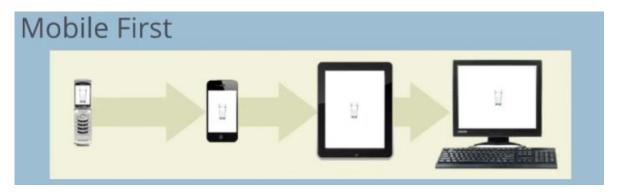
## **WEEK 01**

**TEAM:** I'm on the number 2 team, and they all speak English. We'll have our meetings on Mondays and Wednesdays.

## **NOTES 02:**

# **MASTER MOBILE UX (Sitepoint)**

- \_Mobile Traffic up 18.6% over 2013
- \_The simple guideline is whatever I'm doing, I need to do mobile first
- \_" Responsive" is not "Mobile First"
- \_Mobile is the new desktop
  - -Time consuming and costly for a full rebuild
  - -Provides best experience across many devices
  - -Address constraints of mobile size/bandwidth
  - -Future friendly and ready for growth
  - -I'll focus on this in my future projects



### **REMINDERS**

- \_Desktop computer sales have been declining since 2011
- \_You don't see people with their heads in laptops
- \_Start small and scale up
- \_Mobile is not a fad. So, it'll have impact most of next years

## IMPROVING UX BY UNDERSTANDING USERS

\_" It's really hard to design products by focus groups. A lot of times, people don't know what they want until you show it to them"-Steve Jobs

## Things to keep in mind:

Be there: To help move someone along their decision journey.

Be useful: Only 9% of users will stay if it doesn't satisfy.

Be quick: It's not just about fast loading, the functionality must be there as well.

### **REACHABILITY MATTERS**

This means that we need to be aware of the position of the main elements in our webpage.

75% of people rely on thumbs and 49% use one handed grip.

#### **SPEED MATTERS**

If our webpage is fast, users will stay.

Tips:

\_Reduce image usage throughout sites/apps

SVG/Webfonts are lower bandwidth

\_Optimize and Minify CSS and JS files

GZIP files to eliminate unnecessary data

### **NETWORKS MATTER**

Not everybody has the latest and greatest one. We need to optimize our website.



# MOBILE INPUTS / FORMS

If a form is large, break it down into sections.

Activate the autocomplete mode.

Activate the hide / show function for passwords.

Example for credit card:



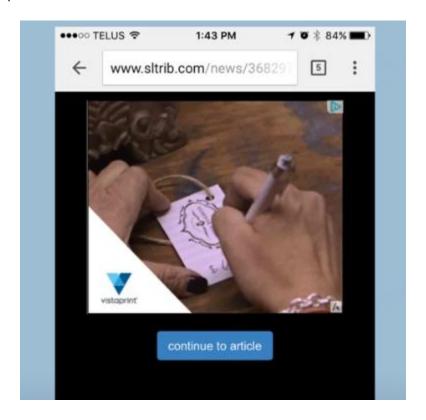




When using phone numbers, use a linking phone.

# MOBILE ADVERTISING

Pop-ups are not a good way to use advertising. Many people use it at the top part of a webpage. It's not a good practice.



# Tips:

- -If we want to include ads, let's make them small and simple
- -They shouldn't take up 40% or plus of our screen real state
- -We can show the ad in a little window in between the content that shows us a full-size ad underneath

## **SUMMARY**

- \_Stop using Pop-ups
- \_Users don't visit your website to look at ads
- \_Keep it simple and sleek
- \_Make sure it's unobtrusive. Content first