University of Victoria Computer Science

CSC349A Numerical Analysis

Lecture 11

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Introduction

A polynomial of order (degree) n can be written as

$$f(x) = a_0 + a_1 x + a_2 x^2 + \cdots + a_n x^n = \sum_{i=0}^{n} a_i x^i$$

as well as

$$f(x) = a_n (x - r_1)^{m_1} (x - r_2)^{m_2} \ldots (x - r_k)^{m_k} \text{ with } \sum_{j=1}^{k} m_j = n$$

if $f(x)$ has k distinct roots (real or complex) and r_j is a zero of multiplicity $m_j \geq 1$. If the coefficients a_i are real, then any complex roots occur in conjugate pairs, $\lambda \pm \mu i$ where $i = \sqrt{-1}$.

Polynomial roots using Newton/Raphson

One approach to computing the roots of a polynomial $f(x)$ is to use the Newton/Raphson method.

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

Main issues:

- Efficient evaluation of $f(x_i)$ and $f'(x_i)$.
- How to implement Newton to compute all n roots of $f(x)$
- How to compute complex roots

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Horner's Algorithm

Given a polynomial $f(x) = \sum_{i=0}^{n} a_i x^i$ and a value x_0, this algorithm is used to efficiently evaluate $f(x_0)$ and $f'(x_0)$. To illustrate the basic idea, consider the case $n = 4$:

$$f(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + a_4 x^4 \tag{1}$$

can be rewritten in the form:

Horner's Algorithm

This form of the polynomial is more efficient to compute.

$$f(x) = a_0 + x * (a_1 + x * (a_2 + x * (a_3 + x * a_4))) \quad (2)$$

Evaluation of (1) at x_0 requires 10 multiplications and 4 additions, whereas (2) requires only 4 multiplications and 4 additions. The general case (for a polynomial of order n): form (1) requires $n(n+1)/2$ multiplications and n additions, from (2) requires n multiplications and n additions

Deriving the Algorithm Example

Consider the nested form again:

$$f(x) = a_0 + x * (a_1 + x * (a_2 + x * (a_3 + x * a_4)))$$

The algorithm

Evaluate $f(x_0)$, assuming that $f(x) = \sum_{i=0}^{n} a_i x^i$ is written in the **"nested" form**, as in (2):

$$
\begin{aligned}
b_n &= a_n \\
b_{n-1} &= a_{n-1} + b_n x_0 \\
b_{n-2} &= a_{n-2} + b_{n-1} x_0 \\
&\dots \\
b_0 &= a_0 + b_1 x_0 \\
b_0 &= f(x_0)
\end{aligned}
$$

Number of arithmetic operations

More compact form:

$$b_k = a_k + b_{k+1}x_0 \quad \text{for } k = n-1, n-2, \ldots, 1, 0$$

NOTE that execution of this algorithm requires **exactly** n multiplications and n additions.
Furthermore, if we rearrange and solve for each a_k we get

$$a_k = b_k - b_{k+1}x_0$$

Algorithm for evaluating $f'(x_0)$

Let $a_n, a_{n-1}, \ldots, a_0$ be defined as above, and consider:

$$\begin{aligned} f(x) &= a_0 + a_1 x + \cdots + a_{n-1}x^{n-1} + a_n x^n \\ &= (b_0 - b_1 x_0) + (b_1 - b_2 x_0)x + \cdots + (b_{n-1} - b_n x_0)x^{n-1} + b_n x^n \\ &= (x - x_0)(b_1 + b_2 x + b_3 x^2 + \cdots + b_n x^{n-1}) + b_0 \end{aligned}$$

Let:

$$Q(x) = b_1 + b_2 x + b_3 x^2 + \cdots + b_n x^{n-1}$$

then

$$f(x) = (x - x_0)Q(x) + b_0$$

Algorithm for evaluating $f'(x_0)$

Differentiating with respect to x gives

$$f'(x) = Q(x) + (x - x_0)Q'(x)$$

which implies that

$$f'(x_0) = Q(x_0)$$

Thus, to evaluate $f'(x_0)$, one first needs to evalute $f(x_0)$ as above, which gives the coefficients $b_n, b_{n-1}, \ldots, b_0$, and then evaluate $Q(x_0)$. The most efficient way to evalute $Q(x_0)$, is to use the nested form for the polynomial $Q(x)$.

Horner's algorithm

The following algorithm evaluates both $f(x)$ and $f'(x_0) = Q(x_0)$ using *nest multiplication* to evaluate both of the polynomials.

HORNER'S ALGORITHM

Given values $a_0, a_1, \ldots, a_n$ and x_0, compute:

$$
\begin{aligned}
b_n &= a_n & c_n &= b_n \\
b_{n-1} &= a_{n-1} + b_n x_0 & c_{n-1} &= b_{n-1} + c_n x_0 \\
b_{n-2} &= a_{n-2} + b_{n-1} x_0 & c_{n-2} &= b_{n-2} + c_{n-1} x_0 \\
&\ldots & & \\
b_0 &= a_0 + b_1 x_0 & c_1 &= b_1 + c_2 x_0
\end{aligned}
$$

Then

$$
b_0 = f(x_0) \qquad c_1 = f'(x_0)
$$

EXAMPLE

Let $f(x) = x^4 - 2x^3 + 2x^2 - 3x + 4$ and use Horner's algorithm to evaluate $f(1)$ and $f'(1)$:

Note

The explicit form of $f'(x)$, namely

$$f'(x) = 4x^3 - 6x^2 + 4x - 3$$

is not obtained; only the *value* of $f'(1)$ is computed. Since $Q(x)$ depends on the value of x_0, which is equal to 1 above, all computations must be re-done in order to evaluate $f'(x)$ at a different value of x.

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Polynomial Deflation

Having computed one zero, say r_1 of a polynomial $f(x)$ having n zeros $r_1, r_2, \ldots, r_n$ the deflated polynomial is

$$\hat{f}(x) = \frac{f(x)}{x - r_1}$$

Note that $\hat{f}(x)$ is a polynomial of order $n - 1$ having roots

$$r_2, \ldots, r_n$$

$\hat{f}(x)$ can be easily determined from Horner's algorithm.

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Newton's algorithm with Horner

Outline of a procedure to compute a zero of a polynomial $f(x)$ using Newton's method and Horner's algorith:

- Let x_0 be an initial approximation to a zero of $f(x)$
- for i $= 1$ to imax

  use Horner's algorithm to evaluate $f(x_{i-1})$ and $f'(x_{i-1})$

  set $x_i \leftarrow x_{i-1} - \frac{f(x_{i-1})}{f'(x_{i-1})}$

  if $\left|1 - \frac{x_{i-1}}{x_i}\right| < \varepsilon$ exit

  end

  output failed to converge in imax iterations

Polynomial Deflation

Suppose that the values $x_0, x_1, x_2, \ldots$ computed above converge in N iterations. Then x_N is the final computed approximation to some zero, say r_1 of $f(x)$. Now the final computation in the above procedure with Newton's method (after N iterations) is:

$$x_N \leftarrow x_{N-1} - \frac{f(x_{N-1})}{f'(x_{N-1})}$$

If $b_n, b_{n-1}, \ldots, b_0$ are the values computed by Horner's algorithm to evalute $f(x_{N-1})$ that is, in the last step of the above procedure (when $i = N$), then from page 2 of Handout number 13 it follows that:

$$f(x) = (x - x_{N-1})Q(x) + b_0 \tag{3}$$

Polynomial Deflation II

$$Q(x) = b_1 + b_2 x + b_3 x^2 + \cdots + b_n x^{n-1} \tag{4}$$

On letting $x = x_{N-1}$ in (3), we obtain:

$$b_0 = f(x_{N-1}) \approx 0 \text{ since } x_{N-1} \approx x_N \approx \text{ the zero } r_1 \text{ of } f(x)$$

Therefore from (3),

$$f(x) \approx (x - x_{N-1})Q(x)$$

and consequently

$$Q(x) \approx \frac{f(x)}{x - x_{N-1}}$$

Polynomial Deflation III

That is, the polynomial $Q(x)$ defined in (4) above, is the **deflated polynomial**, it is a polynomial of degree $n-1$, whose zeroes are equal to those of $f(x)$, except for the zero at $x_{N-1} \approx r_1$. Note that the coefficients $b_1, b_2, \ldots, b_n$ of $Q(x)$ are determined from the last application (when $i = N$) of Horner's algorithm in the procedure at the beginning of these notes.

Note: If several zeros of $f(x)$ are approximated as above, and several deflations are carried out giving a sequence of deflated polynomials of degrees $n-1, n-2, n-3, \ldots$, then the successive computed zeros tend to become less and less accurate.

Root Polishing

Aply Newton's method to approximate deflated polynomial $Q(x)$, giving a value $\hat{r}$. The value $\hat{r}$ approximates some root r_2 of $f(x)$, but will not be fully accurate. Use $\hat{r}$ as the initial approximation for Newton's method applied to $f(x)$. This will converge very quickly (1 or 2 iterations) to the fully accurate root r_2 (as $\hat{r}$ is very clsoe to r_2).

Complex roots using Newton

One approach is to use Newton's method with complex arithmetic. This requires a complex-valued initial value x_0. Usually needs a very good initial approximation to a complex root for convergence.