CAMERA FILTER PACK

V2.7.0

1. Version History
V2.7.0

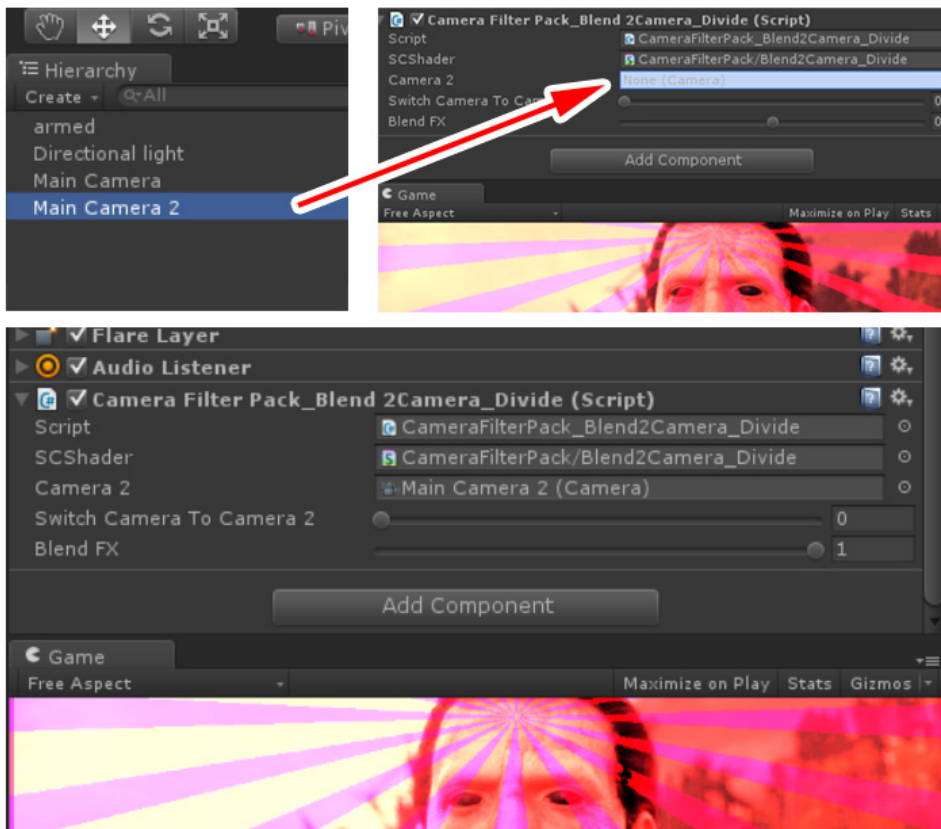# 2. Include in the package

Including More than 300 filters !

2. How it's work ?

It's simple :

1. Go to the Camera that you want to add the FX.
2. Click on the « add component » (in the inspector)
3. Select Camera Filter Pack and choose your filter.

For Blend2camera and chroma keys:

Drag and drop the second camera in the Camera 2 on the inspector :

Good to know:

- You can combine filters. Use multiple filters on your camera.
- Work for Unity 4.x Pro and Unity 5 Free & Pro
- Some filters may be slow on mobile but some filter work great. Choose wisely depending of your need.
- Create your own filter, Camera Filter Pack provide lot of video effect (ex : add blur, add threshold, etc…)
- Comic shader is awesome for creating black & white game with red effect for blood.
- You can use animator and animation to create cinematic transition or effect.

List of all FX:

AAA_Blood
AAA_BloodOnScreen
AAA_Blood_Hit
AAA_Blood_Plus
AAA_SuperComputer
AAA_SuperHexagon
AAA_WaterDrop
Alien_Vision
Antialiasing_FXAA
Atmosphere_Rain
Atmosphere_Rain_Pro
Atmosphere_Snow_8bits
Blend2Camera_Blend
Blend2Camera_BlueScreen
Blend2Camera_Color
Blend2Camera_ColorBurn
Blend2Camera_ColorDodge
Blend2Camera_Darken
Blend2Camera_DarkerColor
Blend2Camera_Difference
Blend2Camera_Divide
Blend2Camera_Exclusion
Blend2Camera_GreenScreen
Blend2Camera_HardLight
Blend2Camera_HardMix

Blend2Camera_Hue
Blend2Camera_Lighten
Blend2Camera_LighterColor
Blend2Camera_LinearBurn
Blend2Camera_LinearDodge
Blend2Camera_LinearLight
Blend2Camera_Luminosity
Blend2Camera_Multiply
Blend2Camera_Overlay
Blend2Camera_PhotoshopFilters
PhotoshopFilter_Darken
PhotoshopFilter_Multiply
PhotoshopFilter_ColorBurn
PhotoshopFilter_LinearBurn
PhotoshopFilter_DarkerColor
PhotoshopFilter_Lighten
PhotoshopFilter_Screen
PhotoshopFilter_ColorDodge
PhotoshopFilter_LinearDodge
PhotoshopFilter_LighterColor
PhotoshopFilter_Overlay
PhotoshopFilter_SoftLight
PhotoshopFilter_HardLight
PhotoshopFilter_VividLight
PhotoshopFilter_LinearLight
PhotoshopFilter_PinLight
PhotoshopFilter_HardMix
PhotoshopFilter_Difference
PhotoshopFilter_Exclusion
PhotoshopFilter_Subtract
PhotoshopFilter_Divide
PhotoshopFilter_Hue
PhotoshopFilter_Saturation
PhotoshopFilter_Color
PhotoshopFilter_Luminosity
Blend2Camera_PinLight
Blend2Camera_Saturation
Blend2Camera_Screen
Blend2Camera_SoftLight
Blend2Camera_SplitScreen
Blend2Camera_Subtract
Blend2Camera_VividLight
Blizzard

Blur_Bloom
Blur_BlurHole
Blur_Blurry
Blur_Dithering2x2
Blur_DitherOffset
Blur_Focus
Blur_GaussianBlur
Blur_Movie
Blur_Noise
Blur_Radial
Blur_Radial_Fast
Blur_Regular
Blur_Steam
Blur_Tilt_Shift
Blur_Tilt_Shift_Hole
Blur_Tilt_Shift_V
Colors_Adjust_ColorRGB
Colors_Adjust_FullColors
Colors_Adjust_PreFilters
Normal
BlueLagoon
BlueMoon
RedWhite
NashVille
VintageYellow
GoldenPink
DarkPink
PopRocket
RedSoftLight
YellowSunSet
Walden
WhiteShine
Fluo
MarsSunRise
Amelie
BlueJeans
NightVision
BlueParadise
Blindness_Deuteranomaly
Blindness_Protanopia
Blindness_Protanomaly
Blindness_Deuteranopia
Blindness_Tritanomaly

Blindness_Achromatopsia
Blindness_Achromatomaly
Blindness_Tritanopia
BlackAndWhite_Blue
BlackAndWhite_Green
BlackAndWhite_Orange
BlackAndWhite_Red
BlackAndWhite_Yellow
Colors_BleachBypass
Colors_Brightness
Colors_DarkColor
Colors_HSV
Colors_HUE_Rotate
Colors_NewPosterize
Colors_RgbClamp
Colors_Threshold
Color_BrightContrastSaturation
Color_Chromatic_Aberration
Color_Contrast
Color_GrayScale
Color_Invert
Color_Noise
Color_RGB
Color_Sepia
Color_Switching
Color_YUV
Distortion_Aspiration
Distortion_BigFace
Distortion_BlackHole
Distortion_Dissipation
Distortion_Dream
Distortion_Dream2
Distortion_FishEye
Distortion_Flag
Distortion_Flush
Distortion_Half_Sphere
Distortion_Heat
Distortion_Lens
Distortion_Noise
Distortion_ShockWave
Distortion_Twist
Distortion_Twist_Square
Distortion_Water_Drop

Distortion_Wave_Horizontal
Drawing_BluePrint
Drawing_CellShading
Drawing_CellShading2
Drawing_Comics
Drawing_Crosshatch
Drawing_Curve
Drawing_EnhancedComics
Drawing_Halftone
Drawing_Laplacian
Drawing_Lines
Drawing_Manga
Drawing_Manga2
Drawing_Manga3
Drawing_Manga4
Drawing_Manga5
Drawing_Manga_Color
Drawing_Manga_Flash
Drawing_Manga_FlashWhite
Drawing_Manga_Flash_Color
Drawing_NewCellShading
Drawing_Paper
Drawing_Paper2
Drawing_Paper3
Drawing_Toon
Edge_BlackLine
Edge_Edge_filter
Edge_Golden
Edge_Neon
Edge_Sigmoid
Edge_Sobel
EXTRA_Rotation
EXTRA_SHOWFPS
EyesVision_1
EyesVision_2
Film_ColorPerfection
Film_Grain
Fly_Vision
FX_8bits
FX_8bits_gb
FX_Ascii
FX_DarkMatter
FX_DigitalMatrix

FX_DigitalMatrixDistortion
FX_Dot_Circle
FX_Drunk
FX_Drunk2
FX_EarthQuake
FX_Funk
FX_Glitch1
FX_Glitch2
FX_Glitch3
FX_Grid
FX_Hexagon
FX_Hexagon_Black
FX_Hypno
FX_InverChromiLum
FX_Mirror
FX_Plasma
FX_Psycho
FX_Scan
FX_Screens
FX_Spot
FX_superDot
FX_ZebraColor
Glitch_Mozaic
Glow_Glow
Glow_Glow_Color
Gradients_Ansi
Gradients_Desert
Gradients_ElectricGradient
Gradients_FireGradient
Gradients_Hue
Gradients_NeonGradient
Gradients_Rainbow
Gradients_Stripe
Gradients_Tech
Gradients_Therma
Light_Rainbow
Light_Rainbow2
Light_Water
Light_Water2
NightVisionFX
NightVision_4
Noise_TV
Noise_TV_2

Noise_TV_3
Oculus_NightVision1
Oculus_NightVision2
Oculus_NightVision3
Oculus_NightVision5
Oculus_ThermaVision
OldFilm_Cutting1
OldFilm_Cutting2
Pixelisation_Dot
Pixelisation_OilPaint
Pixelisation_OilPaintHQ
Pixel_Pixelisation
Real_VHS
Retro_Loading
Sharpen_Sharpen
Special_Bubble
TV_50
TV_80
TV_ARCADE
TV_ARCADE_2
TV_ARCADE_Fast
TV_Artefact
TV_BrokenGlass
TV_BrokenGlass2
TV_Chromatical
TV_Chromatical2
TV_CompressionFX
TV_Distorted
TV_Horror
TV_LED
TV_Noise
TV_Old
TV_Old_Movie
TV_Old_Movie_2
TV_PlanetMars
TV_Posterize
TV_Rgb
TV_Tiles
TV_Vcr
TV_VHS
TV_VHS_Rewind
TV_Video3D
TV_Videoflip

TV_Vintage
TV_WideScreenCircle
TV_WideScreenHorizontal
TV_WideScreenHV
TV_WideScreenVertical
VHS_Tracking
Vision_Aura
Vision_AuraDistortion
Vision_Blood
Vision_Blood_Fast
Vision_Crystal
Vision_Drost
Vision_Hell_Blood
Vision_Plasma
Vision_Psycho
Vision_Rainbow
Vision_Tunnel
Vision_Warp
Vision_Warp2