获取本机内存使用情况

#include "Psapi.h"

int nMB = 1024 \* 1024;

PERFORMANCE\_INFORMATION stPerformance = { 0 };

int cb = sizeof(stPerformance);

GetPerformanceInfo(&stPerformance, cb);

int nPageSize = stPerformance.PageSize;

INT64 i64PhyTotal = (INT64)stPerformance.PhysicalTotal \* nPageSize / nMB;

INT64 i64PhyAvail = (INT64)stPerformance.PhysicalAvailable \* nPageSize / nMB;

cout << "物理内存：\t" << "总量：\t" << i64PhyTotal << "MB\t" << "剩余量：\t" << i64PhyAvail << "MB\t" << endl;