### **Spencer Lee Obsitnik**

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### **OBJECTIVE**

Software engineer with 10+ years in startups, full-stack systems, and blockchain infrastructure. Focused on building scalable backends, smart contracts, and decentralized applications.

#### **EXPERIENCE**

Nyft Studios Atlanta, Georgia

### Senior Backend Engineer/Team Lead - Interoperability & Integrations

2023 - Present

- Develop and design standards and systems to connect any on-chain asset with in-game representations
- Manage a full-stack development team, overseeing task allocation, code quality, and project timelines
- Lead the design and implementation of frameworks for adapting assets into a user-generated gaming platform

### Full Stack Developer

2021 - 2023

- Design and implement scalable backend services for real-time multiplayer gameplay and player progression
- Develop and audit Solidity smart contracts for secure in-game asset ownership and marketplace functionality
- Program core game systems including player movement, combat, and custom networking solutions in Unity

### Georgia Tech Research Institute

Atlanta, Georgia

### Professional Researcher & Developer

2019 - 2021

- Investigated and developed virtual reality applications for analysis and training in public and private sectors
- Developed protocol standards for low level network communications across multiple busses
- Created protocol extraction and editing applications thereby increasing network speed and throughput

AT&T Atlanta, Georgia

Developer

2018 - 2019

- Developed middleware for 5G integration into current network stack using Javascript
- Created & supported a micro-service architecture to aid in the creation and organization of Virtual Network Functions

# iSimuVR Virtual Reality Arcade Startup

Atlanta, Georgia

### Co-Founder & Lead Programmer

2016 - 2020

- Scaled a startup from concept to launch, securing seed funding and leading efforts across engineering, operations, and product development
- Led a team of developers in creating and maintaining a distributed, service-oriented system

### **OPEN SOURCE & PROJECTS**

# **Coinbase CDP Agentkit (Open Source Contribution)**

- Added action provider support for Superfluid streams, queries, and pools
- Won 2nd place for Most Innovative Use of AgentKit at EthGlobal Hackathon 2025

# **Superfluid (Open Source Contribution)**

• Added Superfluid token support for 1500+ tokens from the Streme.fun platform

### ElizaOS - Web3-native AI Agent Framework (Open Source Contribution)

• Co-wrote core logic for a reference agent, defining interaction flows and blockchain transaction behaviors

### One Token vs. Many Token (Project)

- Created a Farcaster miniapp exploring ERC-20 token design with mirrored supply but opposite divisibility models
- Developed full-stack app with React, Express, and Postgres; used Neynar webhooks for real-time cast detection

# **SKILLS & INTERESTS**

Languages: C#, TypeScript, Solidity, Python, JavaScript, Java, C++, SQL,

Frameworks & Tools: React, Node.js, Next.js, Unity, Unreal, .NET, Ethers.js, Hardhat, Foundry

DevOps & Infra: Docker, Git, PostgreSOL

#### **EDUCATION**

**GEORGIA INSTITUTE OF TECHNOLOGY Bachelor of Science in Computer Science** 

Atlanta, Georgia