

# Chapters 3-4 Review Test

1 1 point

Which instructions have the signal RegWrite = 0

- ☐ STUR
- ☐ CBZ
- ☐ LDUR
- ☐ AND

2 1 point

Which instructions have the signal MemWrite = 0

- ☐ STUR
- ☐ CBZ
- ☐ LDUR
- ☐ BL

3 1 point

Which instructions have the signal MemWrite = 1

- ☐ STUR
- ☐ CBZ
- ☐ LDUR
- ☐ AND

4

1 point

Which instructions have the signal  $ALUSrc = 1$

- ☐ STUR
- ☐ ANDI
- ☐ LDUR
- ☐ AND

5

1 point

Which instructions have the signal  $MemRead = 1$

- ☐ STUR
- ☐ CBZ
- ☐ LDUR
- ☐ ORR

6

1 point

Which instructions have the signal  $Reg2Loc = 1$

- ☐ STUR
- ☐ CBZ
- ☐ LDUR
- ☐ AND

7

1 point

Which instructions have the signal RegWrite = 1

- ☐ STUR
- ☐ CBZ
- ☐ LDUR
- ☐ AND

8

9 points

Match the Hazard with the cause and possible solution

Data Example



Data Cause



Data Solution



Structure Cause



Structure Example



Control Cause



Control Example



Structure Solution



Control Solution

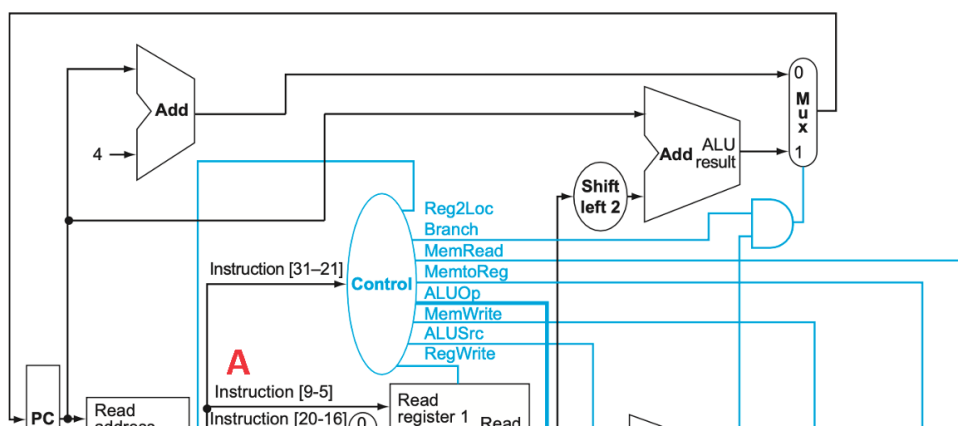


## Possible answers

- ⋮ Rewrite code to take the 'false' path as frequently as possible
- ⋮ Instruction cannot execute because data that are needed to execute the instruction are not yet available.
- ⋮ A CBZ takes the 'true' path and skips over the immediately following instructions
- ⋮ Have two different kinds of memory
- ⋮ An R-Type instruction (ADD X1, X2, X3) uses a register that an LDUR instruction has not retrieved the value from memory (LDUR X1, [X19, #24])
- ⋮ When an instruction cannot execute because the hardware does not support the combination of instructions that are set to execute.
- ⋮ One type of memory used for Instruction and Data - Fetch and Data access can not happen at the same time
- ⋮ Occurs when the pipeline makes incorrect branch prediction decisions, resulting in instructions entering the pipeline that must be discarded.
- ⋮ Reorder lines of code if possible or add in some NOPs

9

1 point



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What Type of Instruction  
(R, I, CB, D)

Specify the Value used at the following checkpoints

Checkpoint

Value

A - Reg 1

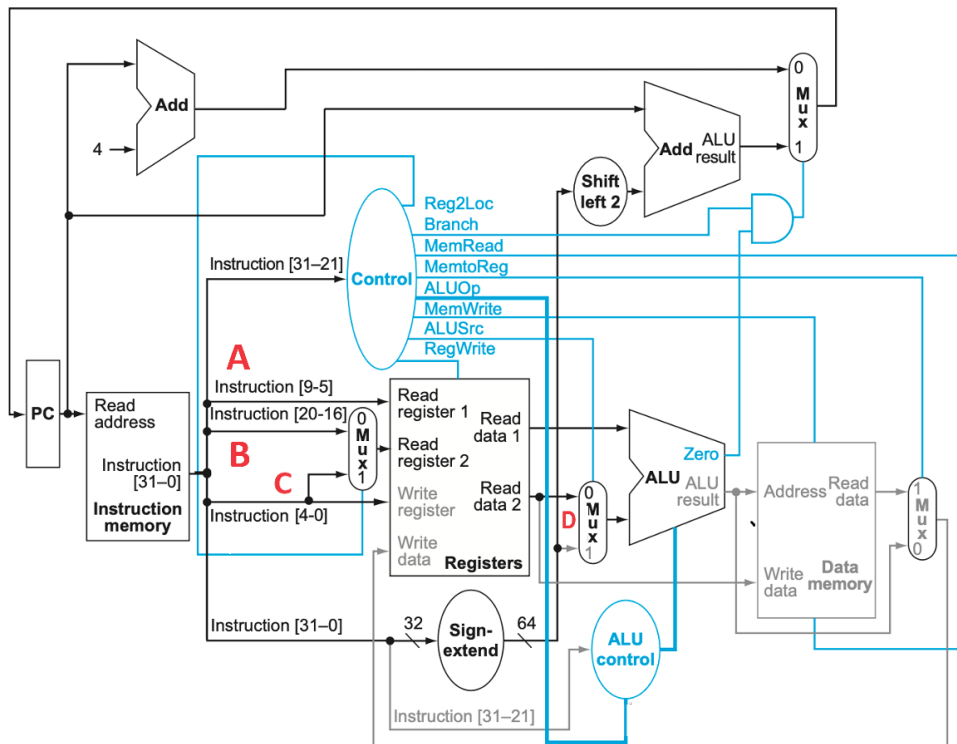
B - Reg 2

C - alt Reg 2

D - ALU Src

10

1 point



Given this line of code, how will the Signal flags be set?

SUBI

X10

X3

999

## Signal Flags

Reg2Loc

ALUSrc

ALUOp

ALU Control

Branch

MemRead

MemWrite

MemToReg

RegWrite

What Type of Instruction  
(R, I, CB, D)

Specify the Value used at the following checkpoints

Checkpoint

Value

A - Reg 1

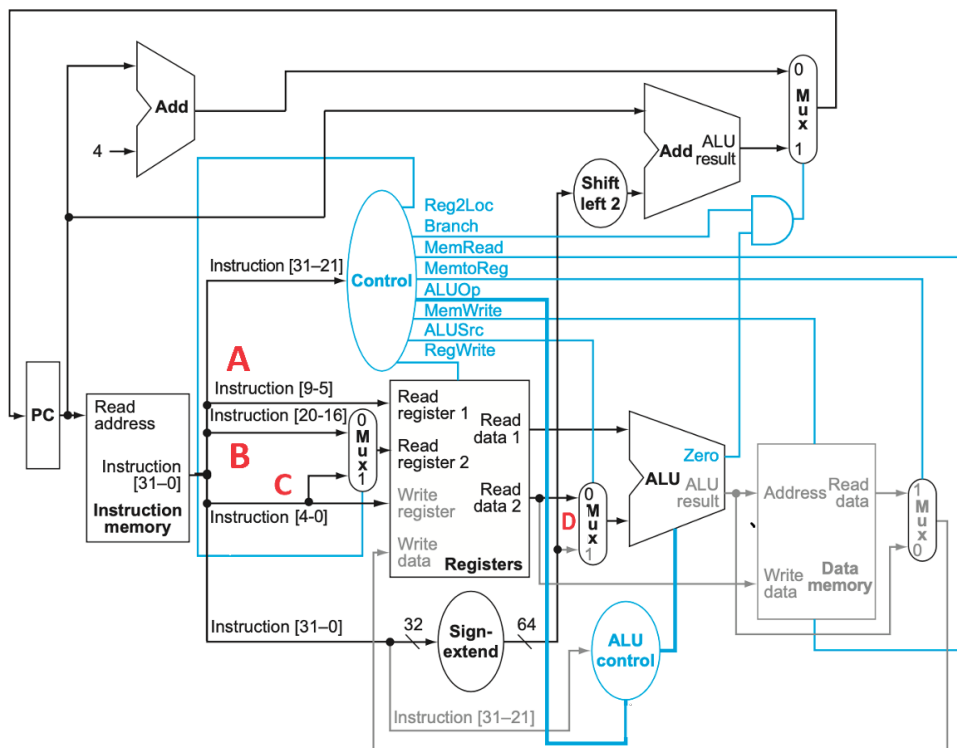
B - Reg 2

C - alt Reg 2

D - ALU Src

11

1 point



Given this line of code, how will the Signal flags be set?

CBZ X12 Loop\_to\_p

Signal Flags

Value

Reg2Loc

ALUSrc

ALUOp



ALU Control

MemRead

MemWrite

MemToReg

RegWrite

What Type of  
Instruction  
(R, I, CB, D)

Specify the Value used  
at the following  
checkpoints

Checkpoint

Value

A - Reg 1

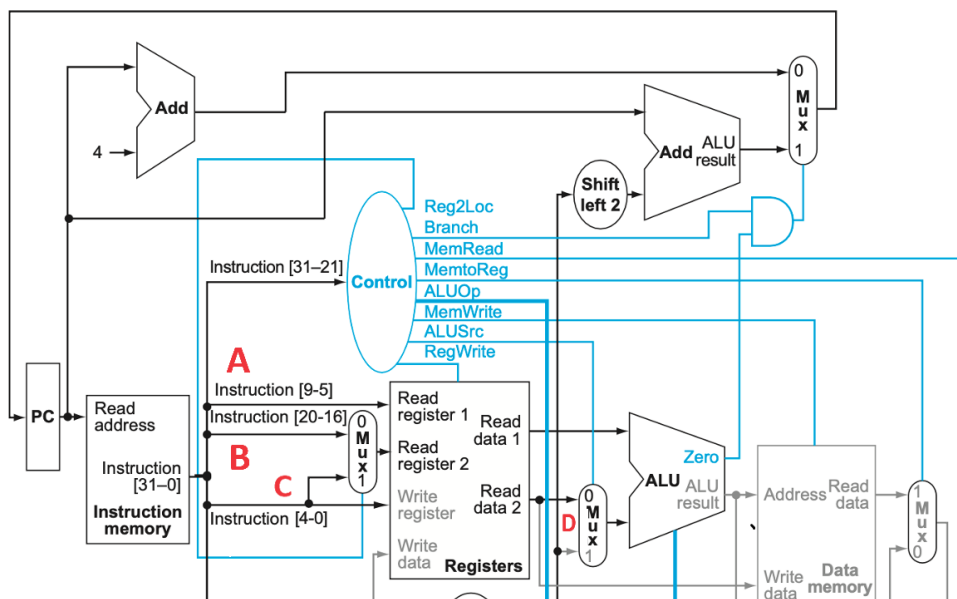
B - Reg 2

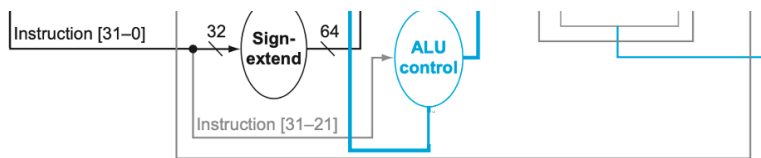
C - alt Reg 2

D - Src 2

12

1 point





Given this line of code, how will the Signal flags be set?

ORRI X7 X1 X  
F  
F

Signal Flags	Value
Reg2Loc	<input type="checkbox"/>
ALUSrc	<input type="checkbox"/>
ALUOp	<input type="checkbox"/>
ALU Control	<input type="checkbox"/>
MemRead	<input type="checkbox"/>
MemWrite	<input type="checkbox"/>
MemToReg	<input type="checkbox"/>
RegWrite	<input type="checkbox"/>

What Type of Instruction (R, I, CB, D) ☐

Specify the Value used at the following checkpoints

Checkpoint	Value
A - Reg 1	<input type="checkbox"/>
B - Reg 2	
C - alt Reg 2	
D - Src 2	<input type="checkbox"/>
Write Register	<input type="checkbox"/>

13 1 point

Convert Decimal to 32-bit FP. Trailing Zeros are not required on the Fraction

Decimal #	Sign bit	Exponent	Fraction
-4.75	1	10000001	0011
-12.5	<input type="text"/>	<input type="text"/>	<input type="text"/>
25.0	<input type="text"/>	<input type="text"/>	<input type="text"/>
79.125	<input type="text"/>	<input type="text"/>	<input type="text"/>
80.09375	<input type="text"/>	<input type="text"/>	<input type="text"/>

14 1 point

Convert hex to 16-bit binary. Put a space between each group of 4 bits for example:

0x048C 0000 0100 1000 1100

0x019F 0000 0001 1001 1111

Hex	16-bit Binary
0xCE63	<input type="text"/>
0x1F41	<input type="text"/>

15 1 point

Convert to FP binary  
Do NOT include trailing 0s on the fractional portion

-0.875000

Integer

Binary

What is the sign bit?

How much did you need to move the decimal?  
Remember: Pos to the left. Neg to the right

What is the decimal value of the Bias

What is the binary value of the Bias

What then is the significant (digits to the right of

the decimal)	<input type="text"/>
What is the full binary value of the FP #. <b>Including</b> trailing 0s	
Sign <input type="text"/>	Exponent <input type="text"/>
Significand <input type="text"/>	
What is the HEX value of the number ALL CAPS	<input type="text"/>

16

1 point

Convert to FP binary  
Do not include Trailing 0s in the Fractional portion

27.359375

Integer

Fraction

010111

What is the sign bit?

How much did you need to move the decimal?  
Remember: Pos to the left. Neg to the right

What is the decimal value of the Bias

What is the binary value of the Bias

What then is the significant (digits to the right of the decimal)

1011010111

What is the full binary value of the FP #. No trailing 0s

Sign

Exponent

Significant

What would the HEX value of the number? In ALL CAPS. This will be an 8 digit HEX number

