	4.0	4.2	4.5	
		Ta = 70°C	3.7	3.8	4.0	
Response time	Tr	Ta = 25°C	---	185	---	ms
	Tf		---	200	---	ms
Contrast	Cr	Ta = 25°C	---	4	---	---
Viewing angle range	$\theta$	Cr ≥ 2	-40	---	+40	deg
	$\phi$		-40	---	+40	deg

$$Cr = \frac{\text{Brightness of non-selected segment}(B2)}{\text{Brightness of selected segment}(B1)}$$

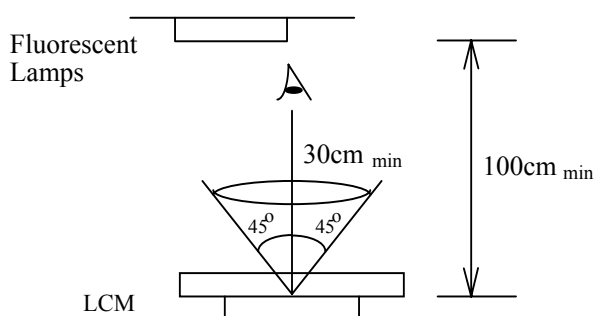


## 12.QUALITY SPECIFICATIONS

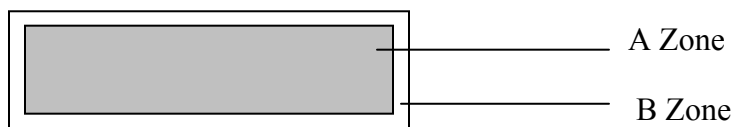
### 12.1 Standard of the product appearance test

Manner of appearance test: The inspection should be performed in using 20W x 2 fluorescent lamps. Distance between LCM and fluorescent lamps should be 100 cm or more. Distance between LCM and inspector eyes should be 30 cm or more.

Viewing direction for inspection is 45° from vertical against LCM.



Definition of zone:



A Zone: Active display area (minimum viewing area).

B Zone: Non-active display area (outside viewing area).

### 12.2 Specification of quality assurance

AQL inspection standard

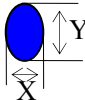
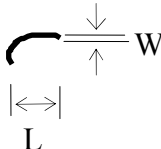
Sampling method: MIL-STD-105E, Level II, single sampling

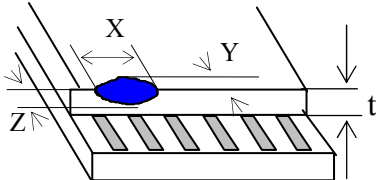
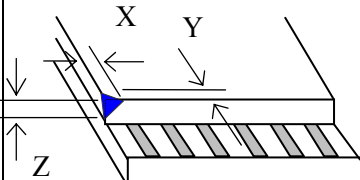
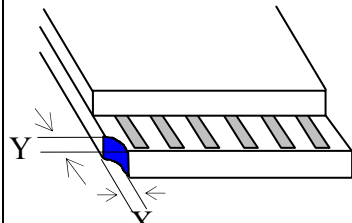
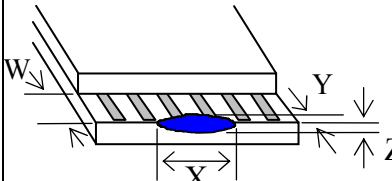
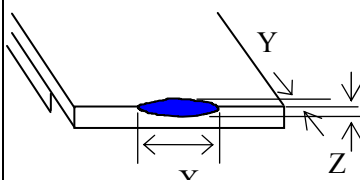


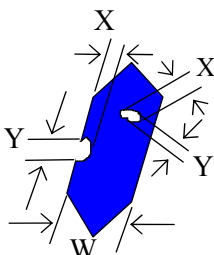
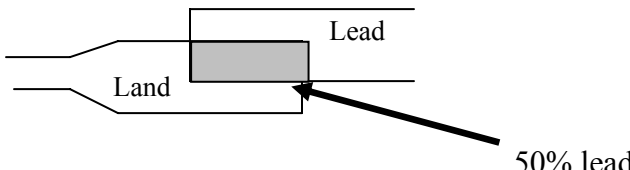
Defect classification (Note: \* is not including)

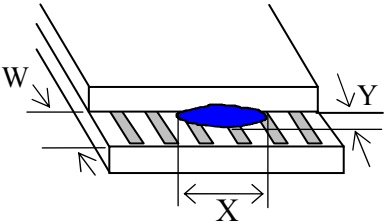
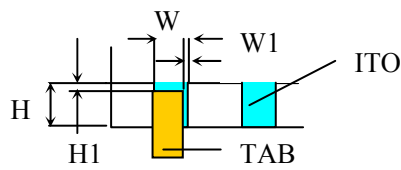
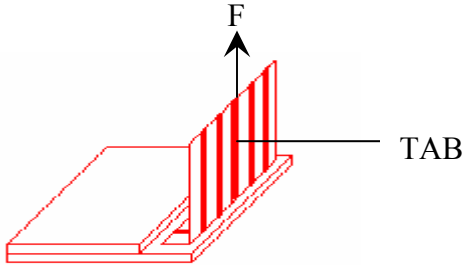
Classify	Item		Note	AQL
Major	Display state	Short or open circuit	1	0.65
		LC leakage		
		Flickering		
		No display		
		Wrong viewing direction		
		Contrast defect (dim, ghost)	2	
		Back-light	1,8	
	Non-display	Flat cable or pin reverse	10	
		Wrong or missing component	11	
Minor	Display state	Background color deviation	2	1.0
		Black spot and dust	3	
		Line defect, Scratch	4	
		Rainbow	5	
		Chip	6	
		Pin hole	7	
		Protruded	12	
	Polarizer	Bubble and foreign material	3	
	Soldering	Poor connection	9	
	Wire	Poor connection	10	
	TAB	Position, Bonding strength	13	

**Note on defect classification**

No.	Item	Criterion																				
1	Short or open circuit	Not allow																				
	LC leakage																					
	Flickering																					
	No display																					
	Wrong viewing direction																					
	Wrong Back-light																					
2	Contrast defect	Refer to approval sample																				
	Background color deviation																					
3	Point defect, Black spot, dust (including Polarizer)  $\phi = (X+Y)/2$	<div></div> <table><tr><th>Point Size</th><th>Acceptable Qty.</th></tr><tr><td><math>\phi \leq 0.10</math></td><td>Disregard</td></tr><tr><td><math>0.10 &lt; \phi \leq 0.20</math></td><td>3</td></tr><tr><td><math>0.20 &lt; \phi \leq 0.25</math></td><td>2</td></tr><tr><td><math>0.25 &lt; \phi \leq 0.30</math></td><td>1</td></tr><tr><td><math>\phi &gt; 0.30</math></td><td>0</td></tr></table> <div>Unit: mm</div>	Point Size	Acceptable Qty.	$\phi \leq 0.10$	Disregard	$0.10 < \phi \leq 0.20$	3	$0.20 < \phi \leq 0.25$	2	$0.25 < \phi \leq 0.30$	1	$\phi > 0.30$	0								
Point Size	Acceptable Qty.																					
$\phi \leq 0.10$	Disregard																					
$0.10 < \phi \leq 0.20$	3																					
$0.20 < \phi \leq 0.25$	2																					
$0.25 < \phi \leq 0.30$	1																					
$\phi > 0.30$	0																					
4	Line defect, Scratch	<div></div> <table><tr><th colspan="2">Line</th><th>Acceptable Qty.</th></tr><tr><th>L</th><th>W</th><th></th></tr><tr><td>---</td><td><math>0.015 \geq W</math></td><td>Disregard</td></tr><tr><td><math>3.0 \geq L</math></td><td><math>0.03 \geq W</math></td><td rowspan="2">2</td></tr><tr><td><math>2.0 \geq L</math></td><td><math>0.05 \geq W</math></td></tr><tr><td><math>1.0 \geq L</math></td><td><math>0.1 &gt; W</math></td><td>1</td></tr><tr><td>---</td><td><math>0.05 &lt; W</math></td><td>Applied as point defect</td></tr></table> <div>Unit: mm</div>	Line		Acceptable Qty.	L	W		---	$0.015 \geq W$	Disregard	$3.0 \geq L$	$0.03 \geq W$	2	$2.0 \geq L$	$0.05 \geq W$	$1.0 \geq L$	$0.1 > W$	1	---	$0.05 < W$	Applied as point defect
Line		Acceptable Qty.																				
L	W																					
---	$0.015 \geq W$	Disregard																				
$3.0 \geq L$	$0.03 \geq W$	2																				
$2.0 \geq L$	$0.05 \geq W$																					
$1.0 \geq L$	$0.1 > W$	1																				
---	$0.05 < W$	Applied as point defect																				
5	Rainbow	Not more than two color changes across the viewing area.																				

No	Item	Criterion																																
6	Chip  Remark: X: Length direction Y: Short direction Z: Thickness direction t: Glass thickness W: Terminal Width	<div><p>Acceptable criterion</p><table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td><math>\leq 2</math></td><td>0.5mm</td><td><math>\leq t/2</math></td></tr></table></div> <div><p>Acceptable criterion</p><table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td><math>\leq 2</math></td><td>0.5mm</td><td><math>\leq t</math></td></tr></table></div> <div><p>Acceptable criterion</p><table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td><math>\leq 3</math></td><td><math>\leq 2</math></td><td rowspan="2"><math>\leq t</math></td></tr><tr><td colspan="2">shall not reach to ITO</td></tr></table></div> <div><p>Acceptable criterion</p><table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td>Disregard</td><td><math>\leq 0.2</math></td><td><math>\leq t</math></td></tr></table></div> <div><p>Acceptable criterion</p><table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td><math>\leq 5</math></td><td><math>\leq 2</math></td><td><math>\leq t/3</math></td></tr></table></div>	X	Y	Z	$\leq 2$	0.5mm	$\leq t/2$	X	Y	Z	$\leq 2$	0.5mm	$\leq t$	X	Y	Z	$\leq 3$	$\leq 2$	$\leq t$	shall not reach to ITO		X	Y	Z	Disregard	$\leq 0.2$	$\leq t$	X	Y	Z	$\leq 5$	$\leq 2$	$\leq t/3$
X	Y	Z																																
$\leq 2$	0.5mm	$\leq t/2$																																
X	Y	Z																																
$\leq 2$	0.5mm	$\leq t$																																
X	Y	Z																																
$\leq 3$	$\leq 2$	$\leq t$																																
shall not reach to ITO																																		
X	Y	Z																																
Disregard	$\leq 0.2$	$\leq t$																																
X	Y	Z																																
$\leq 5$	$\leq 2$	$\leq t/3$																																

No.	Item	Criterion								
7	Segment pattern W = Segment width $\phi = (X+Y)/2$	<p>(1) Pin hole</p> <p><math>\phi &lt; 0.10\text{mm}</math> is acceptable.</p> <div><table><thead><tr><th>Point Size</th><th>Acceptable Qty</th></tr></thead><tbody><tr><td><math>\phi \leq 1/4W</math></td><td>Disregard</td></tr><tr><td><math>1/4W &lt; \phi \leq 1/2W</math></td><td>1</td></tr><tr><td><math>\phi &gt; 1/2W</math></td><td>0</td></tr></tbody></table><p>Unit: mm</p></div>	Point Size	Acceptable Qty	$\phi \leq 1/4W$	Disregard	$1/4W < \phi \leq 1/2W$	1	$\phi > 1/2W$	0
Point Size	Acceptable Qty									
$\phi \leq 1/4W$	Disregard									
$1/4W < \phi \leq 1/2W$	1									
$\phi > 1/2W$	0									
8	Back-light	<p>(1) The color of backlight should correspond its specification.</p> <p>(2) Not allow flickering</p>								
9	Soldering	<p>(1) Not allow heavy dirty and solder ball on PCB.</p> <p>(The size of dirty refer to point and dust defect)</p> <p>(2) Over 50% of lead should be soldered on Land.</p> <div></div>								
10	Wire	<p>(1) Copper wire should not be rusted</p> <p>(2) Not allow crack on copper wire connection.</p> <p>(3) Not allow reversing the position of the flat cable.</p> <p>(4) Not allow exposed copper wire inside the flat cable.</p>								
11*	PCB	<p>(1) Not allow screw rust or damage.</p> <p>(2) Not allow missing or wrong putting of component.</p>								

No	Item	Criterion
12	Protruded W: Terminal Width	 <p>Acceptable criteria: <math>Y \leq 0.4</math></p>
13	TAB	<p>1. Position</p>  <div style="border: 1px solid black; padding: 5px; width: fit-content;"> <math>W1 \leq 1/3W</math>  <math>H1 \leq 1/3H</math> </div> <p>2 TAB bonding strength test</p>  <p><math>P (=F/TAB \text{ bonding width}) \geq 650\text{gf/cm}</math> ,(speed rate: 1mm/min) 5pcs per SOA (shipment)</p>
14	Total no. of acceptable Defect	<p>A. Zone</p> <p>Maximum 2 minor non-conformities per one unit. Defect distance: each point to be separated over 10mm</p> <p>B. Zone</p> <p>It is acceptable when it is no trouble for quality and assembly in customer's end product.</p>

### 12.3 Reliability of LCM

Reliability test condition:

Item	Condition	Time (hrs)	Assessment
High temp. Storage	80°C	48	No abnormalities in functions and appearance
High temp. Operating	70°C	48	
Low temp. Storage	-30°C	48	
Low temp. Operating	-20°C	48	
Humidity	40°C/ 90%RH	48	
Temp. Cycle	0°C ← 25°C → 50°C (30 min ← 5 min → 30min)	10cycles	

Recovery time should be 24 hours minimum. Moreover, functions, performance and appearance shall be free from remarkable deterioration within 50,000 hours under ordinary operating and storage conditions room temperature ( $20 \pm 8^\circ\text{C}$ ), normal humidity (below 65% RH), and in the area not exposed to direct sun light.

### 12.4 Precaution for using LCD/LCM

LCD/LCM is assembled and adjusted with a high degree of precision. Do not attempt to make any alteration or modification. The followings should be noted.

#### General Precautions:

1. LCD panel is made of glass. Avoid excessive mechanical shock or applying strong pressure onto the surface of display area.
2. The polarizer used on the display surface is easily scratched and damaged. Extreme care should be taken when handling. To clean dust or dirt off the display surface, wipe gently with cotton, or other soft material soaked with isopropyl alcohol, ethyl alcohol or trichlorotrifluoroethane, do not use water, ketone or aromatics and never scrub hard.
3. Do not tamper in any way with the tabs on the metal frame.
4. Do not make any modification on the PCB without consulting AV.
5. When mounting a LCM, make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
6. Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels and also cause rainbow on the display.





7. Be careful not to touch or swallow liquid crystal that might leak from a damaged cell. Any liquid crystal adheres to skin or clothes, wash it off immediately with soap and water.

#### **Static Electricity Precautions:**

1. CMOS-LSI is used for the module circuit; therefore operators should be grounded whenever he/she comes into contact with the module.
2. Do not touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.
3. Do not touch the connection terminals of the display with bare hand; it will cause disconnection or defective insulation of terminals.
4. The modules should be kept in anti-static bags or other containers resistant to static for storage.
5. Only properly grounded soldering irons should be used.
6. If an electric screwdriver is used, it should be grounded and shielded to prevent sparks.
7. The normal static prevention measures should be observed for work clothes and working benches.
8. Since dry air is inductive to static, a relative humidity of 50-60% is recommended.

#### **Soldering Precautions:**

1. Soldering should be performed only on the I/O terminals.
2. Use soldering irons with proper grounding and no leakage.
3. Soldering temperature:  $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$
4. Soldering time: 3 to 4 second.
5. Use eutectic solder with resin flux filling.
6. If flux is used, the LCD surface should be protected to avoid spattering flux.
7. Flux residue should be removed.

#### **Operation Precautions:**

1. The viewing angle can be adjusted by varying the LCD driving voltage  $V_o$ .
2. Since applied DC voltage causes electro-chemical reactions, which deteriorate the display, the applied pulse waveform should be a symmetric waveform such that no DC component remains. Be sure to use the specified operating voltage.
3. Driving voltage should be kept within specified range; excess voltage will shorten display life.
4. Response time increases with decrease in temperature.
5. Display color may be affected at temperatures above its operational range.
6. Keep the temperature within the specified range usage and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel-off or generate bubbles.
7. For long-term storage over  $40^{\circ}\text{C}$  is required, the relative humidity should be kept below 60%, and avoid direct sunlight.

#### **Limited Warranty**

AV LCDs and modules are not consumer products, but may be incorporated by AV's customers into consumer products or components thereof, AV does not warrant that its LCDs and components are fit for any such particular purpose.



1. The liability of AV is limited to repair or replacement on the terms set forth below. AV will not be responsible for any subsequent or consequential events or injury or damage to any personnel or user including third party personnel and/or user. Unless otherwise agreed in writing between AV and the customer, AV will only replace or repair any of its LCD which is found defective electrically or visually when inspected in accordance with AV general LCD inspection standard . (Copies available on request)
2. No warranty can be granted if any of the precautions state in handling liquid crystal display above has been disregarded. Broken glass, scratches on polarizer mechanical damages as well as defects that are caused accelerated environment tests are excluded from warranty.
3. In returning the LCD/LCM, they must be properly packaged; there should be detailed description of the failures or defect.