Programming a random walk

Gareth Tribello August 25, 2018

In the exercise:

http://gtribello.github.io/mathNET/gamblers-ruin-exercise.html

you learnt how to write a program to generate a simple random walk in one dimension with adsorbing boundary conditions. Now write a python notebook that allows you to perform a simple random walk in one dimension with adsorbing boundary conditions. By running the program in your python notebook multiple times calculate estimates for the following:

- 1. The probability that the walk finishes at X=0 together with error bars at the 90 % confidence limit on this estimate.
- 2. The probability mass function for the number of steps in the walk prior to absorbtion.

Now replace the absorbing boundary condition at X = 0 with a reflecting boundary condition at X = 0. Calculate the probability mass function for the number of steps in the walk prior to absorbtion for this modified chain.