Efficient simulation of introgression, admixture and local ancestry

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Talk outline

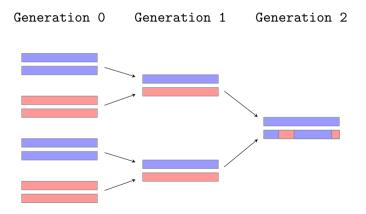
- 1. Introduction to admixture and local ancestry
- 2. Tree sequences
- 3. Simulating local ancestry with tree sequences existing ways
- 4. Simulating local ancestry with tree sequences new way

Intro to admixture and local ancestry

What's admixture?

- A person has ancestry with a given population if they have inherited some genetic material from ancestors who belonged to that population.
- Any person with > 1 ancestry is admixed.
- Introgression is admixture between different species.

What is admixture?



Reporting ancestry

Global ancestry	Local ancestry
60% 40%	GATTTGCCAAA
10% 90%	AACCT <mark>G</mark> TCGA
70% 30%	GAT <mark>CT</mark> AT <mark>T</mark> GG

My PhD work is about simulating and inferring local ancestry.

Understanding local ancestry is important in studies of demography and history, medicine and genetic pipelines.

Storing genomes with history using tree sequences

Context - genetic data is BIG and REPETITIVE

```
...GTAACGCGATAAGAGATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGAGATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGTAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGTAATAGCGTA...
```

Storing $n = 1 \times 10^5$ chromosomes in a compressed VCF requires ≈ 50 GB.

 $\leftarrow 5 \times 10^7$ bases for small human chromosome \rightarrow

Shared haplotypes are often due to shared history

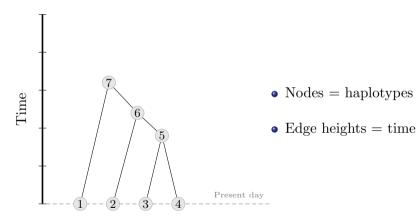
```
...GTAACGCGATAAGAGATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGAGATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGAAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGTAATAGCGTA...
...GTAACGCGATAAGATATTAGCCCAAAAACACAGACATGGTAATAGCGTA...
```

Q. Can we use this history to store DNA more compactly?

Tree sequences are the future!

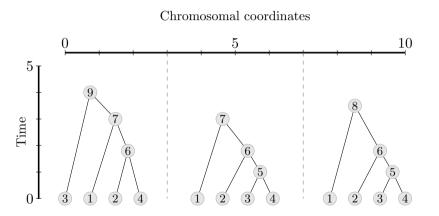
- Tree sequences contain rich information about the history of a sample, not just the genotypes.
- We can simulate this data structure using well-established software (msprime, SLiM). (With some caveats...)
- We can infer this data structure with some success (tsinfer).

Trees show genealogy at a single allele



Efficient simulation of introgression, admixture and local ancestry

Tree sequences show genealogy over an interval of alleles

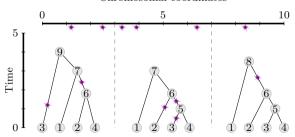


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Tree sequences can encode haplotypes

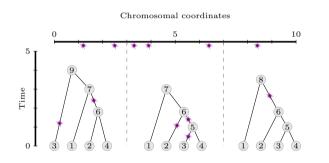
Node 1	0	0	0	0	0	0
Node 2	1	0	1	0	0	1
Node 3	0	1	0	1	1	1
Node 4	1	0	0	0	1	1

Chromosomal coordinates



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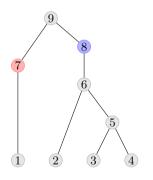
Tree sequences can be stored in tables



Nodes			Edg		
$_{ m id}$	time	left	right	paren	t child
1	0.0	0.0	7.0	5	3
2	0.0	0.0	7.0	5	4
3	0.0	0.0	10.0	6	2
4	0.0	0.0	3.0	6	4
5	1.1	3.0	10.0	6	5
6	1.8	0.0	7.0	7	1
7	3.0	0.0	7.0	7	6
8	3.5	1.0	10.0	8	1
9	4.0	7.0	10.0	8	6
		0.0	3.0	9	3
		0.0	3.0	9	7

Mutations				
location	$_{ m time}$	nearest node		
1.2	2.5	6		
2.5	1.2	3		
3.3	1.3	2		
3.9	0.4	3		
6.4	1.4	5		
8.4	2.7	6		

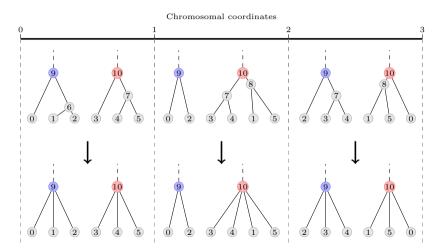
Tree sequences can hold info on population structure



Nodes may be assigned to populations.

The branch joining a sample node to an ancestral node shows the sample's ancestry.

Local ancestry can be extracted from tree sequences



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Simulating tree sequences - old methods

Realistic simulations are important

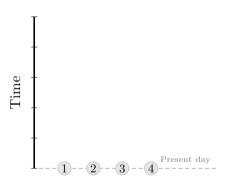
Exploration

Simulations allow us to explore the influence of various historical scenarios on observed patterns of genetic variation and inheritance.

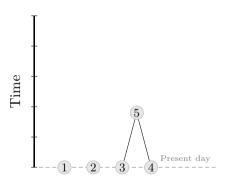
• Benchmarking and evaluating method performance To assess the accuracy of inferential methods, we need test datasets for which the true values of important parameters are known.

Model training

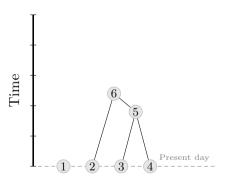
Some methods for ancestry inference are trained on simulated data.



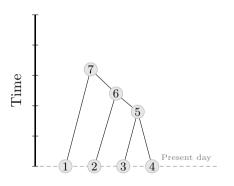
• Simulates tree sequences under an implementation of the coalescent model.



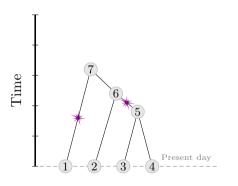
• Simulates tree sequences under an implementation of the coalescent model.



 Simulates tree sequences under an implementation of the coalescent model.



• Simulates tree sequences under an implementation of the coalescent model.



 Mutations are assumed to be neutral and can be generated independently of the tree topologies and edge lengths.

A simplified toy example: Neanderthal introgression

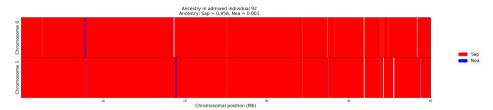
Generations	Event
≈ 240000	Common ancestor of all modern Eurasians and Ne-
	anderthals at all loci.
20000	Divergence of Eurasians and Neanderthals.
2500	2% introgression of Neanderthals into Eurasians.
0	Samples from 100 Eurasian individuals obtained.

Chromosome of $50\,000\,000$ base pairs, constant effective population sizes of 5000 individuals, uniform recombination rate 1×10^{-8} bp/generation, uniform mutation rate 1×10^{-8} bp/generation, all variation is neutral.

msprime performance

	Missing data	Run time	File size	Realism
default	4.0%			×
+ full ARG	0.0%			×
+ migration records	0.0%			X

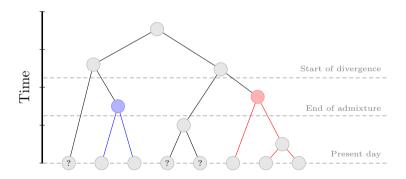
msprime results - missing ancestry data



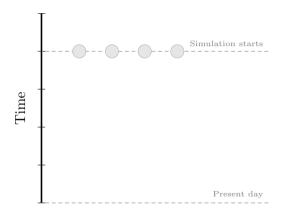
Global ancestry averaged over all of the simulated samples was

- 96.0% Sapiens
- < 0.05% Neanderthal
- \bullet 4.0% unassigned.

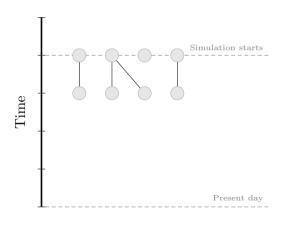
Missing ancestry is due to incomplete lineage sorting



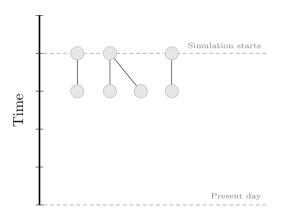
Some samples do not have simulated ancestors in the given populations.



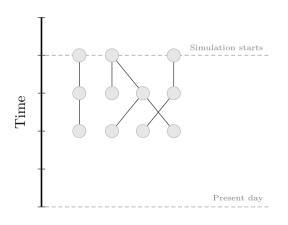
- forward simulation
- pruning of irrelevant history.



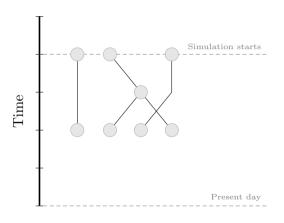
- forward simulation
- pruning of irrelevant history.



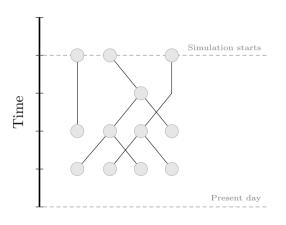
- forward simulation
- pruning of irrelevant history.



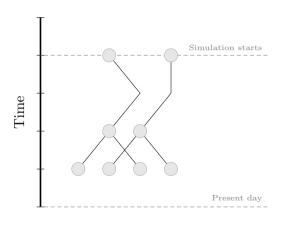
- forward simulation
- pruning of irrelevant history.



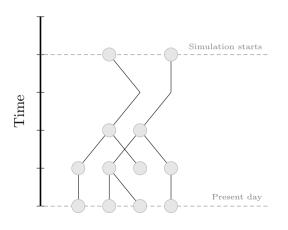
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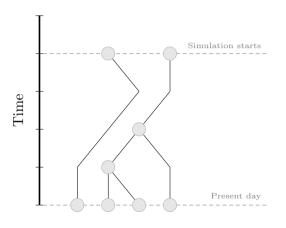
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- forward simulation
- pruning of irrelevant history.

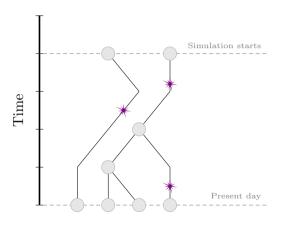


- forward simulation
- pruning of irrelevant history.



- forward simulation
- pruning of irrelevant history.

SLiM simulates an entire population forward-in-time

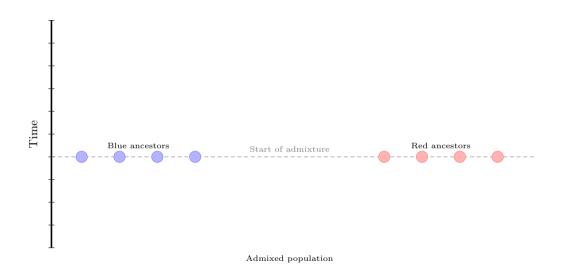


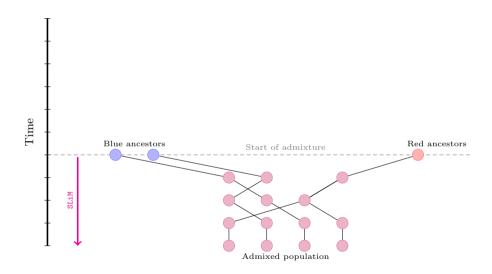
Mutations can be added during the simulation of the tree topologies, or generated independently and added afterwards.

SLiM performance

	Missing data	Run time	File size	Realism
default	4.0%			√
+ unary simplify	0.0%			\checkmark

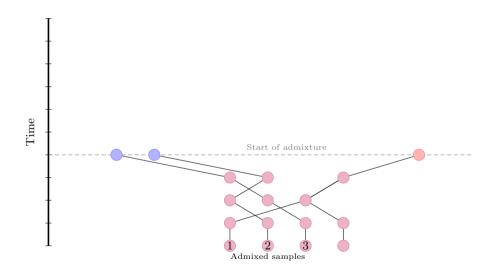
Simulating tree sequences - new method



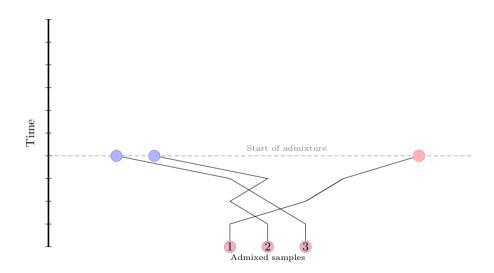


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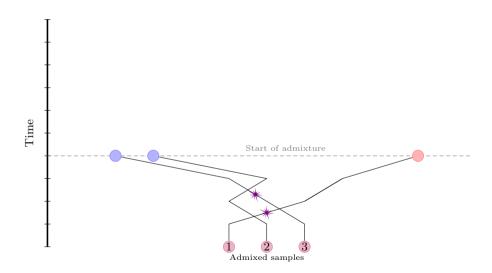
Efficient simulation of introgression, admixture and local ancestry

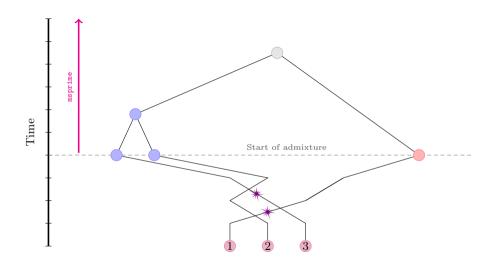


Georgia Tsambos Efficient simulation of introgression, admixture and local ancestry

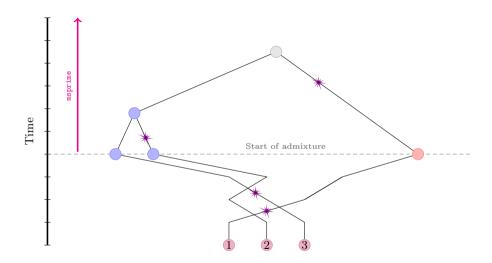


Georgia Tsambos Efficient simulation of introgression, admixture and local ancestry





Tsambos Efficient simulation of introgression, admixture and local ancestry



Georgia Tsambos Efficient simulation of introgression, admixture and local ancestry

New method performance

	Missing data	Run time	File size	Realism
msprime	4.0%			Х
+ full ARG	0.0%			×
+ migration records	0.0%			×
SLiM	4.0%			✓
+ unary simplify	0.0%			\checkmark
Georgia	0.0%			✓

Summary

- It is useful to keep track of local ancestry in genetic simulations.
- Standard tree sequence simulators are able to do this with the help of efficient ancestry-extraction algorithms.
- However, they do not retain the ancestry of all segments due to incomplete lineage sorting.
- A new simulation method overcomes this problem.

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References II

