# Parametric modeling of Earth system processes

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Modeling of Earth System Data



# Parametric modeling — Overview

- Vectors, scalar product, distances
  - Vector operations, difference vectors, distances, angles
  - Minimum distances between points and geometric objects
- Vector algebra concepts in data analysis and modeling
  - Data vectors, mean, variance, covariance, correlation
  - Geometrical characterization of the least squares principle
  - Further example of inner (scalar) product spaces
- 3 Linear equations, inversion, matrix decompositions
  - Matrix multiplication, linear equations, inversion
  - Matrix decompositions using eigenvalues and singular values
- 4 Data modeling and numerical linear algebra
  - Parametric modeling, linear problems, design matrix
  - Condition number, generalized inverses, stability

# Parametric modeling — Section 1

Vectors, scalar product, distances

# Vector addition and scaling

Vectors are objects in a *linear space*: one can add (and subtract) vectors in a meaningful way, and also multiply them with scalar values.

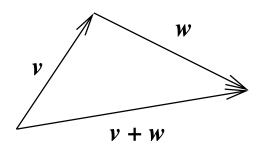
Important example: n-tuples (ordered lists) of real numbers.

Notation:  $\boldsymbol{v}$ ,  $\vec{v}$ ,  $\underline{v}$ .

In three dimensions 
$$(n=3)$$
:  $m{v}=\begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$  ,  $m{w}=\begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}$ 

#### Addition of two vectors:

$$\begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} + \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix} = \begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \\ v_3 + w_3 \end{pmatrix} .$$



Vector scaling (multiplication with 
$$a \in \mathbb{R}$$
):  $a \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} = \begin{pmatrix} av_1 \\ av_2 \\ av_3 \end{pmatrix}$ .

# Dot product, length, angle, orthogonality, unit vectors

Dot (inner, scalar) product of two vectors:  $m{v} \cdot m{w} = \sum_j v_j w_j$  .

$$\begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} \cdot \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix} = (v_1, v_2, v_3) \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix} = v_1 w_1 + v_2 w_2 + v_3 w_3.$$

Length of a vector:  $\| oldsymbol{v} \| = \sqrt{oldsymbol{v} \cdot oldsymbol{v}}$  .

Also: magnitude, (euclidean) norm, |v|, v.

## Angle between two vectors:

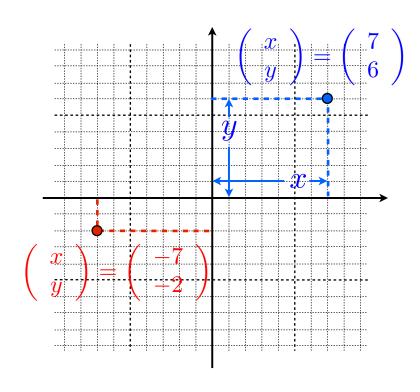
$$\cos \alpha = \cos \angle (\boldsymbol{v}, \boldsymbol{w}) = \frac{\boldsymbol{v} \cdot \boldsymbol{w}}{vw}.$$

 $\nu$   $\alpha$   $\psi$ 

Perpendicular vectors ( $\alpha = 90^{\circ}$ ):  $\mathbf{v} \cdot \mathbf{w} = 0$ . Such pairs of vectors are also called *orthogonal*.

Unit vectors ( $\hat{\cdot}$ ) are vectors of unit length (directions):  $\hat{v}$ ,  $\hat{w}$ ,  $\hat{x}$ , ...

# Point coordinates, position vectors, difference vectors



The cartesian *coordinates of a point* denote distances from coordinate lines ( $\mathbb{R}^2$ ) or coordinate planes ( $\mathbb{R}^3$ ):

- x, y (two-dim. space  $\mathbb{R}^2$ ),
- x, y, z (three-dim. space  $\mathbb{R}^3$ ).

#### Position vector:

$$r = \begin{pmatrix} x \\ y \\ z \end{pmatrix} = x\hat{x} + y\hat{y} + z\hat{z}$$
.

## Difference vector: suppose the

- ullet position vector  $r_1$  points from the origin to a point  $P_1$ , and the
- ullet position vector  $oldsymbol{r}_2$  points from the origin to a point  $P_2$  , then the
- difference vector  $r_2 r_1$  points from  $P_1$  to  $P_2$ .

# Difference vectors, lenghts and angles

The distance of a point to the origin is the length of its position vector.

To compute the distance between two arbitrary points,

- ullet form position vectors  $oldsymbol{r}_1=(x_1,y_1,z_1)^{\sf T}$  and  $oldsymbol{r}_2=(x_2,y_2,z_2)^{\sf T}$ ,
- ullet compute the difference vector  $m{r}_2 m{r}_1$ , and then
- its norm  $\|\boldsymbol{r}_2 \boldsymbol{r}_1\| = \sqrt{(x_2 x_1)^2 + (y_2 y_1)^2 + (z_2 z_1)^2}$ .

The angle between two position vectors is the angle at the origin in the corresponding triangle.

To compute an angle in a triangle formed by three arbitrary points,

- ullet form the position vector  $oldsymbol{r}_0$  for the point where the angle is located,
- ullet form position vectors  $oldsymbol{r}_1$  and  $oldsymbol{r}_2$  for the other two points,
- ullet form the *difference vectors*  $oldsymbol{d}_1 = oldsymbol{r}_1 oldsymbol{r}_0$  and  $oldsymbol{d}_2 = oldsymbol{r}_2 oldsymbol{r}_0$ ,
- compute the cosine of the angle between  $d_1$  and  $d_2$  as the dot product  $d_1 \cdot d_2$  divided by the lengths  $||d_1||$  and  $||d_2||$ .

# Sample problems

## Dot products of vectors, lengths and angles

Compute the angles  $\alpha = \angle(\boldsymbol{v}, \boldsymbol{w})$  between the vectors  $\boldsymbol{v}$  and  $\boldsymbol{w}$ .

(a) 
$$\mathbf{v} = (2, 0, -2)^{\mathsf{T}}, \ \mathbf{w} = (2, 2, 0)^{\mathsf{T}}.$$

(b) 
$$v = (1, 2, 2)^{\mathsf{T}}, w = (2, 1, -2)^{\mathsf{T}}.$$

(c) 
$$\mathbf{v} = (1, 1, -2)^{\mathsf{T}}, \ \mathbf{w} = (-2, -2, 4)^{\mathsf{T}}.$$

## Distances and angles in a triangle in $\mathbb{R}^3$

The vertices of a triangle in  $\mathbb{R}^3$  are at the position vectors

$$r_1 = \begin{pmatrix} -2 \\ 0 \\ -1 \end{pmatrix}$$
 ,  $r_2 = \begin{pmatrix} -2 \\ 0 \\ 3 \end{pmatrix}$  ,  $r_3 = \begin{pmatrix} -1 \\ \sqrt{2} \\ 2 \end{pmatrix}$  .

Compute the lengths of the three sides and also the angles in the triangle.

# Solutions of the sample problems

#### Dot products of vectors, lengths and angles

The angle between the vectors  $oldsymbol{v}$  and  $oldsymbol{w}$  is given by

$$\alpha = \angle(\boldsymbol{v}, \boldsymbol{w}) = \arccos\left(\frac{\boldsymbol{v} \cdot \boldsymbol{w}}{vw}\right) = \arccos\left(\frac{\boldsymbol{v} \cdot \boldsymbol{w}}{|\boldsymbol{v}| |\boldsymbol{w}|}\right)$$

hence we have to compute the norms of the vectors as well as the dot product.

For the vectors in (a),  $\mathbf{v} \cdot \mathbf{w} = 2 \cdot 2 + 0 \cdot 2 + (-2) \cdot 0 = 4$ , and

$$|\boldsymbol{v}| = \sqrt{2^2 + 0^2 + (-2)^2} = \sqrt{8} = 2\sqrt{2}$$

$$|\boldsymbol{w}| = \sqrt{2^2 + 2^2 + 0^2} = \sqrt{8} = 2\sqrt{2}$$
.

This gives  $\cos \alpha = \frac{4}{8} = \frac{1}{2}$ , and thus  $\alpha = \frac{\pi}{3} = 60^\circ$  .

For the vectors in (b),  ${\boldsymbol v}\cdot{\boldsymbol w}=1\cdot 2+2\cdot 1+2\cdot (-2)=4-4=0$ , and  $|{\boldsymbol v}|=\sqrt{1^2+2^2+2^2}=\sqrt{9}=3$ ,  $|{\boldsymbol w}|=\sqrt{2^2+1^2+(-2)^2}=\sqrt{9}=3$ . This gives  $\cos\alpha=0/9=0$ , and thus  $\alpha=\pi/2=90^\circ$ .

For the vectors in (c),  ${\boldsymbol v}\cdot{\boldsymbol w}=1\cdot(-2)+1\cdot(-2)+(-2)\cdot 4=-12$ , and  $|{\boldsymbol v}|=\sqrt{1^2+1^2+(-2)^2}=\sqrt{6}$ ,  $|{\boldsymbol w}|=\sqrt{(-2)^2+(-2)^2+4^2}=\sqrt{24}=2\sqrt{6}$ . This gives  $\cos\alpha=-12/12=-1$ , and thus  $\alpha=\pi=180^\circ$ .

# Solutions of the sample problems

### Distances and angles in a triangle in $\mathbb{R}^3$

Define 
$$m{d}_{12} = m{r}_2 - m{r}_1 = \begin{pmatrix} 0 \\ 0 \\ 4 \end{pmatrix}$$
,  $m{d}_{13} = m{r}_3 - m{r}_1 = \begin{pmatrix} 1 \\ \sqrt{2} \\ 3 \end{pmatrix}$ ,  $m{d}_{23} = m{r}_3 - m{r}_2 = \begin{pmatrix} 1 \\ \sqrt{2} \\ -1 \end{pmatrix}$ ,

 $d_{31} = r_1 - r_3 = -d_{13}$ ,  $d_{21} = r_1 - r_2 = -d_{12}$ ,  $d_{32} = r_2 - r_3 = -d_{23}$  (difference vectors  $d_{jk}$  point from  $r_j$  to  $r_k$ ). Side lengths are distances between pairs of points that in turn are the lengths of the difference vectors:

$$|\mathbf{d}_{12}| = 4 = |\mathbf{d}_{21}|, |\mathbf{d}_{13}| = \sqrt{12} = |\mathbf{d}_{31}|, |\mathbf{d}_{23}| = 2 = |\mathbf{d}_{32}|.$$

Angles ( $\alpha_j$  in the corner at position vector  $\mathbf{r}_j$ ):

$$\cos \alpha_{1} = \cos \angle (\boldsymbol{d}_{12}, \boldsymbol{d}_{13}) = \frac{\boldsymbol{d}_{12} \cdot \boldsymbol{d}_{13}}{|\boldsymbol{d}_{12}| \cdot |\boldsymbol{d}_{13}|} = \frac{12}{4 \cdot \sqrt{12}} = \frac{3}{2\sqrt{3}} = \frac{\sqrt{3}}{2},$$

$$\cos \alpha_{2} = \cos \angle (\boldsymbol{d}_{21}, \boldsymbol{d}_{23}) = \frac{1}{2},$$

$$\cos \alpha_{3} = \cos \angle (\boldsymbol{d}_{31}, \boldsymbol{d}_{32}) = 0,$$

thus 
$$\alpha_1 = \frac{\pi}{3} = 60^{\circ}$$
,  $\alpha_2 = \frac{\pi}{6} = 30^{\circ}$ .  $\alpha_3 = \frac{\pi}{2} = 90^{\circ}$ .

# Tangential and orthogonal components of a vector

One often needs to find the *tangential and orthogonal* components of a vector v with respect to a given direction  $\hat{s}$  (unit vector:  $||\hat{s}|| = 1$ ).

The tangential component  $v_{\parallel}$  (a vector parallel to  $\hat{s}$ ) is given by

$$|oldsymbol{v}_{\parallel}| = |v_{\parallel} \, \hat{oldsymbol{s}}| = |(oldsymbol{v} \cdot \hat{oldsymbol{s}}) \, \hat{oldsymbol{s}}|$$

where  $v_{\parallel} = m{v} \cdot \hat{m{s}}$  is a scalar. The component  $m{v}_{\perp}$  orthogonal to  $\hat{m{s}}$  is

$$oldsymbol{v}_{\perp} \ = \ oldsymbol{v} - oldsymbol{v}_{\parallel} \ .$$

More general, we may be interested to find the components that are tangential and orthogonal to a linear subspace  $\mathcal{L}$ . We suppose that  $\{\hat{s}_1, \hat{s}_2, \ldots\}$  is a set of mutually orthogonal unit basis vectors of  $\mathcal{L}$ .

Tangential component  $m{v}_\parallel$  (contained in  $\mathcal{L}$ ):  $m{v}_\parallel = \sum_k (m{v} \cdot \hat{m{s}}_k) \, \hat{m{s}}_k$  .

Orthogonal component  $m{v}_{\perp}$  (perpendicular to  $\mathcal{L}$ ):  $m{v}_{\perp} = m{v} - m{v}_{\parallel}$  .

# Distances between points and extended geometric objects

The distance of a point  $P_*$  to a geometric object (manifold)  $\mathcal{M}$  is the smallest possible distance (infimum) between  $P_*$  and any point  $P \in \mathcal{M}$ .

Distance between a point  $P_*$  and a curve C: Suppose C is parametrized by r(t),  $t \in \mathbb{R}$ , and  $r_*$  is the position vector of  $P_*$ . Minimizing the square distance  $D^2 = ||r(t) - r_*||^2$  w.r.t. the curve parameter t yields

$$0 = \frac{\mathrm{d}D^2}{\mathrm{d}t} = 2 \left[ \boldsymbol{r}(t) - \boldsymbol{r}_* \right] \cdot \boldsymbol{\dot{r}}(t) ,$$

hence  $\dot{r}(t) \perp r(t) - r_*$  at the position vector r(t) with minimum distance: The vector pointing from r(t) to  $r_*$  is orthogonal to the tangent vector.<sup>1</sup>

Distance between a point  $P_*$  and a two-dimensional surface S: At the position vector  $\mathbf{r}(t_1, t_2)$  on S where the distance is minimum, the vector pointing from  $\mathbf{r}(t_1, t_2)$  to  $\mathbf{r}_*$  is orthogonal to the tangent space.<sup>2</sup>

<sup>&</sup>lt;sup>1</sup>If instead of  $t \in \mathbb{R}$  the curve parameter t takes values from a finite interval. i.e.,  $t \in \mathcal{I} = [a,b]$ , the orthogonality condition does not hold at boundary points  $\boldsymbol{r}(a), \boldsymbol{r}(b)$ .

<sup>2</sup>The tangent space is spanned by the tangent vectors  $\partial \boldsymbol{r}/\partial t_1$  and  $\partial \boldsymbol{r}/\partial t_2$ .

# Distance of a point to a linear subspace

The orthogonality condition for the distance between a point  $P_*$  and a two-dimensional surface in  $\mathbb{R}^3$  translates directly to the general case of the distance between a point  $P_*$  and a geometric object (manifold)  $\mathcal{M}$  of arbitrary dimension K in N-dim euclidean space  $\mathbb{R}^N$ .

At the position vector  $r_{\min}$  on  $\mathcal{M}$  where the distance is minimum,

ullet the vector from  $r_{min}$  to  $r_*$  is orthogonal to the tangent space.

In the special case of a (K-dimensional) linear subspace  $\mathcal{L}$  of  $\mathbb{R}^N$  (e.g., line or plane through the origin) with an orthonormal basis  $\{\hat{s}_1, \hat{s}_2, \dots, \hat{s}_K\}$  (set of K mutually orthogonal unit basis vectors) of  $\mathcal{L}$ , we find that

- the tangential component of  $r_*$  is the vector  $r_{\min}$  on  $\mathcal L$  where the distance is minimum, i.e.,  $r_{\min}=r_{*,\parallel}=\sum_k (r_*\cdot\hat{s}_k)\hat{s}_k$ ,
- the orthogonal component of  $r_*$  is the distance vector  $r_*-r_{\sf min}$  (pointing from  $r_{\sf min}$  to  $r_*$ ):  $r_*-r_{\sf min}=r_{*,\perp}=r_*-\sum_k (r_*\cdot\hat{s}_k)\hat{s}_k$ ,
- the distance  $D(P_*, \mathcal{L})$  is the length  $\|\boldsymbol{r}_* \boldsymbol{r}_{\min}\|$  of the distance vector.

# Sample problems

## Distance of a point to linear subspaces

Determine the distance of the point  $P_*$  at  $r_* = (5, -12, 10)^T$  to the

- (a) line parametrized by  $r(t) = t(4, 0, 3)^{\mathsf{T}}$ ,
- (b) plane described by the equation x 2y 2z = 0,
- (c) plane parametrized by  $r(t_1, t_2) = t_1(4, 0, 3)^{\mathsf{T}} + t_2(0, 5, 0)^{\mathsf{T}}$ .

## Distance of a point to a parabola

The position vector  $\mathbf{r}_*$  of a point  $P_*$  on the y-axis and the curve  $\mathcal{C}$  are given by  $\mathbf{r}_* = \begin{pmatrix} 0 \\ u_* \end{pmatrix}$  and  $\mathbf{r}(t) = \begin{pmatrix} x(t) \\ u(t) \end{pmatrix} = \begin{pmatrix} t \\ t^2 \end{pmatrix}$  for  $t \in \mathbb{R}$ , respectively.

- (a) Determine the distance  $D(P_*, \mathcal{C})$  as a function of t. Set the derivative to zero to find the coordinates of  $P_{\min}$  on  $\mathcal{C}$  with minimum distance.
- (b) Verify the orthogonality of tangent vector and distance vector at  $P_{\min}$ .

# Solutions of the sample problems

#### Distance of a point to linear subspaces

Position vector of point  $P_*$ :  $\mathbf{r}_* = (5, -12, 10)^\mathsf{T}$ .

- (a) Line r(t) = tv, tangent vector  $v = (4, 0, 3)^T$ . Unit tangent vector:  $\hat{v} = v/5$ .
  - Tangential component of  $\mathbf{r}_*$ :  $\mathbf{r}_{*,\parallel} = (\mathbf{r}_* \cdot \hat{\mathbf{v}})\hat{\mathbf{v}} = 10\hat{\mathbf{v}} = (8,0,6)^\mathsf{T}$ .
  - Orthogonal component:  $\boldsymbol{r}_{*,\perp} = \boldsymbol{r}_* \boldsymbol{r}_{*,\parallel} = (-3,-12,4)^\mathsf{T}$ .
  - Distance:  $\|\boldsymbol{r}_{*,\perp}\| = \sqrt{9 + 144 + 16} = 13$ .
- (b) Plane described by the equation x 2y 2v = 0.
  - Normal vector  $\mathbf{n} = (1, -2, -2)^{\mathsf{T}}$  (orthogonal to plane).
  - Unit normal vector:  $\hat{\boldsymbol{n}} = \boldsymbol{n}/3$ .
  - Orthogonal component of  $\boldsymbol{r}_*$ :  $\boldsymbol{r}_{*,\perp} = (\boldsymbol{r}_* \boldsymbol{\cdot} \boldsymbol{\hat{n}}) \boldsymbol{\hat{n}} = 3 \boldsymbol{\hat{n}} = (1,-2,-2)^\mathsf{T}$ .
  - Distance:  $\| r_{*,\perp} \| = | r_* \cdot \hat{n} | = 3$ .
- (c) Plane  $r(t_1, t_2) = t_1 v_1 + t_2 v_2$ , tangent vectors  $v_1 = (4, 0, 3)^\mathsf{T}, v_2 = (0, 5, 0)^\mathsf{T}$ .
  - Unit normal vector  $\hat{\boldsymbol{n}} = \hat{\boldsymbol{v}}_1 \times \hat{\boldsymbol{v}}_2 = \frac{1}{5}(-3,0,4)^\mathsf{T}$ .
  - Orthogonal component of  $\boldsymbol{r}_*$ :  $\boldsymbol{r}_{*,\perp} = (\boldsymbol{r}_* \cdot \hat{\boldsymbol{n}}) \hat{\boldsymbol{n}} = 5 \hat{\boldsymbol{n}} = (-3,0,4)^\mathsf{T}$ .
  - Distance:  $\| r_{*,\perp} \| = | r_* \cdot \hat{n} | = 5$ .

# Solutions of the sample problems

#### Distance of a point to a parabola

Position vector:  $\mathbf{r}_* = \begin{pmatrix} 0 \\ y_* \end{pmatrix}$ . Curve  $\mathcal{C}$ :  $\mathbf{r}(t) = \begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = \begin{pmatrix} t \\ t^2 \end{pmatrix}$ .

- (a) Distance  $D(P_*,\mathcal{C})$  as a function of t:  $D_*(t) = \sqrt{t^2 + (t^2 y_*)^2}$ . The derivative  $D'_*(t) = t[1 + 2(t^2 y_*)]/D_*(t) = 2t[t^2 (y_* \frac{1}{2})]/D_*(t)$  is zero if  $0 = t[t^2 (y_* \frac{1}{2})] = t\left(t + \sqrt{y_* \frac{1}{2}}\right)\left(t \sqrt{y_* \frac{1}{2}}\right)$ , i.e., if  $t = t_0 = 0$  or  $t = t_{1,2} = \pm \sqrt{y_* \frac{1}{2}}$ . If  $y_* \leq \frac{1}{2}$ , then  $t = t_0$  and the minimum distance is assumed at  $r_{\min} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ , otherwise  $t = t_{1,2}$  and  $r_{\min} = \begin{pmatrix} \pm \sqrt{y_* \frac{1}{2}} \\ y_* \frac{1}{2} \end{pmatrix}$ .
- (b) Tangent vector:  $\boldsymbol{\dot{r}}(t) = \begin{pmatrix} 1 \\ 2t \end{pmatrix}$  . Distance vector for the case

• 
$$y_* \leq \frac{1}{2}$$
:  $\boldsymbol{r}_* - \boldsymbol{r}_{\mathsf{min}} = \begin{pmatrix} 0 \\ y_* \end{pmatrix} \perp \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \boldsymbol{\dot{r}}(t=0)$ .

• 
$$y_* > \frac{1}{2}$$
:  $r_* - r_{\mathsf{min}} = \begin{pmatrix} \mp \sqrt{y_* - 1} \\ \frac{1}{2} \end{pmatrix} \perp \begin{pmatrix} 1 \\ \pm 2\sqrt{y_* - 1} \end{pmatrix} = \dot{r}(t = t_{1,2})$ .

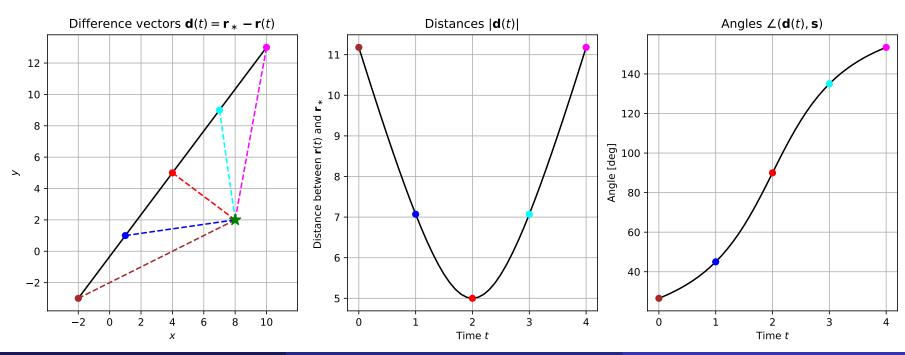
## Numerical Software Lab

#### Vector operations, difference vectors, distances, angles

- Python/NumPy implementation of vectors and vector operations
- Difference vectors and distances, dot products and angles

#### Minimum distances between points and geometric objects

- Tangential and orthogonal components of a vector w.r.t. linear subspaces
- Illustration of the orthogonality principle



# Parametric modeling — Section 2

# Vector algebra concepts in data analysis and modeling

## Data vectors, mean and variance

#### Data sets can be understood as data vectors

Samples of N measurements  $\{u_1, u_2, \dots, u_N\}$  and  $\{v_1, v_2, \dots, v_N\}$  can be interpreted as *data vectors* in N-dimensional (euclidean) space:

$$m{u} = \begin{pmatrix} u_1 \\ \vdots \\ u_N \end{pmatrix} , \, m{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_N \end{pmatrix} .$$

#### Mean and variance

The mean  $\bar{u} = \frac{1}{N} \sum_k u_k$  and the variance  $(\Delta u)^2 = \frac{1}{N} \sum_k (u_k - \bar{u})^2$  of a data set can be geometrically characterized as follows.

- The tangential component  $u_{\parallel} = (\boldsymbol{u} \cdot \hat{\boldsymbol{e}})\hat{\boldsymbol{e}}$  of the data vector  $\boldsymbol{u}$  in the direction of  $\boldsymbol{e} = (1, 1, \dots, 1)^{\mathsf{T}}$  (unit vector  $\hat{\boldsymbol{e}} = \boldsymbol{e}/\sqrt{N}$ ) is the constant data vector  $(\bar{u}, \bar{u}, \dots, \bar{u})^{\mathsf{T}}$ .
- ullet Subtracting the mean gives the orthogonal component  $oldsymbol{u}_{\perp}=oldsymbol{u}-oldsymbol{u}_{\parallel}.$
- Variance:  $(\Delta u)^2 = \frac{1}{N} \| \boldsymbol{u}_{\perp} \|^2$ .

## Covariance and correlation

Covariance of two data sets u and v:  $cov(u,v) = \frac{1}{N} \sum_{k} (u_k - \bar{u})(v_k - \bar{v})$ .

The covariance is  $\frac{1}{N}$  times the scalar product of the data vector components  $u_{\perp}$  and  $v_{\perp}$  orthogonal to  $e = (1, 1, ..., 1)^{\mathsf{T}}$ :

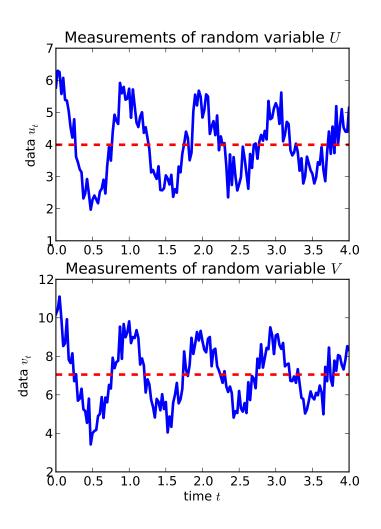
$$\mathsf{cov}(u,v) \; = \; \frac{1}{N} \; \boldsymbol{u}_{\perp} \boldsymbol{\cdot} \boldsymbol{v}_{\perp} \; .$$

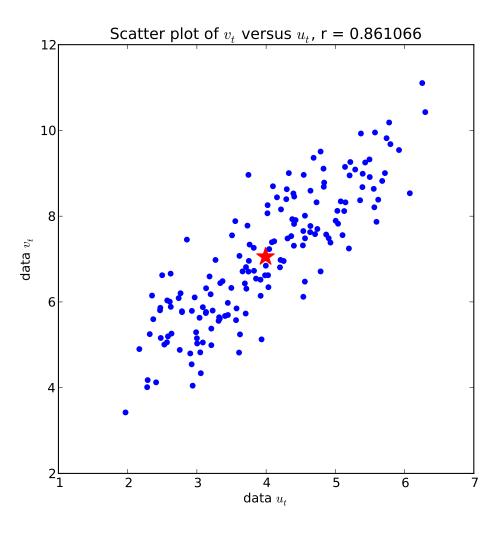
Pearson's correlation coefficient r = r(u, v):

$$r(u,v) = \frac{\operatorname{cov}(u,v)}{\Delta u \cdot \Delta v} = \frac{\boldsymbol{u}_{\perp} \cdot \boldsymbol{v}_{\perp}}{\|\boldsymbol{u}_{\perp}\| \cdot \|\boldsymbol{v}_{\perp}\|} = \cos \angle (\boldsymbol{u}_{\perp}, \boldsymbol{v}_{\perp}) .$$

The coefficient  $r \in [-1, 1]$  is a measure of *linear correlation*.

## Illustration of correlated time series





# Data space and model space

Data modeling: assume the observed data d result from a deterministic model m and a random component r (residual). Independent variable t:  $d_t$ , d(t),  $m_t$ , ...

- Model equations:  $d_t = m_t + r_t$  or d(t) = m(t) + r(t).
- To make model parameters (vector  $\omega$ ) explicit, write  $m = m(t|\omega)$ .
- Interpret  $d_t$ ,  $m_t$ ,  $r_t$  as components of vectors d, m, r, then d = m + r.

### Data space ${\mathcal D}$ and model space ${\mathcal M}$

Important numbers: N is the total number of measurements, and K is the number of independent model parameters (components of vector  $\omega$ ).

- The data vector d lives in a linear space of dimension N, the data space  $\mathcal{D}$ .
- The model vector m can access only a part of  $\mathcal{D}$  as specified by m and  $\omega$ . This part of  $\mathcal{D}$  is the model space  $\mathcal{M}$ , a K-dimensional submanifold of  $\mathcal{D}$ .

If all parameters  $a_1, a_2, \ldots$  enter the model function  $m = m(t|\mathbf{a})$  linearly, they are called amplitudes, and  $\mathcal{M}$  forms a *linear subspace* of  $\mathcal{D}$ . The model function can then be written in the form  $m(t|\mathbf{a}) = \sum_{k=1}^K a_k f_k(t)$ . The functions  $f_k = f_k(t)$ ,  $k = 1, 2, 3, \ldots$ , are called *basis functions*.

# Geometrical characterization of the least squares principle

Least squares approach to data modeling: the optimum model is found by minimizing the error-weighted square deviation of data and model.

$$\chi^2 = \sum_t \left( \frac{d(t) - m(t|\boldsymbol{\omega})}{\sigma_t} \right)^2 = \sum_t \left( \frac{r(t|\boldsymbol{\omega})}{\sigma_t} \right)^2 \stackrel{!}{=} \operatorname{Min}.$$

Assuming constant measurement errors,  $\sigma_t = \sigma_0 = \text{const}$ , we obtain

$$|\chi^2 \propto \|oldsymbol{r}\|^2 = \|oldsymbol{d} - oldsymbol{m}\|^2 \stackrel{!}{=} \mathsf{Min}$$
 .

Among all admissible model vectors  $m{m} \in \mathcal{M}$ , the optimum model  $m{m}_{opt}$ 

- ullet minimizes the (square) distance to the data vector  $oldsymbol{d}$ , and
- satisfies the *orthogonality condition*: the residual vector  $r=d-m=d-m_{ ext{opt}}$  is orthogonal to the tangent space of  $\mathcal{M}.$

Linear models  $m = m(t|\mathbf{a})$ :  $\mathcal{M}$  is a linear subspace of  $\mathcal{D}$ .

- ullet Optimum model  $m_{\mathsf{opt}} = d_{||}$ : component of d tangential to  $\mathcal{M}$ .
- ullet Residual  $r=d_{\perp}$ : component of d orthogonal  ${\cal M}$ .

# Least squares solution for linear models

The amplitudes  $a_1, a_2, \ldots, a_K$  of the linear model  $m(t|\mathbf{a}) = \sum_{k=1}^K a_k f_k(t)$  that are optimum in the least squares sense can be found from N (> K) measurements at  $t_1, t_2, \ldots, t_N$  through the solution of  $\mathbf{M}\mathbf{a} = \mathbf{d}$  where

- **M** is the  $N \times K$  design matrix with elements  $M_{nk} = f_k(t_n)$ ,
- $a = (a_1, a_2, \dots, a_K)^T$  is the vector of K model parameters,
- $d = (d_1, d_2, \dots, d_N)^\mathsf{T}$  comprises N measured values.

The amplitude vector a is given by the so-called normal equation

$$a = \left( \mathbf{M}^\mathsf{T} \mathbf{M} \right)^{-1} \mathbf{M}^\mathsf{T} d = \mathbf{M}^\mathsf{ils} d \quad \mathsf{with} \quad \mathbf{M}^\mathsf{ils} = \left( \mathbf{M}^\mathsf{T} \mathbf{M} \right)^{-1} \mathbf{M}^\mathsf{T} \ .$$

The matrix  $M^{ils}$  is the pseudo-inverse of M in the least-squares sense.

Orthogonal basis functions: If the K column vectors of the design matrix  $\mathbf{f}_k = (f_k(t_1), f_k(t_2), \dots, f_k(t_N))^\mathsf{T}$  yield an orthogonal  $(\mathbf{f}_k \cdot \mathbf{f}_\ell = 0)$  if  $k \neq \ell$  basis of the model space  $\mathcal{M}$ , the amplitude estimates are

$$a_k = \frac{\boldsymbol{d} \cdot \boldsymbol{f}_k}{\|\boldsymbol{f}_k\|^2} = \frac{\boldsymbol{d} \cdot \boldsymbol{f}_k}{\boldsymbol{f}_k \cdot \boldsymbol{f}_k}.$$

# Sample problems

## Least squares estimate of an invariant parameter

Suppose at times  $t_1, t_2, \ldots, t_N$  the measurements  $d_1, d_2, \ldots, d_N$  of an invariant parameter  $\mu$  are taken in the presence of noise  $r_t$ :  $d_t = m_t + r_t$ . The model function is thus simply  $m(t|\mu) = \mu$ . The measurement errors  $\sigma$  do not change with t. Compute the least squares estimate of  $\mu$ .

## Parameters of a regression line

Suppose N noisy measurements  $d_1, d_2, \ldots, d_N$  are taken at times  $t_1, t_2, \ldots, t_N$ . We wish to obtain least squares estimates of the regression line parameters  $a_1, a_2$  in  $m(t|a_1, a_2) = a_1 + a_2(t - t_*)$ . The basis functions are  $f_1 = 1$  and  $f_2 = t - t_*$ , and  $t_*$  can be adjusted to the problem.

- Determine  $t_*$  such that the two basis functions are orthogonal.
- Find least squares estimates of the regression line parameters  $a_1, a_2$ .

# Solutions of the sample problems

## Least squares estimate of an invariant parameter

Since  $m(t|\mu) = \mu = \mu f(t)$  with the (basis) function f(t) = 1,  $\mathbf{f} \cdot \mathbf{f} = N$  and  $\mathbf{d} \cdot \mathbf{f} = \sum_n d_n$ , we obtain  $\mu = \frac{1}{N} \sum_n d_n = \bar{d}$ .

## Parameters of a regression line

Choosing  $t_* = 0$  would usually result in a non-orthogonal set of basis functions. Here we determine  $t_*$  through the condition

$$0 = \mathbf{f}_1 \cdot \mathbf{f}_2 = \sum_n (t_n - t_*) = \sum_n t_n - Nt_*,$$

thus  $t_* = \frac{1}{N} \sum_n t_n = \bar{t}$  (mean value of measurement times).

Square norms of basis functions:  $\|\mathbf{f}_1\|^2 = N$  and  $\|\mathbf{f}_2\|^2 = \sum_n (t_n - \bar{t})^2$ , thus  $\|\mathbf{f}_2\|^2 = N(\Delta t)^2$  where  $(\Delta t)^2$  is the variance of measurement times.

Parameters of the regression line  $m(t|a_1,a_2)=a_1+a_2(t-\bar{t})$ :

$$a_1 = \frac{d \cdot f_1}{\|f_1\|^2} = \frac{1}{N} \sum_n d_n = \bar{d}, \ a_2 = \frac{d \cdot f_2}{\|f_2\|^2} = \frac{\sum_n d_n(t_n - \bar{t})}{\sum_n (t_n - \bar{t})^2}.$$

# Orthogonality condition and least squares solution

#### Orthogonality condition in statistical data modeling

Suppose  $m'=m_{\rm opt}+\delta m$  is an admissible alternative  $(m'\in\mathcal{M})$  of the optimum model  $m_{\rm opt}$  obtained through a perturbation  $\delta m$  (in tangent space:  $r_{\rm opt}\cdot\delta m=0$ ). The norm of the resulting residual  $r'=d-m'=r_{\rm opt}-\delta m$  must be larger than  $\|r_{\rm opt}\|$  because

$$||\boldsymbol{r}'||^2 = (\boldsymbol{r}_{\mathsf{opt}} - \delta \boldsymbol{m}) \cdot (\boldsymbol{r}_{\mathsf{opt}} - \delta \boldsymbol{m}) = ||\boldsymbol{r}_{\mathsf{opt}}||^2 - 2\boldsymbol{r}_{\mathsf{opt}} \cdot \delta \boldsymbol{m} + ||\delta \boldsymbol{m}||^2$$
$$= ||\boldsymbol{r}_{\mathsf{opt}}||^2 + ||\delta \boldsymbol{m}||^2 > ||\boldsymbol{r}_{\mathsf{opt}}||^2.$$

#### Parameters of a linear model with respect to an orthonormal basis

Consider the linear model vector  $\boldsymbol{m} = \sum_k a_k \hat{\boldsymbol{m}}_k$  where  $\hat{\boldsymbol{m}}_1, \hat{\boldsymbol{m}}_2, \ldots$  form an orthonormal basis of  $\mathcal{M}$ . Then  $\boldsymbol{m} \cdot \hat{\boldsymbol{m}}_k = \sum_\ell a_\ell \hat{\boldsymbol{m}}_\ell \cdot \hat{\boldsymbol{m}}_k = a_k$ . Furthermore,  $\boldsymbol{m} \cdot \hat{\boldsymbol{m}}_k = (\boldsymbol{d} - \boldsymbol{r}) \cdot \hat{\boldsymbol{m}}_k = \boldsymbol{d} \cdot \hat{\boldsymbol{m}}_k$  because  $\boldsymbol{r} \perp \hat{\boldsymbol{m}}_k \in \mathcal{M}$ , thus  $a_k = \boldsymbol{d} \cdot \hat{\boldsymbol{m}}_k$ .

The algebra rests on a few key properties, namely, it is required that the dot (scalar) product is (1) symmetric, (2) bilinear, and (3) positive definite:

- $\mathbf{0} \ u \cdot v = v \cdot u$ ,
- $(a_1 \mathbf{u}_1 + a_2 \mathbf{u}_2) \cdot \mathbf{v} = a_1 \mathbf{u}_1 \cdot \mathbf{v} + a_2 \mathbf{u}_2 \cdot \mathbf{v},$
- 3  $u \cdot u \ge 0$ , and  $u \cdot u = 0$  implies u = 0 (only 0 has zero norm).

# Properties of inner (scalar) products

Linear spaces are collections of objects that can be added and scaled in a meaningful way. Such objects are called *vectors*. Examples: tuples of real or complex numbers, data sets, real-valued or complex-valued functions.

An inner product  $\langle \cdot | \cdot \rangle$  on a vector space  $\mathcal V$  over  $\mathbb R$  is a function  $\mathcal V \times \mathcal V \to \mathbb R$  that is (1) symmetric, (2) bilinear, and (3) positive definite. Explicitly, for all  $u, v, u_1, u_2 \in \mathcal V$  and all  $a_1, a_2 \in \mathbb R$  we require that

- lacksquare  $\langle m{u} | m{v} 
  angle = \langle m{v} | m{u} 
  angle$ ,

An inner product allows to define distances and angles between vectors.

- Norm (length, magnitude):  $\|m{u}\| = \sqrt{\langle m{u} | m{u} 
  angle}$ .
- Distance: dist(u, v) = ||u v||.
- Angle:  $\cos \angle (\boldsymbol{u}, \boldsymbol{v}) = \frac{\langle \boldsymbol{u} | \boldsymbol{v} \rangle}{\|\boldsymbol{u}\| \cdot \|\boldsymbol{v}\|}$ .

Inner products for vector spaces over  $\mathbb{C}$ :  $\langle u|v\rangle = \langle v|u\rangle^*$  (complex conjugation).

# Inner product examples

N-tuples of real numbers (euclidean space  $\mathbb{R}^N$ ):  $\langle m{u} | m{v} 
angle = \sum_n u_n v_n$  .

N-tuples of complex numbers (euclidean space  $\mathbb{C}^N$ ):  $\langle {m u}|{m v}
angle = \sum_n u_n v_n^*$  .

Data sets (real-valued), no error weights:  $\langle u|v\rangle=\frac{1}{N}\sum_n u_nv_n$  .

- $\langle e|e\rangle=1$  for  $e=\{1,1,\ldots,1\}$ , thus  $e=\hat{e}$  (unit vector).
- ullet Mean:  $\langle u|e
  angle=ar{u}$  and  $u_{\parallel}=\langle u|e
  angle\,e=\{ar{u},ar{u},\ldots,ar{u}\}$  .
- ullet Variance:  $\|u_\perp\|^2$  where  $u_\perp = u u_\parallel$  .
- Linear correlation coefficient:  $r(u,v) = \cos \angle (u_{\perp},v_{\perp})$  .

Data sets (real-valued), error weights  $\sigma_n$ :  $\langle u|v\rangle = \frac{\sum_n \sigma_n^{-2} u_n v_n}{\sum_n \sigma_n^{-2}}$ .

Real-valued functions, weight function w:  $\langle f|g\rangle = \int_a^b f(x)\,g(x)\,w(x)\,\mathrm{d}x$  .

Complex-valued functions:  $\langle f|g\rangle=\int_a^b f(x)\,g^*(x)\,w(x)\,\mathrm{d}x$  .

# Periodic functions, cosine and sine series

Functions f = f(t) that are *periodic on an interval of length* T (period) can be approximated by *cosine and sine functions*:

$$f(t) = \frac{C_0}{2} + \sum_{k} \left\{ C_k \cos\left(\frac{2\pi kt}{T}\right) + S_k \sin\left(\frac{2\pi kt}{T}\right) \right\} + r(t) .$$

Define  $\omega = 2\pi/T$ ,  $u_k(t) = \cos k\omega t$  and  $v_k(t) = \sin k\omega t$  for k = 1, 2, 3, ..., and  $u_0(t) = 1/2$ . Then  $\{u_0, u_1, v_1, u_2, v_2, ...\}$  forms an *orthogonal set of functions* with respect to the inner product

$$\langle f|g\rangle = \int_0^T f(t) g(t) dt$$
.

Square norms:  $\langle u_k | u_k \rangle = \langle v_k | v_k \rangle = T/2$ .

Expansion coefficients  $C_k = \frac{\langle f|u_k\rangle}{\langle u_k|u_k\rangle}$  and  $S_k = \frac{\langle f|v_k\rangle}{\langle v_k|v_k\rangle}$ :

$$C_k = \frac{2}{T} \int_0^T f(t) \cos\left(\frac{2\pi kt}{T}\right) dt$$
,  $S_k = \frac{2}{T} \int_0^T f(t) \sin\left(\frac{2\pi kt}{T}\right) dt$ .

# Legendre polynomials

Legendre polynomials  $P_n(x)$  are important for the spherical harmonics expansion of geophysical potential fields (gravity, geomagnetism).

The functions  $P_n(x), n = 0, 1, 2, ...$ , are polynomials of degree n with n zeroes in ]-1,1[. They form a sequence of *orthogonal functions* on [-1,1] with respect to the inner product

$$\langle f|g\rangle = \int_{-1}^{1} f(x) g(x) dx$$
.

The first two Legendre polynomials are  $P_0(x) = 1$  and  $P_1(x) = x$ , and for higher degrees  $P_n(x)$  can be obtained from the *recursion formula* 

$$(n+1)P_{n+1}(x) = (2n+1)xP_n(x) - nP_{n-1}(x) .$$

Normalization: 
$$\langle P_n | P_n \rangle = \int_{-1}^{1} [P_n(x)]^2 dx = \frac{2}{2n+1}$$
.

Approximation of functions on [-1,1]:  $f(x) = \sum_n f_n P_n(x) + r(x)$ .

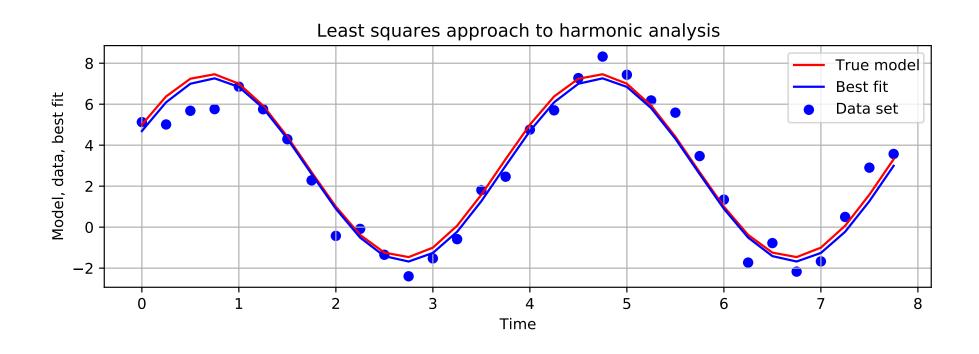
## Numerical Software Lab

#### Mean, variance, covariance, correlation

Illustration of the vector perspective on basic statistics

## Geometrical characterization of the least squares principle

- Comparison of orthogonal least squares with numpy.ployfit()
- Exercise: least squares fitting of harmonic functions



# Parametric modeling — Section 3

# Linear equations, inversion, matrix decompositions

# Matrix transposition and matrix addition

#### What is a matrix?

- A  $n \times m$  matrix **A** over  $\mathbb{R}$  is a rectangular array of real numbers  $A_{jk}$  with n rows and m columns.
- Turning the rows of **A** into columns and vice-versa results in the transpose matrix  $\mathbf{A}^{\mathsf{T}}$ . This is a  $m \times n$  matrix with entries  $A_{kj}$ .
- A vector in  $\mathbb{R}^n$  is a  $n \times 1$  matrix (column vector  $\boldsymbol{a}$ ).
- A row vector in  $\mathbb{R}^n$  is a  $1 \times n$  matrix  $(a^T)$ .

## Matrix transposition example

$$\mathbf{A} = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \Rightarrow \mathbf{A}^{\mathsf{T}} = \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}.$$

Matrices are added or multiplied with a scalar value in the same way as vectors (through elementwise operations).

# Matrix multiplication

**Product of two matrices**: Two matrices can be multiplied if the number of columns of the first matrix matches the number of rows of the second matrix. The matrix product  $\mathbf{C} = \mathbf{B}\mathbf{A}$  is a  $n \times p$  matrix if  $\mathbf{B}$  is a  $n \times m$  matrix and  $\mathbf{A}$  is a  $m \times p$  matrix. The entries of  $\mathbf{C}$  are

$$C_{j\ell} = \sum_{k=1}^{m} B_{jk} A_{k\ell} .$$

## Matrix multiplication example

$$\begin{pmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 & 4 \\ -2 & -3 & -4 & -5 \\ 3 & 4 & 5 & 6 \end{pmatrix} = \begin{pmatrix} 10 & 13 & 16 & 19 \\ 12 & 16 & 20 & 24 \end{pmatrix}$$

For two vectors  $a, b \in \mathbb{R}^n$ , the matrix product  $a^T b$  gives the dot (or inner) product of the two vectors<sup>3</sup>:  $a^T b = \sum_{j=1}^n a_j b_j = a \cdot b$ .

<sup>&</sup>lt;sup>3</sup>The so-called dyadic (or outer) product  $ab^{\mathsf{T}}$  is a  $n \times n$  matrix with elements  $a_j b_k$ .

# Matrix representation of linear equations

Systems of linear equations are conveniently expressed using matrices.

- ullet Unknown variables are assembled in a (column) vector  $oldsymbol{u}$ .
- Known values form a (column) vector k.
- Coefficients in the equations are the elements of a matrix **C**.
- Equivalent matrix equation:  $\mathbf{C}u=k$ .
- Augmented matrix of the linear system: (C|k).

Solution method for systems of linear equations: *Gauß-Jordan algorithm*. Key concepts: (reduced) row-echelon form, pivot, row equivalence.

## Augmented matrix and Gauß-Jordan algorithm

Solve the linear system x + 2y = 9, x - 2y = -3.

$$\begin{pmatrix} x+2y\\x-2y \end{pmatrix} = \begin{pmatrix} 1 & 2\\1 & -2 \end{pmatrix} \begin{pmatrix} x\\y \end{pmatrix}, \text{ thus } \boldsymbol{u} = \begin{pmatrix} x\\y \end{pmatrix}, \boldsymbol{\mathsf{C}} = \begin{pmatrix} 1 & 2\\1 & -2 \end{pmatrix}, \boldsymbol{k} = \begin{pmatrix} 9\\-3 \end{pmatrix}.$$

$$\begin{pmatrix} 1 & 2 & 9\\1 & -2 & -3 \end{pmatrix} \sim \begin{pmatrix} 1 & 2 & 9\\0 & -4 & -12 \end{pmatrix} \sim \begin{pmatrix} 1 & 2 & 9\\0 & 1 & 3 \end{pmatrix} \sim \begin{pmatrix} 1 & 0 & 3\\0 & 1 & 3 \end{pmatrix}.$$

# General solution of linear systems

A system of linear equations  $\mathbf{C}u=k$  is called

- consistent if it has a solution (either one or infinitely many), otherwise inconsistent (no solution at all);
- $homogeneous^4$  if the vector k on the right-hand side is zero  $(\mathbf{C}u=0)$ , otherwise non-homogeneous or inhomogeneous.

The *nullspace* (*kernel*) of a matrix  ${\bf C}$  is a linear subspace<sup>5</sup> formed by the solutions u of the homogeneous system  ${\bf C}u={\bf 0}$ .

The general solution  $S_{inh}$  of a consistent inhomogeneous linear system  $\mathbf{C}u=k$  is given by  $S_{inh}=u_{inh}+S_{hom}$  where

- $ullet u_{inh}$  is a *particular solution*, i.e., an arbitrary solution of the inhomogeneous system  ${f C} u = k$ , and
- $S_{hom}$  is the *nullspace of* **C**, i.e., the general solution of the homogeneous system  $\mathbf{C}u = \mathbf{0}^6$ .

 $<sup>^4</sup>$ Homogeneous systems are always consistent because  $\mathbf{0}$  is a solution.

<sup>&</sup>lt;sup>5</sup>Note that  $\mathbf{C}\{a_1\boldsymbol{u}_1 + a_2\boldsymbol{u}_2\} = a_1\mathbf{C}\boldsymbol{u}_1 + a_2\mathbf{C}\boldsymbol{u}_2 = a_1\mathbf{0} + a_2\mathbf{0} = \mathbf{0}$ .

 $<sup>^{6}</sup>$ If  $\mathbf{C}oldsymbol{u}_{1}=oldsymbol{k}$  and  $\mathbf{C}oldsymbol{u}_{2}=oldsymbol{k}$ , then  $\mathbf{C}\{oldsymbol{u}_{1}-oldsymbol{u}_{2}\}=oldsymbol{C}oldsymbol{u}_{1}-oldsymbol{C}oldsymbol{u}_{2}=oldsymbol{k}-oldsymbol{k}=oldsymbol{0}$  .

# Square matrices, identity, inverse, orthogonal matrices

A square matrix of order n has the same number n of rows and columns.

- A special square matrix is the *identity matrix* **E** with elements  $E_{jj} = 1$  (on the diagonal) and  $E_{jk} = 0$  for  $j \neq k$  (outside the diagonal).
- Suppose for a square matrix  $\mathbf{A}$  we can find a square matrix  $\mathbf{B}$  so that  $\mathbf{B}\mathbf{A} = \mathbf{A}\mathbf{B} = \mathbf{E}$ . There is at most one such matrix  $\mathbf{B}$ . Then  $\mathbf{A}$  is an invertible matrix, and  $\mathbf{A}^{-1} = \mathbf{B}$  is called the inverse of  $\mathbf{A}$ .
- A system of linear equations  $\mathbf{C}u = k$  with a square coefficient matrix  $\mathbf{C}$  has a unique solution u if  $\mathbf{C}$  is invertible:  $u = \mathbf{C}^{-1}k$ .

#### Orthogonal matrices

A real  $n \times n$  matrix **U** is called an *orthogonal matrix* if its column vectors are mutually orthogonal and have unit length, so that

$$U^{\mathsf{T}}U = E$$
.

Transposition gives the inverse matrix  $\mathbf{U}^{-1} = \mathbf{U}^{\mathsf{T}}$ , thus  $\mathbf{U}\mathbf{U}^{\mathsf{T}} = \mathbf{E}$  and also the row vectors of  $\mathbf{U}$  are mutually orthogonal and have unit length.

#### Determinant

Invertible matrices are also called *non-singular*. A matrix that has no inverse is called *singular*. A square matrix  $\mathbf{A}$  of order n is non-singular if any of the following conditions is satisfied.

- The reduced row-echelon form of the square matrix  $\bf A$  is non-singular, i.e., the  $(n \times n)$  RREF matrix must not have any zero rows.
- The equation  $\mathbf{A}x=\mathbf{0}$  has only the trivial solution  $x=\mathbf{0}$ .
- The *determinant* of the matrix **A** is not zero:  $det(\mathbf{A}) \neq 0$ .

Cofactor expansion of the determinant along the j-th row:

$$\det(\mathbf{A}) = \sum_{k=1}^{n} (-1)^{j+k} A_{jk} \det(\mathbf{A}_{jk}) .$$

Here j is the index of a specific row,  $A_{jk}$  is element in position (j,k),

- $\mathbf{A}_{jk}$  is the square matrix of order (n-1) that one obtains when the j-th row and the k-th column are eliminated from  $\mathbf{A}$ ,
- $(-1)^{j+k} \det(\mathbf{A}_{ik})$  is the associated *cofactor*.

# Eigenvalues and eigenvectors: definitions and examples

Suppose **A** is a square matrix and  $\lambda$  is a scalar. If a vector  $m{v} \neq m{0}$  exists such that

$$\mathbf{A}\mathbf{v} = \lambda \mathbf{v}$$
,

then  $\lambda$  is an eigenvalue of **A** with eigenvector  $\boldsymbol{v}$ .

- An eigenvector of unit length is also called an *invariant direction*.
- The linear subspace formed by all eigenvectors to an eigenvalue  $\lambda$  is called the eigenspace  $\mathcal{E}_{\lambda} = \operatorname{Eig}_{\lambda}(\mathbf{A})$ .

## Real eigenvalues and eigenvectors of a real $2 \times 2$ matrix

For the matrix  $\mathbf{A} = \begin{pmatrix} 1 & 4 \\ 2 & 3 \end{pmatrix}$ , verify that  $\boldsymbol{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  and  $\boldsymbol{v}_2 = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$  are eigenvectors, and find the corresponding eigenvalues  $\lambda_1$  and  $\lambda_2$ .

$$\mathbf{A} oldsymbol{v}_1 = \begin{pmatrix} 1 & 4 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix} = 5 oldsymbol{v}_1$$
, hence the eigenvalue is  $\lambda_1 = 5$ .

 $\mathbf{A} \mathbf{v}_2 = -\mathbf{v}_2$ . Eigenvalue:  $\lambda_2 = -1$ .

# More examples of eigenvalues and eigenvectors

Not all real matrices have real eigenvalues.

## Complex eigenvalues and eigenvectors of a real $2 \times 2$ matrix

For 
$$\mathbf{A} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$
, verify that  $\boldsymbol{v}_1 = \begin{pmatrix} 1 \\ -\mathrm{i} \end{pmatrix}$  and  $\boldsymbol{v}_2 = \begin{pmatrix} -\mathrm{i} \\ 1 \end{pmatrix}$  are eigenvectors, and find the corresponding eigenvalues  $\lambda_1$  and  $\lambda_2$ .

$$\mathbf{A} oldsymbol{v}_1 = egin{pmatrix} 0 & -1 \ 1 & 0 \end{pmatrix} egin{pmatrix} 1 \ -\mathrm{i} \end{pmatrix} = egin{pmatrix} \mathrm{i} \ 1 \end{pmatrix} = \mathrm{i} oldsymbol{v}_1$$
, hence the eigenvalue is  $\lambda_1 = \mathrm{i}$ .

 $\mathbf{A} \mathbf{v}_2 = -\mathrm{i} \mathbf{v}_2$ . Eigenvalue:  $\lambda_2 = -\mathrm{i}$ .

#### Remarks

- Singular matrices: kernel is the eigenspace  $\mathcal{E}_0$  to the eigenvalue  $\lambda = 0$ .
- *Identity* (map/matrix): eigenvalue  $\lambda = 1$ , all vectors are eigenvectors.
- Diagonal matrices  $\mathbf{D} = \operatorname{diag}(\lambda_1, \lambda_2, \dots, \lambda_n)$ : diagonal elements  $\lambda_j$  are eigenvalues, standard basis vectors  $\hat{\boldsymbol{e}}_j$  are eigenvectors.

# How to find the eigenvalues of a (small) matrix

The eigenvalue-eigenvector equation  $\mathbf{A}v = \lambda v$  for a square matrix  $\mathbf{A}$  can be rearranged to yield  $(\lambda \mathbf{E} - \mathbf{A})v = \mathbf{0}$ . This implies that a non-zero eigenvector must be in the kernel of the operator  $\lambda \mathbf{E} - \mathbf{A}$ , and

$$P_{\mathbf{A}}(\lambda) = \det(\lambda \mathbf{E} - \mathbf{A}) = 0$$
.

The eigenvalues of **A** are the roots of the function  $P_{\mathbf{A}}(\lambda) = \det(\lambda \mathbf{E} - \mathbf{A})$ , the so-called *characteristic polynomial of* **A**.

## Characteristic polynomial of a real $2 \times 2$ matrix

Find the eigenvalues of the matrix  $\mathbf{A} = \begin{pmatrix} 0 & -1 \\ 2 & 3 \end{pmatrix}$  .

Characteristic polynomial:  $P_{\mathbf{A}}(\lambda) = \det \begin{pmatrix} \lambda & 1 \\ -2 & \lambda - 3 \end{pmatrix} = \lambda^2 - 3\lambda + 2$ , thus  $P_{\mathbf{A}}(\lambda) = (\lambda - 1) \cdot (\lambda - 2)$ . The eigenvalues are  $\lambda = 1$  and  $\lambda = 2$ .

# How to find the eigenvectors of a (small) matrix

#### Gauß-Jordan algorithm

Suppose  $\lambda$  is an eigenvalue of the matrix **A**. To find an eigenvector v,

- construct the matrix  $(\mathbf{A} \lambda \mathbf{E})$ ,
- apply a series of elementary row operations to
- yield a row-equivalent form with only zeros in the last row, then
- ullet obtain an eigenvector  $oldsymbol{v}$  by backsubstitution.

## Computing the eigenvector of a real $3 \times 3$ matrix

For 
$$\mathbf{A}=\begin{pmatrix} 33 & -12 & 0 \\ -12 & 27 & 12 \\ 0 & 12 & 21 \end{pmatrix}$$
 and the eigenvalue  $\lambda=9$  find an eigenvector.

$$\begin{pmatrix}
24 & -12 & 0 \\
-12 & 18 & 12 \\
0 & 12 & 12
\end{pmatrix}
\sim
\begin{pmatrix}
24 & -12 & 0 \\
0 & 12 & 12 \\
0 & 12 & 12
\end{pmatrix}
\sim
\begin{pmatrix}
1 & 0 & \frac{1}{2} \\
0 & 1 & 1 \\
0 & 0 & 0
\end{pmatrix}$$

Set  $v_3 = 2$ , then  $v_2 = -2$  and  $v_1 = -1$ , thus  $\mathbf{v} = (-1, -2, 2)^{\mathsf{T}}$  and  $\hat{\mathbf{v}} = \mathbf{v}/|\mathbf{v}| = \mathbf{v}/3$ .

# Numerical methods, diagonalization of matrices

Numerical methods: Finding eigenvalues and eigenvectors of large matrices with the method outlined above (characteristic polynomial, Gauß-Jordan algorithm) can become computationally expensive and even numerically unstable. Instead, iterative methods such as QR decomposition (with an initial Householder transformation to a Hessenberg matrix) are used to transform the matrix to an equivalent form from which eigenvalues and eigenvalues are efficiently obtained.

#### Diagonalization of matrices

A  $n \times n$  matrix **A** is said to be *diagonalizable* over  $\mathbb{R}$  (or over  $\mathbb{C}$ ) if a basis of  $\mathbb{R}^n$  (or  $\mathbb{C}^n$ ) can be constructed from the eigenvectors of **A**.

- When these basis vectors form the columns of a matrix  $\mathbf{T}$ , then  $\mathbf{D} = \mathbf{T}^{-1}\mathbf{A}\mathbf{T}$  is a diagonal matrix of eigenvalues, and  $\mathbf{A} = \mathbf{T}\mathbf{D}\mathbf{T}^{-1}$ .
- The process of finding such a decomposition is called *diagonalization*.
- A  $n \times n$  matrix can be diagonalized if it has n distinct eigenvalues (sufficient condition, not necessary).

# Symmetric matrices

A matrix **A** is called *symmetric* if it equals its own transpose:  $\mathbf{A} = \mathbf{A}^{\mathsf{T}}$ .

For any real symmetric  $n \times n$  matrix **A**,

- the eigenvalues are all real,
- ullet an orthonormal basis of  $\mathbb{R}^n$  can be constructed from its eigenvectors,
- a real diagonal matrix **D** and an orthogonal transformation matrix **T** exist such that  $\mathbf{A} = \mathbf{T}\mathbf{D}\mathbf{T}^{\mathsf{T}}$ .

## Diagonal matrix **D** for a real symmetric $3 \times 3$ matrix **A**

$$\mathbf{A} = \begin{pmatrix} 33 & -12 & 0 \\ -12 & 27 & 12 \\ 0 & 12 & 21 \end{pmatrix}, \ \mathbf{T} = \frac{1}{3} \begin{pmatrix} 1 & 2 & 2 \\ 2 & 1 & -2 \\ -2 & 2 & -1 \end{pmatrix}. \ \text{Compute } \mathbf{T}^\mathsf{T} \mathbf{T} \text{ and } \mathbf{T}^\mathsf{T} \mathbf{A} \mathbf{T}.$$

$$\mathbf{T}^{\mathsf{T}}\mathbf{T} = \left( egin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right) \quad \mathsf{and} \quad \mathbf{T}^{\mathsf{T}}\mathbf{A}\mathbf{T} = \left( egin{array}{ccc} 9 & 0 & 0 \\ 0 & 27 & 0 \\ 0 & 0 & 45 \end{array} \right) = \mathbf{D} \; .$$

Dyadic representation:  $\mathbf{A} = \sum_j \lambda_j \hat{\boldsymbol{v}}_j \hat{\boldsymbol{v}}_j^\mathsf{T} = \sum_j \lambda_j |\hat{\boldsymbol{v}}_j\rangle \langle \hat{\boldsymbol{v}}_j|$ .

# Sample problems

#### Eigenvalues and eigenvectors

Consider 
$$\mathbf{M}=\begin{pmatrix}5&0&1\\0&2&0\\1&0&5\end{pmatrix}$$
,  $\boldsymbol{v}_1=\begin{pmatrix}1\\0\\1\end{pmatrix}$ , and  $\boldsymbol{v}_2=\begin{pmatrix}0\\1\\0\end{pmatrix}$ .

Show that  $v_1$  and  $v_2$  are eigenvectors of  $\mathbf{M}$ . Compute the corresponding eigenvalues  $\lambda_1$  and  $\lambda_2$ . Construct an independent eigenvector and find the eigenvalue  $\lambda_3$ . Verify  $\mathbf{M} = \sum_{\ell} \lambda_{\ell} \hat{\mathbf{v}}_{\ell} \hat{\mathbf{v}}_{\ell}^{\mathsf{T}}$ .

$$\mathbf{M} \boldsymbol{v}_1 = \begin{pmatrix} 5 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 5 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 6 \\ 0 \\ 6 \end{pmatrix} = 6 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$$
, thus  $\boldsymbol{v}_1$  is an eigenvector of  $\mathbf{M}$  with eigenvalue  $\lambda_1 = 6$ .

$$\mathbf{M} oldsymbol{v}_2 = \begin{pmatrix} 5 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 5 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} = 2 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$
, thus  $oldsymbol{v}_2$  is an eigenvector of  $\mathbf{M}$  with eigenvalue  $\lambda_2 = 2$ .

The vector  $\mathbf{v}_3 = \mathbf{v}_1 \times \mathbf{v}_2 = (-1, 0, 1)^\mathsf{T}$  is orthogonal to both  $\mathbf{v}_1$  and  $\mathbf{v}_2$ . Since  $\mathbf{M}$  is symmetric,  $\mathbf{v}_3$  is also an eigenvector. This can be verified by evaluating  $\mathbf{M}\mathbf{v}_3 = 4\mathbf{v}_3$ , thus  $\mathbf{v}_3$  is an eigenvector of  $\mathbf{M}$  with eigenvalue  $\lambda_3 = 4$ .

Normalizing the vectors 
$$\boldsymbol{v}_1$$
,  $\boldsymbol{v}_2$ ,  $\boldsymbol{v}_3$  yields  $\hat{\boldsymbol{v}}_1 = \left(\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}}\right)^\mathsf{T}$ ,  $\hat{\boldsymbol{v}}_2 = (0, 1, 0)^\mathsf{T}$ ,  $\hat{\boldsymbol{v}}_3 = \left(-\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}}\right)^\mathsf{T}$ .

The three dyads 
$$\hat{\boldsymbol{v}}_{\ell}\hat{\boldsymbol{v}}_{\ell}^{\mathsf{T}}$$
 are  $\hat{\boldsymbol{v}}_{1}\hat{\boldsymbol{v}}_{1}^{\mathsf{T}} = \begin{pmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 0 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \end{pmatrix}$ ,  $\hat{\boldsymbol{v}}_{2}\hat{\boldsymbol{v}}_{2}^{\mathsf{T}} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ ,  $\hat{\boldsymbol{v}}_{3}\hat{\boldsymbol{v}}_{3}^{\mathsf{T}} = \begin{pmatrix} \frac{1}{2} & 0 & -\frac{1}{2} \\ 0 & 0 & 0 \\ -\frac{1}{2} & 0 & \frac{1}{2} \end{pmatrix}$ ,

$$\operatorname{thus} \, \textstyle \sum_{\ell} \, \lambda_{\ell} \, \hat{\boldsymbol{v}}_{\ell} \, \hat{\boldsymbol{v}}_{\ell}^{\mathsf{T}} \, = \, \begin{pmatrix} 3 & 0 & 3 \\ 0 & 0 & 0 \\ 3 & 0 & 3 \end{pmatrix} \, + \, \begin{pmatrix} 0 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 0 \end{pmatrix} \, + \, \begin{pmatrix} 2 & 0 & -2 \\ 0 & 0 & 0 \\ -2 & 0 & 2 \end{pmatrix} \, = \, \begin{pmatrix} 5 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 5 \end{pmatrix} \, = \, \mathbf{M} \, .$$

# Singular value decomposition of a rectangular matrix

Singular value decomposition (SVD) of a rectangular  $N \times L$  matrix **M**:

$$M = USV^T$$
.

- **V** is an orthogonal  $L \times L$  matrix with column vectors  $\hat{\boldsymbol{v}}_{\ell}$ .
- $S = \text{diag}(s_1, s_2, \dots, s_L)$  is the diagonal matrix of *singular values* arranged in descending order:  $s_1 \geq s_2 \geq \dots \geq s_L \geq 0$ .
- **U** is a  $N \times L$  matrix that is column orthogonal ( $\mathbf{U}^\mathsf{T}\mathbf{U} = \mathbf{1}$ ). The column vectors  $\hat{\boldsymbol{u}}_\ell$  of **U** are orthonormal.

#### Singular values and eigenvalues

Given the SVD of  $\mathbf{M}$ , compute eigenvalues and eigenvectors of  $\mathbf{M}^{\mathsf{T}}\mathbf{M}$ .

Using the identity  $(\mathbf{AB})^T = \mathbf{B}^T \mathbf{A}^T$ , we write  $(\mathbf{USV}^T)^T = \mathbf{VS}^T \mathbf{U}^T$  and  $\mathbf{M}^T \mathbf{M} = \mathbf{VS}^T \mathbf{U}^T \mathbf{USV}^T = \mathbf{VS}^T \mathbf{SV}^T = \mathbf{VS}^2 \mathbf{V}^T$ .

Thus  $\mathbf{M}^\mathsf{T}\mathbf{M}$  has eigenvalues  $\gamma_\ell = s_\ell^2$  and eigenvectors  $\hat{\boldsymbol{v}}_\ell$ .

# Sample problems

#### Singular value decomposition

Consider the matrices 
$$\mathbf{M} = \begin{pmatrix} -12 & 9 \\ 150 & 200 \\ 16 & -12 \end{pmatrix}$$
 and  $\mathbf{U} = \begin{pmatrix} 0 & 3/5 \\ 1 & 0 \\ 0 & -4/5 \end{pmatrix}$ .

Compute  $\mathbf{MM}^\mathsf{T}$ . Show that the column vectors of  $\mathbf{U}$  are eigenvectors of  $\mathbf{MM}^\mathsf{T}$  with nonzero eigenvalues  $\gamma_1$  and  $\gamma_2$ . Compute  $s_1 = \sqrt{\gamma_1}$  and  $s_2 = \sqrt{\gamma_2}$ . Construct the matrix  $\mathbf{V}$  in the SVD of  $\mathbf{M} = \mathbf{USV}^\mathsf{T}$ .

The matrix products  $MM^T$  and  $MM^TU$  are

$$\mathbf{MM}^{\mathsf{T}} = \begin{pmatrix} 225 & 0 & -300 \\ 0 & 62500 & 0 \\ -300 & 0 & 400 \end{pmatrix} \quad \Rightarrow \quad \mathbf{MM}^{\mathsf{T}} \mathbf{U} = \begin{pmatrix} 0 & 375 \\ 62500 & 0 \\ 0 & -500 \end{pmatrix} .$$

The first column vector of **U** is an eigenvector with eigenvalue  $\gamma_1 = 62500$ , and the second column vector is an eigenvector with eigenvalue  $\gamma_2 = 625$ . The corresponding singular values of **M** are  $s_1 = 250$  and  $s_2 = 25$ .

Rearranging 
$$\mathbf{M} = \mathbf{U}\mathbf{S}\mathbf{V}^\mathsf{T}$$
 gives  $\mathbf{V} = \begin{pmatrix} \mathbf{S}^{-1}\mathbf{U}^\mathsf{T}\mathbf{M} \end{pmatrix}^\mathsf{T} = \begin{pmatrix} 3/5 & -4/5 \\ 4/5 & 3/5 \end{pmatrix}$ .

### Numerical Software Lab

#### NumPy arrays

Array definitions, shape, elementwise array operations.

#### Matrix operations in NumPy

- Matrix products: dot(), matmul().
- Systems of linear equations: linalg.solve()
- Matrix inverse and determinant: linalg.inv(), linalg.det()
- Exercises

#### Matrix decompositions

- Eigenvalues: linalg.eig()
- Singular values: linalg.svd()
- Exercises

# Parametric modeling — Section 4

# Data modeling and numerical linear algebra

# Terminology in data modeling

Statistical modeling of data: assume the observed data d result from a deterministic model m and a random component r (noise). Independent variable t (time):  $d_t$ , d(t),  $m_t$ , ...

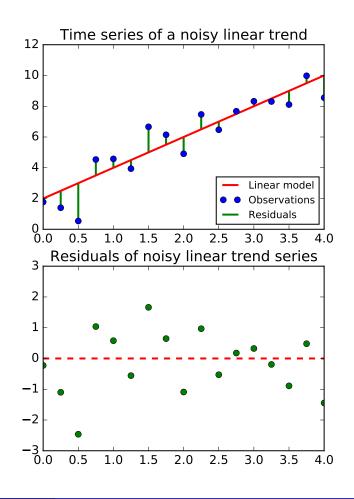
In model equations of the type

$$d_t = m_t + r_t \text{ or } d(t) = m(t) + r(t),$$

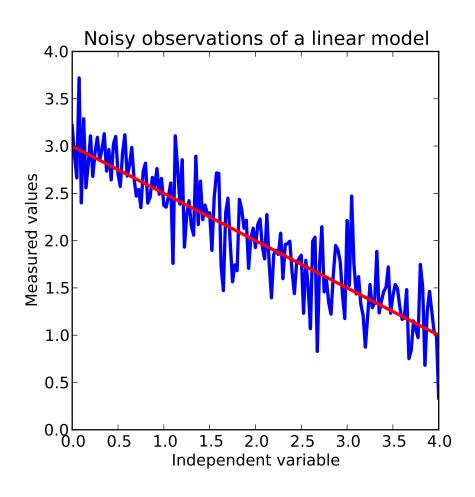
- the model function  $m_t = m(t)$  is often referred to as *prediction*, and
- the noise term  $r_t = d_t m_t$  may also be called *residual* or error.

The prediction m(t) usually depends on one or more model parameters  $\omega$ . We write  $m(t|\omega)$  to make this dependence explicit.

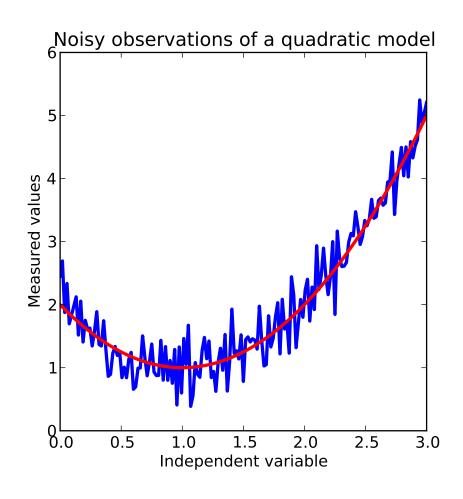
E.g., linear trend: m(t|a,b) = a + bt.



## Models that are linear in the parameters

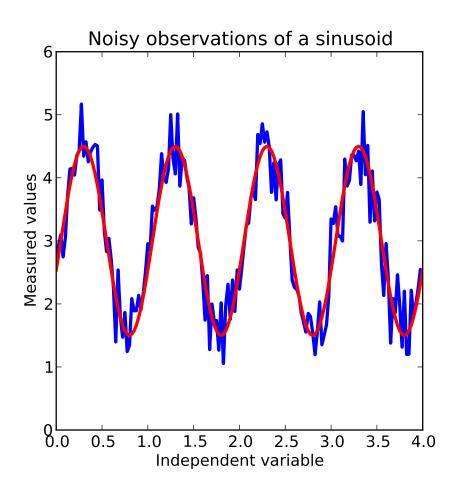


$$m(t|a_1, a_2) = a_1 + a_2 \cdot t$$



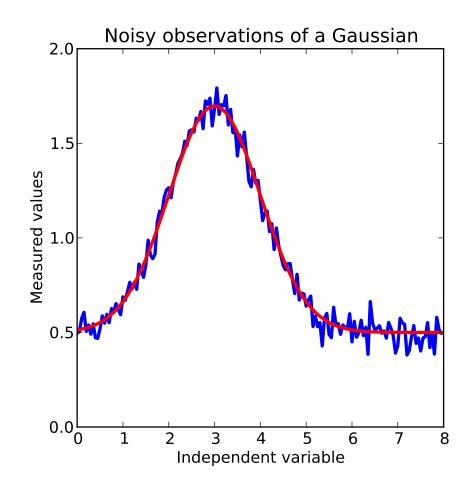
$$m(t|a_1, a_2, a_3) = a_1 + a_2 \cdot t + a_3 \cdot t^2$$

## Models that are nonlinear in some parameters



$$m(t|a_1, a_2, \omega, \phi) =$$

$$a_1 + a_2 \cdot \cos(\omega t + \phi)$$



$$m(x|a_1, a_2, \mu, \sigma^2) =$$
  
 $a_1 + a_2 \cdot \exp\{-(x - \mu)^2/2\sigma^2\}$ 

# Parameter estimation strategies

Parameter estimation can be based on different optimality criteria.

- Maximize the (data) likelihood  $P(d|m,\omega)$ : probability distribution needs to be known for maximum-likelihood (ML) estimation.
- Minimize the absolute deviation  $\sum_t |d(t) m(t|\omega)|$ : robust class of estimators but only few analytical results.
- Minimize  $\chi^2 \propto \sum_t \left[d(t) m(t|\omega)\right]^2$  to yield a *least squares estimator*: well understood and many analytical results but less robust.

If the measurement errors  $r_t = d_t - m_t$  form an i.i.d. sample drawn from a normal distribution  $p(r_t|\boldsymbol{\omega}) \propto \exp\{-r_t^2/2\sigma^2\}$ , maximizing the likelihood is equivalent to minimizing  $\sum_t r_t^2/2\sigma^2 \propto \sum_t (d_t - m_t)^2$ , i.e., the least squares approach.

When the uncertainty of individual measurements is not independent of t, then  $\sigma \to \sigma_t$  and the *least squares condition* becomes

$$\chi^2 = \sum_t \left( \frac{d(t) - m(t|\omega)}{\sigma_t} \right)^2 \stackrel{!}{=} \text{Min} .$$

## Matrix formulation of linear parameter estimation problems

Models that are *linear in all parameters* can be written in the form

$$m(t) = \sum_{\ell=1}^{L} a_{\ell} f_{\ell}(t)$$

where  $f_{\ell}$  are given functions of the independent variable called the *basis* functions. The parameters  $a_1, a_2, \ldots, a_L$  can be understood as amplitudes.

When N measurements  $d_n$  are supposed to be modeled, the conditions  $m(t_n) = d_n$  yield a *linear system*  $\mathbf{M}a = d$  where

- **M** is the  $N \times L$  design matrix with elements  $M_{n\ell} = f_{\ell}(t_n)$ ,
- $a = (a_1, a_2, \dots, a_L)^T$  is the vector of L model parameters,
- $d = (d_1, d_2, \dots, d_N)^T$  comprises N measured values.

In the presence of possibly different measurement errors  $\sigma_n$ , the model matrix and the data vector should be properly scaled:

$$f_\ell(t_n) 
ightarrow rac{f_\ell(t_n)}{\sigma_n}$$
 and  $d_n 
ightarrow rac{d_n}{\sigma_n}$ .

# Solution space of linear systems

Suppose the  $N \times L$  matrix **M** has *full rank* = min(N, L). Then the linear system of equations  $\mathbf{M}a = d$ , i.e.,

$$\begin{pmatrix} M_{11} & M_{12} & \cdots & M_{1L} \\ M_{21} & M_{22} & \cdots & M_{2L} \\ M_{31} & M_{32} & \cdots & M_{3L} \\ M_{41} & M_{42} & \cdots & M_{4L} \\ \vdots & \vdots & \vdots & \vdots \\ M_{N1} & M_{N2} & \cdots & M_{NL} \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_L \end{pmatrix} = \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \\ \vdots \\ d_N \end{pmatrix},$$

#### is called

- overdetermined if N > L (more constraints than unknowns),
- underdetermined if N < L (less constraints than unknowns),
- equidetermined if N = L.

#### In a strict formal sense, an

- overdetermined system has no solution at all,
- underdetermined system has many solutions,
- equidetermined system has a unique solution.

# Example, inverse matrix

## Polynomial fitting as a parameter estimation problem

Consider straight line fitting. When do you expect the parameter estimation problem to be underdetermined, overdetermined, equidetermined? How about fitting a polynomial of degree D?

A straight line is described by L=2 parameters.

- One point, N=1: underdetermined (infinitely many straight lines).
- Two points (N=2): equidetermined (exactly on straight line).
- Three or more points  $(N \ge 3)$ : overdetermined (in general, no straight line can be found that passes through all given points).

Polynomial, degree D: equidetermined when N=D+1 points are given.

In the equidetermined case N=L (square matrix), the full rank condition implies that  $\mathbf{M}$  is a *non-singular* matrix with *inverse*  $\mathbf{M}^{-1}$ . The solution of the linear system  $\mathbf{M}a=d$  can then formally be written as

$$a = \mathbf{M}^{-1}d$$
.

## Classroom exercise

#### A simple ill-conditioned problem

Suppose N=L=2 with the matrix  $\mathbf{M}=\begin{pmatrix} 101 & 99 \\ 99 & 101 \end{pmatrix}$ . Measurements are  $d_1=d_2=200$ . Compute the parameter vector  $\boldsymbol{a}$ . Assuming an uncertainty of 5%, compute the solution also for  $d_1=210$  and  $d_2=190$ .

The inverse is 
$$\mathbf{M}^{-1} = \frac{1}{400} \begin{pmatrix} 101 & -99 \\ -99 & 101 \end{pmatrix}$$
. 
$$d = \begin{pmatrix} 200 \\ 200 \end{pmatrix} \quad \Rightarrow \quad a = \mathbf{M}^{-1}d = \begin{pmatrix} 1 \\ 1 \end{pmatrix} .$$
 
$$d = \begin{pmatrix} 210 \\ 190 \end{pmatrix} \quad \Rightarrow \quad a = \mathbf{M}^{-1}d = \begin{pmatrix} 6 \\ -4 \end{pmatrix} .$$

Here a 5% uncertainty in the measured values yields deviations in the estimated parameters of 500%, i.e., errors are amplified by a factor of 100.

### Condition number

When small uncertainties in the data can yield large variations in the estimated parameters, the problem is said to be *ill-conditioned*. The maximum error amplification factor is the *condition number* 

$$\kappa(\mathbf{M}) = \operatorname{cond}(\mathbf{M}) = \|\mathbf{M}\| \cdot \|\mathbf{M}^{-1}\|$$

where  $\| \bullet \|$  is an appropriate matrix norm. For the 2-norm, the condition number is the ratio of largest to smallest singular values.

Square matrices: ratio of largest to smallest eigenvalue magnitudes.

## Condition number example

Compute the eigenvalues and the condition number of  $\mathbf{M} = \begin{pmatrix} 101 & 99 \\ 99 & 101 \end{pmatrix}$ .

The eigenvalues are  $\lambda_1=200$  and  $\lambda_2=2$ . The condition number is  $\kappa=100$ . Eigenvectors (non-normalized) are  $\boldsymbol{a}_1=\begin{pmatrix}1\\1\end{pmatrix}$  and  $\boldsymbol{a}_2=\begin{pmatrix}1\\-1\end{pmatrix}$ .

## Generalized inverses

Linear systems  $\mathbf{M}a = d$  do not have unique solutions a when the  $(N \times L)$  matrix  $\mathbf{M}$  is rectangular (non-square,  $N \neq L$ ). Generalized inverses or pseudo-inverses for rectangular matrices can be defined as follows.

Overdetermined case (N > L). The vector a that minimizes the square deviation  $|r|^2 = |\mathbf{M}a - d|^2$  is given by

$$oldsymbol{a} = \left( \mathbf{M}^\mathsf{T} \mathbf{M} \right)^{-1} \mathbf{M}^\mathsf{T} oldsymbol{d} = \mathbf{M}^\mathsf{ils} oldsymbol{d} \quad \mathsf{with} \quad \mathbf{M}^\mathsf{ils} = \left( \mathbf{M}^\mathsf{T} \mathbf{M} \right)^{-1} \mathbf{M}^\mathsf{T} \; .$$

The matrix M<sup>ils</sup> is the pseudo-inverse in the least-squares sense.

Underdetermined case (N < L). From the space of all possible solutions we select the shortest vector a by minimizing the (square) norm  $|a|^2$  subject to  $\mathbf{M}a = d$  (Lagrange multiplier technique). We find

$$a = \mathbf{M}^\mathsf{T} \left( \mathbf{M} \mathbf{M}^\mathsf{T} \right)^{-1} d = \mathbf{M}^\mathsf{imn} d \quad \mathsf{with} \quad \mathbf{M}^\mathsf{imn} = \mathbf{M}^\mathsf{T} \left( \mathbf{M} \mathbf{M}^\mathsf{T} \right)^{-1} \ .$$

The matrix  $\mathbf{M}^{imn}$  is the pseudo-inverse in this (minimum norm) case.

# Sample problems

#### Straight line fitting: design matrix

In straight line fitting, the model function is  $m(t) = a_1 + a_2 t$ . Suppose three measurements are taken at  $t_1, t_2, t_3$  that yield data  $d_1, d_2, d_3$  with identical errors:  $\sigma_n = \sigma$ . Find the design matrix  $\mathbf{M}$  and compute  $\mathbf{M}^\mathsf{T}\mathbf{M}$  for the following two cases.

(a) 
$$t_1 = -1, t_2 = 0, t_3 = 1.$$

(b) 
$$t_1 = 1, t_2 = 2, t_3 = 3.$$

The two basis functions are  $f_1(t)=1$  and  $f_2(t)=t$ . The elements of the design matrix  ${\bf M}$  are

$$M_{n1} \, = \, \frac{f_1(t_n)}{\sigma} = \frac{1}{\sigma} \text{ and }$$

$$M_{n2} = \frac{f_2(t_n)}{\sigma} = \frac{t_n}{\sigma}$$

for n = 1, 2, 3.

(a) 
$$\mathbf{M} = \sigma^{-1} \begin{pmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \end{pmatrix}$$
,  $\mathbf{M}^{\mathsf{T}} \mathbf{M} = \sigma^{-2} \begin{pmatrix} 3 & 0 \\ 0 & 2 \end{pmatrix}$ .

(b) 
$$\mathbf{M} = \sigma^{-1} \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix}$$
,  $\mathbf{M}^{\mathsf{T}} \mathbf{M} = \sigma^{-2} \begin{pmatrix} 3 & 6 \\ 6 & 14 \end{pmatrix}$ .

# Stability of matrix inversion

In practice, parameter estimation problems may be both

- overdetermined (less unknowns than noisy data) and
- ill-conditioned (sensitivity to measurement errors),

so we need means to stabilize matrix inversion.

Consider the overdetermined case:  $\left(\mathbf{M}^\mathsf{T}\mathbf{M}\right)^{-1}$ . Using its L eigenvalues  $\gamma_\ell$  (all non-negative), the symmetric  $L \times L$  matrix  $\mathbf{M}^\mathsf{T}\mathbf{M}$  can be decomposed  $\mathbf{M}^\mathsf{T}\mathbf{M} = \mathbf{V}\mathbf{G}\mathbf{V}^\mathsf{T}$ .

**V** is orthogonal ( $\mathbf{V}^\mathsf{T}\mathbf{V} = \mathbf{V}\mathbf{V}^\mathsf{T} = \mathbf{1}$ ), and  $\mathbf{G} = \mathsf{diag}(\gamma_1, \gamma_2, \dots, \gamma_L)$  with the eigenvalues arranged as  $\gamma_1 \geq \gamma_2 \geq \dots \geq \gamma_L \geq 0$ . The columns of **V** are normalized eigenvectors  $\hat{\boldsymbol{v}}_\ell$  of  $\mathbf{M}^\mathsf{T}\mathbf{M}$ . We may write

$$\mathbf{M}^\mathsf{T}\mathbf{M} = \sum_{\ell=1}^L \gamma_\ell \hat{m{v}}_\ell \hat{m{v}}_\ell^\mathsf{T}$$
 and  $\left(\mathbf{M}^\mathsf{T}\mathbf{M}\right)^{-1} = \sum_{\ell=1}^L \gamma_\ell^{-1} \hat{m{v}}_\ell \hat{m{v}}_\ell^\mathsf{T}$ .

Unstable inversion is caused by very small eigenvalues. If  $\gamma_{\ell} \ll \gamma_1 = \gamma_{\text{max}}$  for indices  $\ell > L^*$ , then for a stable inversion omit these contributions:  $L \to L^*$ .

# Sample problems

## Straight line fitting: error ellipsoid

Consider the linear regression model  $m(t) = a_1 + a_2 t$  with three measurements  $d_1, d_2, d_3$  at  $t_1, t_2, t_3$  and identical errors  $(\sigma_n = \sigma)$  at (a)  $t_1 = -1, t_2 = 0, t_3 = 1$  and (b)  $t_1 = 1, t_2 = 2, t_3 = 3$ . Find the orientation of the error ellipsoid using the eigenvalue-eigenvector decomposition  $\mathbf{VGV}^\mathsf{T}$  of  $\mathbf{M}^\mathsf{T}\mathbf{M}$ . Are the errors of the two regression parameters correlated or uncorrelated?

The eigenvectors  $\hat{\boldsymbol{v}}_1, \hat{\boldsymbol{v}}_2$  of  $\mathbf{M}^\mathsf{T}\mathbf{M}$  give the orientation of the error ellipsoid. Parameter estimation errors are uncorrelated if the eigenvectors coincide with the coordinate axes, otherwise correlated. The eigenvalue ratio  $\gamma_1/\gamma_2$  is the condition number of  $\mathbf{M}^\mathsf{T}\mathbf{M}$  and thus an indicator for the stability of the matrix inversion in the normal equations.

- (a)  $\mathbf{M}^\mathsf{T}\mathbf{M} = \sigma^{-2} \begin{pmatrix} 3 & 0 \\ 0 & 2 \end{pmatrix}$  yields  $\hat{\boldsymbol{v}}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and  $\hat{\boldsymbol{v}}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ . The errors are uncorrelated. Since  $\gamma_1/\gamma_2 = 1.5$  is close to unity, the problem is well-conditioned, and an inversion will be stable.
- (b)  $\mathbf{M}^\mathsf{T}\mathbf{M} = \sigma^{-2} \begin{pmatrix} 3 & 6 \\ 6 & 14 \end{pmatrix}$  yields  $\hat{\boldsymbol{v}}_1 \simeq \begin{pmatrix} 0.403 \\ 0.915 \end{pmatrix}$  and  $\hat{\boldsymbol{v}}_2 \simeq \begin{pmatrix} -0.915 \\ 0.403 \end{pmatrix}$ . The errors are correlated. Since  $\gamma_1/\gamma_2 \simeq 16.64/0.3606 \simeq 46$ , the problem is less well-conditioned than in case (a), and the matrix inversion in the solution of the normal equations will be less stable.

# Stable matrix inversion using SVD

SVD allows to represent **M** as a sum of dyadic products:

$$\mathbf{M} = \mathbf{U} \mathbf{S} \mathbf{V}^{\mathsf{T}} = \sum_{\ell=1}^{L} s_{\ell} \hat{\mathbf{u}}_{\ell} \hat{\mathbf{v}}_{\ell}^{\mathsf{T}}.$$

Singular values  $s_\ell$  that are too small compared with the maximum value  $s_1$  cause matrix inversion to be unstable. Assuming  $s_\ell \ll s_1$  for  $\ell > L^*$ , we define the generalized inverse of **M** in the SVD sense as

$$\mathbf{M}^{\mathsf{isv}} \ = \ \sum_{\ell=1}^{L^*} s_\ell^{-1} \boldsymbol{\hat{v}}_\ell \boldsymbol{\hat{u}}_\ell^\mathsf{T} \ = \ \mathbf{V} \, \mathbf{S}^{-*} \, \mathbf{U}^\mathsf{T}$$

where 
$$\mathbf{S}^{-*} = \text{diag}(s_1^{-1}, s_2^{-1}, \dots, s_{L^*}^{-1}, 0, \dots, 0).$$

#### Singular values, eigenvalues, and matrix inversion

Compared with the eigenvalues  $\gamma_{\ell}$  of  $\mathbf{M}^{\mathsf{T}}\mathbf{M}$ , the singular values  $s_{\ell}$  of  $\mathbf{M}$  yield better truncation criteria for stabilizing matrix inversion. Why?

## Further comments on SVD and numerical matrix inversion

#### SVD procedure to carry out stable matrix inversion

- Diagnose the matrix through its singular values, condition number, vectors  $\hat{u}_\ell$  and vectors  $\hat{v}_\ell$ .
- *Identify potential instabilities* through the singular values that are too small for a reliable matrix inversion.
- Construct the generalized inverse using only those terms that are associated with sufficiently large singular values.

Alternative representation of SVD:  $\mathbf{M} = \tilde{\mathbf{U}} \tilde{\mathbf{S}} \mathbf{V}^{\mathsf{T}}$ . Here  $\tilde{\mathbf{U}}$  is a  $N \times N$  orthogonal matrix. The first L rows of the  $N \times L$  matrix  $\tilde{\mathbf{S}}$  are identical with the diagonal matrix  $\mathbf{S}$ , the remaining rows are filled with zeros.

Stable matrix inversion through damping or regularization

- Tikhonov regularization:  $\left(\mathbf{M}^{\mathsf{T}}\mathbf{M}\right)^{-1} \to \left(\mathbf{M}^{\mathsf{T}}\mathbf{M} + \mathbf{\Gamma}^{\mathsf{T}}\mathbf{\Gamma}\right)^{-1}$ .
- E.g.,  $(\mathbf{M}^\mathsf{T}\mathbf{M})^{-1} \to (\mathbf{M}^\mathsf{T}\mathbf{M} + \lambda^2\mathbf{1})^{-1}$  with a damping parameter  $\lambda$ .

# Scaling of measurement errors and model misfits

Least squares estimators minimize the sum of error-scaled squared residuals or, equivalently, the (error-scaled) mean-square residual

$$\left\langle \left( \frac{d(t) - m(t)}{\sigma(t)} \right)^2 \right\rangle = \frac{1}{N - L} \sum_{n=1}^{N} \left( \frac{d_n - m(t_n)}{\sigma_n} \right)^2.$$

The square root of this expression is the rms (root-mean-square) misfit.

The rms misfit should be  $\sim 1$  (of order unity) for a successful fit.

The residual r(t) is a realization of a random process R(t) with  $E\{R(t)\} = 0$  and  $E\{R^2(t)\} = \sigma^2(t)$ . Here  $E\{\cdots\}$  denotes expectation (ensemble averaging, to be distinguished from time averaging). We normalize D(t) = m(t) + R(t) by  $\sigma(t)$  to obtain

$$1 = E\left\{ \left( \frac{R(t)}{\sigma(t)} \right)^2 \right\} = E\left\{ \left( \frac{D(t) - m(t)}{\sigma(t)} \right)^2 \right\}.$$

The normalized square misfit at time t is thus expected to be 1. The rms misfit is the square root of the time average of this expression and thus also of order unity.

#### Numerical Software Lab

#### Underfitting and overfitting

Example: polynomial regression

Exercise: mean square residual and model order

#### Least squares normal equations

Example: polynomial fitting of synthetic data

Example: harmonic regression of synthetic data

Exercise: harmonic regression of QBO time series

Exercise: SVD applied to polynomial fitting

