Tianyu Guo (Ti)

University of Waterloo Mechatronics Engineering

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Skills

Hardware

- PCB Schematic Design, PCB layout design, Soldering, 3D Printing
- Arduino, Raspberry Pi, PLC, FPGAs, ARM based microprocessors
- Machining, Wood shop tools, Laser Cutting

Software

- Proficient: C, C++, AHK, HTML, CSS, Bootstrap, JavaScript
- Familiar: Java, MatLab, Python, Node.JS, Heroku, MySQL
- Other: Photoshop, Illustrator, Visual Studio, GIT, LabView

Additional

- UART, I2C, SPI, NFC protocols
- · EEG and EMG technology
- Mac/Linux Terminal
- FMEA, GD&T, Six Sigma
- Eagle CAD, SolidWorks, AutoCAD, Sketchup

Employment History

Innovation Intern - Khazanah Americas Incorporated. San Fransisco, CA

2016

- Developed a search engine that allows employees to easily customize their search in multiple company's business databases that have used by 30% of staff in the office.
- Lead developed a Kinect-based 3D human body scanner that can capture over 90% of users' upper body details, used by company at least 1 time per week.
- Developed camera control interface and automated software for company's Drawing robot project. Used by company
 at least 2 times per week.
- Represented company in startups events, discuss deals with startups.
- PCB design, machining, Laser cutting, 3D modeling, 3D printing, Raspberry Pi, Arduino, Python, C, SSH, AHK, Heroku, JavaScript, CSS, HTML, Linux.

Hardware Developer - Neurovative Technologies Inc., (Accelerator Centre) Waterloo, ON

2014-2016

- Co-developed company's main product, Vibrant, a wearable therapeutic system, as the 3rd member of the company.
- Data analysis with accelerometer, circuit design and building, Arduino, Bluetooth Low Energy, read data sheets, and tested sensors and actuators
- Assisted with the company's Android companion app, using Java.
- Represented the company in Shenzhen, China during summer 2015 by discussing and investigating cooperation opportunities in vibration motors and PCB manufacturing with vendors.

Junior Software Developer - Symanta Inc., (Communitech) Waterloo, ON

2014

- Worked with the Emotiv Brainwave EEG Headset, Google Cardboard, Python, and AHK
- Led developed company's mind controlled virtual reality gaming system
- Crowd tested the project at KWartzlab hackerspace.

Lab Assistant - University of Waterloo, Waterloo, ON

2013

- Improved the Lab Manual for ECE 351 (Compilers Course)
- Ensured clear structure and drew flow charts for the programming assignments, using C++

Projects

Smartphone-controlled smart pillow for sleep tracking and modifying

2015-2016

- Applied skills in Arduino, Git, C, Java, and data analysing with pressure sensors
- Built compact electrical system embedded in a pillow which utilized Arduino, accelerometers, Bluetooth, I2C, UART, EEG sensor circuit, LCD screen, vibration motors, sd card R/W, etc.

- Sourcing components from vendors
- 18 months of research and developments and 4 versions of prototypes. The device is proven to be able to generate sleep activity graph as accurately as top 5 sleep tracking apps on the market.

Real Life Angry Birds Gaming Machine

2014-2015

- Used 3D modelling for Design, Machining, Arduino, and Circuit Design
- Led a group of 5 Engineering students to develop the project to design and build the system

Bluetooth earpiece wireless charging shall

2016 - present

Applied PCB manufacturing, full bridge rectifier circuit design, 3d modeling and printing.

Concentration Improvement System (Arduino, Bluetooth, Java for android, EEG sensor)

2014-2015

· Used machining skill to develop a wristband that notifies users when they are not concentrating

Myo EMG controlled RSI treatment system - Hack the North hackathon (Bluetooth, Arduino, C, UART)

2016

• Co-developed vibration system to correct patients' posture, using data from EMG sensor. Tested and proven effective.

Job Miner Website - ConUHacks Hackathon (Rapid Prototyping, HTML, JavaScript, CSS, jQuery, and Bootstrap)

2016

• Co-developed a website that evaluates jobs for University Students

Activities

Founder of Natruwake Student team - University of Waterloo Natruwake Bio-Mechatronics Team

2015-present

- Led 15 students in developing an open-source smart pillow pad (based on pillow project)
- Used GitHub Version control and collaboration, 3D modeling & printing, Arduino machine learning library, PCD layout
 and Schematic design, MQTT protocol, H-Bridge, and product crowd testing, Microsoft Azure, SolidWorks.

Co-president in Mechanical and Electrical Lead of Robotics Team - Waterloo Collegiate Institute

2013-2015

 Led building a robot car, rapid prototyping with sensors, dc motors, Raspberry Pi to control Arduino, machining for making the body, circuit design, OpenCV

Founder and co-organizer of Arduino Workshop - University of Waterloo

2015

• Organized, Designed, and gave hands-on lectures in Arduino project. Helped more than 200 students.

Program Designer and Instructor - Stack Family YMCA Robotics Camp

2015-2016

Led designed and built 16 projects involving Lego Mindstorms and Arduino for young students

Hardware Executive at First Robotics Team 2702 - Eastwood Collegiate Institute

2014-2015

Used lathes, drilling machines, table saw, milling machines, SolidWorks for designing, prototyping & building robots

Awards & Achievements

President's Award - University of Waterloo

2015

• Awarded for founding UW-Hardware Workshop (1 of 6 recipients of the term, one of the youngest recipients in history)

2nd **Place Overall** - International Autonomous Robot Racing Competition

2015

• From leading Waterloo Collegiate Institute Robotics Team

Gold Medal - Waterloo Wellington Science and Engineering Fair

2015

Education

Candidate for Bachelor of Applied Science

-Honours Mechatronics Engineering at University of Waterloo

2015 - 2020

• Extracurricular evolvement: Founder of UW Hardware workshop (Helped more than 200 students get start with Arduino), Federation of Student Entrepreneurial Committee, Co-organizer of Meditation Club, Co-organizer of Chinese Canadian heart to heart Club, Toast Master Club, Brain Computer Interface Club, outer club.

Interest

Reading, Project building, Rock Climbing, Biking, Chess, Chinese Calligraphy, following tech trends.