void CALLBACK server\_status\_timer\_proc1(HWND hWnd, UINT nMsg, UINT nTimerid, DWORD dwTime)//server status query

{

printf("hello nice to meet you\n");

}

/////////////////////////

MMRESULT onetime = timeSetEvent(1000, 0, (LPTIMECALLBACK)server\_status\_timer\_proc1, NULL, TIME\_ONESHOT);

/////////////////////

#pragma comment(lib, "Winmm.lib ");