




GUADALUPE JARA • FULL STACK SOFTWARE DEVELOPER

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 /guadalupejara

• SKILLS •

Front End • React.js, JavaScript, HTML5, CSS, jQuery, AJAX/Axios, REST.API, Bootstrap, Formik, Yup

Middle Tier • C#, .Net, .Net Core, ADO.Net, ASP.net, Brevo

Back End • T-SQL, SQL Service Management Studio

Tools • Git, Github, Slack, Trello, Postman, Visual Studio Code, Visual Studio, Figma, Adobe XD, Qualtrics, Bugzilla, Google Suite

Soft Skills • Critical Thinking, Troubleshooting, Agile Methodologies, Qualitative & Quantitative Research, Feedback Receptive

• WORK EXPERIENCE •

Resolvly, Full Stack Software Engineer

Oct 2023 - Present

Resolvly is an innovative and interactive platform designed to serve as an academic resource for high school scholars navigating the college admissions process.

- Developed web pages for student profiles and administrative tasks utilizing React and Bootstrap. Implemented efficient components to display relevant information based on user roles enhancing usability and improving productivity.
- Collaborated with team members to modify data handling using Restful APIs through .Net Core and used Postman to test functionality to improve data dependability and workflow efficiency.
- Integrated third-party libraries such as Yup and implemented data checks through schemas and prototypes to each webpage in order to streamline quality control processes and enhance data accuracy.
- Implemented routes tailored to user roles and page requirements, ensuring seamless navigation within multiple navigation points. Additionally, included the display of student identification numbers in the URL for enhanced user experience and security.
- Developed a responsive form utilizing Formik to capture data and populate a card to display the inputted data for the user in real time and send feedback on form status upon submit through sweetalerts and toasts.
- Engineered an automated email to send upon admin disapproval of student's story, streamlining admin processes and facilitating communication to student through custom emails containing admin comments.
- Leveraged Trello, Figma, Slack, and Zoom to streamline coordination for product development tasks. Actively participated in stand-up meetings, contributed to code reviews, and ensured adherence to weekly requirements in an agile environment.
- Utilized Git and GitHub for effective source control, version management, and collaborative software development within the team.

Oppia, UX Researcher

Jul 2023 - Oct. 23

Children's online learning software, offering educational opportunities to underserved youth lacking access to traditional learning resources.

- Utilized Figma to access lesson prototypes and submit mock-ups to visually simulate user recommendations on changes.
- Merged and calculated averages from studies conducted by a team of 10 researchers into one document. Improving accessibility to vital research findings and facilitating informed decision-making.
- Conducted usability studies with groups of 1-3 school aged learners and guided by documentation provided by the design team. Allowing accessibility to valuable insights into user behavior and preferences, informing product design decisions and enhancing the user experience.
- Leveraged Google Meet, Google Docs, Google Chat, Google Spreadsheets for coordinating with the Research team to delegate studies, review the parameters needed to meet study standards, and engaging in bi-weekly sprint meetings in an agile environment.

LibreOffice, UI Designer

June 2023 - Oct 2023

LibreOffice is a collaborative effort driven by individuals who share a commitment to the principles of Free Software.

- Utilized Bugzilla to submit detailed bug reports, providing written and visual documentation to outline issues, testing methods, and propose debugging solutions. Expediting issue resolution and improve product quality.
- Applied design documents to format template designs, ensuring alignment with software brand typography, iconography, and color scheme. Ensuring consistency across all interfaces, reinforcing our brand identity and enhancing user recognition and trust.
- Participated in design meetings with developers and designers to assess bugs' priority based on usability severity and contribute to debugging solutions.

• EDUCATION •

University of Roehampton

Master of Arts

Jun 2019

University of California, Riverside

Bachelor of Science

Jun 2016

UX Design Specialization

Google

Jan 2023