PHAM QUANG HUY

FRONTEND DEVELOPER

Passionate about building efficient, scalable software solutions

"Passionate web developer focused on solving real-world problems through clean, hands-on coding. Seeking to contribute to impactful products while continuously growing technical skills in a collaborative environment"

TECHNICAL SKILLS

Programming Languages:
JavaScript, TypeScript, Python, BashScript

Frameworks & Libraries:
ReactJS, VueJS, AngularJS, ExpressJS

Databases: MongoDB, PostgresQL, Supabase

Tools: Git, Jira, Prisma

Software Engineering Fundametals:
OOP, Design Patterns, DSA

English: VSTEP B2 (CEFR) – Upper-Intermediate

INFORMATION

Tel: (+84) 388 317 674

Email: phamquanghuy2809@gmail.com

Github: https://github.com/guanghui28

Website: https://guanghui.vercel.app

Location: Thu Duc, Ho Chi Minh

WORK EXPERIENCE

NEXON DEV.VINA
Junior HTML5 Game Developer (9/2024 - 7/2025)

Built complete interactive browser games by combining low-level rendering, clean UI design, and problem-solving, gaining solid hands-on experience in full-cycle HTML5 game development.

- Built performant 2D games from scratch using HTML5 Canvas API.
- Used JavaScript and TypeScript for scalable game logic and architecture.
- Applied design patterns (State, Observer, Factory) for maintainable code structure.
- Created smooth animations and interactive gameplay experiences.
- Optimized algorithms for sorting, pathfinding, and game performance.
- Reviewed code for team members to ensure quality and consistency.
- Used Git for version control and collaborative development workflows.
- Managed tasks and progress using Jira for effective team coordination.
- Ensured cross-browser and cross-device compatibility through thorough testing.

EDUCATION

UNIVERSITY OF INFORMATION TECHNOLOGY - UIT
Bachelor's Degree in Computer Science (10/2020 - 11/2024)

Provided a strong foundation in computer software development, including programming, algorithms, data structures, and system design.