



# 2023A3-算子实现和性能优化

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# 自我介绍



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Sun Yat-sen University, Guangzhou, China

2022 - 2025 (expected)

Master student in Computer Science (CS)

Xidian University, Shaanxi, China

2018 - 2022

B.S. in Computer Science (CS)

#### **EXPERIENCE AND PROJECTS**

#### **Optimize GEMM step by step**

2023

"GEMM MMA" first implementates a naive kernel of GEMM by CUDA mma.sync and then optimize it step by step. In the end, it achieves above 60% of peak performance relative to CUTLASS.

#### Teaching Assistant of "SYSU-DCS3013: Computer Architecture"

2022

Release "SYSU-ARCH LAB" which focuses on simulators(gem5, GPGPU-Sim and Accel-Sim).

Design PTX-EMU 2022

"PTX-EMU" is an emulator for NVIDIA PTX.

You can use it to generate image by simulating rendering program.

#### Design CNN framework on CPU and GPU

2022

"CovNN" is a CNN framework support on CPU and GPU.

To validate its availability, CNNs are built to solve MNIST or CIFAR-10 training on GPU and achieve 98% or 70% accuracy respectively.

https://gty111.github.io



# 背景介绍



SIMD (Single Instruction, Multiple Data) 通常也被称为"单指令多数据",是一种较为常见的并行计算技术。它能够同时对多个数据元素执行相同的操作,从而提高程序的执行效率。

## **Scalar Operation**

$$A_1 \times B_1 = C_1$$

$$A_2 \times B_2 = C_2$$

$$A_3 \times B_3 = C_3$$

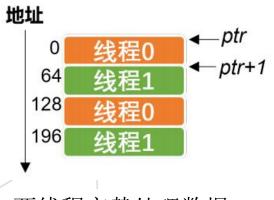
$$A_4 \times B_4 = C_4$$

## **SIMD Operation**

$$\begin{bmatrix}
 A_1 \\
 A_2 \\
 A_3
 \end{bmatrix}
 \times
 \begin{bmatrix}
 B_1 \\
 B_2 \\
 B_3
 \end{bmatrix}
 =
 \begin{bmatrix}
 C_1 \\
 C_2 \\
 C_3 \\
 C_4
 \end{bmatrix}$$

#### GCU中的SIMD编程

- 数据类型v16f32, 代表16个单精度浮点数
- 多线程SIMD访存, 竞赛平台采用两线程硬件
- SIMD中的分支分歧与GCU的掩码操作
- SIMD内置函数接口



两线程交替处理数据

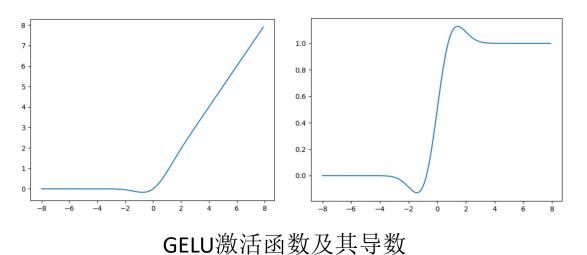


## GELU激活函数 (98.41分)

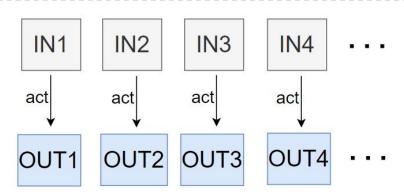


GELU激活函数的近似表示:

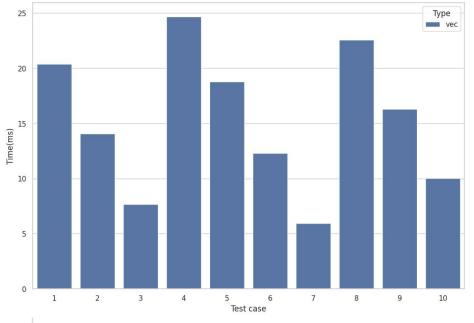
$$GELU(x) = 0.5x(1 + \tanh(\sqrt{2/\pi}(x + 0.044715x^3))$$



- 边界处理: 不足以打包成向量化处理的数据可以退化为标量处理
- 数学库:使用提供好的数学库实现GELU激活函数(tanh和power)
- 常量向量的初始化:由于需要调用提供的接口实现SIMD操作,需要常量向量作为辅助计算



激活函数属于Elementwise操作

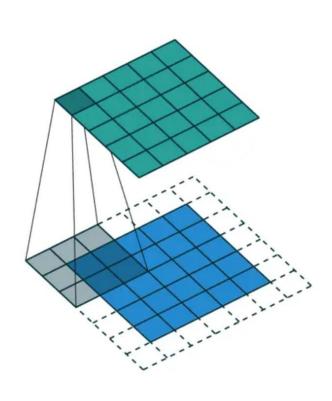


GELU赛题的用时



# 高斯模糊算子(78.56分)





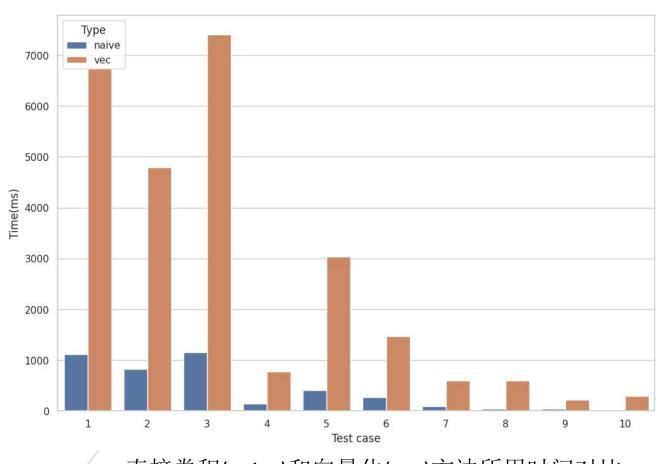
通用卷积算法图示

卷积操作的后端实现 (CUDNN、MKL等库)

- FFT
- img2col
- Winograd

本次竞赛尝试的方法

- 直接卷积计算
- 向量化



直接卷积(naive)和向量化(vec)方法所用时间对比



# reduce规约算子(52.83分)

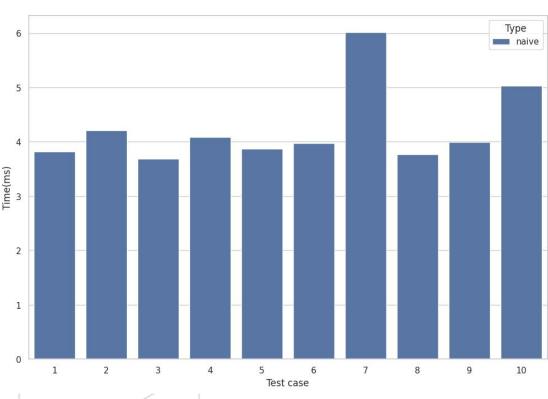


### reduce操作 三维张量 指定三维中任意多维 降维后的张量

```
template int config>
    void REDUCE(float * __restrict input, float * __restrict output,
                int dim0, int dim1, int dim2,
                bool reduce_dim0, bool reduce_dim1, bool reduce_dim2) {
      int out_dim2 = reduce_dim2 ? 1 : dim2;
       int out dim1 = reduce dim1 ? 1 : dim1;
      int out_dim0 = reduce_dim0 ? 1 : dim0;
      int out_size = out_dim0 * out_dim1 * out_dim2;
      for (int j = 0; j < dim1; j++) {
        int jj = !reduce_dim1 * j;
        for (int i = 0; i < dim0; i++) {
          int ii = !reduce_dim0 * i;
          for (int k = 0; k < dim2; k++) {
            int kk = !reduce_dim2 * k;
            int out_idx = ii * out_dim1 * out_dim2 + jj * out_dim2 + kk;
            int in idx = i * dim1 * dim2 + j * dim2 + k;
16
            output[out idx] =
                ii == i && jj == j && kk == k ? input[in idx] : reduce operation(config)(output[out idx], input[in idx]);
18
```

实现reduce操作的代码

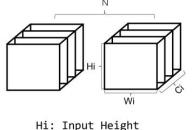






# Depthwise 2D卷积算子(44.04分)





Wi: Input Width

Hi: Input Height

Ci: Input Channel

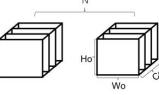
Wi: Input Width

N: Batch size

Ci: Input Channel

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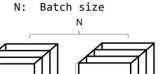


Ho: Output Height
Wo: Output Width
Co: Output Channel
N: Batch size

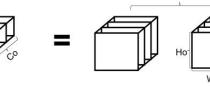
Ci: Input Channel
Co: Filter Channel

R: Filter Height

S: Filter Width







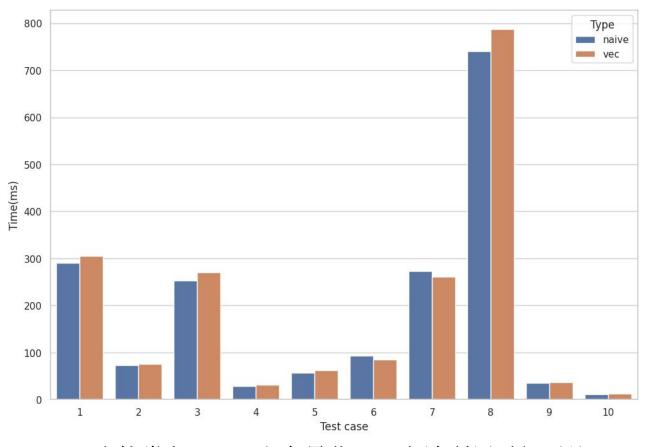
R: Filter Height
S: Filter Width
Co: Filter Channel

Ho: Output Height
Wo: Output Width
Co: Output Channel
N: Batch size

普通卷积(上)和Depthwise卷积(下)的对比

### 本次竞赛尝试的方法:

- 直接卷积计算
- 向量化



直接卷积(naive)和向量化(vec)方法所用时间对比





# THANKS & QA

