

Efficient simulation of introgression, admixture and local ancestry

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Talk outline

1. Introduction to admixture and local ancestry
2. Tree sequences
3. Simulating local ancestry with tree sequences - existing ways
4. Simulating local ancestry with tree sequences - new way

Intro to admixture and local ancestry

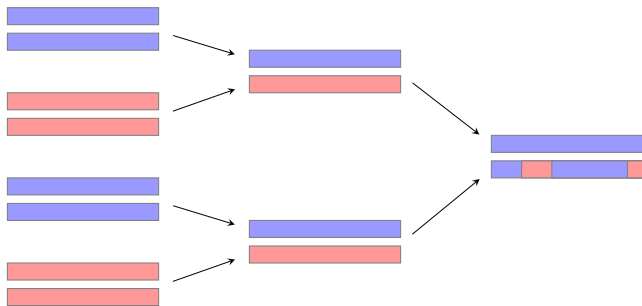
What is admixture?

- An organism has **ancestry** with a given population if they have inherited some genetic material from ancestors who belonged to that population.
- Any organism with > 1 ancestry is **admixed**.
- **Introgression** is admixture between different species.

Generation 0

Generation 1

Generation 2



Reporting ancestry

Global ancestry

60% 40%

10% 90%

70% 30%

Local ancestry

G A T T T G C C A A

A A C C T G T C G A

G A T C T A T T G G

My PhD work is about **simulating** and inferring local ancestry.

Being able to simulate genetic ancestry is useful!

- **Benchmarking and evaluating method performance**

To assess the accuracy of methods that infer ancestry, we need test datasets for which true local ancestry is known.

- **Model training**

Some methods for ancestry inference are trained on simulated data.

- **Exploration**

Simulations allow us to explore the influence of various historical scenarios on observed patterns of genetic variation and inheritance.

Tree sequences: the data format

Context - genetic data is BIG and REPETITIVE

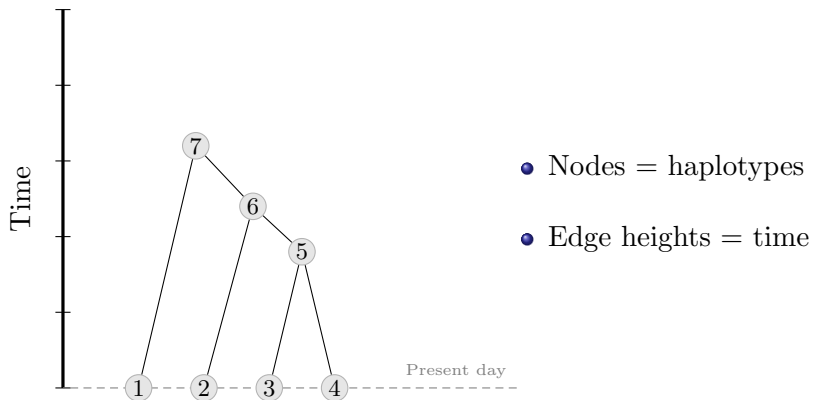
```
...GTAACGCGATAAGAGATTAGCCCCAAAAACACAGACATGGAAATAGCGTA...  
...GTAACGCGATAAGAGATTAGCCCCAAAAACACAGACATGGAAATAGCGTA...  
...GTAACGCGATAAGATATTAGCCCCAAAAACACAGACATGGAAATAGCGTA...  
...GTAACGCGATAAGATATTAGCCCCAAAAACACAGACATGGAAATAGCGTA...  
...GTAACGCGATAAGATATTAGCCCCAAAAACACAGACATGGAAATAGCGTA...  
...GTAACGCGATAAGATATTAGCCCCAAAAACACAGACATGGTAATAGCGTA...  
...GTAACGCGATAAGATATTAGCCCCAAAAACACAGACATGGTAATAGCGTA...
```

← 5×10^7 bases for small human chromosome →

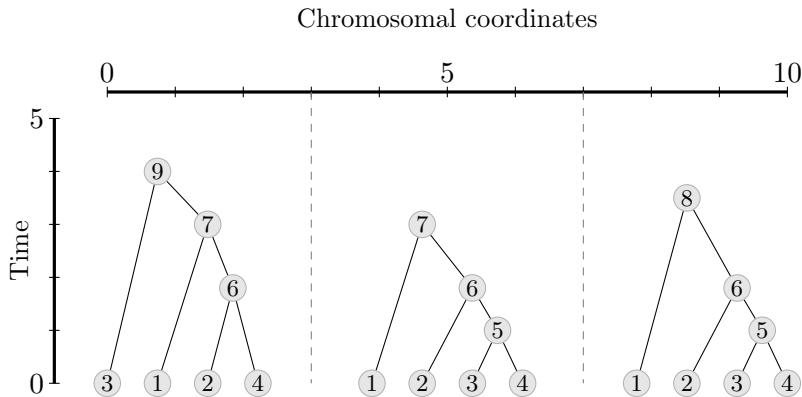
Repeated haplotypes are often just a consequence of shared history.

Q. Can we use this history to represent DNA sequences more compactly?

Trees show genealogy at a single allele

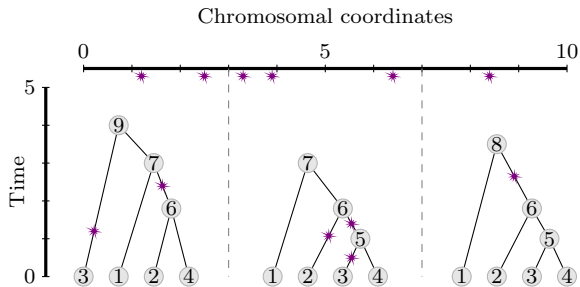


Tree sequences show genealogy over an interval of alleles

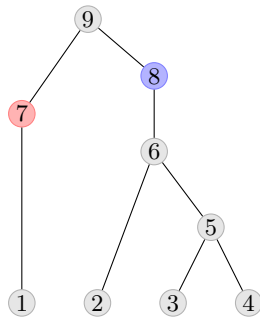


Tree sequences can encode haplotypes

Node 1	0	0	0	0	0	0
Node 2	1	0	1	0	0	1
Node 3	0	1	0	1	1	1
Node 4	1	0	0	0	1	1



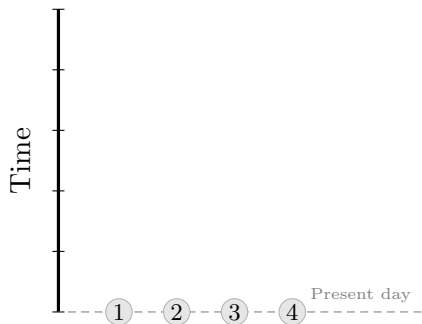
Tree sequences can hold info on local ancestry



Nodes may be assigned to populations.
The branch joining a sample node to an ancestral node shows the sample's ancestry.

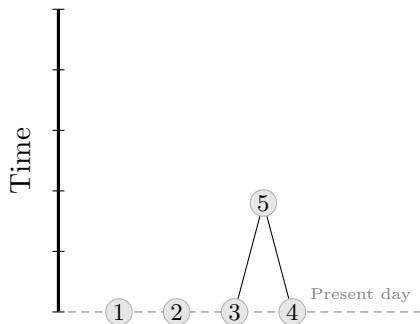
Simulating admixture - old methods

msprime simulates a sample backwards-in-time



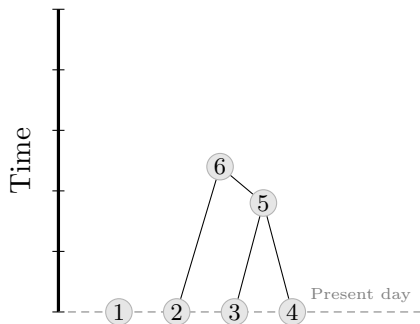
Simulates tree sequences under the coalescent model.

msprime simulates a sample backwards-in-time



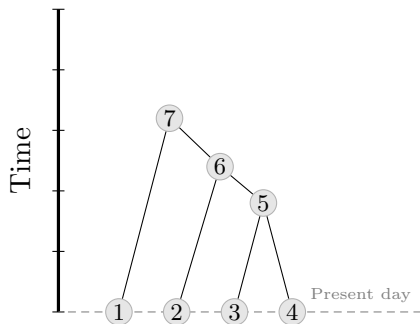
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Simulates tree sequences under the coalescent model.

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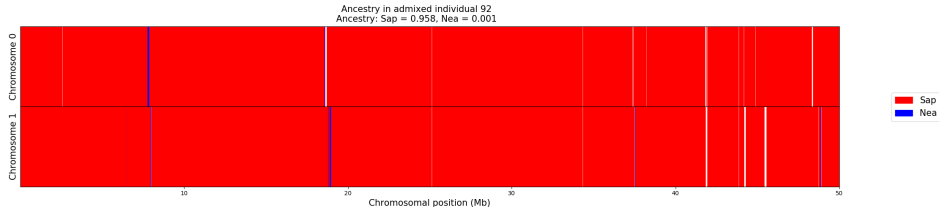
Simulates tree sequences under the coalescent model.

A simplified toy example: Neanderthal introgression

Generations	Event
$\approx 240\,000$	Common ancestor of all modern Eurasians and Neanderthals at all loci.
20 000	Divergence of Eurasians and Neanderthals.
2 500	2% introgression of Neanderthals into Eurasians.
0	Samples from 100 Eurasian individuals obtained.

Chromosome of 50 000 000 base pairs, constant effective population sizes of 5000 individuals, uniform recombination rate 1×10^{-8} bp/generation, uniform mutation rate 1×10^{-8} bp/generation, all variation is neutral.

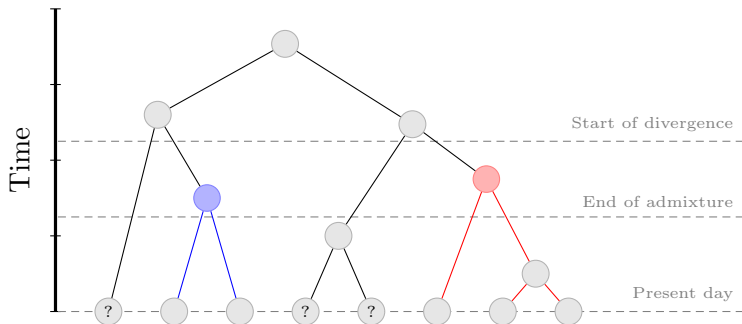
msprime results - missing ancestry data



Global ancestry averaged over all of the simulated samples was

- 96.0% Sapiens
- < 0.05% Neanderthal
- 4.0% unassigned.

Missing ancestry is due to incomplete lineage sorting



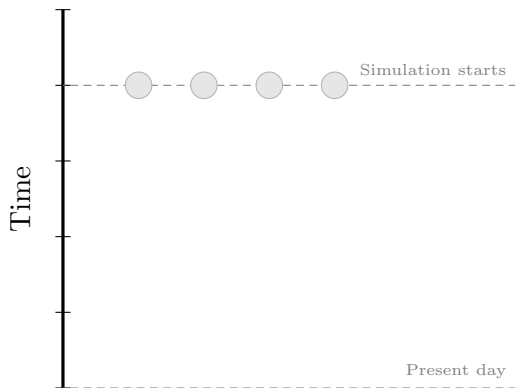
Some samples do not have simulated ancestors in the given populations.

msprime performance

	Missing data	Run time	File size	Realism
default	4.0%	6 sec	9 Mb	X
+ all ancestors	0.0%	53 sec	1700 Mb	X

Restricted by the limitations of the coalescent model: no selection, random mating, small sample sizes, no more than 1 mutation at any location ...

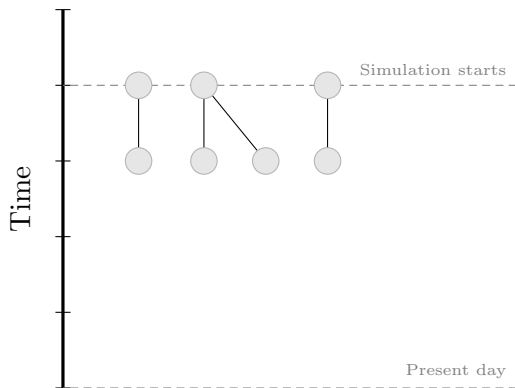
SLiM simulates an entire population forward-in-time



Alternates between

- 1 forward simulation
- 2 pruning of irrelevant history.

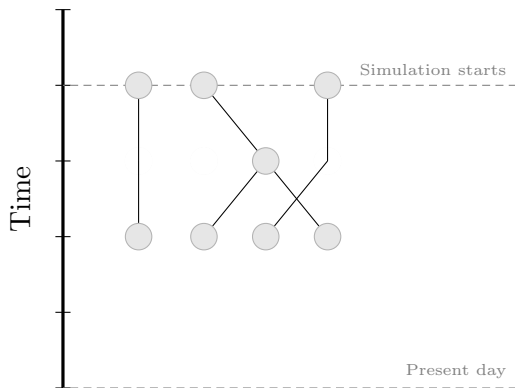
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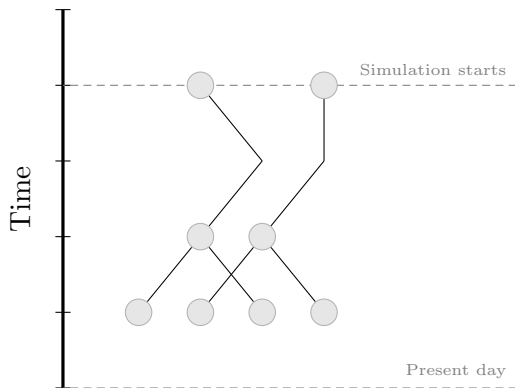
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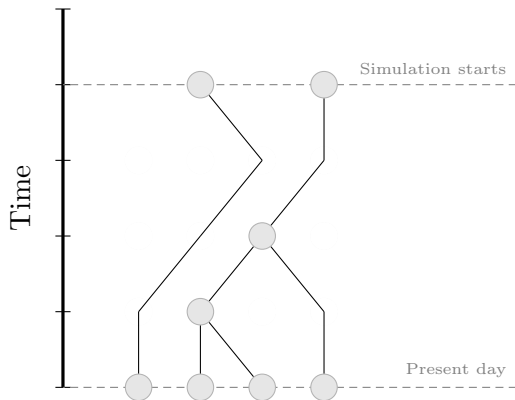
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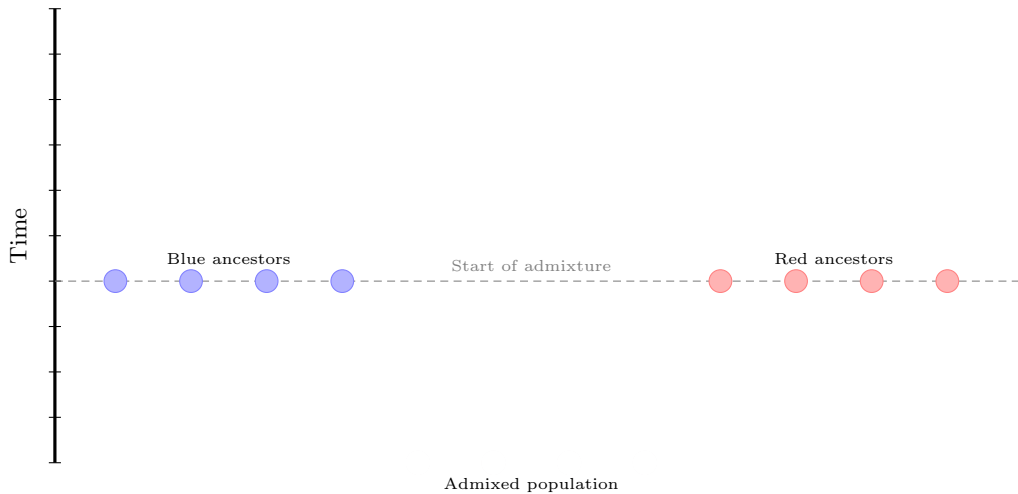
Alternates between

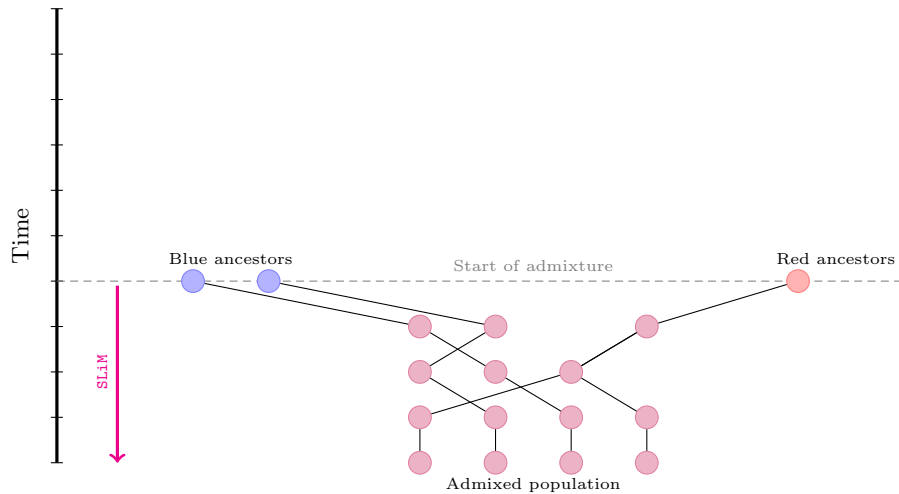
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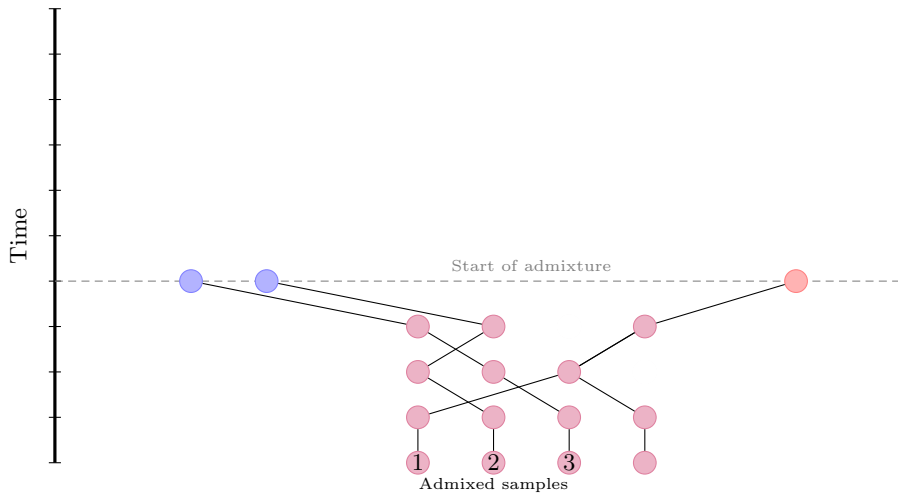
SLiM performance

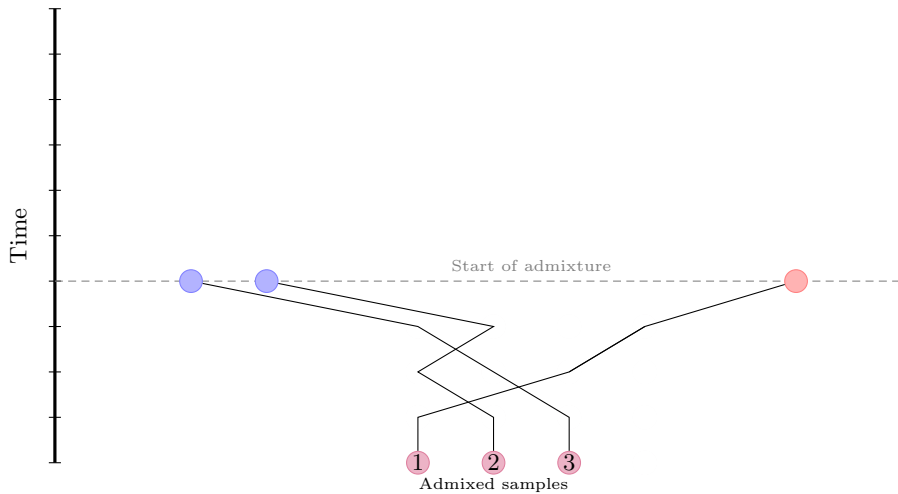
	Missing data	Run time	File size	Realism
msprime	0.0%	53 sec	1700 Mb	✗
SLiM	0.0%	> 1 hr	41 Mb	✓

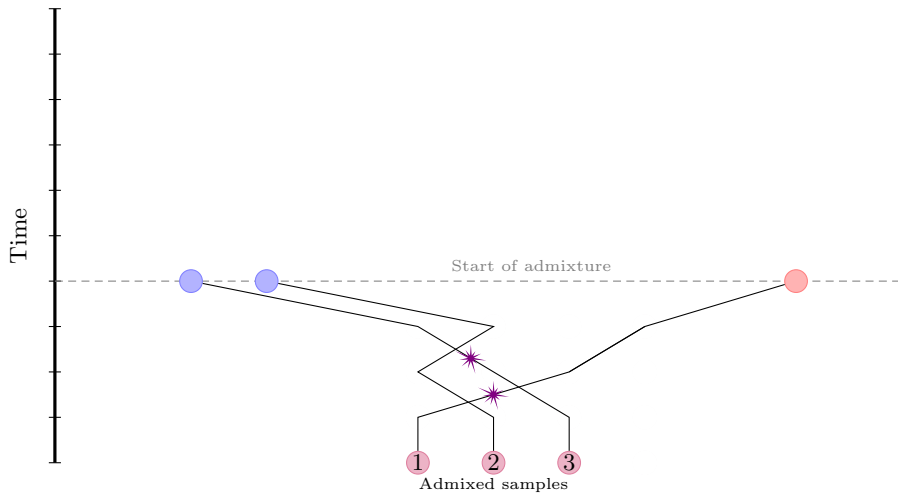
Simulating tree sequences - new method

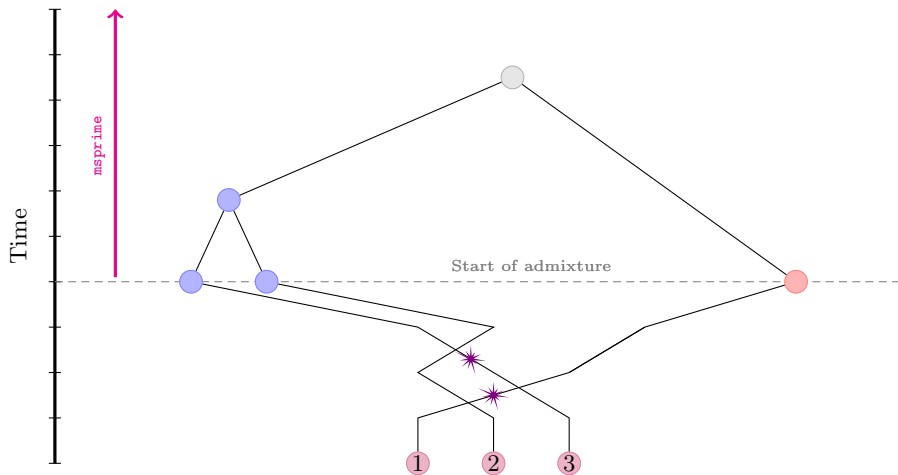


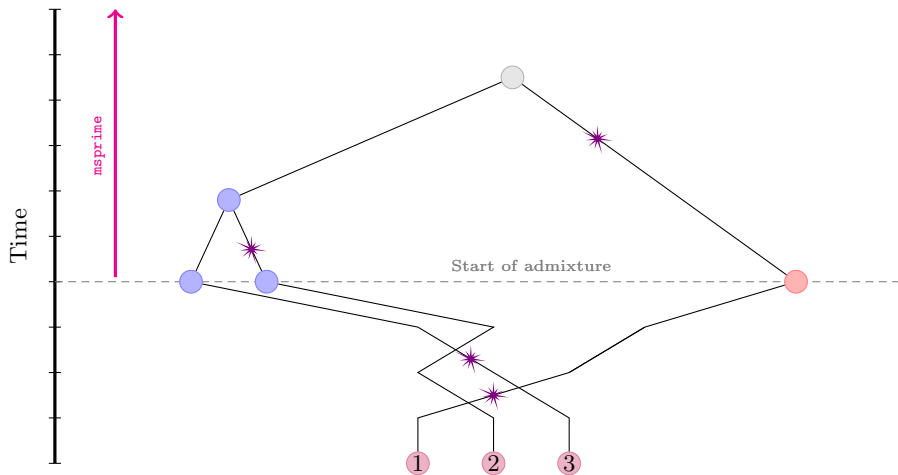












New method performance

	Missing data	Run time	File size	Realism
msprime	0.0%	53 sec	1700 Mb	✗
SLiM	0.0%	> 1 hr	41 Mb	✓
Georgia	0.0%	86 sec	39 Mb	✓

Summary

- It is useful to keep track of local ancestry in genetic simulations.
- Standard tree sequence simulators are able to do this with the help of efficient ancestry-extraction algorithms.
- A new simulation method can do this quickly while also allowing the user to model complex admixture scenarios.

Thanks to...

My supervisors	{ Damjan Vukcevic (University of Melbourne) Stephen Leslie (University of Melbourne)
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Special thanks to Jerome and the University of Oxford for hosting me in the UK this year.

References

msprime and tree sequences:

Kelleher, J., et al. (2016). Efficient Coalescent Simulation and Genealogical Analysis for Large Sample Sizes. PLOS Computational Biology, 12(5).

SLiM:

Galloway, J., et al. (2018). Tree-sequence recording in SLiM opens new horizons for forward-time simulation of whole genomes. Molecular Ecology Resources, (November 2018), 552–566.